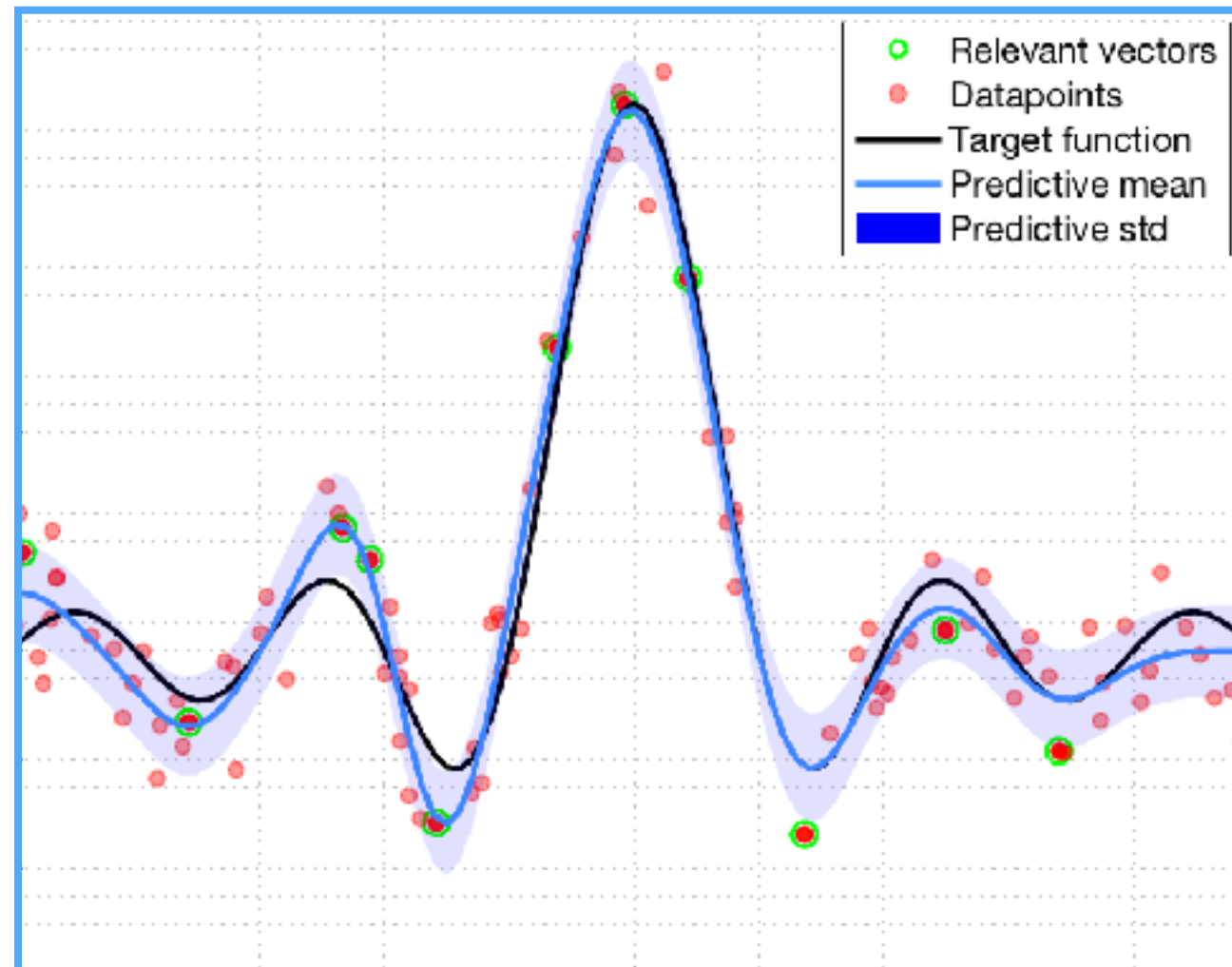


Support Vector Regression vs. Relevance Vector Regression a sparsity / performance study



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26/05/2017

Outline

- **Theoretical** reminders on both methods
- Introduction to a **sparse-regression** metric, experimental justification
- Sparse-regression metric based **cross-validation**
- Performance vs. sparsity discussion

■ Regression

Learn $f : \mathbb{R}^d \rightarrow \mathbb{R}$ thanks to a dataset $\{X, t\} \in (\mathbb{R}^d)^n \times \mathbb{R}^n$

Assuming a Gaussian **conditional p.d.f** around a linear transformation of features :

$$p(t | x, w) = \mathcal{N}(t | w^T \phi(x), \beta^{-1})$$

the maximum-likelihood estimator (MLE) writes :

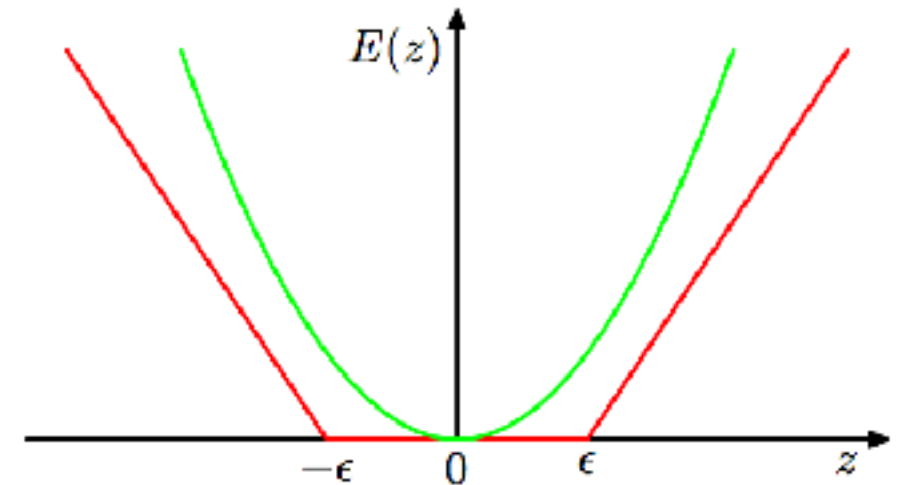
$$\begin{aligned} \hat{w} &= \operatorname{argmax}_w p(t | X, w) \\ &= \operatorname{argmin}_w \frac{1}{2} \sum_{i=1}^n \|w^T \phi(x_i) - t_i\|^2 \end{aligned}$$

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¹*Vladimir Vapnik, The nature of statistical learning theory, 1995*

■ Support Vector Regression

- Introduce the ε -insensitive⁽¹⁾ loss-function.



