

Cours - Systèmes de Transition

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1. Mise en pratique : La factorielle

```

1  ----- MODULE Fact0 -----
2
3  EXTENDS Naturals
4  CONSTANT N
5  VARIABLE res
6
7  Init == res = Fact[N]
8  Next == UNCHANGED res (*ou FALSE*)
9  Spec == Init \land [Next]_res
10 =====

```

Liste 1. – 0 transition

```

1  ----- MODULE Fact1 -----
2
3  EXTENDS Naturals
4  CONSTANT N
5  ASSUME N \in Nat
6  VARIABLES res, i
7
8  Init ==
9      /\ res = 1
10     /\ i = 1
11
12  Mult ==
13     /\ i <= N
14     /\ res' = res * i
15     /\ i' = i + 1
16
17  Next == Mult
18
19  Spec == Init \land [Next]_{res,i}
20 =====

```

Liste 2. – Avec transitions

```

1  ----- MODULE Fact1 -----
2
3  EXTENDS Naturals
4  CONSTANT N
5  ASSUME N \in Nat
6  VARIABLES res, factors
7
8  Init ==
9      /\ res = 1
10     /\ factors = 1..N
11
12  Mult(i) ==
13     /\ res' = res * i
14     /\ factors' = factors \ {i}
15
16
17  Next == \E i \in factors : Mult (i)
18
19  Spec == Init \land [Next]_{res,factors}
20 =====

```

Liste 3. – Sans ordre particulier

```

1  ----- MODULE Fact1 -----
2
3  EXTENDS Naturals
4  CONSTANT N
5  ASSUME N \in Nat
6  VARIABLES res, factors
7
8  Init ==
9      /\ res = 1
10     /\ factors = 1..N
11
12  Mult(I) ==
13     /\ res' = (*on multiplie les éléments de I à res*)
14     /\ factors = 1..N
15
16  Next == \E I \in SUBSET factors : Mult (i)
17  Spec == Init \land [Next]_{res,factors}
18 =====

```

Liste 4. – Sans ordre particulier

2. Homme-Loup-Mouton-Chou

On doit les faire passer d’une rive à l’autre d’une rivière.

- Il faut un homme pour ramer
- Sans la surveillance de l’homme
 - le mouton mange le chou
 - le loup mange le mouton

```

1  ----- MODULE hlmc -----
2
3  VARIABLES h, m, c, l
4  RIVES == {"G", "D"}
5
6  Inv(r) ==
7      IF r = "G"
8      THEN "D"
9      ELSE "G"
10
11  TypeInvariant == {h, l, m,c} \subsetq RIVES
12
13  Init ==
14     /\ h = "G"
15     /\ l = "G"
16     /\ m = "G"
17     /\ c = "G"
18     (* /\ PasMiam *)
19
20  PasMiam ==
21     /\ (l = m => h = m)
22     /\ (c = m => h = m)
23
24  MoveH ==
25     /\ h' = Inv(h)
26     /\ UNCHANGED <<l, m, c>>
27     /\ PasMiam'
28
29  MoveHL ==
30     /\ h' = Inv(h)
31     /\ l' = Inv(l)
32     /\ h = l
33     /\ UNCHANGED << m, c >>
34     /\ PasMiam'
35
36  MoveHM ==
37     /\ h' = Inv(h)
38     /\ m' = Inv(m)
39     /\ h = m
40     /\ UNCHANGED << l, c >>
41     /\ PasMiam'
42
43  MoveHC ==
44     /\ h' = Inv(h)
45     /\ c' = Inv(c)
46     /\ h = c
47     /\ UNCHANGED << l, m >>
48     /\ PasMiam'
49
50  Next ==
51     \/ MoveH
52     \/ MoveHL
53     \/ MoveHM
54     \/ MoveHC
55
56  Spec ==
57     /\ Init
58     /\ [Next]_<<h,l,m,c>>
59
60  But == [] (~ {h,l,m,c} = {"D"})
61 =====

```

Liste 5. – Sans ordre particulier