

FBref / soccerdata Feature Glossary

General Identifiers

- league - Name of the league (e.g., "ENG-Premier League")
 - season - Year of the season (e.g., 2020 means 2019-2020 season)
 - team - Player's team
 - player - Full name of the player
 - nation - Nationality
 - pos - Primary positions (e.g., FW, MF, DF, GK)
 - age - Age of the player during the season
 - born - Year the player was born
 - stat_type - Stat category the row belongs to (standard, shooting, etc.)
-

Playing Time Stats

- Playing Time MP - Matches Played
- Playing Time Starts - Matches Started
- Playing Time Min - Total Minutes Played
- Playing Time 90s - Minutes played / 90

Performance (Attacking)

- Performance Gls - Goals scored
- Performance Ast - Assists
- Performance G+A - Goals + Assists
- Performance G-PK - Non-penalty goals
- Performance PK - Penalty goals
- Performance PKatt - Penalty attempts

Discipline

- Performance CrdY - Yellow cards
- Performance CrdR - Red cards

Expected Goals / Assists

- Expected xG - Expected goals
- Expected npxG - Non-penalty expected goals
- Expected xAG - Expected assists
- Expected npxG+xAG - Non-penalty xG + xAG

Progression

- Progression PrgC - Progressive carries
- Progression PrgP - Progressive passes
- Progression PrgR - Progressive passes received

Per 90 Minutes (Normalized Stats)

- Per 90 Minutes GlS - Goals per 90 mins
- Per 90 Minutes Ast - Assists per 90 mins
- Per 90 Minutes G+A - G+A per 90 mins
- Per 90 Minutes G-PK - Non-penalty goals per 90 mins
- Per 90 Minutes xG - xG per 90 mins
- Per 90 Minutes xAG - xAG per 90 mins
- Per 90 Minutes xG+xAG - xG + xAG per 90 mins
- Per 90 Minutes npxG - Non-penalty xG per 90 mins
- Per 90 Minutes npxG+xAG - npxG + xAG per 90 mins

Shooting Stats

- Standard GlS - Goals
- Standard Sh - Shots

- Standard SoT - Shots on target
- Standard SoT% - % of shots on target
- Standard Sh/90 - Shots per 90
- Standard SoT/90 - SoT per 90
- Standard G/Sh - Goals per shot
- Standard G/SoT - Goals per SoT
- Standard Dist - Avg shot distance
- Standard FK - Free kick goals
- Standard PK - Penalty goals
- Standard PKatt - Penalty attempts
- Expected xG_shooting - Expected goals (shooting)
- Expected npxG_shooting - Non-penalty xG (shooting)
- Expected npxG/Sh - npxG per shot
- Expected G-xG - Actual goals minus xG
- Expected np:G-xG - Non-penalty G - xG

Miscellaneous Stats

- Performance 2CrdY - 2nd yellow cards
- Performance Fls - Fouls committed
- Performance Fld - Fouls drawn
- Performance Off - Offsides
- Performance Crs - Crosses
- Performance Int - Interceptions
- Performance TklW - Tackles won
- Performance PKwon - Penalties won
- Performance PKcon - Penalties conceded
- Performance OG - Own goals

- Performance Recov - Ball recoveries
- Aerial Duels Won - Headers won
- Aerial Duels Lost - Headers lost
- Aerial Duels Won% - Header success rate

Defensive Stats

- Tackles Tkl - Total tackles
- Tackles TklW - Tackles won
- Tackles Def 3rd - Tackles in defensive third
- Tackles Mid 3rd - Tackles in middle third
- Tackles Att 3rd - Tackles in attacking third
- Challenges Tkl - Tackles in duels
- Challenges Att - Duels attempted
- Challenges Tkl% - Duels won %
- Challenges Lost - Duels lost
- Blocks Blocks - Total blocks
- Blocks Sh - Blocked shots
- Blocks Pass - Blocked passes
- Int - Interceptions
- Tkl+Int - Tackles + interceptions
- Clr - Clearances
- Err - Errors

Passing Stats

-
- Total Cmp - Completed passes
 - Total Att - Attempted passes
 - Total Cmp% - Pass accuracy
 - Total TotDist - Total pass distance
 - Total PrgDist - Progressive pass distance
 - Short/Medium/Long Cmp - Pass accuracy by length
 - Ast - Assists
 - xAG - Expected assists
 - Expected xA - Expected assists (xA)
 - Expected A-xAG - Assists - xAG
 - KP - Key passes (leading to shots)
 - 1/3 - Passes into final third
 - PPA - Passes into penalty area
 - CrsPA - Crosses into penalty area
 - PrgP - Progressive passes

Possession & Dribbling

- Touches Def/Mid/Att 3rd - Touches in field zones
- Touches Live - Touches in live play
- Take-Ons Att/Succ/Tkld - Dribble stats
- Carries Dist/PrgDist - Total / progressive carry distances
- Carries Mis/Dis - Miscontrols / Dispossessed
- Receiving Rec/PrgR - Passes received / progressive