

# Grupo Hudson

## Abstract

Enter the text of your abstract here.

## Introduction

Here goes an introduction text

## Headings: first level

You can use directly LaTeX command or Markdown text.

LaTeX command can be used to reference other section. See Section . However, you can also use **bookdown** extensions mechanism for this.

## Headings: second level

You can use equation in blocks

$$\xi_{ij}(t) = P(x_t = i, x_{t+1} = j | y, v, w; \theta) = \frac{\alpha_i(t) a_{ij}^{w_t} \beta_j(t+1) b_j^{v_{t+1}}(y_{t+1})}{\sum_{i=1}^N \sum_{j=1}^N \alpha_i(t) a_{ij}^{w_t} \beta_j(t+1) b_j^{v_{t+1}}(y_{t+1})}$$

But also inline i.e  $z = x + y$

## Headings: third level

Another paragraph.

## Examples of citations, figures, tables, references

You can insert references. Here is some text [ @kour2014real; @kour2014fast ] and see @hadash2018estimate.

The documentation for **natbib** may be found at

You can use custom blocks with LaTeX support from **rmarkdown** to create environment.

<http://mirrors.ctan.org/macros/latex/contrib/natbib/natnotes.pdf%7D>

Of note is the command `\citet`, which produces citations appropriate for use in inline text.

You can insert LaTeX environment directly too.

```
\citet{hasselmo} investigated\dotso
```

produces

Hasselmo, et al. (1995) investigated...

<https://www.ctan.org/pkg/booktabs>

## Figures

You can insert figure using LaTeX directly.

See Figure 1. Here is how you add footnotes. [<sup>^</sup>Sample of the first footnote.]

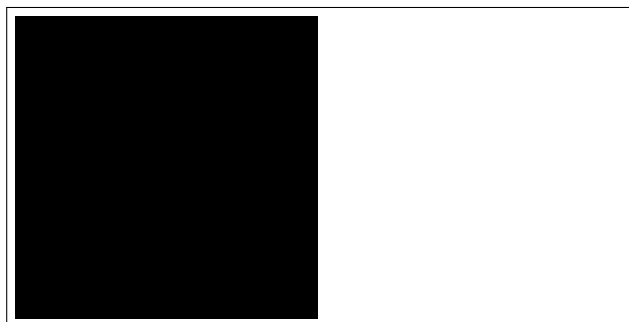


Figure 1: Sample figure caption.

