## **Local Navigation Pseudocode**

## Basics of Mobile Robotics

Bubble Rebound Algorithm as proposed in this paper: I. Susnea, A. Filipescu, G. Vasiliu, G. Coman and A. Radaschin, "The bubble rebound obstacle avoidance algorithm for mobile robots," IEEE ICCA 2010, 2010, pp. 540-545, doi: 10.1109/ICCA.2010.5524302.

The pseudocode was inspired by the implementation of this algorithm on a simulator by a lua plugin that can be found here: https://github.com/BeBeBerr/bubble-rebound

The pseudocode written has some variations with what has been implemented due to numerous unknown parameters around the robot class implementation at the time.

## **Bubble Rebound pseudocode:**

```
Input: Sensor readings

Output: Binary value for obstacle

Function Check For Obstacles (sensors):
    threshold_array = VALUE
    for i from 1 to 5 with a step of 1:
        if sensors[horizontal][i] > threshold_array
        return true
    end if
    end for
    return false
end function
```

```
Function : Get angle

Input : Sensor readings

Output : angle

Function Get angle(sensors):
    alpha = 80 / 5
    alpha_array = alpha * [-2 -1 0 1 2]
    tmp1, tmp2 = 0
    for i from 1 to 5
        tmp1=tmp1+alpha_array[i]*sensor[horizontal][i]
        tmp2=tmp2+sensor[horizontal][i]
    end for
    return tmp1/tmp2
end function
```

```
Function: Set speed
```

```
Input: linear, angular

Function Set speed(linear, angular):
    rspeed = linear + angular/2
    lspeed = linear - angular/2
    motor_speed=[rspeed lspeed]
    set motor_speed
end function

Output: motor speed
```

```
Function: Turn
Input: robot position, turn speed
                                             Output:
Function turn(robot):
  while Check For Obstacles(robot sensors):
    turn_condition = true
    while turn condition
       last angle pos = robot position[angle]
       sum angle = 0
       current_angle_pos = robot position[angle]
       delta = absolute value(current angle pos-last angle pos)
       last angle pos = current angle pos
       sum angle = sum angle + delta
       if angle >= 0
         Set Speed(linear, -turn speed)
       else
         Set Speed(linear, turn speed)
       end if
       if sum angle > angle
         Set Speed(linear,0)
       end if
end function
```

```
Function: main local navigation

Input: sensor readings

Output: motor speed

Function main local navigation(sensor readings):
  while true
  if Check For Obstacles(sensor readings)
    Turn(Get Angle(sensor readings))
    sleep function
end function
```