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1 Spread+getter=:finnadie:

1.1 Abstract

A common pattern to “extends” object and or clone them is to use the spread operator, this can lead to this kind of bizarre behavior when used with getter:

```
[7]: let counter = 0;
    const original = {
      get counter() {
        return counter++;
      }
    };
    const copy = {...original};
    console.log('original.counter, expecting 0, but found:', original.counter);
    // Okay, if original.counter is 1, if I call copy.counter, it should be 2,
    ↪right?
    console.log('copy.counter, expecting 2, but found:', copy.counter);
```

original.counter, expecting 0, but found: 1

copy.counter, expecting 2, but found: 0

1.2 Problem

While `getter` looks like function, they are a [Property](#) without value and instead with a `get` implementation. Most read operation will use the `[[Get]]` [internal method](#) which will execute the `get` and use its return value as `value`. This means that, when copy an object containing `getter` properties, those are evaluated, and the result of the evaluation is then assigned in the spread object.

1.3 Solution

Instead of copying value, we need to copy property descriptors. ECMAScript comes with various methods to manipulate those: * [Object.getOwnPropertyDescriptor](#): returns the Property Descriptor is like a Property, minus the `name`, which has been used/defined as the key given in the second parameter of the function. * [Object.getOwnPropertyDescriptors](#): returns an object akin to a map between the `name` of all Properties and their respective Property Descriptor. * [Object.defineProperty](#): Set a Property Descriptor on a given key on a given object, see it as the ‘set’ counterpart of `Object.getOwnPropertyDescriptor` * [Object.defineProperties](#): Assign all Property Descriptor of a given object, on another object, using the same keys.

With the 2nd & 4th methods, we can craft a “spread for properties” like so:

```
[10]: let counter = 0;
      const original = {
        get counter() {
          return counter++;
        }
      };
      const copy = Object.defineProperties({}, Object.
        ↳getOwnPropertyDescriptors(original));
      console.log('original.counter, expecting 0, found:', original.counter);
      console.log('copy.counter, expecting 1, found:', copy.counter);
      console.log('original.counter, expecting 2, found:', original.counter);
```

```
original.counter, expecting 0, found: 0
copy.counter, expecting 1, found: 1
original.counter, expecting 3, found: 2
```