

# index

September 20, 2024

## 1 Spread+getter=:finnadie:

### 1.1 Abstract

A common pattern to “extends” object and or clone them is to use the spread operator, this can lead to this kind of bizarre behavior when used with getter:

```
[7]: let counter = 0;
    const original = {
      get counter() {
        return counter++;
      }
    };
    const copy = {...original};
    console.log('original.counter, expecting 0, but found:', original.counter);
    // Okay, if original.counter is 1, if I call copy.counter, it should be 2,
    ↪right?
    console.log('copy.counter, expecting 2, but found:', copy.counter);
```

original.counter, expecting 0, but found: 1

copy.counter, expecting 2, but found: 0

### 1.2 Problem

While `getter` looks like function, they are a [Property](#) without `value` and instead with a `get` implementation. Most read operation will use the `[[Get]]` [internal method](#) which will execute the `get` and use its return value as `value`. This means that, when copy an object containing `getter` properties, those are evaluated, and the result of the evaluation is then assigned in the spread object.

### 1.3 Solution

Instead of copying value, we need to copy property descriptors. Property Descriptor can be considered a “subset” of Property, minus the `name` ECMAScript comes with various methods to manipulate those: \* [Object.getOwnPropertyDescriptor](#): Returns the Property Descriptor of a given key \* [Object.getOwnPropertyDescriptors](#): Returns an object akin to a map between the `name` of all Properties and their respective Property Descriptor of a given object. \* [Object.defineProperty](#): Set a Property Descriptor on a given key of a given object. See it as the ‘set’ counterpart of [Object.getOwnPropertyDescriptor](#) \* [Object.defineProperties](#): Assign all Property Descriptor of a given object, on another object, using the same keys.

With the 2nd & 4th methods, we can craft a “spread for properties” like so:

```
[1]: let counter = 0;
    const original = {
      get counter() {
        return counter++;
      }
    };
    const copy = Object.defineProperties({}, Object.
      ↪getOwnPropertyDescriptors(original));
    console.log('original.counter, expecting 0, found:', original.counter);
    console.log('copy.counter, expecting 1, found:', copy.counter);
    console.log('original.counter, expecting 2, found:', original.counter);
```

```
original.counter, expecting 0, found: 0
copy.counter, expecting 1, found: 1
original.counter, expecting 2, found: 2
```

```
[ ]:
```