

Abduction Game

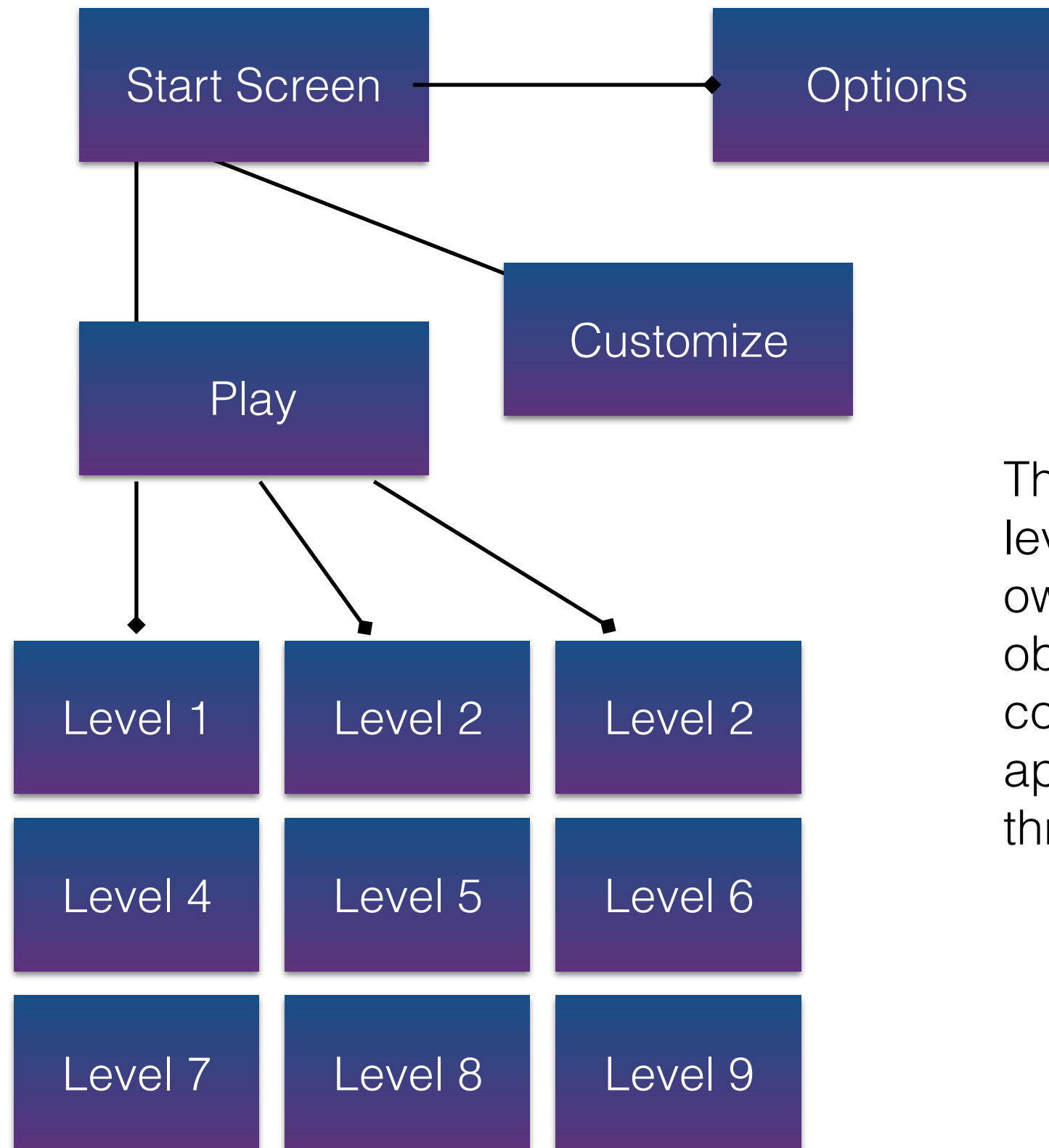
Platform: Mac / PC

Genre: Puzzle

In this game, you are an alien scientist sent to Earth to obtain human test subjects. With your specialty UFO equipped with a Tractor Beam, you can gently and discreetly float human subjects up to your ship. Unfortunately, you're pursuing specific human subjects, and there is rarely a clear vertical path from your target to the ship.

The game is broken out into scripted levels that present scenarios as “dollhouses”, where the UFO needs to use its Tractor Beam to manipulate the environment in such a way that the human target can be safely floated out of the house.

STRUCTURE



The game is broken out into discrete levels, with each level presenting its own objectives and potential bonus objectives. Bonus objectives yield cosmetic upgrades, which can be applied to your base UFO for play-through.