

# Version Control Systems (aka VCSs)

Athanasis Zolotas

# Outline

- Introduction
  - Why VCS?
- History
  - Which VCS?
- Let's try Git
- Conclusions

# Introduction

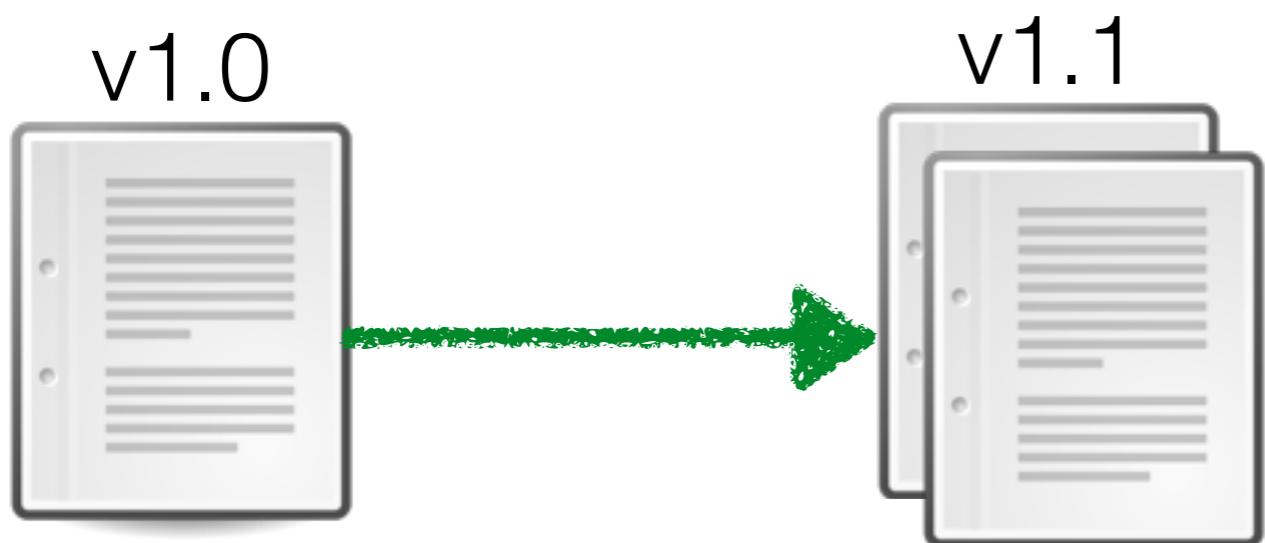
- As the name suggests its a technology to control versions of an artefact
  - Most probably code
  - It's quite common for text project

