```
1 function [ ] = plot_fiberSection(secDefFilePath, secTag, figNum, fibColor)
2 % SE 201B
3 % Fiber section plotter
4 % Angshuman Deb
5 %% INPUT
7 % secDefFilePath : full path to file containing section definiton(s)
      (see note)
9 % secTag : secTag of section to plot
10 % figNum : Matlab figure number
11 % fibColor (optional): Matrix of matTags along first column and
        r, g, b, alpha(optional) values along
13 %
             2nd, 3rd, 4th, 5th(optional) columns
17 % Note about secDefFilePath
19 % For using this plotter, generate a text file with the
20 % full section definition as you would write in a tcl input file.
21 % Provide the full path of this text file to this plotter.
22 %-----
23 %% READ SECTION DATA
24 secDefFilePath = convertStringsToChars(secDefFilePath);
25 fid = fopen(fullfile(secDefFilePath), 'r');
26 RectPatch = [];
27 QuadPatch = [];
28 CircPatch = [];
29 Fiber = [];
30 StraightLayer = [];
31 CircLayer = [];
32
33 % RectPatch
34 % $matTag $numSubdivY $numSubdivZ $yI $zI $yJ $zJ
36 % QuadPatch
37 % $matTag $numSubdivIJ $numSubdivJK $yI $zI $yJ $zJ $yK $zK $yL $zL
39 % CircPatch
40 % $matTag $numSubdivCirc $numSubdivRad $yCenter $zCenter $intRad $extRad $startAng $endAng
41
42 % Fiber
43 % $matTag $yLoc $zLoc $A
45 % StraightLayer
46 % $matTag $numFiber $areaFiber $yStart $zStart $yEnd $zEnd
47
49 % $matTag $numFiber $areaFiber $yCenter $zCenter $radius <$startAng $endAng>
50
51 while feof(fid) ~= 1
52 currLine = fgetl(fid);
currLine = strsplit(strtrim(strtok(currLine, ';')));
54 currLine = currLine(~cellfun('isempty',currLine));
55 if ~isempty(currLine)
     if strcmp(currLine{1}, 'section') && strcmp(currLine{2}, 'Fiber')
56
57
        secTagCurr = str2double(currLine{3});
```

```
58
           if secTag == secTagCurr
59
             secDefEnd = false;
60
             while ~secDefEnd
61
                currSecLine = fgetl(fid);
62
                currSecLine = strsplit(strtrim(strtok(currSecLine,';')));
                currSecLine = currSecLine(~cellfun('isempty',currSecLine));
63
64
                if ~isempty(currSecLine)
65
                  if strcmp(currSecLine{1},'patch')
66
                     if strcmp(currSecLine{2},'rect')
67
                        RectPatch = [RectPatch;str2double(currSecLine{3}) str2double(currSecLine{4}) str2double(currSecLine{5}) str2double 
(currSecLine{6}) str2double(currSecLine{7}) str2double(currSecLine{8}) str2double(currSecLine{9})];
68
                     elseif strcmp(currSecLine{2},'quad')
                        QuadPatch = [QuadPatch;str2double(currSecLine{3}) str2double(currSecLine{4}) str2double(currSecLine{5}) str2double
69
(currSecLine{6}) str2double(currSecLine{7}) str2double(currSecLine{8}) str2double(currSecLine{9}) str2double(currSecLine{10}) str2double
(currSecLine{11}) str2double(currSecLine{12}) str2double(currSecLine{13})];
70
                     elseif strcmp(currSecLine{2},'circ')
                        CircPatch = [CircPatch;str2double(currSecLine{3}) str2double(currSecLine{4}) str2double(currSecLine{5}) str2double ✓
71
(currSecLine{6}) str2double(currSecLine{7}) str2double(currSecLine{8}) str2double(currSecLine{9}) str2double(currSecLine{10}) str2double
(currSecLine{11})];
72
73
                  elseif strcmp(currSecLine{1},'fiber')
74
                     Fiber = [Fiber;str2double(currSecLine{5}) str2double(currSecLine{2})] str2double(currSecLine{3}) str2double(currSecLine{4})];
75
                  elseif strcmp(currSecLine{1}, 'layer')
