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Setting up your Rails Environment

https://gist.github.com/louis-ver/ 7b46ec42ea2d94e01b2d0aa96b4558f4

First Things First

What is Ruby on Rails?

Ruby on Rails is...

Ruby on Rails is a Web Framework, built on top of the Ruby programming language

It allows developers to quickly build robust web applications that are easy to maintain, easy to understand, and most of all fun to write

It relies heavily on the MVC architecture, which is common in object-oriented web or mobile application design

Model-View-Controller

Central to any Rails application is the separation of the Model, View, and Controller.

Model —> Contains data, state, business logic, no knowledge of the user interface (decoupled)

View —> The interface that the user interacts with. Does not do any processing. Pulls data from the models (through the controller) and presents it to the user

Controller —> Waits for events from the user, interacts with the model, and returns the appropriate data to the view. Also performs validation of user input.

Rails App Structure

Calling \$rails new <projectname> creates a new Rails project with all the necessary files and basic configuration. It also downloads all the necessary 'gems' using bundler, Ruby's package manager.

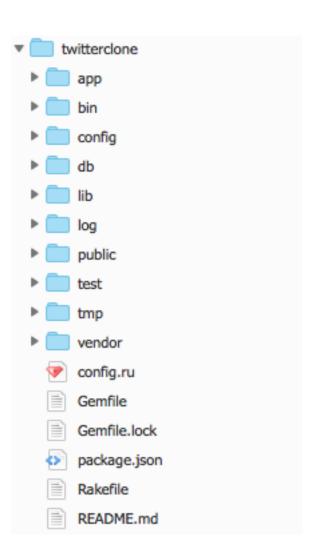
Let's run that command with the name of our application:

\$ rails new twitterclone

We should now have a twitterclone directory containing all the files for our new application

Rails App Structure

All Rails apps have this structure:



A Simple Hello World

Open up application_controller.rb inside /app > controllers

Write the following function inside the ApplicationController class:

```
class ApplicationController < ActionController::Base
  protect_from_forgery with: :exception

def hello
    render html: "Hello, world!"
  end
end</pre>
```

A Simple Hello World

Open routes.rb inside config/

Inside the function, add the following line *:

root 'application#hello'

This says "when someone visits the root location of my application (normally "/"), invoke the hello method of my application_controller".

^{*} side note: in Java, this would be written as root(`application#hello'). Parentheses are not required in Ruby

Time to Run it!

Lots of stuff with Rails happens inside the Terminal window

To run our simple application, we need to tell Rails to start the server. We do this by sending this command inside our terminal window:

```
$ rails server
=> Booting Puma
=> Rails 5.1.4 application starting in development
=> Run `rails server -h` for more startup options
Puma starting in single mode...
* Version 3.11.0 (ruby 2.4.1-p111), codename: Love Song
* Min threads: 5, max threads: 5
* Environment: development
* Listening on tcp://localhost:8080
Use Ctrl-C to stop
```

Time to Run it!



Hello, world!

Dinner time!



Resources

When talking about web applications, resources are objects that can be read, created, updated and deleted through HTTP protocol methods like GET, POST, PUT, DELETE.

Rails makes it super easy to create new resources, and does a lot of the routing and wiring for you.

```
GET /path/to/resource?query=rails-is-cool
apiKey: iz8Hk5hd7hHkwxHdn==
```

Host: www.louisolivier.com

Connection: close

Models

	users		
id	integer		
name	string		
email	string		

The first step when making a web application is to create a data model, which represents the structures needed by our application (users, posts, for the most part)

We'll first want to create our User model. Let's keep our User simple: it'll have a name that's publicly visible, as well as an email

Generating Resources

Rails makes it easy to create new components. Here are some really helpful ones:

Generating our User model

\$ rails generate scaffold User name:string email:string

Note here that the id of the user is not included. Not a mistake — Rails creates one automatically for us.

Before we run our applications, we'll have to create the table in the database for our new User resource. We can do that with:

```
$ rails db:migrate
```

Testing our Resource

Let's run our server to see if everything is working

\$ rails server

This command will start the server locally for you to use it.