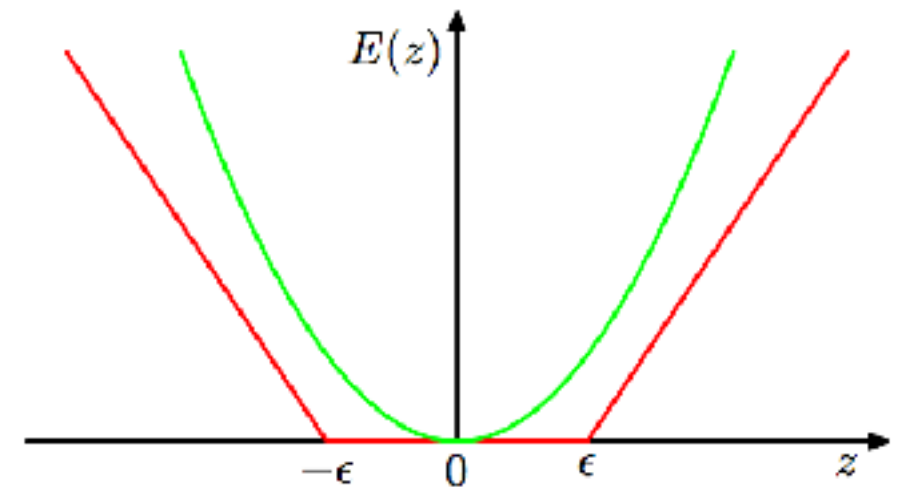
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$$\min_w \frac{C}{n} \sum_n (\xi_n + \hat{\xi}_n) + \frac{1}{2} \|w\|^2$$
$$\text{s.t.} \quad \begin{cases} \xi, \hat{\xi} \geq 0 \\ w^T \phi(x_n) + \xi_n + \varepsilon \geq t_n \\ w^T \phi(x_n) - \hat{\xi}_n - \varepsilon \leq t_n \end{cases}$$



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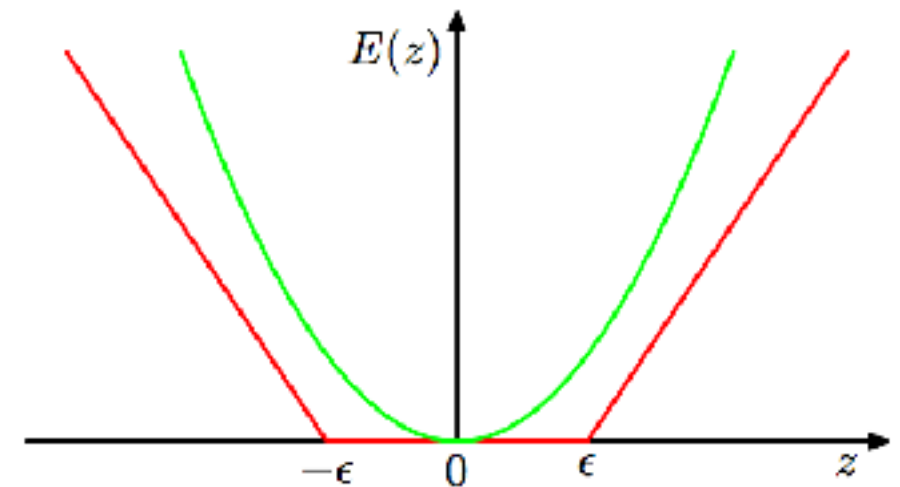
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- Only points outside the ε -tube (**active constraints**) are used for predictions :

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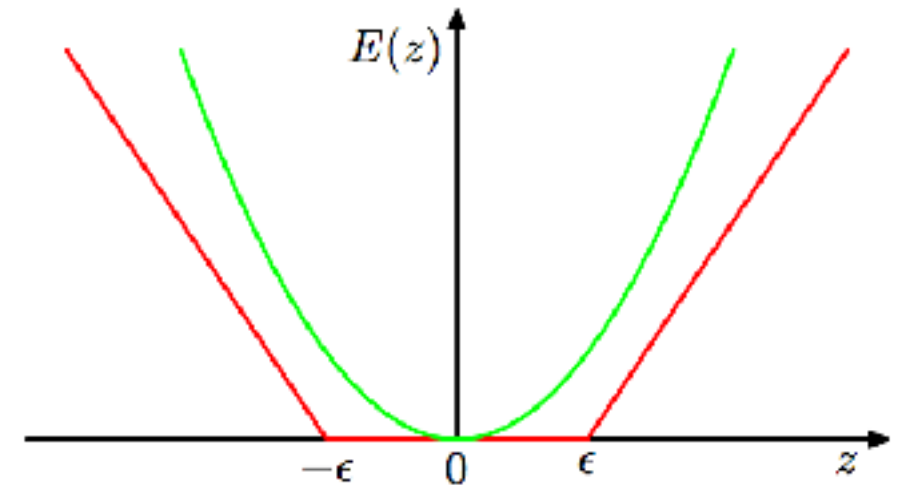
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■ Sparsity / Performance

- **Question** : Compare the tradeoff found between performance (MSE minimization) and sparsity
- **Literature**⁽⁴⁾ : RVR reaches sparser models with equivalent generalization skills.
- **Initial idea** : Test (**experimentally**) this assertion
 - ▶ what is performance ?
 - ▶ what do we want with sparsity ?
 - ▶ how to measure the tradeoff ?

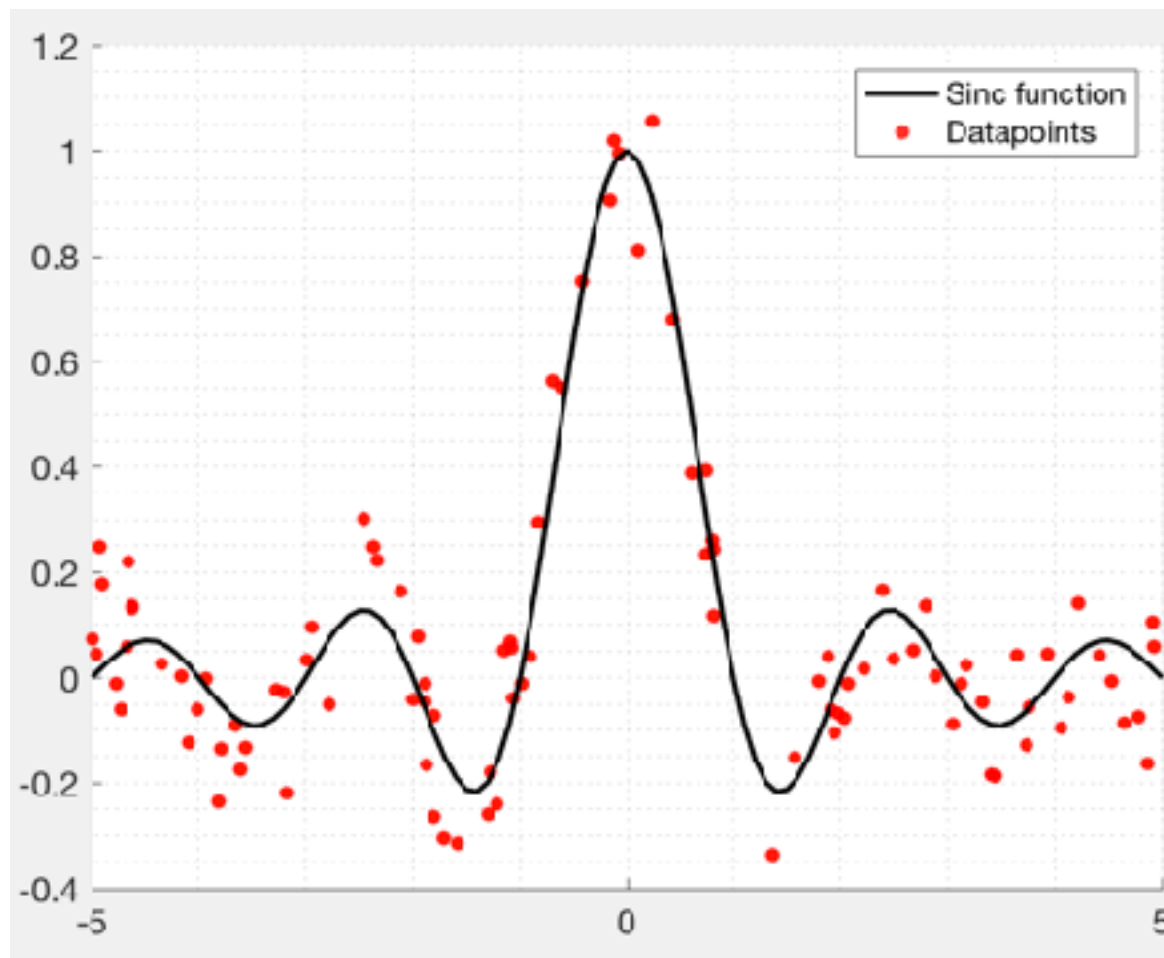
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■ Datasets