76
                     if strcmp(currSecLine{2},'straight')
77
                        StraightLayer = [StraightLayer;str2double(currSecLine{3}) str2double(currSecLine{4}) str2double(currSecLine{5}) 🗹
str2double(currSecLine{6}) str2double(currSecLine{7}) str2double(currSecLine{8})) str2double(currSecLine{9})];
78
                     elseif strcmp(currSecLine{2},'circ')
79
                        CircLayer = [CircLayer;str2double(currSecLine{3}) str2double(currSecLine{4}) str2double(currSecLine{5}) str2double ✓
(currSecLine{6}) str2double(currSecLine{7}) str2double(currSecLine{8}) str2double(currSecLine{9}) str2double(currSecLine{10})];
80
81
                  elseif strcmp(currSecLine{1},'}')
82
                     secDefEnd = true;
83
84
                end
85
             end
86
           end
87
        end
88
     end
89 end
90 fclose(fid);
91
92 if ~exist('fibColor', 'var')
     fibColor = NaN;
93
94 end
95 %% View Section
96 figure(figNum);hold on
97
98 \text{ for } i1 = 1:size(RectPatch, 1)
99
      matTag = RectPatch(i1,1);
100
      numSubdivY = RectPatch(i1,2);
101
      numSubdivZ = RectPatch(i1,3);
102
      yI = RectPatch(i1,4);
103
      zl = RectPatch(i1,5);
104
      yJ = RectPatch(i1,6);
105
      zJ = RectPatch(i1,7);
106
107
      yVec = linspace(yl,yJ,numSubdivY+1);
```

```
108
      zVec = linspace(zl,zJ,numSubdivZ+1);
109
110
      for i2 = 1:length(yVec)-1
111
        for i3 = 1:length(zVec)-1
           xPatch = [0,0,0,0];
112
113
           yPatch = [yVec(i2) yVec(i2+1) yVec(i2+1) yVec(i2)];
114
           zPatch = [zVec(i3) zVec(i3) zVec(i3+1) zVec(i3+1)];
115
           if ismember(matTag, fibColor(:,1))
116
             if size(fibColor,2) == 5
                p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, 2:size(fibColor,2)-1));
117
                p.FaceAlpha = fibColor(fibColor(:,1) == matTag,5);
118
119
                p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, 2:size(fibColor,2)));
120
                p.FaceAlpha = 1;
121
122
             end
123
           else
             p = patch(xPatch,yPatch,zPatch,'k');
124
125
             p.FaceAlpha = 0.2;
126
           end
127
        end
128
      end
129
130 end
131
132 for i1 = 1:size(QuadPatch,1)
      matTag = QuadPatch(i1,1);
133
134
      numSubdivIJ = QuadPatch(i1,2);
135
      numSubdivJK = QuadPatch(i1,3);
136
      yI = QuadPatch(i1,4);
137
     zl = QuadPatch(i1,5);
138
139
140
      yJ = QuadPatch(i1,6);
      zJ = QuadPatch(i1,7);
141
142
143
      yK = QuadPatch(i1,8);
144
      zK = QuadPatch(i1,9);
145
146
      yL = QuadPatch(i1,10);
      zL = QuadPatch(i1,11);
147
148
149
      ylJ_vec = linspace(yl,yJ,numSubdivlJ+1);
      zlJ_vec = linspace(zl,zJ,numSubdivlJ+1);
150
151
152
      yJK_vec = linspace(yJ,yK,numSubdivJK+1);
153
      zJK_vec = linspace(zJ,zK,numSubdivJK+1);
154
155
      yLK_vec = linspace(yL,yK,numSubdivIJ+1);
156
      zLK_vec = linspace(zL,zK,numSubdivIJ+1);
157
158
      ylL_vec = linspace(yl,yL,numSubdivJK+1);
159
      zlL_vec = linspace(zl,zL,numSubdivJK+1);
160
161
      numLines_IJ = numSubdivIJ + 1;
162
      numLines_JK = numSubdivJK + 1;
163
164
      for i2 = 1:(numLines_IJ-1)
```

```
for i3 = 1:(numLines_JK-1)
165
166
167
            if i2 == 1 && i3 == 1
168
              y1 = yIL_vec(i3);
169
              z1 = zIL_vec(i3);
170
171
              y2 = yIJ_vec(i2+1);
172
              z2 = zIJ_vec(i2+1);
173
              [y3,z3] = polyxpoly(...
