First name:	Family name:	
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SCIPER:

EXAM TCP/IP NETWORKING Duration: 3 hours

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INSTRUCTIONS

- 1. Write your solution into this document and return it to us (you do not need to return the figure sheet). You may use additional sheets if needed. Do not forget to put your name on this document and *all* additional sheets of your solution.
- 2. If you need to make assumptions in order to solve some questions, please write them down explicitly.
- 3. Figures are on a separate sheet, for your convenience.
- 4. No documents, no electronic equipments are allowed.
- 5. Justify every answer with a short explanation.

PROBLEM 1

Consider the network in Figure 1. G, S1, S2, A are hosts; X1, X2, X3 are dual stack routers. All link costs are equal to 1.

- \bullet S1 is IPv6 only
- S2 and A are IPv4 only
- G is dual stack.
- The dotted circles identify observation points.
- 1. What are the 17th, 18th and 19th bits of the IPv6 address of G?

Are the IPv6 addresses of G and S1 valid? If so, give their non compressed forms.

2. Give possible values for the network masks at all hosts. Give your answer in the table below.

Host	IPv4 mask	IPv6 mask
A		NA
G		
S1	NA	
S2		NA

3. We assume that all hosts are configured with correct masks and default gateway. All caches are empty; the routers have correct routing tables but their ARP tables are empty; then S1 sends one single IP packet to G's IPv6 address, with Hop Limit equal to 64. We observe all packets at the observation

point 0. Explain which packets, resulting from this activity, are seen at this observation point. For each of the packets, give the value of the following fields:

- MAC source address, MAC destination address (use the identifier of the machine on the figure to denote its MAC address; for example, S1's MAC address is S1; a machine such as X1 has several MAC addresses; if necessary, specify for example X1l for the left interface of X1, X1t for the top, X1b for the bottom and X1r for the right).
- For IP packets, give: source IPv6 address, destination IPv6 address, Hop Limit.

description	MAC source	MAC dest	IPv6 source	IPv6 dest

- 4. We assume again that all hosts and routers are configured with correct masks and default gateway. All caches are empty; the routers have correct routing tables but their ARP tables are empty; then S2 sends one single IP packet to G's IPv4 address, with TTL equal to 64. We observe all packets at the observation point 0. Explain which packets, resulting from this activity, are seen at this observation point. For each of the packets, give the value of the following fields:
 - MAC source address, MAC destination address (use the identifier of the machine on the figure to denote its MAC address; for example, S1's MAC address is S1).
 - For IP packets, give: source IPv4 address, destination IPv4 address, TTL.

description	MAC source	MAC dest	IPv4 source	IPv4 dest	TTL

5. S1 runs an IPv6 only web server, with name www.sovkom.an. G is configured as a dual stack application layer gateway acting as web proxy. A wishes to access www.sovkom.an but does not run IPv6, therefore will access S1 via G.



(b) A accesses S1 via G. At observation point 3 we observe one of the packets resulting from this activity; the packet we observe is the one containing the HTTP request. Explain whether it is an IPv4 or an IPv6 packet. Also give its MAC source and destination address, its IP (v4 or v6) source and destination address and its protocol type. Give the fields in the table below.

MAC source	MAC dest	IP source	IP dest	Protocol

- 6. We now assume that X1, X2 and X3 are configured as bridges instead of routers.
 - (a) Give possible values for the network masks at all hosts. Give your answer in the table below.

Host	IPv4 mask	IPv6 mask
A		NA
G		
S1	NA	
S2		NA

(b) We assume that all hosts are configured with correct masks and that the network has been operating for some time, so that all ARP caches are populated with correct values.

Then A sends one single UDP packet to S2, S1 sends one UDP packet to G and G sends one UDP packet to A. We observe all traffic resulting from this activity at observation points 1, 2 and 3. All IP packets are generated with TTL or Hop Limit equal to 64. Assume there is no packet loss.

For each of the three observation points, say what we see. Give the MAC and IP (v4 or v6) source and destination addresses and the TTL or Hop Limit value in the table below.

Obs. Point	MAC source	MAC dest	IP source	IP dest	TTL\Hop Limit

PROBLEM 2

Consider the network in Figure 2.

- A, B and S are hosts. A receives IPv4-only service from ISP1. B receives IPv6-only service from ISP2; S receives IPv4-only service from ISP2.
- \bullet R11, R12, ..., R23 are routers. R12 and R22 are 6to4 relay routers. N2 is a NAT64 box.
- The plain lines indicate direct (layer 2) connection.
- DS1 and DS2 are DNS servers. They are connected to both IPv4 and IPv6 and serve requests for both A and AAAA records. In addition, DS2 implements DNS64.
- 1. A is a dual stack host that receives only an IPv4 address from the network. A uses 6to4 to connect to the v6 Internet. Give a possible value for A's 6to 4 IPv6 address.