# Introduction

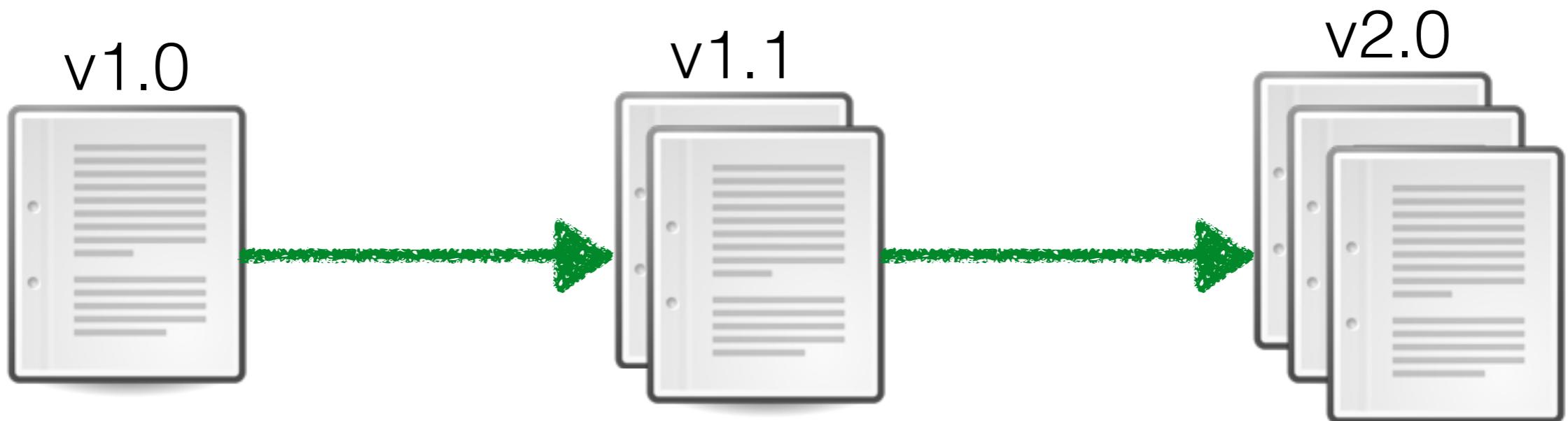
v1.0



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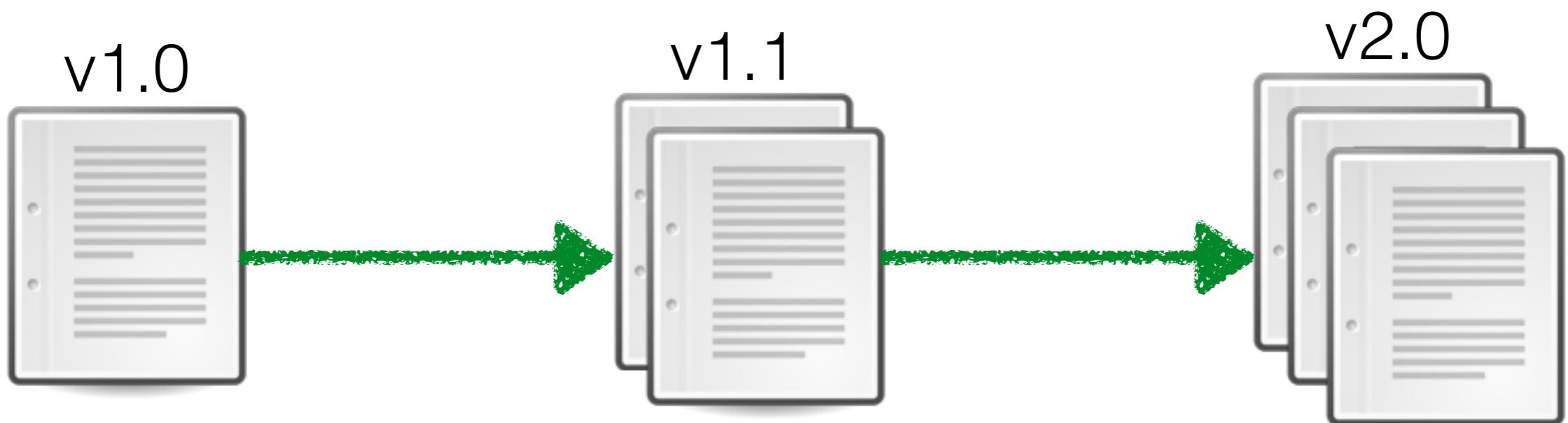
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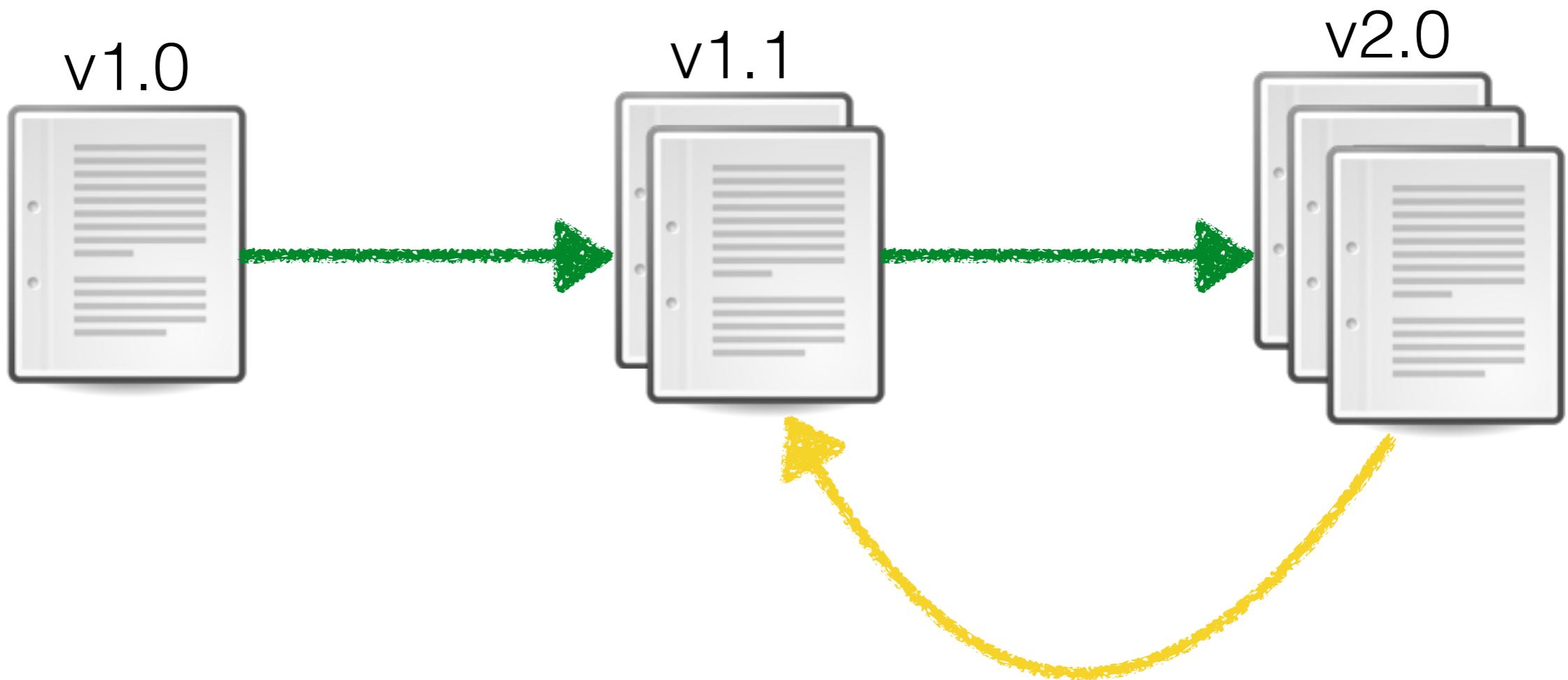
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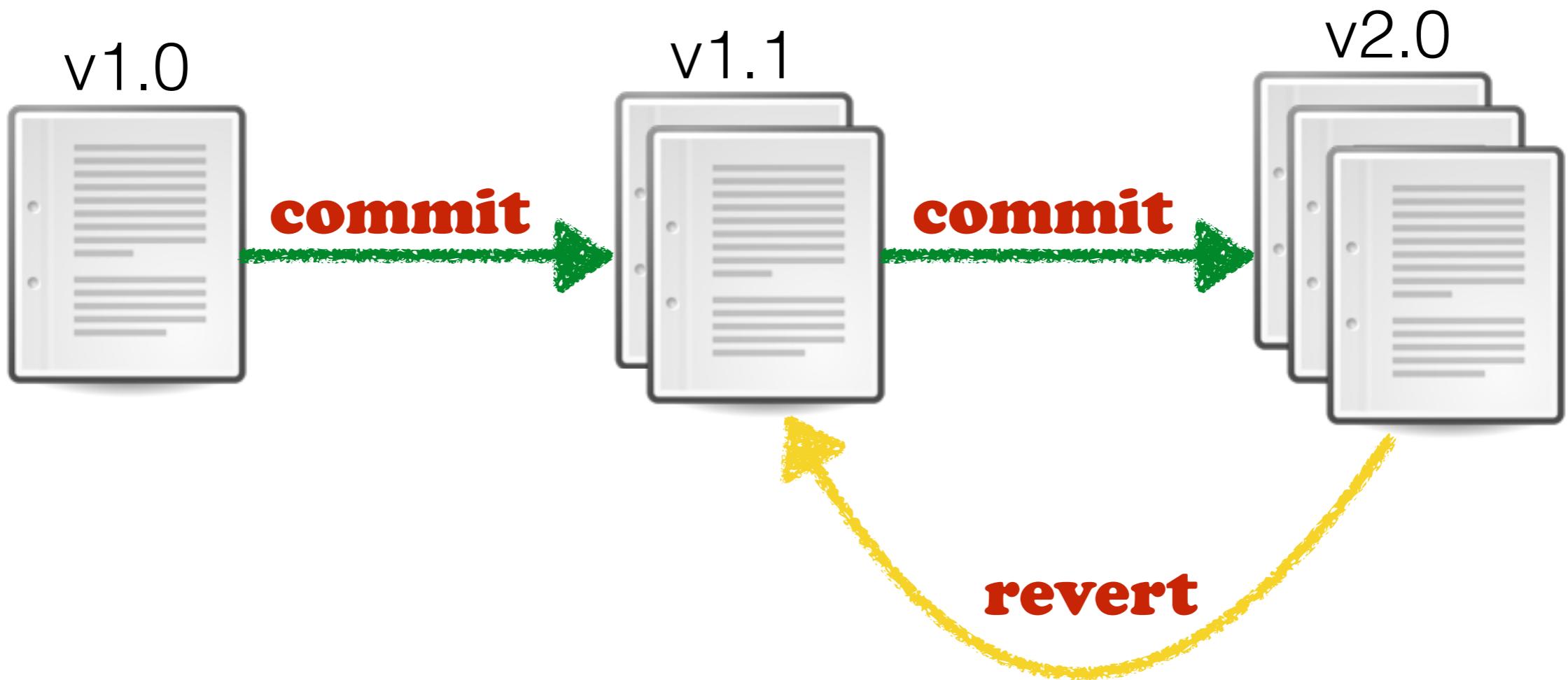
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# Why VCS?

- Control / Store different versions, historical data of your application / documents
- Bug fixes (find at which step the error happened)
- But VCSs have more uses:
  - Enables collaboration
  - Works as a backup

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- Filenames:
  - project\_191015.docx → project\_211015.docx
  - project\_v1.zip → project\_v2.zip

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- Post-its or cups

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# Modern VCSs

- **Apache Subversion - SVN**
- Darcs
- **Git**
- Mercurial
- Bazaar
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# Approaches

- Centralised
- Decentralised (or Distributed)

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**Conflict :** After a merge, changes performed at the same part cannot be resolved automatically.

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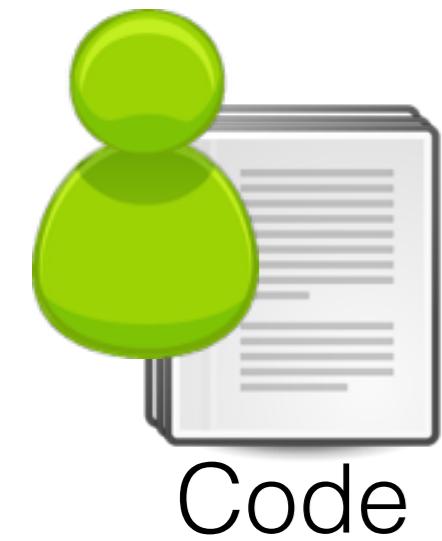
- Centralised:
  - Unique, central repository
  - Changes are committed to this central copy of the project
- Decentralised / Distributed:
  - Different copies, each copy is equally valid
  - Commits are happening to your local repository

# SVN

- Apache Subversion
  - Is a centralised VCS
  - When a new version is committed, its id increments sequentially (e.g. 1, 2, 3, ...)