174
175
                 [yIJ_vec(i2+1),yLK_vec(i2+1)],...
176
                 [zIJ_vec(i2+1),zLK_vec(i2+1)],...
177
                 [ylL_vec(i3+1),yJK_vec(i3+1)],...
178
                 [zIL_vec(i3+1),zJK_vec(i3+1)]);
179
180
              y4 = yIL_vec(i3+1);
              z4 = zIL vec(i3+1);
181
            elseif i2 == 1 && i3 == (numLines_JK-1)
182
183
              y1 = yIL_vec(i3);
              z1 = zIL_vec(i3);
184
185
186
              [y2,z2] = polyxpoly(...
187
                 [yIJ_vec(i2+1),yLK_vec(i2+1)],...
188
                 [zIJ_vec(i2+1),zLK_vec(i2+1)],...
189
                 [yIL_vec(i3),yJK_vec(i3)],...
190
                 [zlL_vec(i3),zJK_vec(i3)]);
191
192
              y3 = yLK_vec(i2+1);
193
              z3 = zLK_vec(i2+1);
194
195
              y4 = yIL_vec(i3+1);
196
              z4 = zIL_vec(i3+1);
            elseif i2 == (numLines_IJ-1) && i3 == 1
197
198
              y1 = yIJ_vec(i2);
199
              z1 = zIJ_vec(i2);
200
              y2 = yIJ_vec(i2+1);
201
202
              z2 = zIJ_vec(i2+1);
203
204
              y3 = yJK_vec(i3+1);
205
              z3 = zJK_vec(i3+1);
206
207
              [y4,z4] = polyxpoly(...
208
                 [yIJ_vec(i2),yLK_vec(i2)],.
209
                 [zIJ_vec(i2),zLK_vec(i2)],.
210
                 [ylL_vec(i3+1),yJK_vec(i3+1)],
211
                 [zIL_vec(i3+1),zJK_vec(i3+1)]);
212
            elseif i2 == (numLines_IJ-1) && i3 == (numLines_JK - 1)
213
              [y1,z1] = polyxpoly(...
214
                 [yIJ_vec(i2),yLK_vec(i2)],...
215
                 [zlJ_vec(i2),zLK_vec(i2)],...
216
                 [ylL_vec(i3),yJK_vec(i3)],
217
                 [zlL_vec(i3),zJK_vec(i3)]);
218
219
              y2 = yJK_vec(i3);
220
              z2 = zJK_vec(i3);
221
```

```
222
               y3 = yJK_vec(i3+1);
223
               z3 = zJK_vec(i3+1);
224
225
               y4 = yLK_vec(i2);
226
               z4 = zLK_vec(i2);
227
            elseif i2 == 1 && ( 1 < i3 < (numLines_JK - 1))
228
               y1 = yIL_vec(i3);
229
               z1 = zIL_vec(i3);
230
               [y2,z2] = polyxpoly(...
231
232
                 [yIJ_vec(i2+1),yLK_vec(i2+1)],...
233
                 [zIJ_vec(i2+1),zLK_vec(i2+1)],...
234
                 [yIL_vec(i3),yJK_vec(i3)],...
