

# Innovation of Ebook

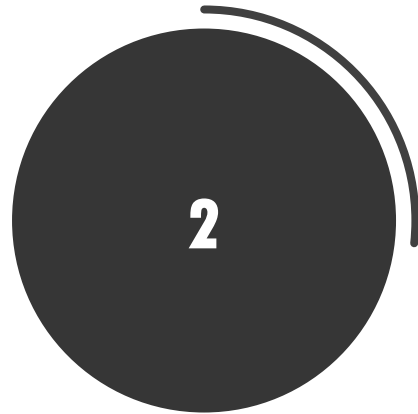
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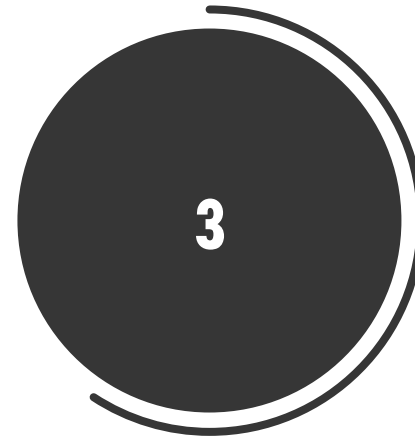
# Outline



**Identify  
Problem**



**Formulate  
Problem**



**Contradiction**



**Solution**

# Reading

01

Reading is a good habit , almost everyone loves reading, but it is difficult to reading everywhere or at anytime



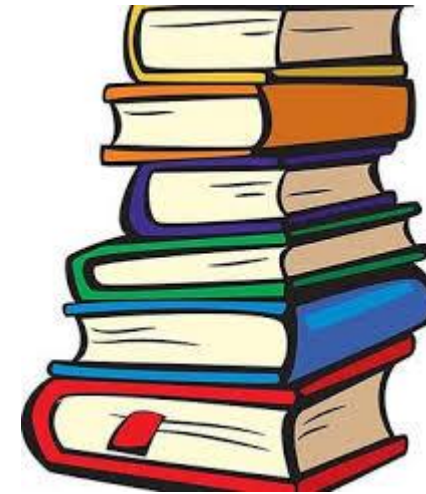
02

Books always occupy a lot of space  
Books are weight to take  
Books are expensive.









# Formulate Problem

- ❑ Books have size and shapes
- ❑ Books have high cost
- ❑ Books are always heavy
- ❑ Books are easy to be broken
- ❑ Books may be lost
- ❑ We want to read different kinds of books



What blocks we reading?

## What is ideal

-  Reading everywhere
-  Reading anytime
-  Books store forever
-  Many kinds of books
-  Carry books with ourselves
-  Low cost

**What we want ?**

# 39 Parameters

1. Weight of moving object
2. Weight of stationary object
3. Length of moving object
4. Length of stationary object
5. Area of moving object
6. Area of stationary object
7. Volume of moving object
8. Volume of stationary object
9. Speed
10. Force
11. Stress, pressure, or tension
12. Shape
13. Stability of the object's composition
14. Strength
15. Duration of action by a moving object
16. Duration of action by a stationary object
17. Temperature
18. Illumination intensity, brightness, light quality, etc.
19. Energy used by moving object
20. Energy used by stationary object
21. Power
22. Loss or waste of Energy
23. Loss of substance
24. Loss of Information
25. Loss of Time
26. Amount of substance/matter
27. Reliability
28. Measurement accuracy
29. Manufacturing precision
30. External harm affects the object
31. Object-generated harmful factors
32. Ease of manufacture
33. Ease of operation Simplicity
34. Ease of repair
35. Adaptability or versatility
36. Device complexity
37. Complexity of control
38. Extent of automation
39. Productivity

# Parameters of problem



Weight of moving Objects



Area of moving Objects



Books is always heavy



Books is easy to be broken



Books may be lost



We want to read different kinds of books



Books have size and shapes



Books have high cost



Books is always heavy



Books is easy to be broken



Books may be lost



We want to read different kinds of books

Traditional books

## Contradiction matrix

<div>Worsening Feature</div> <div>Improving Feature</div>	<b>32.Ease of manufacture</b>	<b>35.Device complexity</b>
<b>1.Weight of moving object</b>	27.28.1.36	29.5.15.8
<b>5.Area of moving object</b>	13.1.26.24	15.30



# Separation Principles

1. Segmentation

5. Merging

8. Anti-weight

13. Other way round

15. Dynamics

24. Intermediary

26. Copying

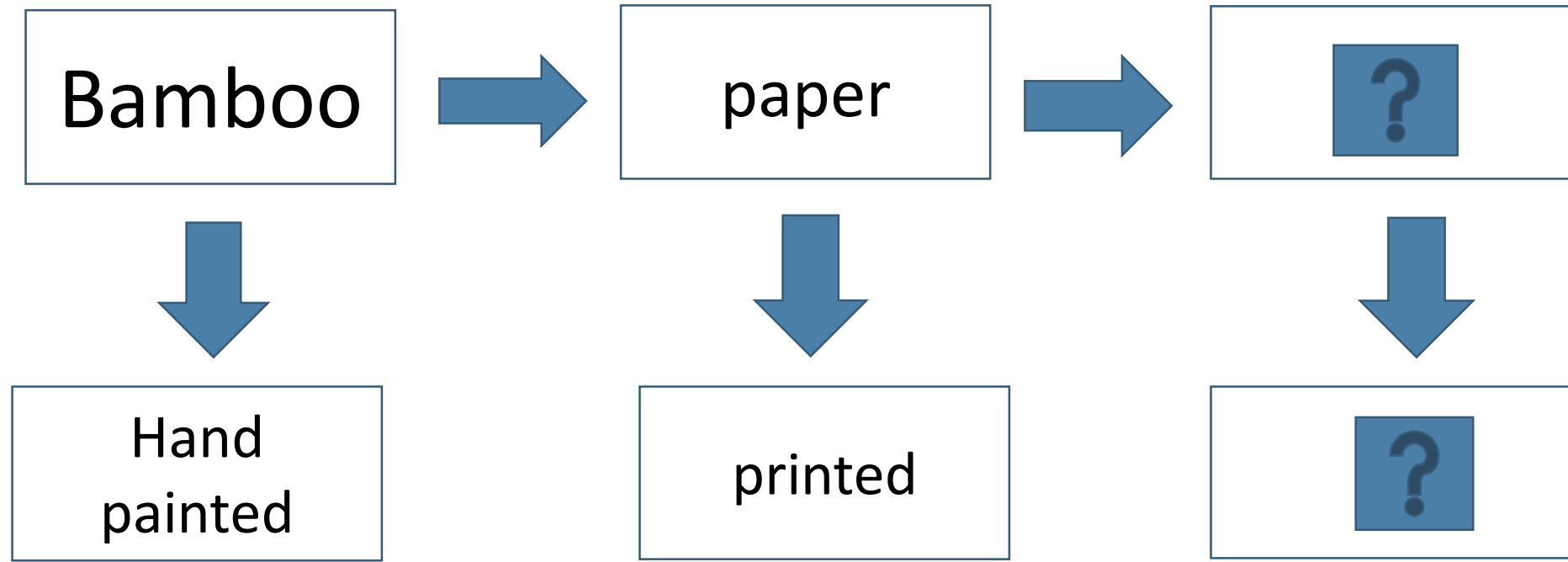
27. Cheap Short living things

28. Mechanical Substitution

29. Pneumatics

30. Flexible shells/films

36. Phase Transition



Compare with existing system

New media: laptop television Pad phone kindle





Thank You