# SVN Example

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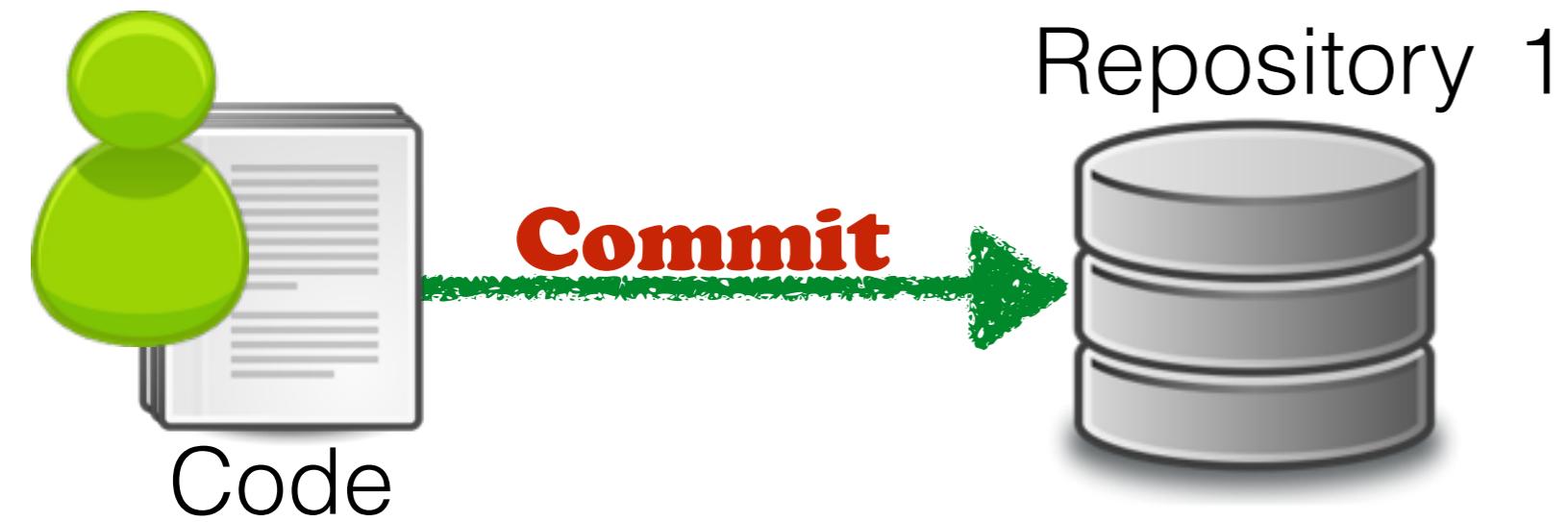
Repository 0