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Artificial (1d)

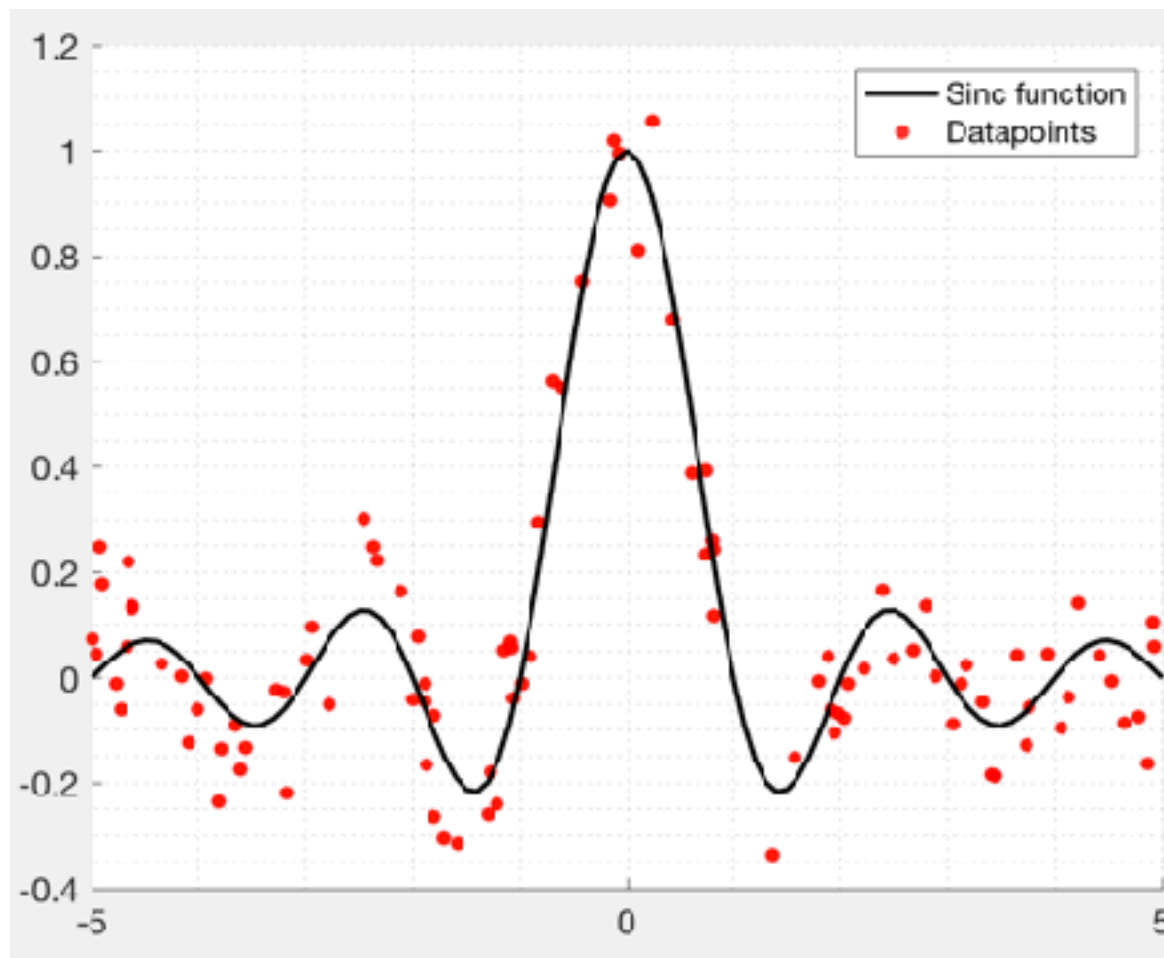


Dimension	Points	Support	Noise variance	Outlier
1	100	$[-5,5]$	0.01	No

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Real (5d)