But you can also do that using R.

```
plot(mtcars$mpg)
```

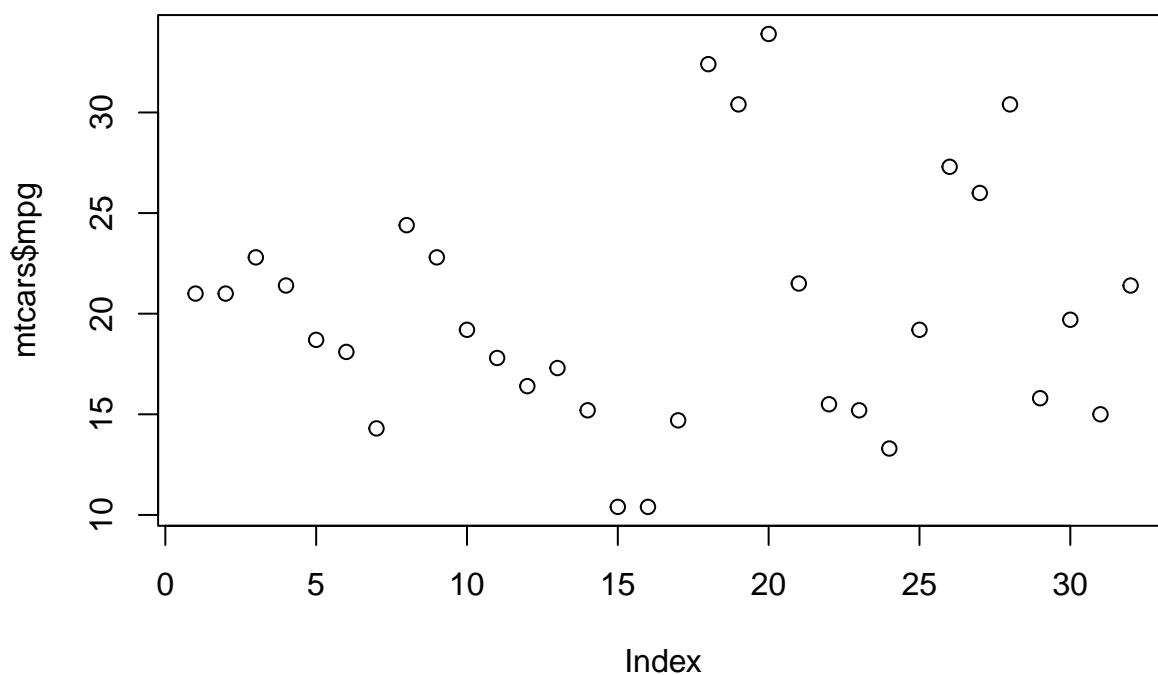


Figure 2: Another sample figure

You can use **bookdown** to allow references for Tables and Figures.

## Tables

Below we can see how to use tables.

See awesome Table~1 which is written directly in LaTeX in source Rmd file.

You can also use R code for that.

Table 1: Sample table title

Part		
Name	Description	Size ( $\mu\text{m}$ )
Dendrite	Input terminal	$\sim 100$
Axon	Output terminal	$\sim 10$
Soma	Cell body	up to $10^6$

```
knitr::kable(head(mtcars), caption = "Head of mtcars table")
```

Table 2: Head of mtcars table

	mpg	cyl	disp	hp	drat	wt	qsec	vs	am	gear	carb
Mazda RX4	21.0	6	160	110	3.90	2.620	16.46	0	1	4	4
Mazda RX4 Wag	21.0	6	160	110	3.90	2.875	17.02	0	1	4	4
Datsun 710	22.8	4	108	93	3.85	2.320	18.61	1	1	4	1
Hornet 4 Drive	21.4	6	258	110	3.08	3.215	19.44	1	0	3	1
Hornet Sportabout	18.7	8	360	175	3.15	3.440	17.02	0	0	3	2
Valiant	18.1	6	225	105	2.76	3.460	20.22	1	0	3	1

## Lists

- Item 1
- Item 2
- Item 3

## Estructura de datos

### Vectores

Un vector es una estructura de datos que almacena números de doble precisión.

```
mi_vector_a <- c(12,34,12,54,23,12,65,34,12,56,66)
mi_vector_b <- c(1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16)#seq(1:16)
```

```
mi_vector_a
```

```
## [1] 12 34 12 54 23 12 65 34 12 56 66
```

```
mi_vector_b
```

```
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
```

## Suma de vectores

```
sum(mi_vector_a,mi_vector_b)
```

```
## [1] 516
```

## Matrices

Las matrices se parecen a los vectores, pero tienen filas y columnas. Se alimentan de vectores.

```
mi_matriz_c <- matrix(mi_vector_b, nrow=4, byrow=4)
mi_matriz_c
```

```
##      [,1] [,2] [,3] [,4]
## [1,]  1   2   3   4
## [2,]  5   6   7   8
## [3,]  9  10  11  12
## [4,] 13  14  15  16
```

## Llenar por fila o columna la matriz

byrow=TRUE, me llena por fila byrow=FALSE, me llena por columna

## ¿Cómo accedo a un elemento de la matriz?

```
mi_matriz_c[2,4]
```

```
## [1] 8
```

## ¿Cómo traer una fila completa?

```
mi_matriz_c[2, ]
```

```
## [1] 5 6 7 8
```

## ¿Cómo traer una columna completa?

```
mi_matriz_c[,3]
```

```
## [1] 3 7 11 15
```

¿Cómo accedo a toda la matriz menos la fila/columna 2?

```
mi_matriz_c[-2, ]
```

```
##      [,1] [,2] [,3] [,4]
## [1,]    1    2    3    4
## [2,]    9   10   11   12
## [3,]   13   14   15   16
```