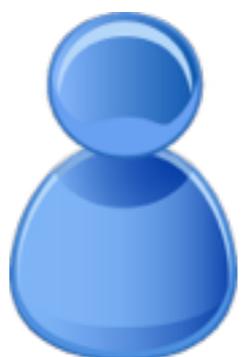
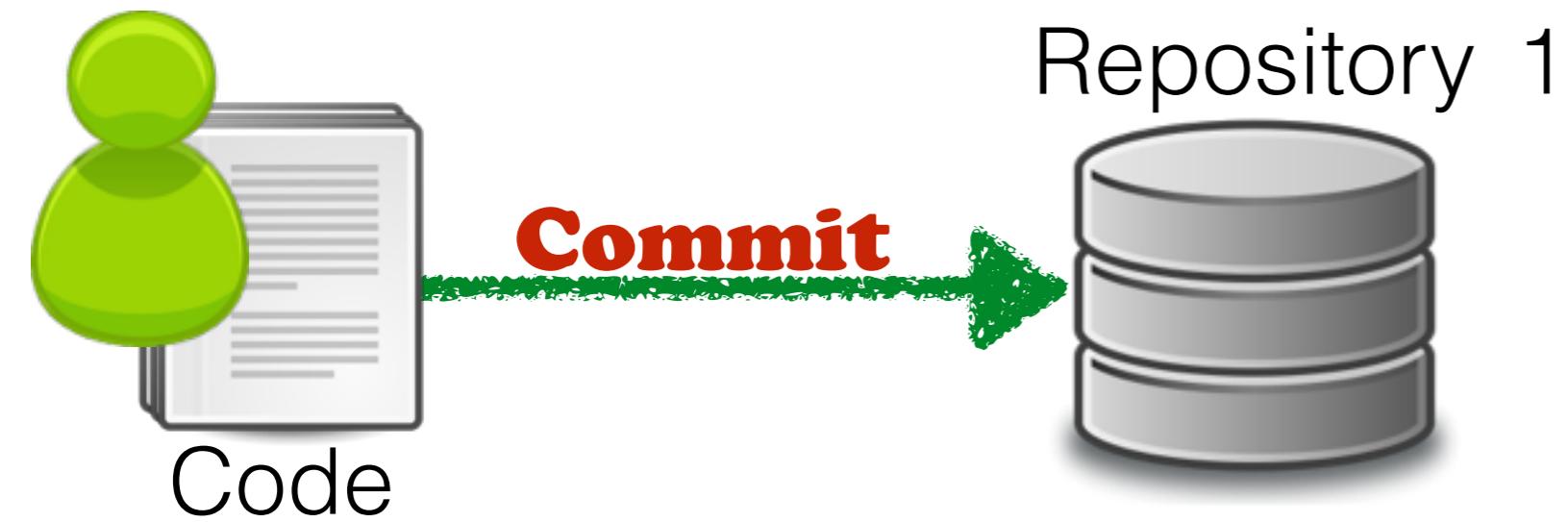
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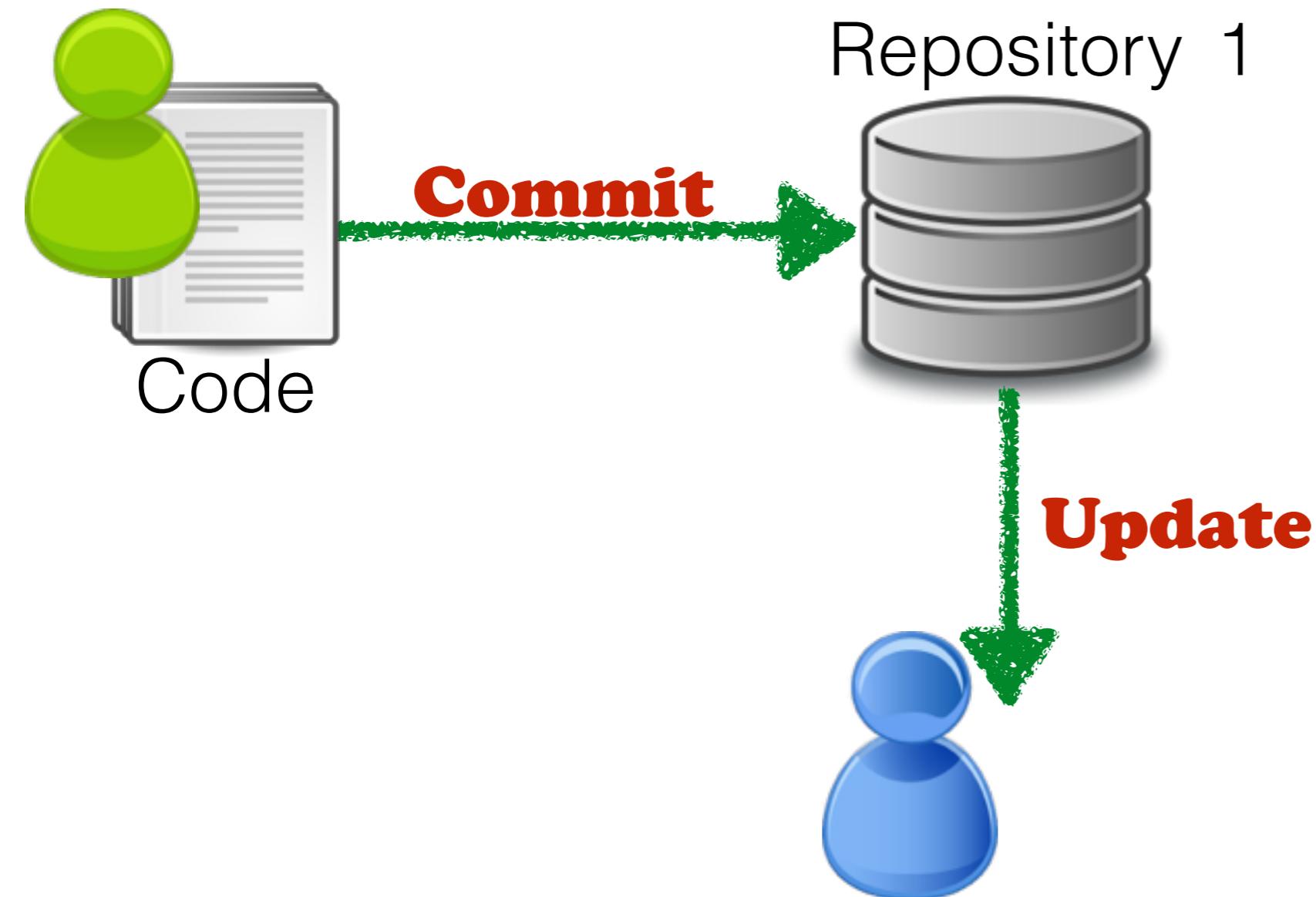
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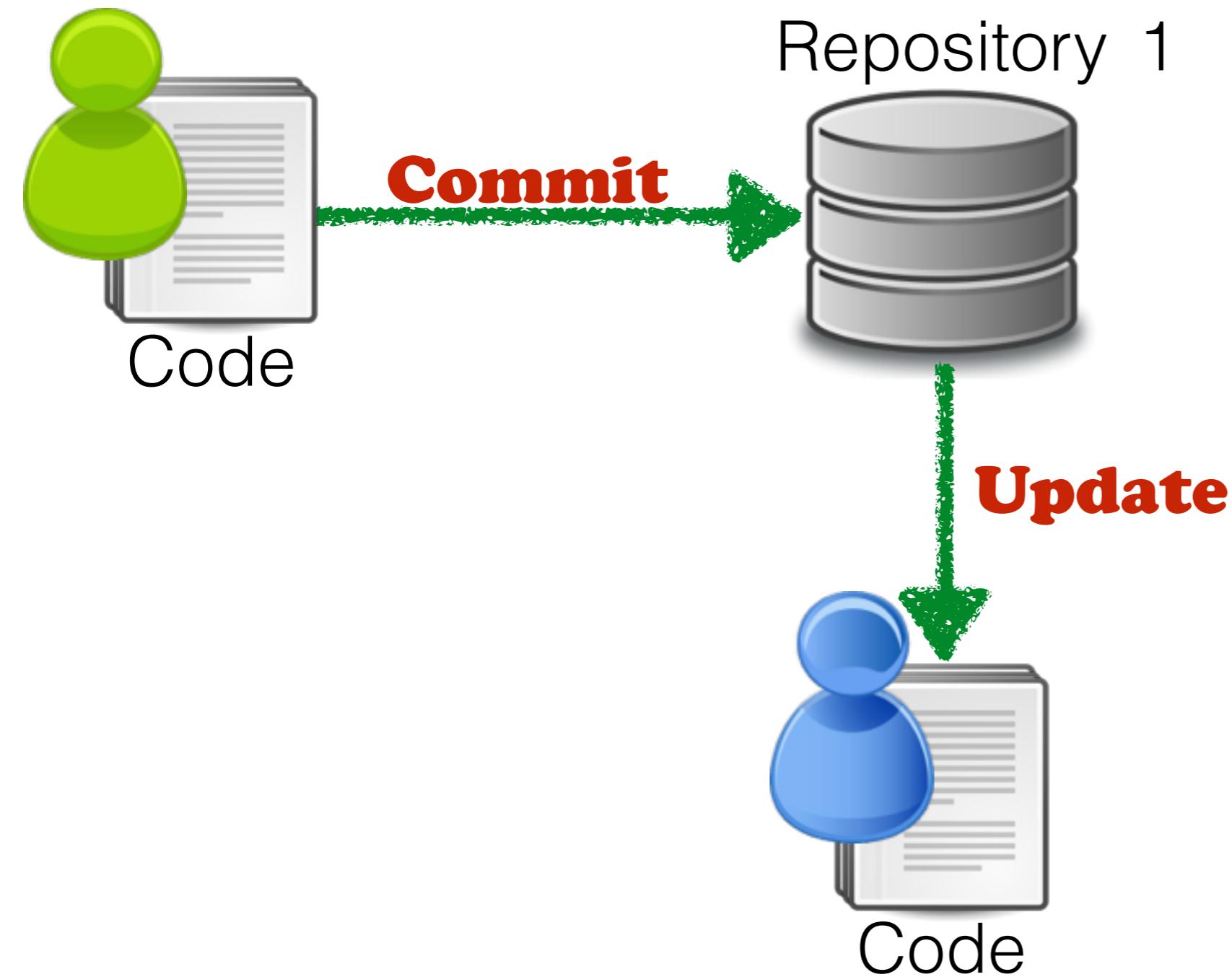
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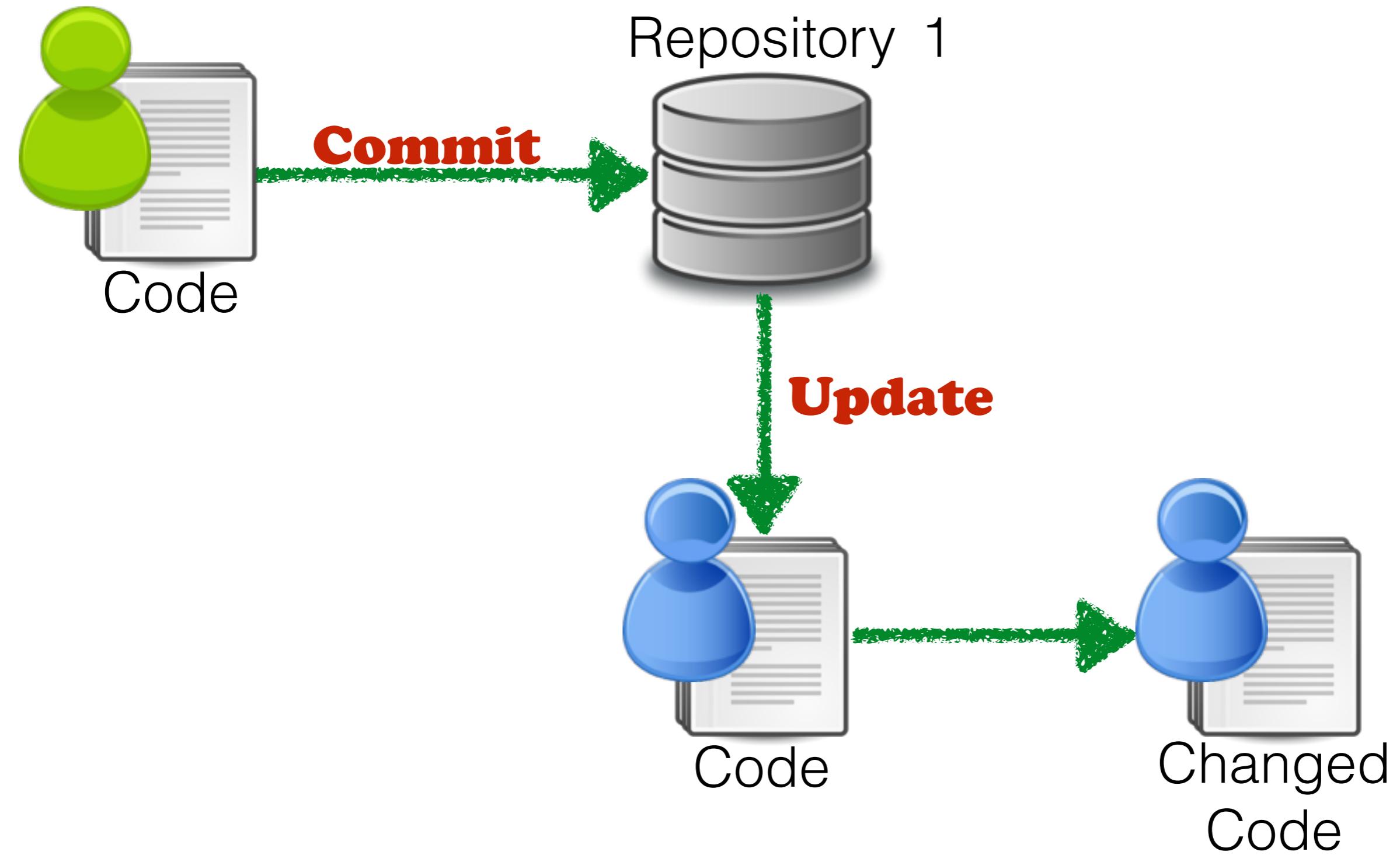