- Airfoil Self-Noise Data Set (NASA)⁽⁵⁾

Dimension	Points
5	1503

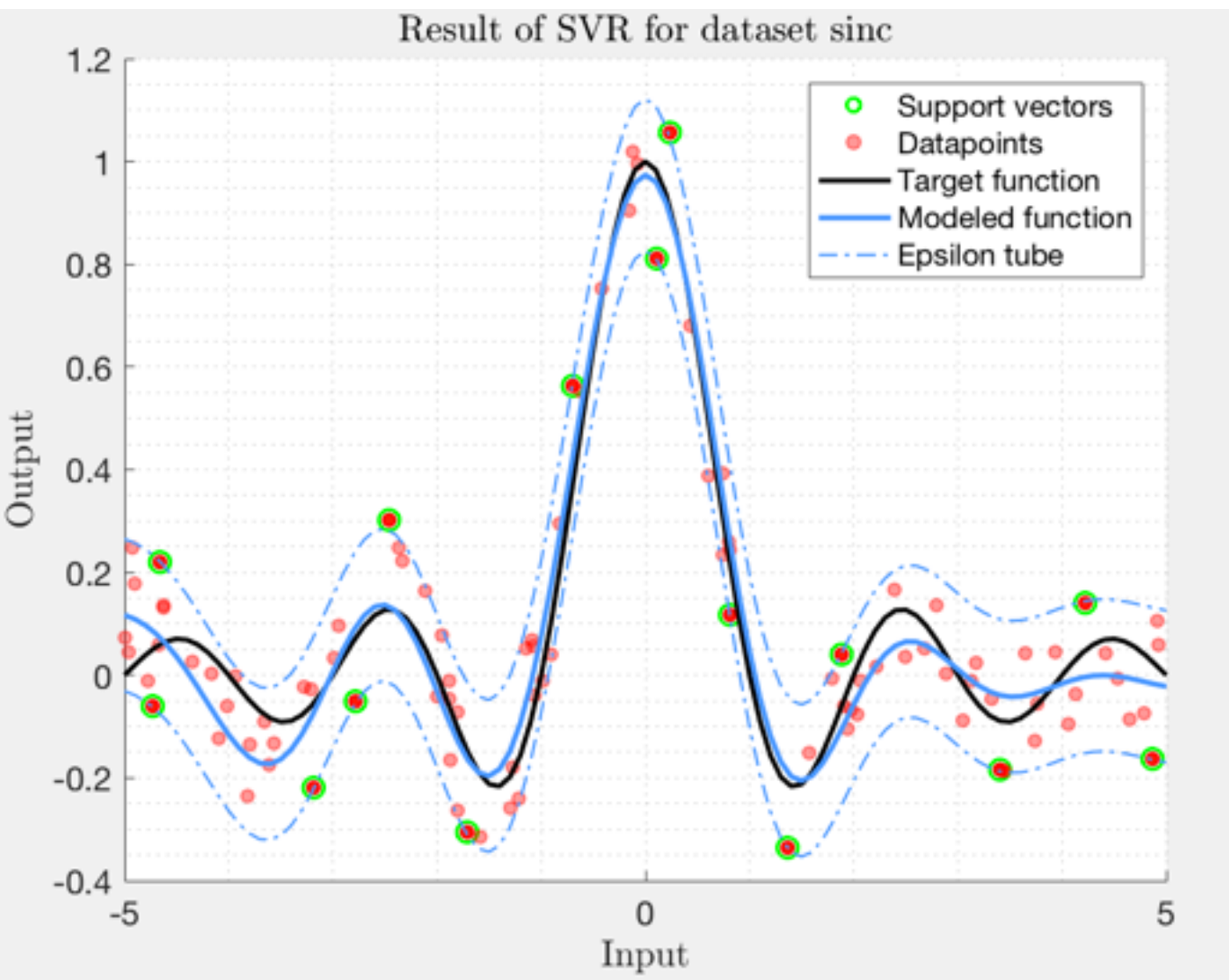
- Predict sound pressure (dB) according to few features :

- ▶ Eigen frequency
- ▶ Angle of attack
- ▶ Chord Length
- ▶ Free stream
- ▶ Suction side displacement thickness

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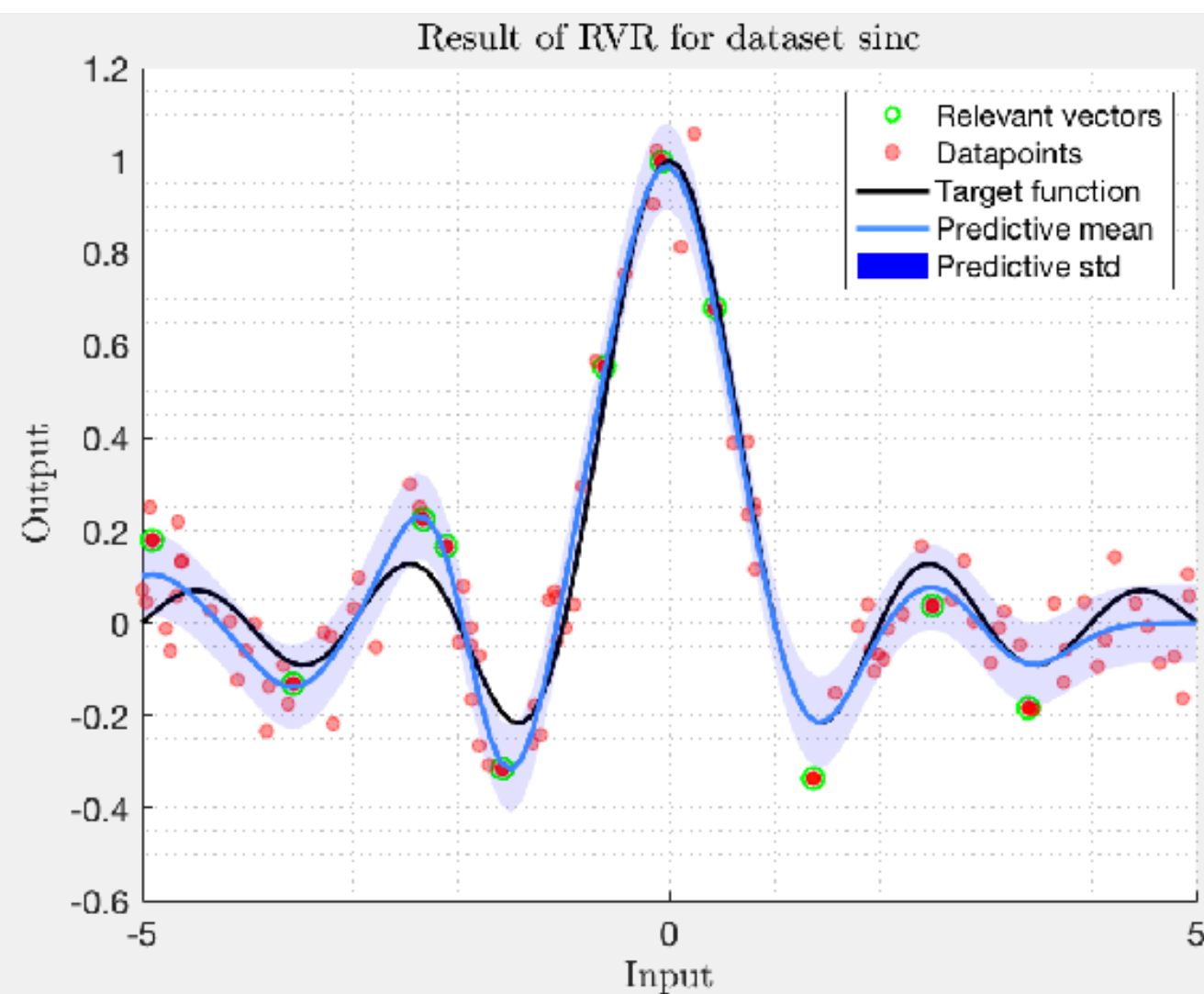
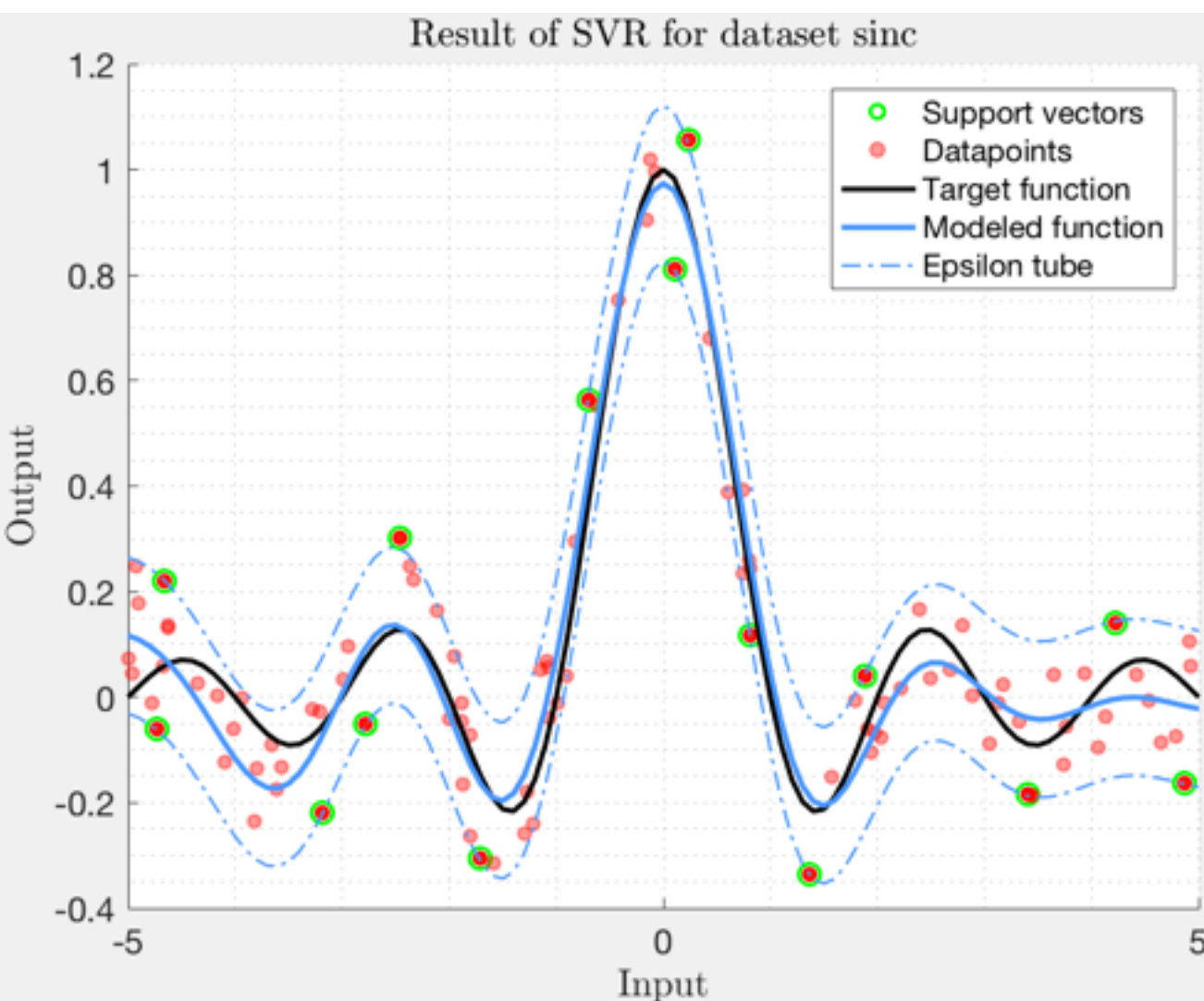
■ Test Run