## Tiempo que se demora en ejecutar un algoritmo

### Usando Sys.time

Cálculo del tiempo que se demora en armar la matriz el algoritmo:

```
mi_vector_d <- seq(1:100)
start_time <- Sys.time()
mi_matriz_e <- matrix(mi_vector_d, nrow=10, byrow=TRUE)
end_time <- Sys.time()
end_time - start_time
```

```
## Time difference of 0.001140118 secs
```

### Método tictoc

```
library(tictoc)
mi_vector_f <- seq(1:100)
tic("Tiempo que se demora en hacer la matriz g")
mi_matriz_g <- matrix(mi_vector_d, nrow=10, byrow=TRUE)
mi_vector_f
```

```
##  [1]  1  2  3  4  5  6  7  8  9 10 11 12 13 14 15 16 17 18
## [19] 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36
## [37] 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54
## [55] 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72
## [73] 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90
## [91] 91 92 93 94 95 96 97 98 99 100
```

```
mi_matriz_g
```

```
##      [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10]
## [1,]    1    2    3    4    5    6    7    8    9   10
## [2,]   11   12   13   14   15   16   17   18   19   20
## [3,]   21   22   23   24   25   26   27   28   29   30
## [4,]   31   32   33   34   35   36   37   38   39   40
## [5,]   41   42   43   44   45   46   47   48   49   50
## [6,]   51   52   53   54   55   56   57   58   59   60
## [7,]   61   62   63   64   65   66   67   68   69   70
## [8,]   71   72   73   74   75   76   77   78   79   80
## [9,]   81   82   83   84   85   86   87   88   89   90
## [10,]  91   92   93   94   95   96   97   98   99  100
```

```
toc()
```

```
## Tiempo que se demora en hacer la matriz g: 0.003 sec elapsed
```

## Penitencia de Gauss

A este método lo realizamos de 2 formas:

### Sumas y multiplicación

```
start_time <- Sys.time()
suma <- 0
n<-10000
for (i in 1:n) {
  suma <- suma + i
}
suma
```

```
## [1] 50005000
```

```
end_time <- Sys.time()
end_time - start_time
```

```
## Time difference of 0.01700115 secs
```

```
n<-500
mi_vector_b<- seq(1:n)
S1<-0
R<-0
S1<-mi_vector_b[1]+mi_vector_b[n]
R<-(n-1)/2*S1
R
```

```
## [1] 124999.5
```

### For con bucle

```
m<-500
mi_vector_a<- seq(1:m)
R <- 0

for (i in 1:m) {
  R <- R + mi_vector_a[i]
}
R
```

```
## [1] 125250
```

## Serie Fibonacci

```
start_time <- Sys.time()
a<-0
b<-1
c<-a+b

while (c<=1000000) {
  a<-b
  b<-c
  c<-a+b
}
```

```

    }
c

## [1] 1346269

end_time <- Sys.time()
end_time - start_time

## Time difference of 0.005337715 secs

```

## Método Burbuja

```

x<-sample(1:100,10)
start_time <- Sys.time()
burbuja <- function(x){
n<-length(x)
for(j in 1:(n-1)){
for(i in 1:(n-j)){
if(x[i]>x[i+1]){
temp<-x[i]
x[i]<-x[i+1]
x[i+1]<-temp
}
}
}
return(x)
}
res<-burbuja(x)
end_time <- Sys.time()
end_time - start_time

## Time difference of 0.01128387 secs

```

Código html w3

```

<html>
<head>
Titulo
</head>
<h1> Titulo </h1>
</head>
</head>

```

Este código es compatible con w3 Consortium Ver: [w3extensible] .

Está conformado siguiendo las reglas de paridad de tags. esto quiere decir que todo tag que se abre, luego se cierra.

## Referencias Bibliográficas

Listado de bibliografía páginas de web y material consultado para este trabajo.

.