Now let's see what URL's are available to us:

URL	Action	Purpose	
/users	index	page to list all users	
/users/1	show	page to show user with id 1	
/users/new	new	page to make a new user	
/users/1/edit	edit	page to edit user with id 1	

Testing Endpoints

Let's test some endpoints

> /users, /users/new, users/1, users/1/edit

As you can expect, users/1 won't work until we create our first user. Same thing with users/1/edit

Let's then head over to /users/new and create our first User! We can create a second one, because why not?

In /users, let's also test the Destroy link, which should delete the resource. If it doesn't seem to work, make sure JavaScript is enabled in your browser.

Making /users the Landing Page

Let's make it so that when users visits our application, the first thing they see is the user list:

You do this by going to config/routes.rb, and changing the parameter passed to the root function:

```
Rails.application.routes.draw do
  resources :users
  root 'users#index'
end
```

What does this mean??

Making /users the Landing Page

```
Rails.application.routes.draw do
resources :users
root 'users#index'
end
```

This tells the application: When my users request the root "/" URL (ie www.my-cool-app.com/), direct them to the users's controller index method. Let's go take a look at that controller.

```
class UsersController < ApplicationController</pre>
  def index
  end
  def show
  end
  def new
```

Let's start with a method that we can understand: index

```
def index
  @users = User.all
end
```

This says: Get all the users from the database, and make them visible through the <code>@users</code> instance variable.

The index method maps to the GET /users/ HTTP request. Following Rails conventions, this request should show a list of all the elements of that resource.

All the messy SQL querying, session handling, etc. is all handled for you!

This is where Rails really shines: A lot of the configuration and lower-level stuff is done for you. *

^{* (}But fear not, hackers and tinkerers! If you want to dig in and override the defaults, there's nothing stopping you from doing that, too)

Where does the HTML stuff happen?

app/views/users/index.html.erb

Weaknesses of our User resource

Can you spot a few weaknesses in our User resource?

No data validations

No authentication

Not much style/layout

For the moment, we're gonna let these problems slide. Just be aware that they will need to be addressed in the future.

Remember how to generate a scaffold for a resource?

```
$ rails generate scaffold Micropost content:text
user_id:integer
```

Microposts have content, and belong to a user. That's why we include both a content field, as well as a user_id

Again, to create the table in the database, we need to run:

```
$ rails db:migrate
```

microposts		
id	integer	
content	text	
user_id	integer	

Like we did with users, let's explore the Micropost resource's public pages:

HTTP request	URL	Action	Purpose
GET	/microposts	index	page to list all microposts
GET	/microposts/1	show	page to show micropost with id 1
GET	/microposts/new	new	page to make a new micropost
POST	/microposts	create	create a new micropost
GET	/microposts/1/edit	edit	page to edit micropost with id 1
PATCH	/microposts/1	update	update micropost with id 1
DELETE	/microposts/1	destroy	delete micropost with id 1

We called them Microposts...but is there anything actually micro about them? Not yet.

Let's fix that. Head over to:

app/models/micropost.rb

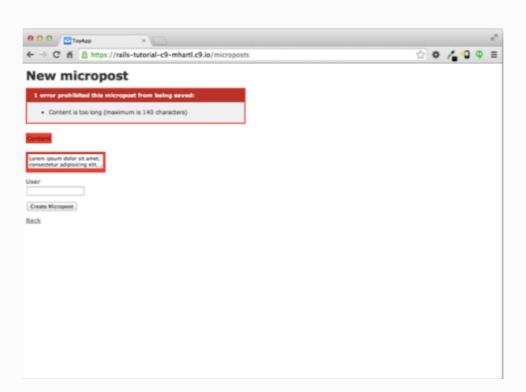
And add this line:

```
class Micropost < ApplicationRecord
  validates :content, length: { maximum: 140 }
end</pre>
```

Let's test out our newly written code by creating a micropost with more than 140 characters.

Head over to this URL to try it out:

/microposts/new



We mentioned that Microposts should belong to a user... but we haven't done anything about it. Let's fix that:

/app/models/user.rb

```
class User < ApplicationRecord
    has_many :microposts
end</pre>
```

/app/models/micropost.rb

```
class Micropost < ApplicationRecord
  belongs_to :user
  validates :content, length: { maximum: 140 }
end</pre>
```

Let's see what effects this has on our program:

```
$ rails console
>> first_user = User.first
>> first_user.microposts
>> first_user.microposts.first
```

As we can see, the micropost belongs to a user, and can be retrieved simply from the User object!