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$$\nu\text{-SVR, RBF kernel with:}$$
$$\begin{cases} \nu &= 0.08 \\ C &= 8.5 \\ \sigma &= 1.4 \quad (\text{kernel width}) \end{cases}$$

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$$\text{RVR, RBF kernel with:}$$

$$\sigma = 1$$

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Gaussian likelihood

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complexity = number of
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- BICSR (BIC for Sparse Regression)

$$BICSR = \beta N \cdot MSE + k \log N$$

■ Experimental Evaluation

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■ Experimental Evaluation

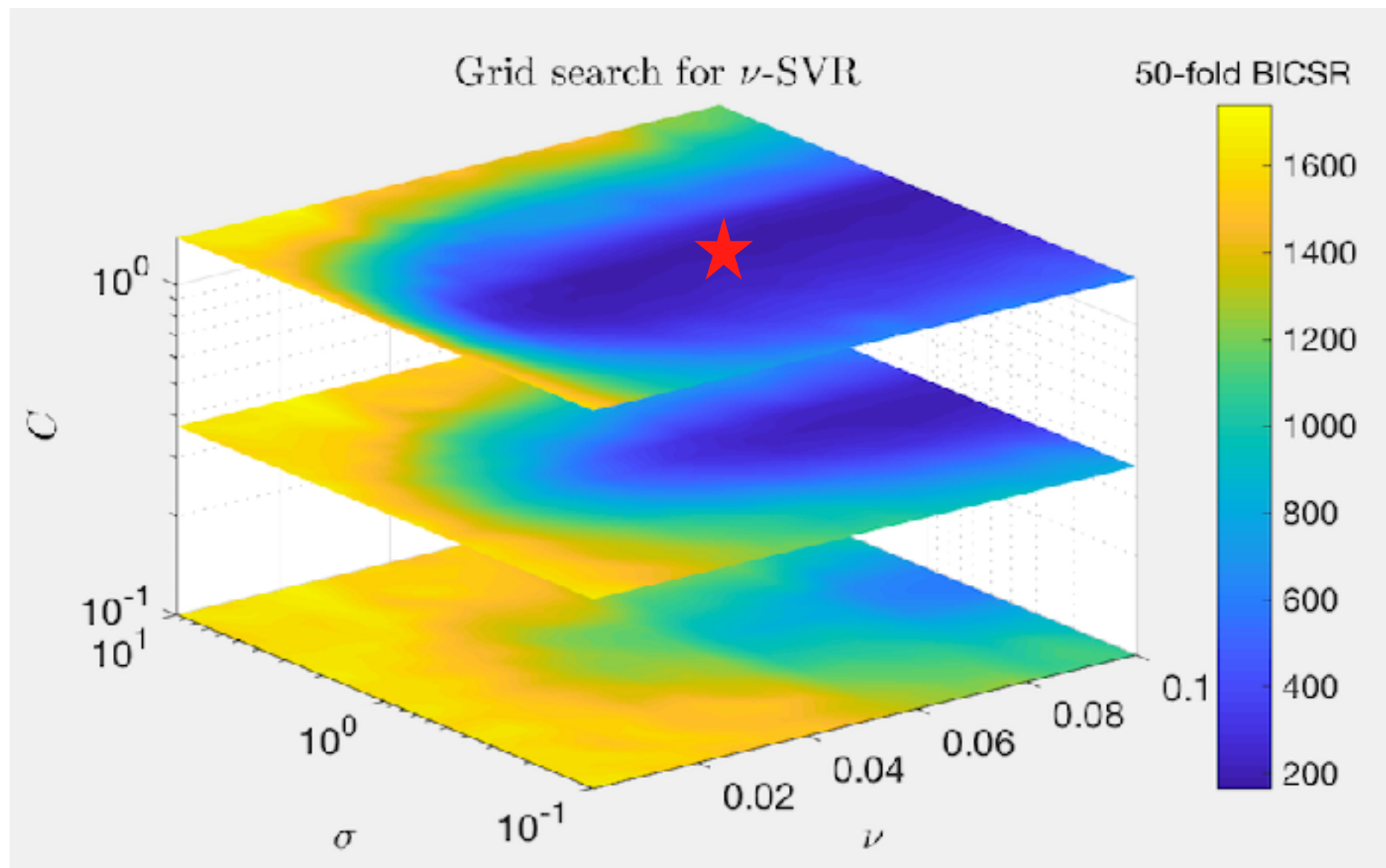
- **Goal:** Evaluate the tradeoff found by the BICSR metric
- For each method (SVR and RVR) :
 - ▶ Cross-validation to find the best hyper-parameters according to BICSR and MSE
 - ▶ Compare them with arbitrary models