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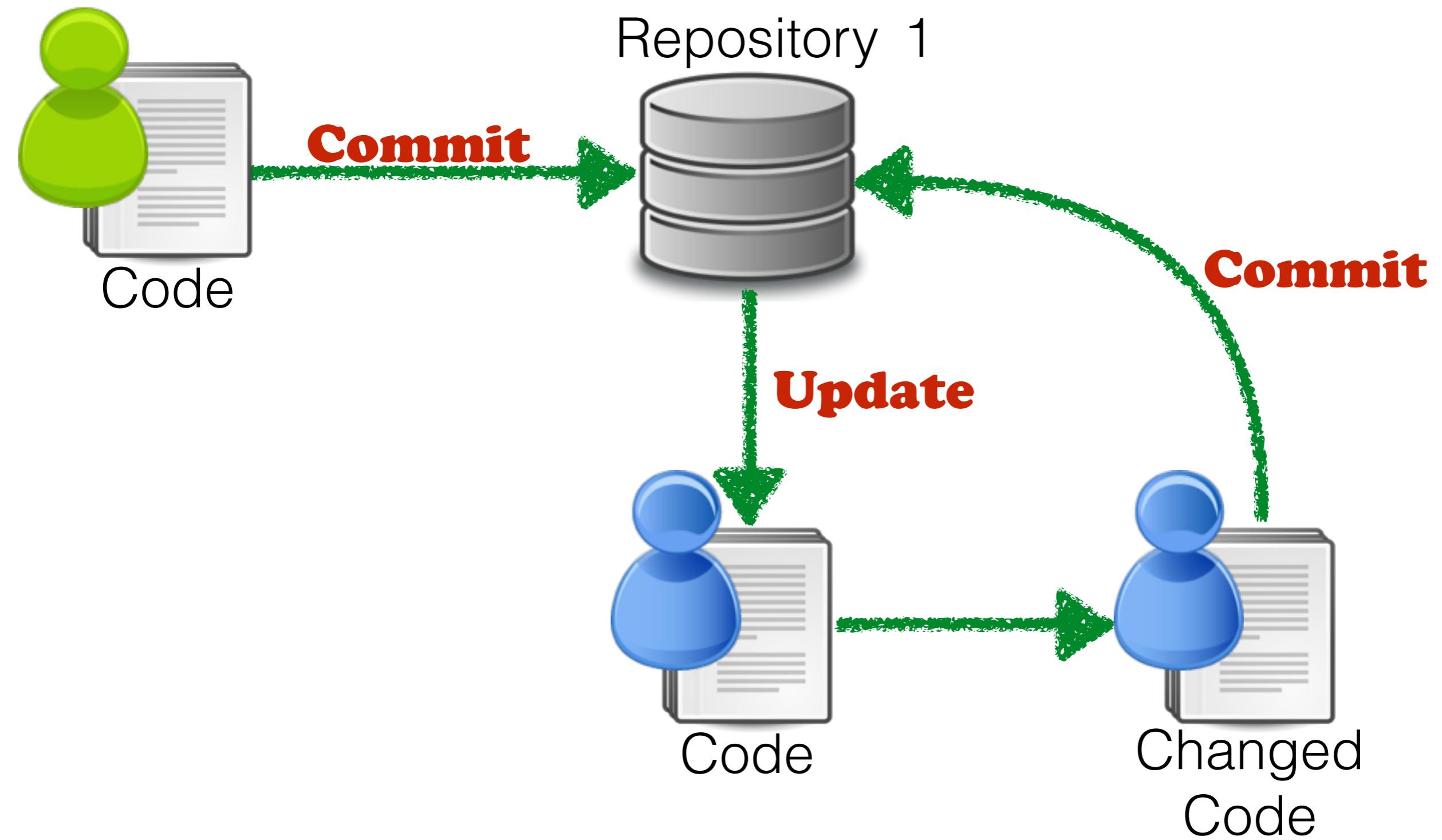
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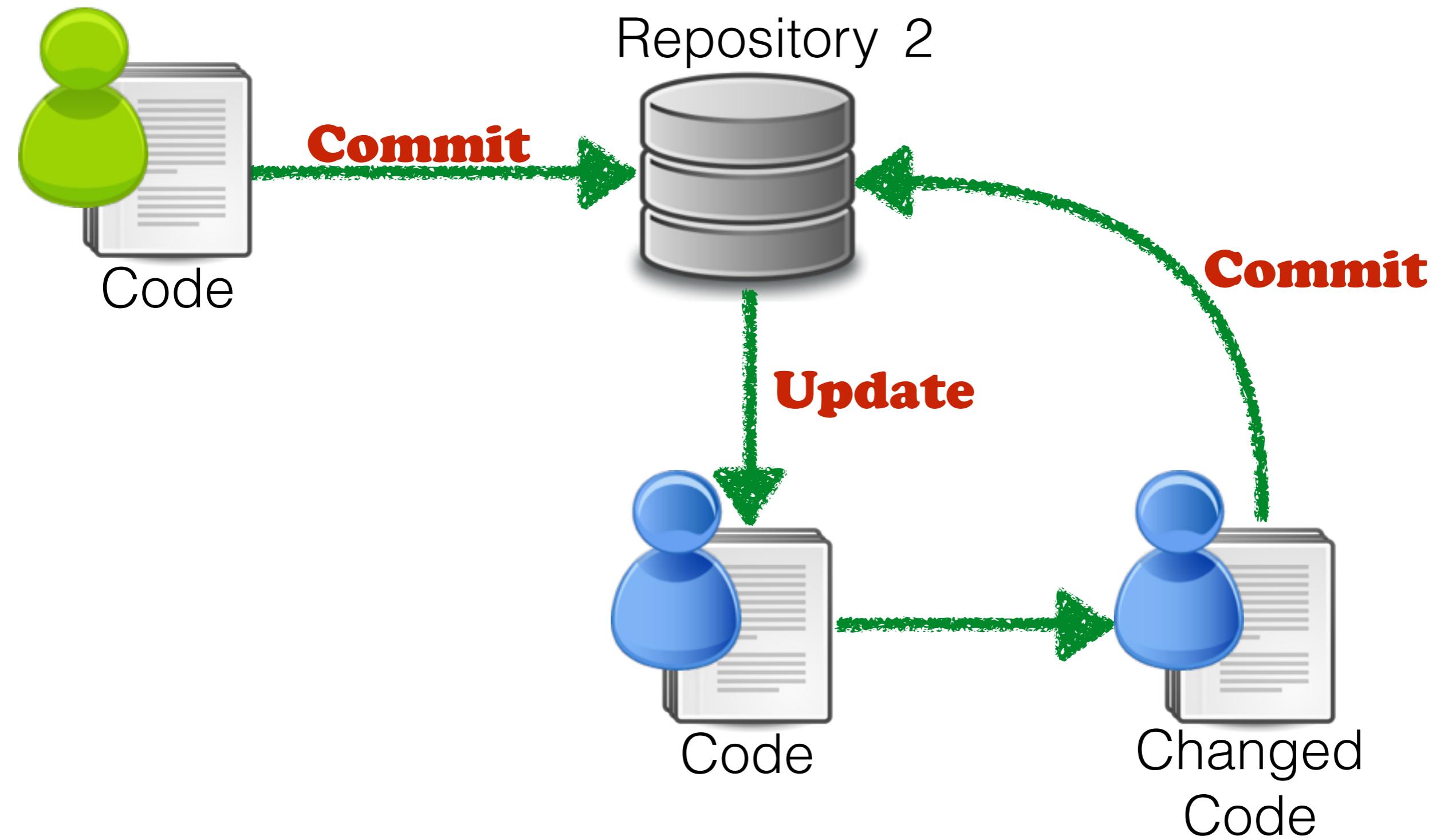
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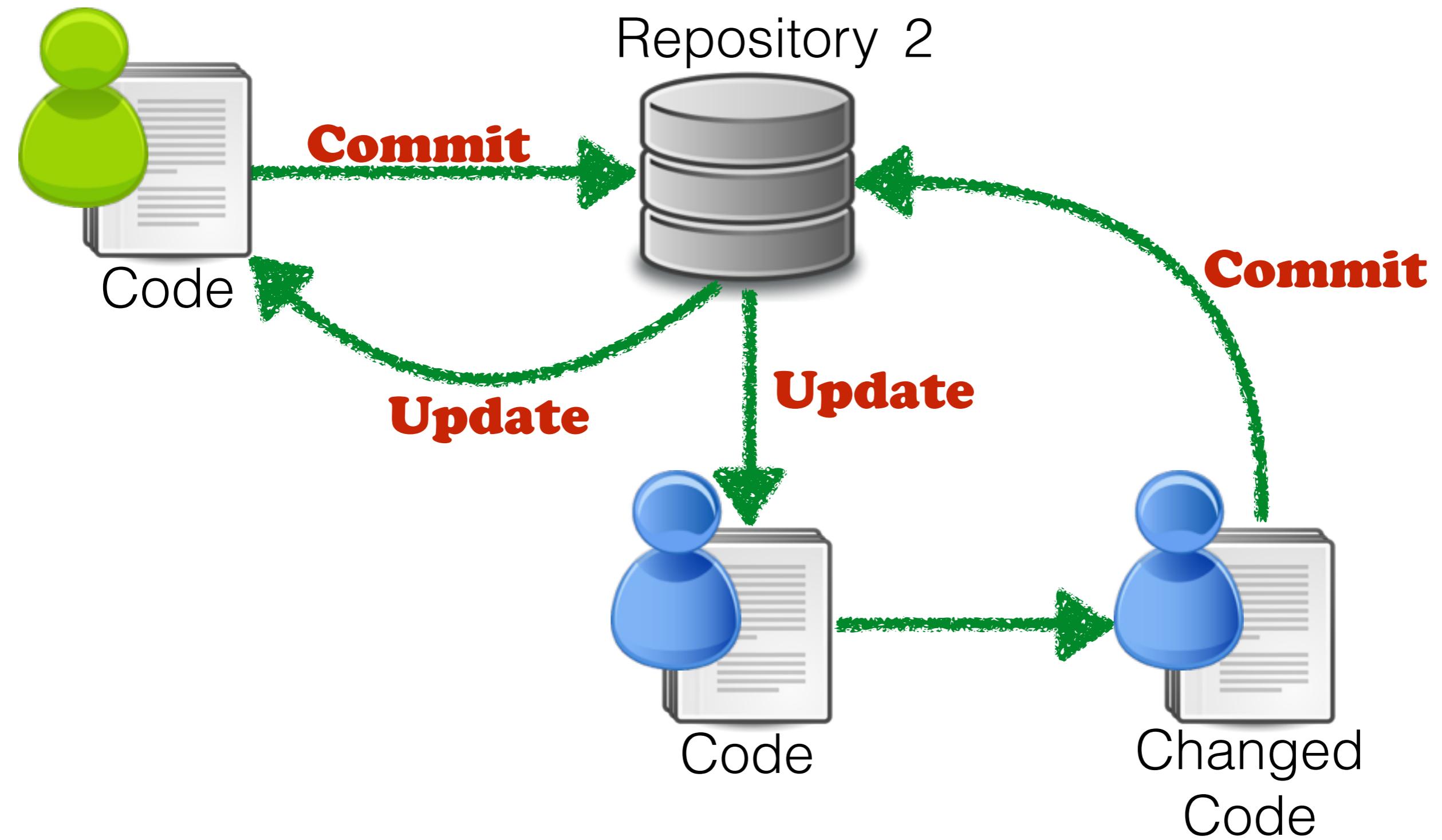
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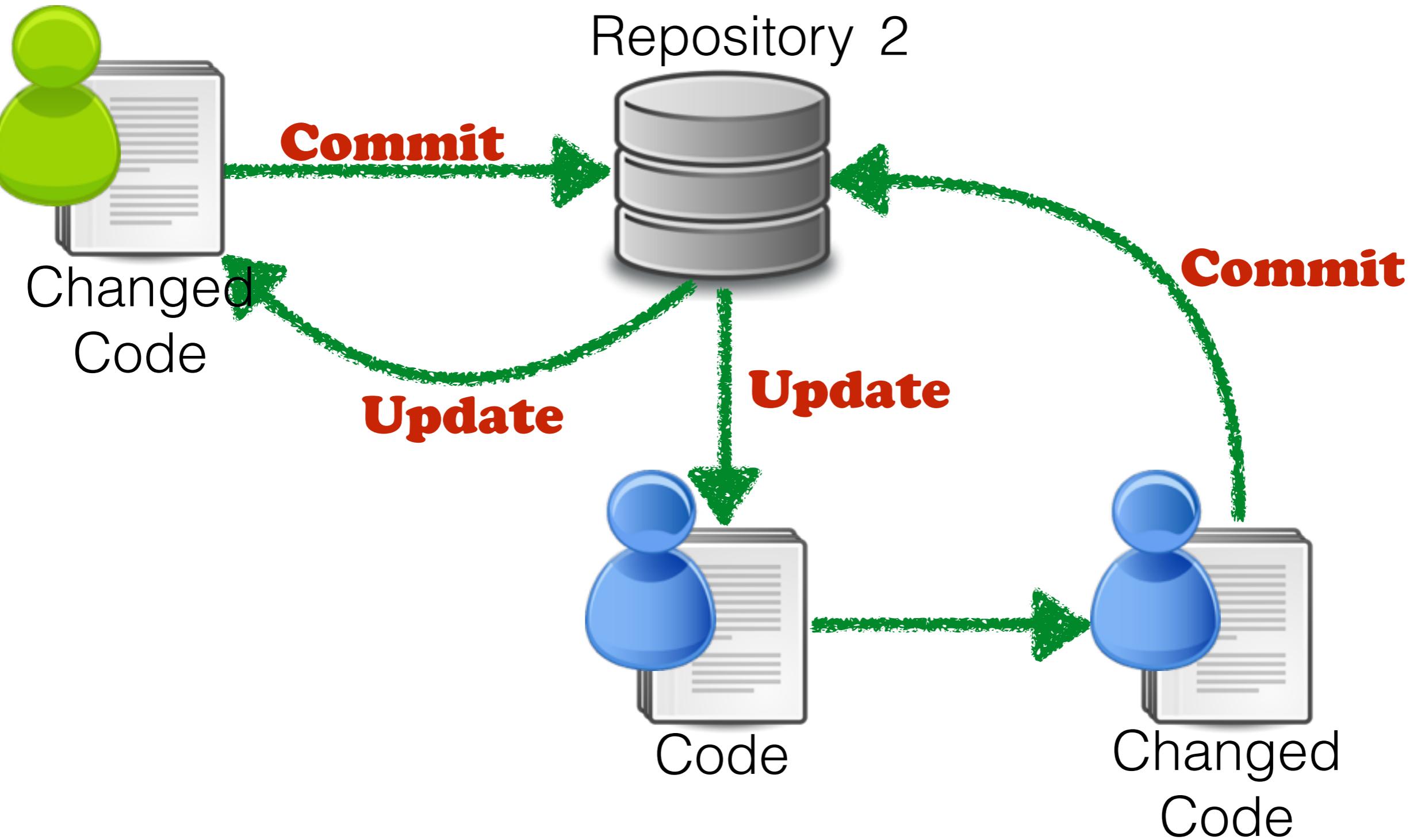
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# SVN Software

