

# ABOUT



I am influenced with freestyle art and codes, I am a person addicted in programming, art and music and it will so bloody complicated that I don't know how to be a nice guy.

I worked with several startups as a freelance or in-house developer. I build web services and apps using open source technologies and frameworks such as Bootstrap, Angular, ElectronJS, NodeJS, Python and use my personal proprietary tools as well. I built apps'UIs with cutting edge technologies like HTML(pug), CSS(sass, flexbox) and JavaScript. I built devtools if I saw fit or if it necessary to make my work butter smooth.

I use Trello and Slack for managing my project, tasks and collaboration. Github and BitBucket for version control. This allowed me to learn how to work independently, communicate with clients, personal accounting and gain a mastery in modern development tools.

## INTEREST

Electronic Prototyping | Computer Algorithms | Material Art Design | Music (female vocal, lo-fi, edm) | Progressive Music Producing | Reading | Mountain-biking | Console Gaming | Article Writing | Photography

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Age: 36 (1981)

Location: Penang Mainland

Nationality: Malaysian

# EXPERIENCE



Embedded Design, Prototyping and Architect. Machine Learning, Design and development of integration test strategies. Debugging and Security Audits. Well documentation.



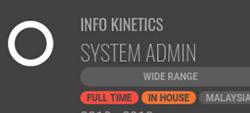
Craft from scratch front and back-end UI. UI FX without JS. Material designs with Adobe Photoshop. Convert from PSD to CSS. Created UI boilerplate using with API services. Create UI custom library and dev toolkit.



Implement UI and UX for marketing related applications with Bootstrap UI framework. Frontend and backend UI prototyping (web, app). Custom web design with WordPress.



Implement web-based platform for convertible web, project management and e-commerce. Plan and manage the web business and development affairs.



Backup Strategy, Recovery Disaster planning and deployments. Virtualization deployment client and server by using Microsoft Virtual PC. System Infrastructure planning, design, Data modeling and Security deployments.



Assisting in software development activities including implementing assigned tasks/modules and performing software quality assurance for engineering software solutions. Aiding in software maintenance activity supporting internal engineering community.

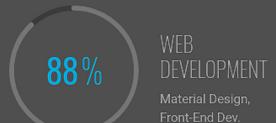
[github.com/louislow81](https://github.com/louislow81)

[soundcloud.com/djouis](https://soundcloud.com/djouis)

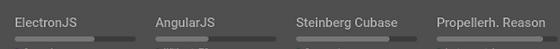
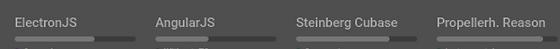
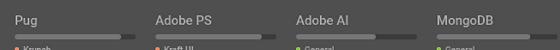
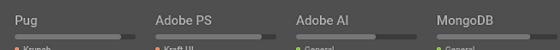
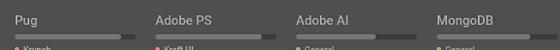
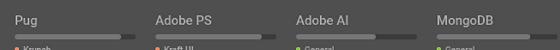
[louislow81.github.io](http://louislow81.github.io)



# SKILLS



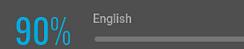
## KNOWLEDGE



## SKILL BALANCE



## LANGUAGE SKILLS



# EDUCATION



I also am artist. I gave myself a chance to step into a little bit deeper into the art. Also, I am a perfectionist either in UI or UX.



I was always wanting to be an inventor like robotic, anything since I was a little kid. But, well, they all came true. I just kept doing it. Never stop.



Just an ordinary student not very fond of school subjects, beside the computer programming and science classes. Never a good chance in Art class.