	What should A 's default gateway's IPv6 address be ?
2.	B is an IPv6 only host. A sends one UDP packet to B . We observe this packet on the Ethernet link between A and B 11. We find that the Ethernet header contains protocol type = 0800, i.e. this is an IPv4 packet. Say what the IPv4 source and destination addresses in this packet are; what is the protocol field in the IPv4 header?
	B responds to A with one single UDP packet. We observe this packet on the Ethernet link between B and $R23$. Which protocol type should we see in Ethernet header? Say what the IP (v4 or v6) source and destination addresses in this packet are.
	Will this packet go via $R12$ or via $R22$? (justify your answer).

3.	S is an IPv4 only host that runs a web server. B runs a web browser and sends an HTML request to S . No application layer gateway is used. Consider the first TCP SYN packet related to this activity sent by B to S ; we observe this packet on the Ethernet link between B and B 23. Which protocol type should we see in Ethernet header? Say what the IP (v4 or v6) source and destination addresses in this packet are.
4.	We also observe this packet on the Ethernet link between $R21$ and S (we assume no packet is lost) Which protocol type should we see in Ethernet header? Say what the IP (v4 or v6) source and destination addresses in this packet are. Specify any assumption you may need to make.
5.	S responds to B with a TCP SYN ACK packet. Will this packet go via $R22$ or via $N2$? How does R21 know where to route this packet? (justify your answer).

6. A runs a web browser and sends an HTML request to S. Consider the first TCP SYN packet related to this activity, sent by A to S; we observe this packet on the Ethernet link between A and R11. Which protocol type should we see in Ethernet header? Say what the IP (v4 or v6) source and destination addresses in this packet are.

PROBLEM 3

Consider the network in Figure 3 on the figure sheet.

- A, B and S are hosts; R1 and R2 are routers. The user at A is uploading a very large file to S and, similarly, the user at B is uploading a very large file to S.
- The link rates are indicated on the figure.
- All links are full duplex with same rate in both directions.
- There is no other system than shown on the figure, and we neglect all flows other than from A or B to S. We also neglect the impact of the acknowledgement flows in the reverse direction.
- The round trip time between A and S is 1000 ms, and the round trip time between B and S is 100 ms. These numbers include all processing times.
- We neglect all overheads and assume that the link capacities can be fully utilized.
- The MSS is the same for all flows and is equal to 1250 Bytes = 10^4 bits.
- 1. Assume that some bandwidth manager is used, which allocates rates to flows according to max-min fairness. What are the values of the rates of the flows $A \to S$ and $B \to S$?

2.	Same question with proportional fairness instead of max-min fairness.
3.	We now assume that the two flows are using TCP with ECN. What is the value of the rate of each flow ?

4.	We continue to assume that the two flows are using TCP with ECN. We observe the IP headers of
	packets on the link from $R1$ to $R2$. Which proportion of packets do we see marked as "Congestion
	Experienced"?

5. We continue to assume that the flows are using TCP and ECN, but now A cheats and uses a smart piece of software that allows it to open several TCP connections and use them in parallel in order to transfer one single file. Assume that A uses k TCP connections. What should the value of k be in order for A to obtain the same throughput as B?

PROBLEM 4

Consider the network in Figure 4 on the figure sheet.

- A1, A2, A3, A4, B1 and C1 are BGP routers. A, B, C, D and E are AS numbers. Thick lines indicate physical connections. There are no other BGP routers in ASs A, B, C than shown on the figure. There are some BGP routers in ASs D and E that are not shown on the figure.
- Some IP addresses are shown. If you need any IP addresses that are not indicated, please mention them in your solution.
- Only IPv4 is used.
- RIP is run inside AS A (all link costs are equal to 1).
- Routers do not perform aggregation, unless explicitly mentioned.
- 1. At time t_0 , A1 boots. All other routers are up and running. At time $t_1 > t_0$, A1 receives from B1 the announcements:

```
66.66.0/17, AS path = B D E, NEXT-HOP=12.12.12.2
66.66.128/17, AS path = B D E, NEXT-HOP=12.12.12.2
```

No other announcements were received by A1 before this one. Explain what actions are performed by A1 upon receiving these routes. Say in particular to which BGP routers, if any, A1 will send announcements as a result.

2. At time $t_2 > t_1$, A2 receives from C1 the announcement

```
66.66/16, AS path = C D E, NEXT-HOP=13.13.13.2
```

Assume no other announcement than previously shown was sent by either B1 or C1. At time $t_3 > t_2$ BGP has stabilized again inside ASs A, B, C. A4 has a packet to forward with destination address 66.66.1.2. Which path will this packet follow? (Justify your answer in detail!)