- Windows:
  - **TortoiseSVN** - free
- Mac OS:
  - Versions - \$
  - **SmartSVN** - free/\$
- Linux:
  - RapidSVN - free
- Or Eclipse:
  - **Subversive** - free
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- Discourages branching

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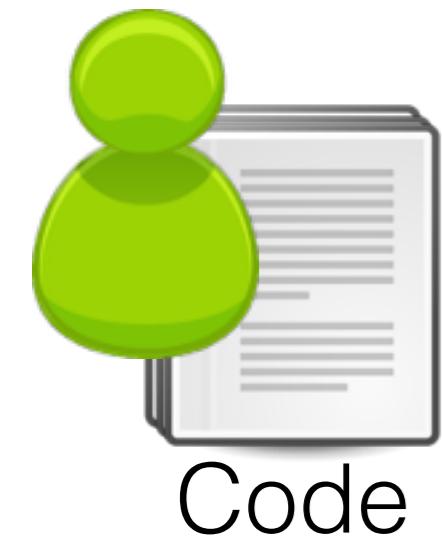
- Is a decentralised (distributed) VCS
- 40 hexadecimal numbers for commit versions (e.g. f3abe64fc121b75f3f0566c73f2f1a4e8ffd68e)
  - Constructed based on author, commit message, previous version, ...