235
                 [zlL_vec(i3),zJK_vec(i3)]);
236
237
               [y3,z3] = polyxpoly(...
                 [yIJ_vec(i2+1),yLK_vec(i2+1)],...
238
239
                 [zIJ_vec(i2+1),zLK_vec(i2+1)],...
240
                 [ylL_vec(i3+1),yJK_vec(i3+1)],
241
                 [zIL_vec(i3+1),zJK_vec(i3+1)]);
242
243
               y4 = yIL_vec(i3+1);
244
               z4 = zIL_vec(i3+1);
245
            elseif i2 == (numLines_IJ-1) && ( 1 < i3 < (numLines_JK - 1))
246
               [y1,z1] = polyxpoly(...
247
                 [yIJ_vec(i2),yLK_vec(i2)],...
248
                 [zlJ_vec(i2),zLK_vec(i2)],...
249
                 [ylL_vec(i3),yJK_vec(i3)],
250
                 [zlL_vec(i3),zJK_vec(i3)]);
251
252
               y2 = yJK_vec(i3);
253
               z2 = zJK_vec(i3);
254
255
               y3 = yJK_vec(i3+1);
256
               z3 = zJK_vec(i3+1);
257
258
               [y4,z4] = polyxpoly(...
259
                 [yIJ_vec(i2),yLK_vec(i2)],...
260
                 [zIJ_vec(i2),zLK_vec(i2)],.
261
                 [ylL_vec(i3+1),yJK_vec(i3+1)],.
262
                 [zIL_vec(i3+1),zJK_vec(i3+1)]);
263
            elseif (1 < i2 < (numLines_IJ-1)) && i3 == 1
               y1 = yIJ_vec(i2);
264
265
               z1 = zIJ_vec(i2);
266
267
               y2 = yIJ_vec(i2+1);
268
               z2 = zIJ_vec(i2+1);
269
270
               [y3,z3] = polyxpoly(...
271
                 [yIJ_vec(i2+1),yLK_vec(i2+1)],...
272
                 [zIJ_vec(i2+1),zLK_vec(i2+1)],...
273
                 [ylL_vec(i3+1),yJK_vec(i3+1)],
274
                 [zIL_vec(i3+1),zJK_vec(i3+1)]);
275
               [y4,z4] = polyxpoly(...
276
                  [yIJ_vec(i2),yLK_vec(i2)],...
277
                 [zlJ_vec(i2),zLK_vec(i2)],...
278
                 [ylL_vec(i3+1),yJK_vec(i3+1)],...
```

```
279
                  [zIL_vec(i3+1),zJK_vec(i3+1)]);
            elseif (1 < i2 < (numLines_IJ-1)) && i3 == (numLines_JK-1)
280
281
               [y1,z1] = polyxpoly(.
282
                  [ylJ_vec(i2),yLK_vec(i2)],...
283
                  [zIJ_vec(i2),zLK_vec(i2)],...
284
                  [yIL_vec(i3),yJK_vec(i3)],
285
                  [zlL_vec(i3),zJK_vec(i3)]);
286
287
               [y2,z2] = polyxpoly(...
288
                  [yIJ_vec(i2+1),yLK_vec(i2+1)],...
289
                  [zIJ\_vec(i2+1),zLK\_vec(i2+1)],...
290
                  [ylL_vec(i3),yJK_vec(i3)],...
291
                  [zlL_vec(i3),zJK_vec(i3)]);
292
               y3 = yLK_vec(i2+1);
293
294
               z3 = zLK_vec(i2+1);
295
296
               y4 = yLK_vec(i2);
297
               z4 = zLK_vec(i2);
298
               [y1,z1] = polyxpoly(...
299
300
                  [yIJ_vec(i2),yLK_vec(i2)],...
301
                  [zlJ_vec(i2),zLK_vec(i2)],...
302
                  [ylL_vec(i3),yJK_vec(i3)],...
303
                  [zlL_vec(i3),zJK_vec(i3)]);
304
               [y2,z2] = polyxpoly(...