■ Best hyper-parameters selection

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- Example for SVR with BICSR:

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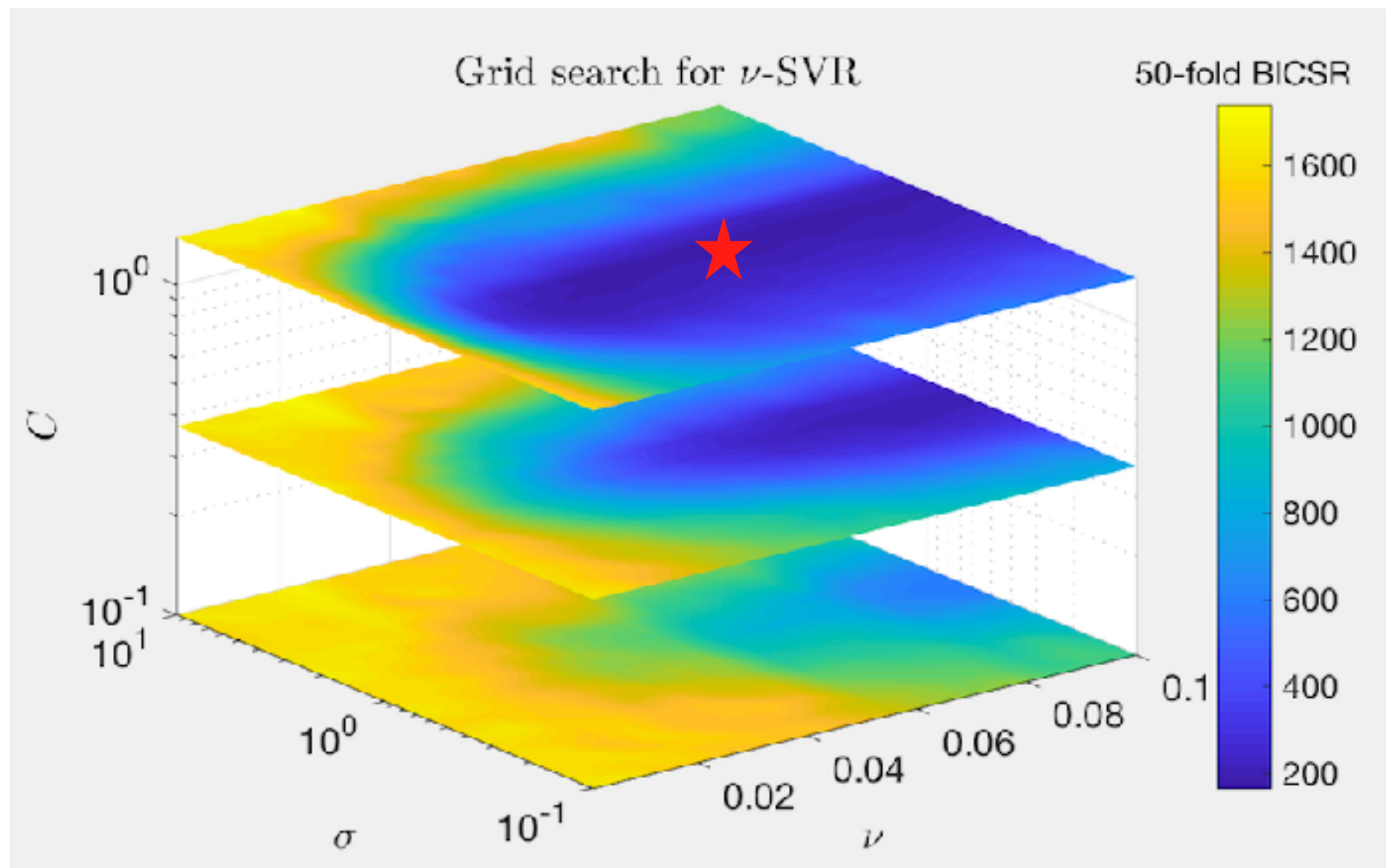
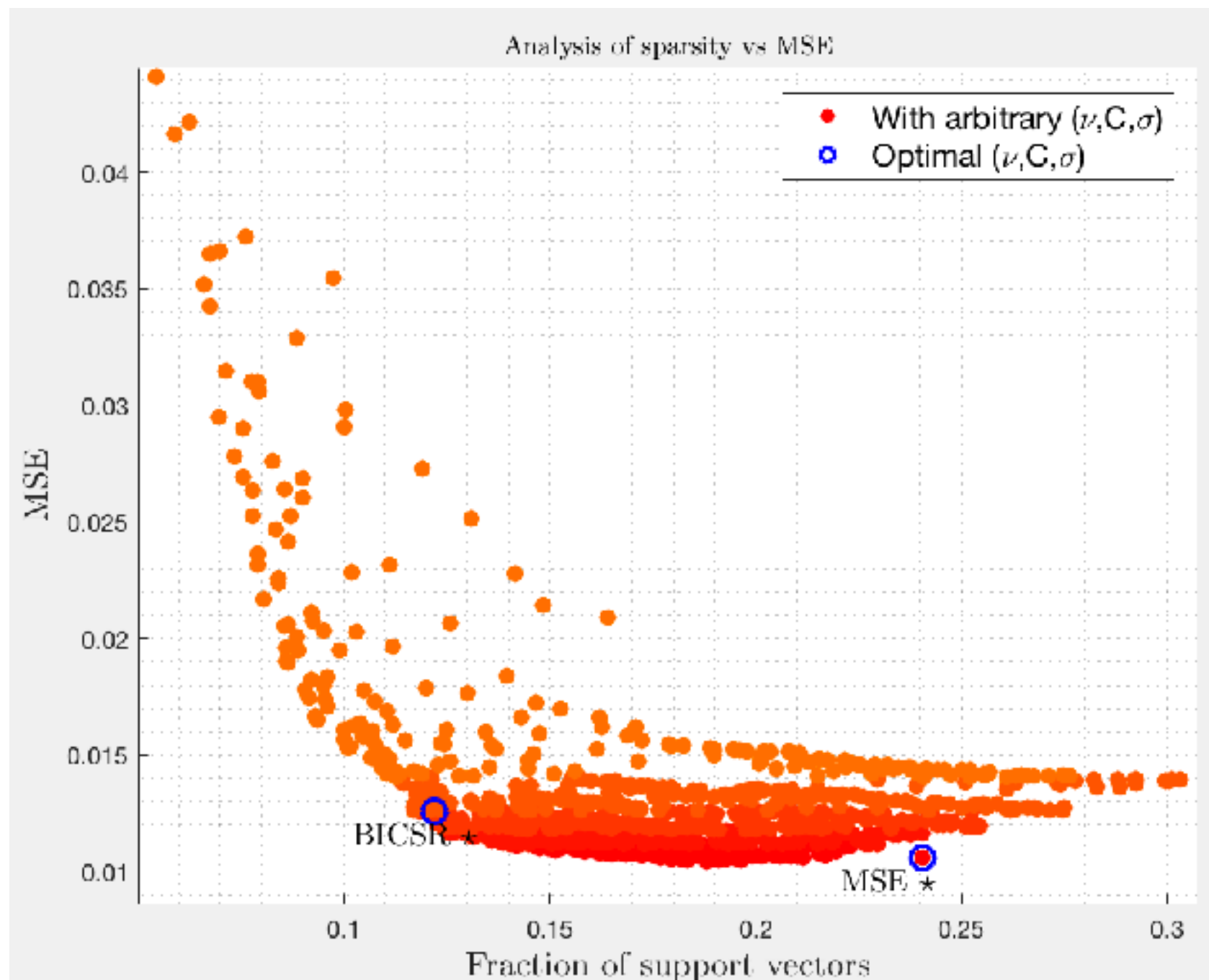


