

# LOOUIS LOW



## ABOUT ME

I have worked in the low level/embedded domain for ten years. I am suffered at the hands of C/C++ for several years before I discovered Python, and it felt like a breath of fresh air. I am now sharing my love.

I worked with several startups as a freelance or in-house developer. I build web services and apps using open source technologies.

## CONTACT ME

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### EMAIL

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### ADDRESS

(confidential)

### WEBSITE

<https://loouislow81.github.io>

### SOCIAL

[facebook.com/loouislow](https://facebook.com/loouislow)  
[twitter.com/loouislow](https://twitter.com/loouislow)  
[github.com/loouislow81](https://github.com/loouislow81)



## EXPERIENCE

### dogs bark

2004-2018

### Software Engineer (architect)

Canada

Embedded Design, Prototyping and Architect. Machine Learning. Design and development of integration test strategies. Debugging and Security Audits. Well documentation.

### Goody

2016-2017

### Software Engineer (frontend)

Malaysia

Craft from scratch front and back-end UI. UI FX without JS. Material designs with Adobe Photoshop. Convert from PSD to CSS. Created UI boilerplate using with API services.

### Internet Mastermind

2014-2015

### Software Engineer (frontend)

Malaysia

Implement UI and UX for marketing related applications with Bootstrap UI framework. Frontend and backend UI prototyping (web, app). Custom web design with WordPress.

## EDUCATIONS

### Shrewsbury College

2008-2009

### Visual Art & Design

UK

I also am artist. I gave myself a chance to step into a little bit deeper into the art. Also, I am a perfectionist either in UI or UX.

### Univ. Manchester

2002-2005

### Electrical & Electronic Engineering

UK

I was always wanting to be an inventor like robotic, anything since I was a little kid. But, well, they all came true. I just kept doing it. Never stop.

### Chung Ling H. S.

1995-2000

### Form 5

Malaysia

Just an ordinary student not very fond of school subjects, beside the computer programming and science classes. Never a good chance in Art class.

## SKILLS

### Embedded Development Linux Env.



### Software Development Essential for Eng.



### Web Development Material Design



### Team Player / Leadership Kanban, Automate



### Machine Learning NumPy, Sklearn



### Material Design UI, Illustration, FX

