CMSC 128
Introduction to Software Engineering
2nd Semester AY 2016 – 2017
01 – What is Software Engineering?

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0 — **Outline**

- Some Requirements
- Mini Game
- What is a Program? App? Software?
- What is Software Engineering?
- References
- Credits

1 Some Requirements

Some requirements

- Register, Login and Enroll Moodle course
- Link: **goo.gl/XAnh4N**
- Enroll at 'Introduction to Software Engineering (2nd Sem 2016–17)'
- Password: <Join first the FB group to know> ·

Some requirements

- Create a Linkedin account
- Create a Github account
- Prepare your resume
- Do not forget your interview schedule.

2   **Mini Game**

Answer the questions like a Miss U

3 What is a Program? App? Software?

What is a Program?

- A set of instructions written to perform a certain task.
- May or may not have an "interface"

What is a Program? App? Software?

- Example: Parse the contents of a text file and format its contents appropriately.

What is an Application?

- A software intended to run on a specific environment and perform a task.

What is a Software?

- Composed of many programs.
- Can perform a number of tasks.
- Documented

What is a Software?

- A software intended to run on a specific environment.

What is Software Engineering?

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What is Software Engineering?

- Software engineering is a term that was introduced by Friedrich Bauer in October 1968 NATO Software Engineering conference in Garmisch, Germany.

What is Software Engineering?

- Software engineering is "the creative activity of understanding the business problem, coming up with an idea for solution, and designing the "blueprints"of the solution."

What is Software Engineering?

- Software engineering is the application of the disciplined approach for the development and maintenance of computer software.

- Software engineer must understand the customer's business needs and design software to help meet them.
- Each customer is unique!

SEs must possess:

(1) The ability to quickly learn new and diverse disciplines and business processes.

SEs must possess:

(2) The ability to communicate with domain experts, extract an abstract model of the problem, and formulate a solution that makes sense in the context of customer's business

SEs must possess:

(3) The ability to design a software system that will realize the proposed solution and gracefully evolve with the evolving business needs for many years in the future.

5 References

References

- Marsic, Ivan. Software Engineering. 2012.
- Pressman, Roger. Software Engineering: A Practioner'sApproach (7th ed). 2010.
- Saleh, Kassem. Software Engineering. 2009.
- Sommerville, Ian. Software Engineering (10thed). 2015.
- Sommerville, Ian. Software Engineering (9thed). 2011.
- And other Software Engineering books and auxiliary online references

6 Credits

Thanks!

Any **questions** ?

You can find me at
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Credits

Special thanks to all the people who made and released these awesome resources for free:

- ◉ Presentation template by **SlidesCarnival**
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