Homepage: https://louis2889184.github.io/ Email: ylsung@cs.unc.edu

EDUCATION

The University of North Carolina at Chapel Hill

PhD student in Computer Science (CS)

North Carolina

Jan. 2021 - Present

National Taiwan University

Taipei, Taiwan

Master of Science in Graduate Institute of Communication Engineering (GICE)

Sep. 2017 - 2019. June

- o Overall GPA: 4.14/4.3
- o Thesis: Difference-Seeking Generative Adversarial Network Unseen Data Generation. Advisor: Soo-Chang Pei
 - * Proposed a general framework to generate multiple kinds of unseen data and apply them to some applications, such that semi-supervised learning and novelty detection. Our method speeds up the training and attains competitive results.
- o Courses: Machine Learning, Deep Learning for Computer Vision, Computer Vision, Advanced Statistical Inference

National Taiwan University

Taipei, Taiwan

Bachelor of Science in Chemical Engineering (CHE)

Sep. 2012 - Jan. 2017

- o Overall GPA: 3.77/4.3, CS-related GPA (33 credits): 3.91/4.3
- o Courses: Calculus, Linear Algebra, Data Structures and Algorithms, Algorithm Design and Analysis, Machine Discovery

Publications

- Yi-Lin Sung, Jun-Liang Lin, Cheng-Yao Hong, Tyng-Luh Liu, "The Maximum A Posteriori Estimation of DARTS". in submission.
- Yi-Lin Sung, Cheng-Yao Hong, Yen-Chi Hsu, "Video Summarization with Anchors and Multi-Head Attention". *IEEE International Conference on Image Processing (ICIP)*, Oct. 2020.
- Yi-Lin Sung, Sung-Hsien Hsieh, Soo-Chang Pei, Chun-Shien Lu, "Difference-Seeking Generative Adversarial Network Unseen Data Generation". International Conference on Learning Representations (ICLR), Apr. 2020.
- Yi-Lin Sung, "Tetris Battle A New Environment for Single-mode and Double-Mode Game". Neural Information Processing Systems (NeurIPS) Workshop on Deep Reinforcement Learning, Dec. 2019.

Honors

• Fifth place in the Large Vocabulary Instance Segmentation (LVIS) Challenge at ICCV2019.

Work/Research Experiences

Cinnamon AI Taiwan

Taipei, Taiwan

AI researcher

Mar. 2020 - Present

- Accelerated the company's main models by 25% without sacrificing the accuracies by using model quantization and distillation.
- \circ Built a classifier with attention that achieves 98% accuracy, which surpasses the expectation by 13%, in a client project.
- Led and taught NLP classes in the Bootcamp to nurture AI talents in Taiwan.

Institute of Information Science, Academia Sinica

Taipei, Taiwan

 $Part-time\ (Sep.\ 2018-Dec.\ 2019)\ and\ full-time\ research\ assistant.\ Advisor:\ Dr.\ Tyng-Luh\ Liu$

 $Sep.\ 2018-Mar.\ 2020$

- Researched and submitted the work about improving Differentiable Architecture Search (DARTS) with learnable prior.
- Researched and submitted the work about video summarization with anchors and attention.
- $\circ~$ Utilized oversampling and sample-reweighting techniques to handle the imbalance issues in the LVIS challenge.

Institute of Information Science, Academia Sinica

Taipei, Taiwan

Research intern. Advisor: Dr. Tyng-Luh Liu

July. 2018 - Aug. 2018

• Researched the topic of video summarization and implemented the whole pipeline for training a summarizer.

Machine Learning and Having It Deep and Structured @ National Taiwan University

GICE, NTU

 $Teaching\ Assistant.\ Instructor:\ Dr.\ Hung-Yi\ Lee$

Jan. 2018 - Jun. 2018

• Responsible for the first homework: Validating the Theories of Neural Network through Experiments.

PROJECTS HIGHLIGHTS

PyTorch Lightning Semi-Supervised Learning

A project to implement state-of-the-art algorithms with standardized framework

• Reproduced Mixmatch with comprehensive unit tests and PyTorch Lightning.

Tetris Battle - A New Environment for Single-Mode and Double-Mode Game

An self-driven project on reinforcement learning (RL)

- o Proposed an environment which helps develop RL algorithms, especially when the computational resources are limited.
- o Trained a RL agent with Proximal Policy Optimization (PPO) to play the game.

TECHNIQUES

- Programming Skills: C++, Python, PyTorch, TensorFlow, Keras, Linux, LATEX
- Knowledges: GAN, NAS, semi-supervised learning, novelty detection, reinforcement learning, video summarization