Figure : 50-fold cross-validation (0.75 training/test ratio)

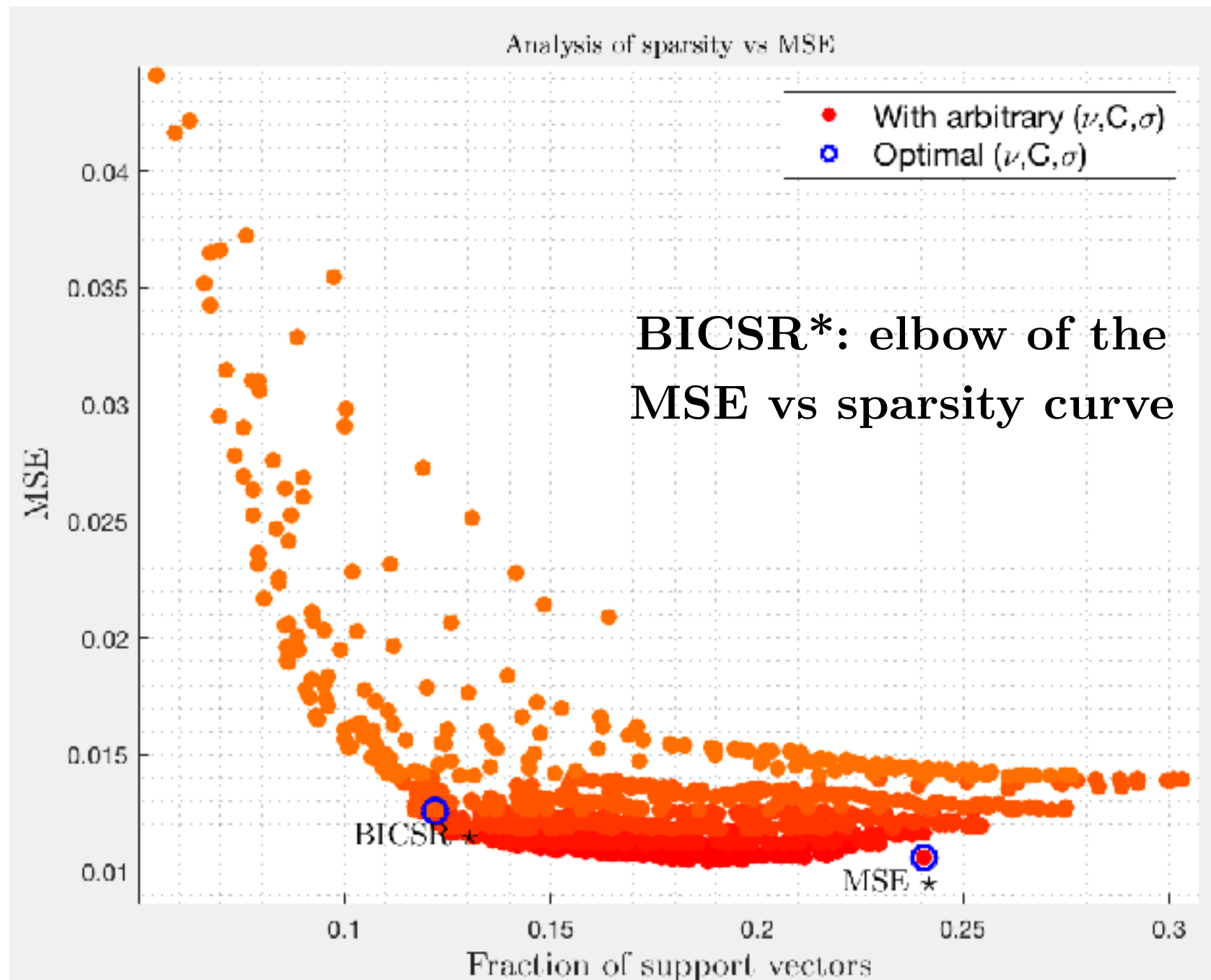
■ Tradeoff evaluation (artificial dataset)

- Example for SVR (50 fold, 75 training/test ratio):