305
                  [yIJ_vec(i2+1),yLK_vec(i2+1)],...
306
                  [zIJ\_vec(i2+1),zLK\_vec(i2+1)],...
307
                  [ylL_vec(i3),yJK_vec(i3)],
308
                  [zIL_vec(i3),zJK_vec(i3)]);
309
               [y3,z3] = polyxpoly(...
310
                  [yIJ_vec(i2+1),yLK_vec(i2+1)],...
311
                  [zIJ\_vec(i2+1),zLK\_vec(i2+1)],...
312
                  [ylL_vec(i3+1),yJK_vec(i3+1)],
313
                  [zIL_vec(i3+1),zJK_vec(i3+1)]);
314
               [y4,z4] = polyxpoly(...
315
                  [yIJ_vec(i2),yLK_vec(i2)],.
                  [zlJ_vec(i2),zLK_vec(i2)],.
316
                  [ylL_vec(i3+1),yJK_vec(i3+1)],.
317
318
                  [zIL_vec(i3+1),zJK_vec(i3+1)]);
319
            end
320
            yPatch = [y1, y2, y3, y4];
321
322
            zPatch = [z1,z2,z3,z4];
323
            xPatch = zeros(size(yPatch));
324
325
            if ismember(matTag, fibColor(:,1))
326
               if size(fibColor,2) == 5
327
                  p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, 2:size(fibColor,2)-1));
328
                  p.FaceAlpha = fibColor(fibColor(:,1) == matTag,5);
329
               else
                  p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, 2:size(fibColor,2)));
330
331
                  p.FaceAlpha = 1;
332
               end
333
            else
               p = patch(xPatch,yPatch,zPatch,'k');
334
335
               p.FaceAlpha = 0.2;
```

7 of 9

```
336
                                     end
337
                             end
338
                 end
339 end
340
341 for i1 = 1:size(CircPatch,1)
342 matTag = CircPatch(i1,1);
343    numSubdivCirc = CircPatch(i1,2);
344    numSubdivRad = CircPatch(i1,3);
345 yCenter = CircPatch(i1,4);
346 zCenter = CircPatch(i1,5);
347 intRad = CircPatch(i1,6);
348 extRad = CircPatch(i1,7);
349 startAng = CircPatch(i1,8)*pi/180;
                   endAng = CircPatch(i1,9)*pi/180;
350
351
                     rVec = linspace(intRad,extRad,numSubdivRad+1);
352
353
                     thetaVec = linspace(startAng,endAng,numSubdivCirc+1);
354
355
                   for i2 = 1:length(rVec)-1
                           for i3 = 1:length(thetaVec)-1
356
357
                                     xPatch = [0,0,0,0];
358
                                     yPatch = yCenter + [rVec(i2)*cos(thetaVec(i3)) rVec(i2+1)*cos(thetaVec(i3)) rVec(i2+1)*cos(thetaVec(i3+1)) rVec(i2)*cos(thetaVec(i3+1)) rVec(i2+1)*cos(thetaVec(i3+1)) rVec(i2+1)*cos(the
(i3+1))];
                                     zPatch = zCenter + [rVec(i2)*sin(thetaVec(i3)) rVec(i2+1)*sin(thetaVec(i3)) rVec(i2+1)*sin(thetaVec(i3+1)) rVec(i2+1)*sin(t
359
(i3+1))];
360
                                     if ismember(matTag, fibColor(:,1))
361
                                             if size(fibColor,2) == 5
362
                                                     p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, 2:size(fibColor,2)-1));
363
                                                     p.FaceAlpha = fibColor(fibColor(:,1) == matTag,5);
364
365
                                                     p = patch(xPatch,yPatch,zPatch, fibColor(fibColor(:,1) == matTag, \ 2:size(fibColor,2)));