3. At time $t_4 > t_3$ A1 receives from B1 the announcer	emer	ent
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```
66.66/16, AS path = B E, NEXT-HOP=12.12.12.2
```

At time $t_5 > t_4$, BGP has converged again (no BGP announcement was received from B or C between t_4 and t_5). Give all the routes to 66.66/16, if any, that are stored in A4's RIB-INs. Give their NEXT-HOP and AS path attributes. Which of this routes is selected by A4 as best route?

A4 has a packet to forward with destination address 66.66.1.2. Which path will this packet now follow? (Justify your answer in detail!)

4. At time $t_6 > t_5$, A1 receives from B1 the BGP message

```
WITHDRAW 66.66.0/17, AS path = B D E, NEXT-HOP=12.12.12.2
WITHDRAW 66.66.128/17, AS path = B D E, NEXT-HOP=12.12.12.2
```

We assume that no other announcement was sent by AS B or C between t_5 and t_6 . Give all announcements that will be sent by A1 to other BGP routers as a consequence of these announcements.

At time $t_7 > t_6$ BGP has stabilized again. A4 has a packet to forward with destination address 66.66.1.2. Which path will this packet follow? (Justify your answer in detail!)

PROBLEM 5

Consider the network in Figure 5. Boxes R1 to R7 are routers. Every router has 2 or more interfaces, as shown on the figure.

All routers run an IPv6 distance vector routing protocol with route poisoning. Unless otherwise specified, the cost of a link between two routers is 1 and the cost from a router to a directly attached network is 1.

There is one IPv6 network between consecutive routers on the figure, with subnet prefix of length 64. For example, there is a network 2000:a:a:12::/64 between R1 and R2. All routers inject their directly attached networks into the distance vector routing protocol.

1. Give a possible value of the routing table at router R5, at a time t_1 such that the routing protocol has converged. Give the values in the table below (do not give the value of the "interface" field).

At R5		
Destination Network	Next-Hop	Distance

2. At time $t_2 > t_1$, R1 is configured as a Teredo relay router and now also injects the prefix 2001::/32 as a directly attached prefix. R1 does its job and sends a routing update to all its neighbors. Give a possible value of the routing table at router R5, at a time t_3 such that the routing protocol has converged again.

At R5		
Destination Network	Next-Hop	Distance

3.	At time $t_4 > t_3$, R6 is also configured as a Teredo relay router and injects the prefix 2001::/32 as a
	directly attached prefix. $R6$ does its job and sends a routing update to both of its neighbors. Assume
	that $t_4 - t_3$ is short enough, so that no other message was generated in the time interval $[t_3, t_4]$.
	Explain which computations R7 and R5 will perform upon receiving the routing update from R6.

4. At a time $t_5 > t_4$ such that the routing protocol has converged again, give the values of the routing table at R5.

At R5		
Destination Network	Next-Hop	Distance

5. At time $t_6 > t_5$, the link between R1 and R2 breaks, but the interfaces with IP addresses 2000:a:a:12::1 and 2000:a:a:12::2 stay up; the loss of the link is detected immediately by R2. R2 does its job

	and sends a routing update to its neighbor $R3$. Assume that $t_6 - t_5$ is short enough, so that no other message was generated in the time interval $[t_5, t_6]$.
	Explain which computation $R3$ will perform upon receiving the routing update from $R2$.
6.	Let $t_7 > t_6$ be the time at which the routing protocol converges again (the link between $R1$ and $R2$ is definitively lost). Give the values of the routing table at $R3$ at time t_7 .
	At R3

At R3			
Destination Network	Next-Hop	Distance	

TCP IP EXAM - FIGURES

For your convenience, you can separate this sheet from the main document. Do not write your solution on this sheet, use only the main document. Do not return this sheet.

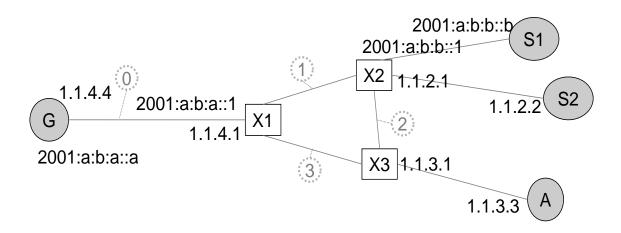


Figure 1: The network used in Problem 1

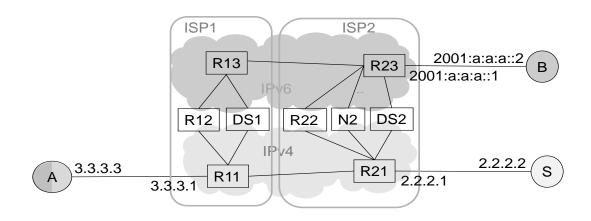


Figure 2: The network used in Problem 2

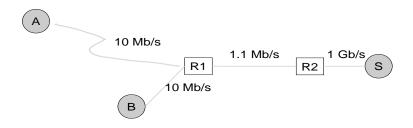


Figure 3: The network used in Problem 3

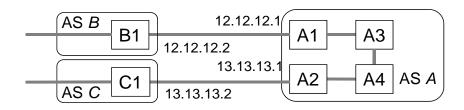


Figure 4: The network used in Problem 4

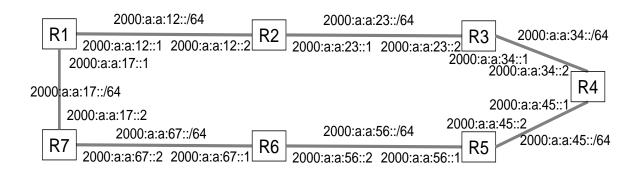


Figure 5: The network used in Problem 5