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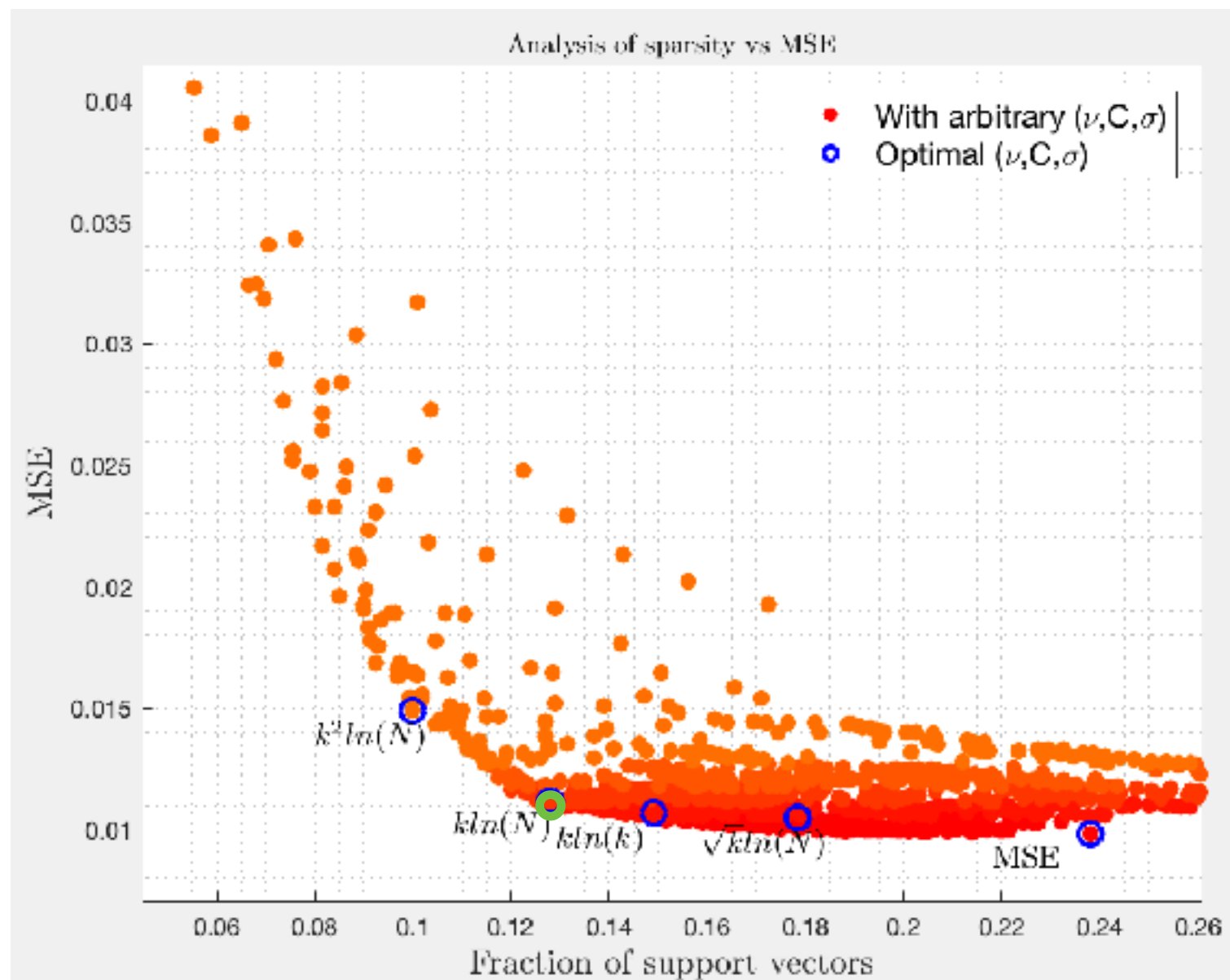
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- Can we do better (different penalization) ?

$$BICSR = \beta^{-1} N \cdot MSE + k \log N$$

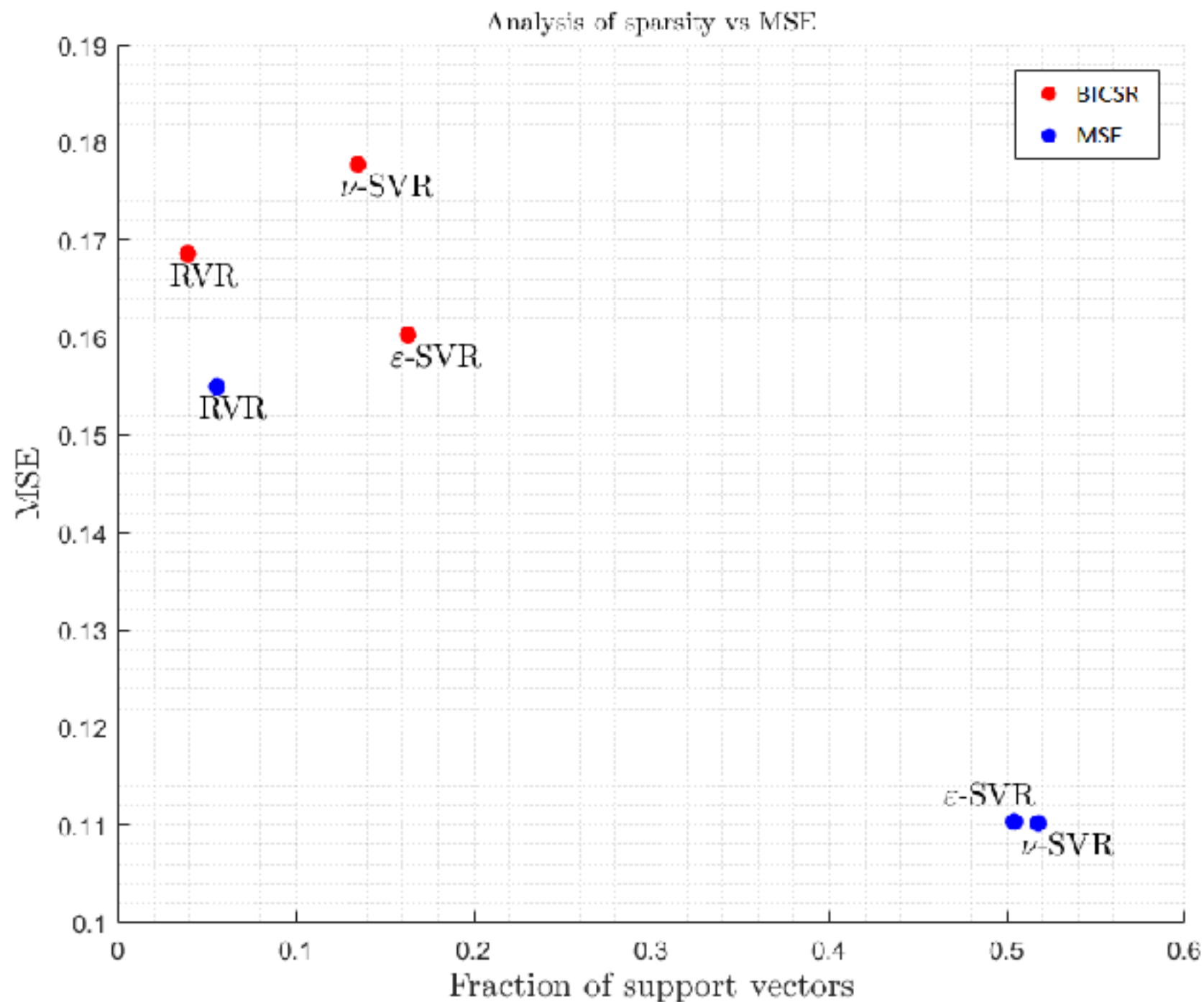
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■ Model Comparison (real dataset)



■ Conclusions

- BICSR seems to be a well-behaved sparse-regression metric
(tradeoff between sparsity and performance)
- Even without sparsity penalization, RVR finds a fairly good compromise
 - ▶ most suited for fast predictions !
- SVR can be tuned to achieve either high sparsity or high regression performance

Other aspects :

- Behavior far from data
- Training cost
- Decision theory for predictions (predictive distribution)
- ..

Thank you for your attention !