Finally, what's a micropost without any content? Let's make sure that a micropost always contains some text:

/app/models/micropost.rb

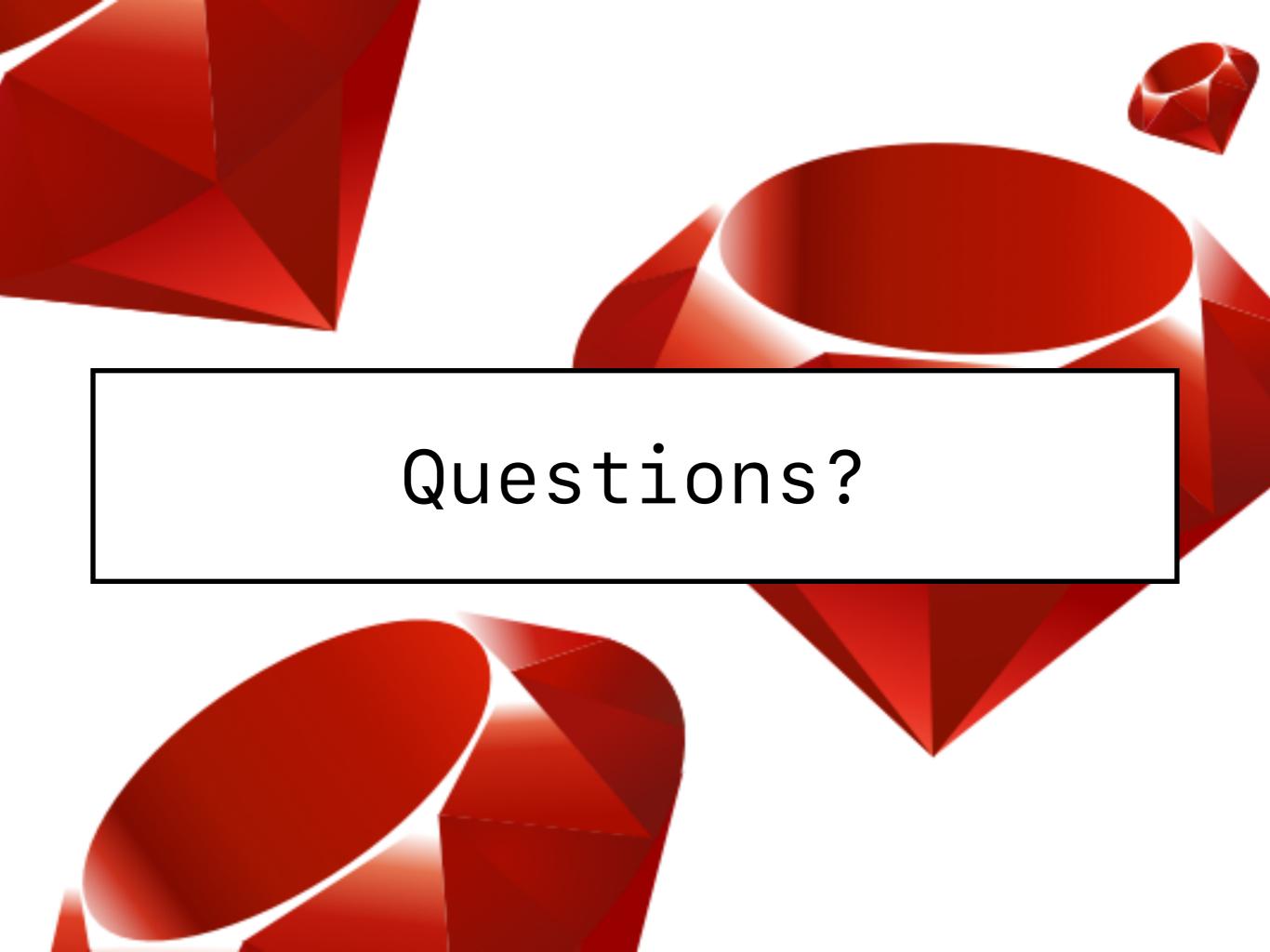
We have a (very) minimal Twitter Clone!

We've managed to make an application that has a concept of users and microposts. Obviously there is a lot missing in our application, but we've went over the high-level basics of a Rails application.

To continue building your application on your own free time, visit the amazing tutorial on which this workshop was based: https://www.railstutorial.org/book/

Happy Coding!





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