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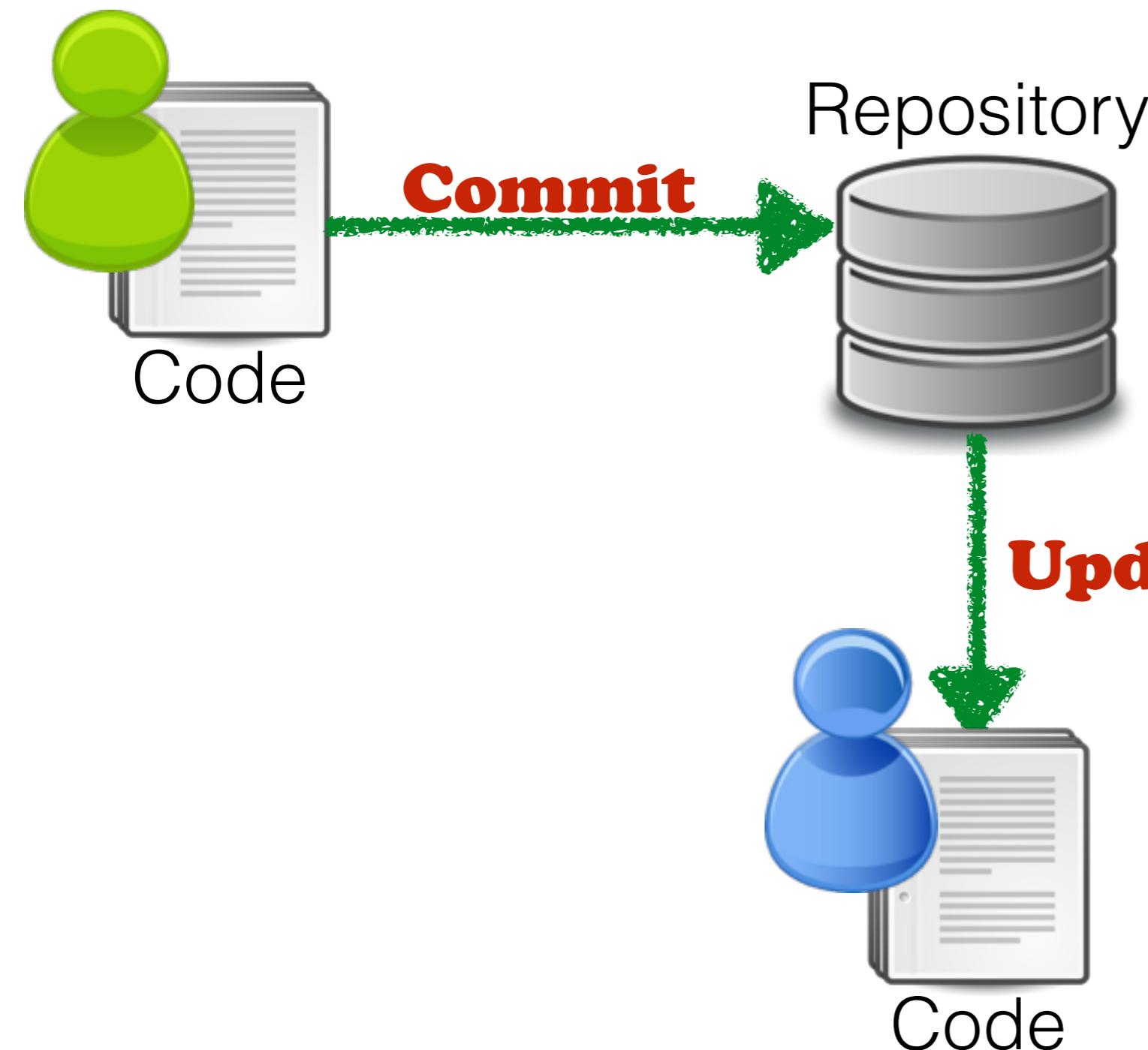
Repository



