Louis Wong

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EDUCATION:

University of California, San Diego Major: Computer Science B.S. Graduated Fall 2013 La Jolla, CA

EXPERIENCE:

Cubic Transportation Systems

San Diego, CA

Software Engineer Intern

7/2013-9/2013

- Created a WPF GUI application to easily and simply test card data written in a home-brewed scripting language
- Developed IIS Web Service to relieve local dependencies on files
- Established a XML parser and writer to read and save all variables and its values in XML files
- Technologies and methods used: Scrum, MVC, Visual Studio 2012, Team Foundation Server, IIS, C#, WPF Applications

Ziftit San Diego, CA

Software Engineer Intern

7/2012-9/2012

- Accomplished implementing a distributed payment system across multiple servers by implementing Akka actors with Authorize.net
- Created a Scala program that used Akka actors that authorizes credit cards
- Distributed and tested the program across multiple servers
- Technologies and methods used: Scala, Akka, Actors, Play! Framework, HTML, MVC

University of California, San Diego

San Diego, CA

Android Developer

3/2012-6/2012

- Programmed a Cross Fit application with a group for a UCSD class, which won 1st place in a class of 130 students
- Responsible for the Stats activity which showed progression and charts of workouts and body weight using AChartEngine
- Helped work on the remaining features and small bugs after finishing my part, which included the editing of a Work out of the Day, changing and saving the app's background
- App homepage where you can download from: xfittracker.net

Yerba Buena Center for the Arts

San Francisco, CA 5/2010-8/2010

IT Intern

• Wiped and replaced hard disks that have gone bad; Cloned and restored disk images to new drives

- Provided exceptional technical support for workers in an office environment by resolving printing and connectivity issues
- Orientated and warmly welcomed new workers to their machines and went over login, YBCA's Gmail and intranet, and internet policies

RELEVANT COURSEWORK:

Data Structures and Algorithms: C++ Object Oriented Program: Java

Design and Analysis of Algorithms

Programming Languages: Principals and Paradigms

Server-side Web Applications

Theory of Computation

Database System Principals

Client-side Web Applications

Computer Architecture with Assembly Language Software Engineering

Computer Organizing and Systems Programming Principals of Computer Operating Systems
Compiler Construction Computer Vision: Image Processing

Discrete Mathematics Statistical Methods

Artificial Intelligence: Statistical Approach Artificial Intelligence: Search and Reason

SKILLS: Matlab, C++, C#, C, Java, Scala, Akka, Android Development, Ocaml, SQL, Play! Framework, .NET Framework, ASP.NET, Visual Studio, Eclipse, Github, HTML, CSS, Javascript, Prolog, MIPS, Marie, Sparc, Verilog