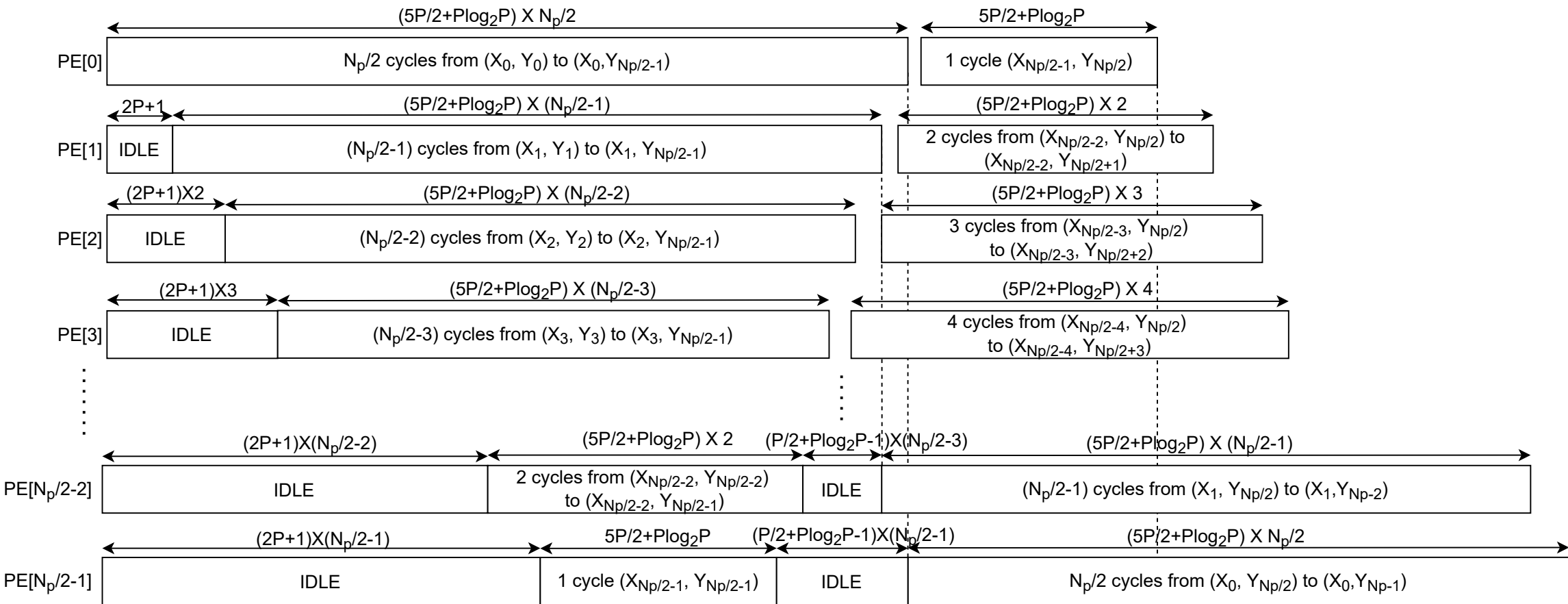


0

t / clk cycle

Stream in



Stream out