366
                                                     p.FaceAlpha = 1;
367
368
369
                                             p = patch(xPatch,yPatch,zPatch,'k');
370
                                             p.FaceAlpha = 0.2;
371
372
                             end
373 end
374 end
376 \text{ for } i1 = 1:\text{size}(\text{CircLayer}, 1)
377 matTag = CircLayer(i1,1);
378 numFiber = CircLayer(i1,2);
                   areaFiber = CircLayer(i1,3);
379
380
                   yCenter = CircLayer(i1,4);
381
                    zCenter = CircLayer(i1,5);
382
                   radius = CircLayer(i1,6);
383
384
                   if length(CircLayer(i1,:)) > 6
385
                             startAng = CircLayer(i1,7)*pi/180;
386
                             endAng = CircLayer(i1,8)*pi/180;
387
                   else
388
                             startAng = 0.0;
                             endAng = (360 - 360/numFiber)*pi/180;
389
390
```

```
391
392
      rVec = linspace(radius,radius,numFiber);
      thetaVec = linspace(startAng,endAng,numFiber);
      yVec = yCenter + rVec.*cos(thetaVec);
395
      zVec = zCenter + rVec.*sin(thetaVec);
396
397
      for i2 = 1:length(yVec)
398
         if ismember(matTag, fibColor(:,1))
399
            filledCircle([0,yVec(i2),zVec(i2)],sqrt(areaFiber/pi),100, fibColor(fibColor(:,1) == matTag,2:size(fibColor,2)));
400
401
            filledCircle([0,yVec(i2),zVec(i2)],sqrt(areaFiber/pi),100,'k');
402
      end
403
404 end
405
406 \text{ for } i1 = 1:\text{size}(\text{StraightLayer}, 1)
407 matTag = StraightLayer(i1,1);
408 numFiber = StraightLayer(i1,2);
409 areaFiber = StraightLayer(i1,3);
410 yStart = StraightLayer(i1,4);
411 zStart = StraightLayer(i1,5);
412
      yEnd = StraightLayer(i1,6);
413
      zEnd = StraightLayer(i1,7);
414
      yVec = linspace(yStart,yEnd,numFiber);
415
416
      zVec = linspace(zStart,zEnd,numFiber);
417
      for i2 = 1:length(yVec)
418
419
         if ismember(matTag, fibColor(:,1))
420
            filledCircle([0,yVec(i2),zVec(i2)],sqrt(areaFiber/pi),100, fibColor(fibColor(:,1) == matTag,2:size(fibColor,2)));
421
422
            filledCircle([0,yVec(i2),zVec(i2)],sqrt(areaFiber/pi),100,'k');
423
424
      end
425 end
426
427 \text{ for i1} = 1:\text{size}(\text{Fiber,1})
428 matTag = Fiber(i1,1);
429 yVec = Fiber(i1,2);
430 zVec = Fiber(i1,3);
431 areaFiber = Fiber(i1,4);
432 if ismember(matTag, fibColor(:,1))
         filledCircle([0,yVec,zVec],sqrt(areaFiber/pi),100, fibColor(fibColor(:,1) == matTag,2:size(fibColor,2)));
433
434
         filledCircle([0,yVec,zVec],sqrt(areaFiber/pi),100,'k');
435
436
      end
437 end
438
439 vlabel('v')
440 zlabel('z')
441 view([1,0,0])
442 box on;
443 axis square;
444 axis equal;
445
446 end
447
```

```
448 % Helper function to plot filled circle
449 function h = filledCircle(center,r,N,color)
450 if isnumeric(color) && length(color) == 4
451 alpha = color(4);
452 color = color(1:3);
453 else
454 alpha = 1;
455 end
456 THETA=linspace(0,2*pi,N);
457 RHO=ones(1,N)*r;
458 [Y,Z] = pol2cart(THETA,RHO);
459 Y=Y+center(2);
460 Z=Z+center(3);
461 X = zeros(size(Y));
462 h=patch(X,Y,Z,color);
463 h.FaceAlpha = alpha;
464 end
465
```