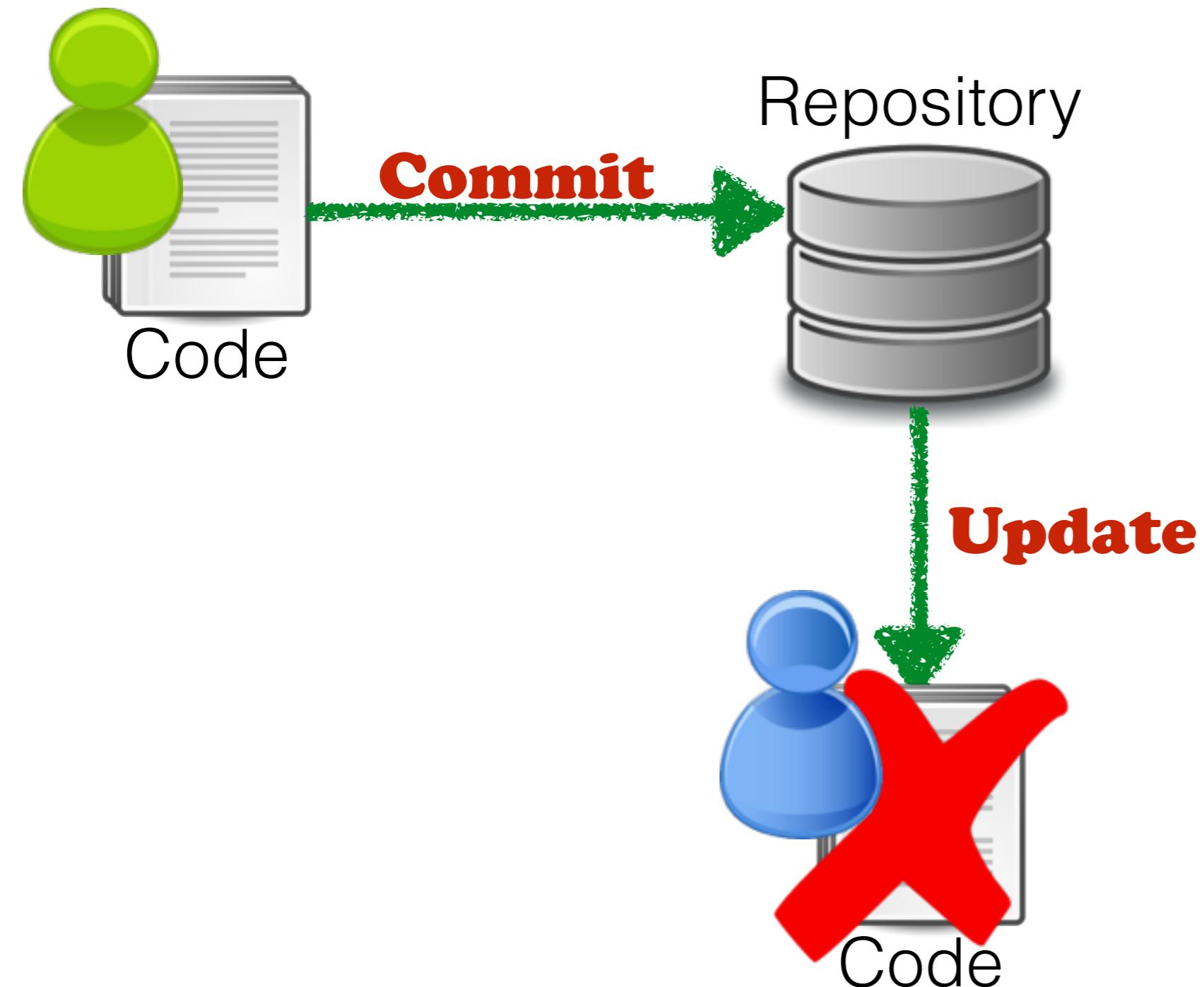
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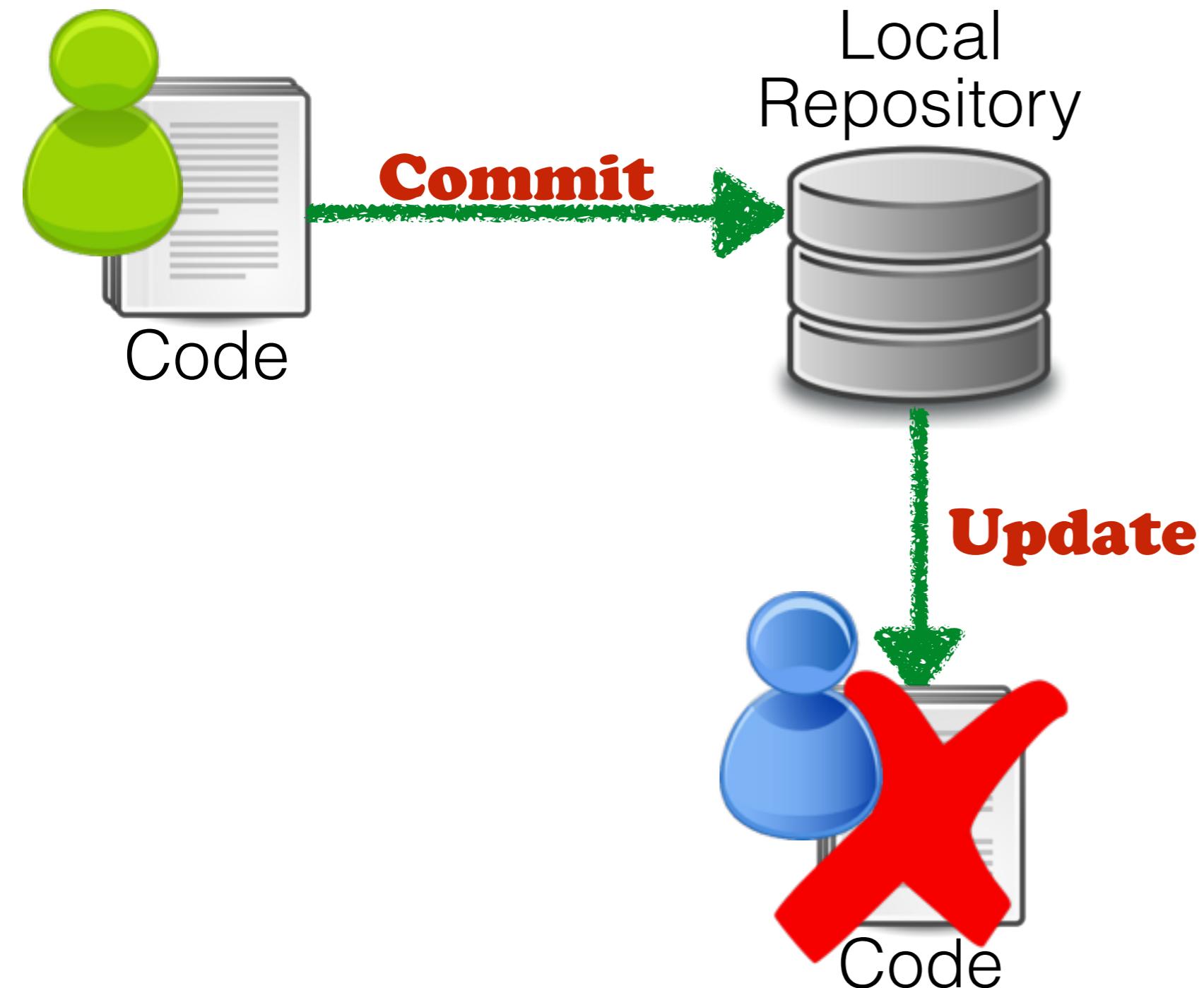
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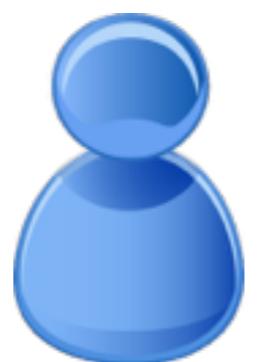
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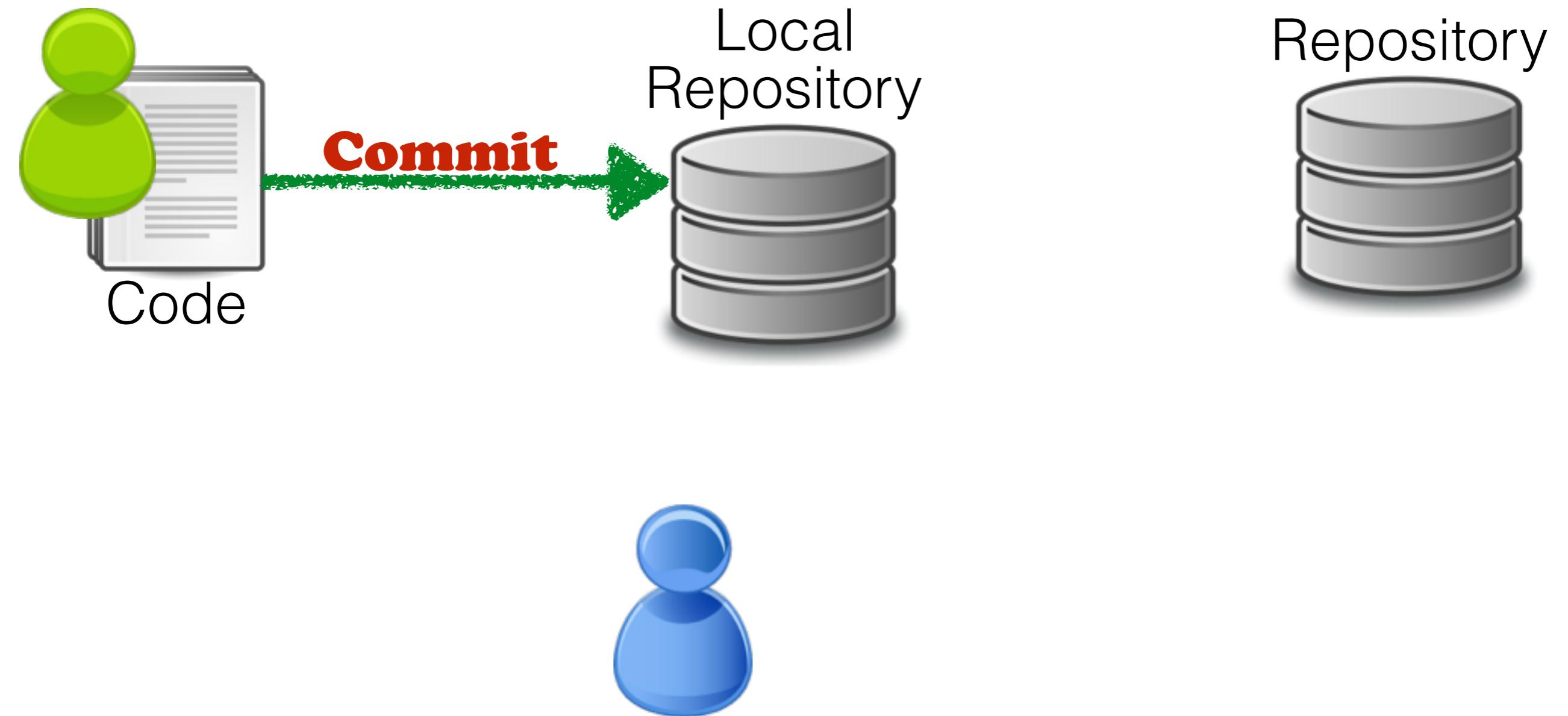
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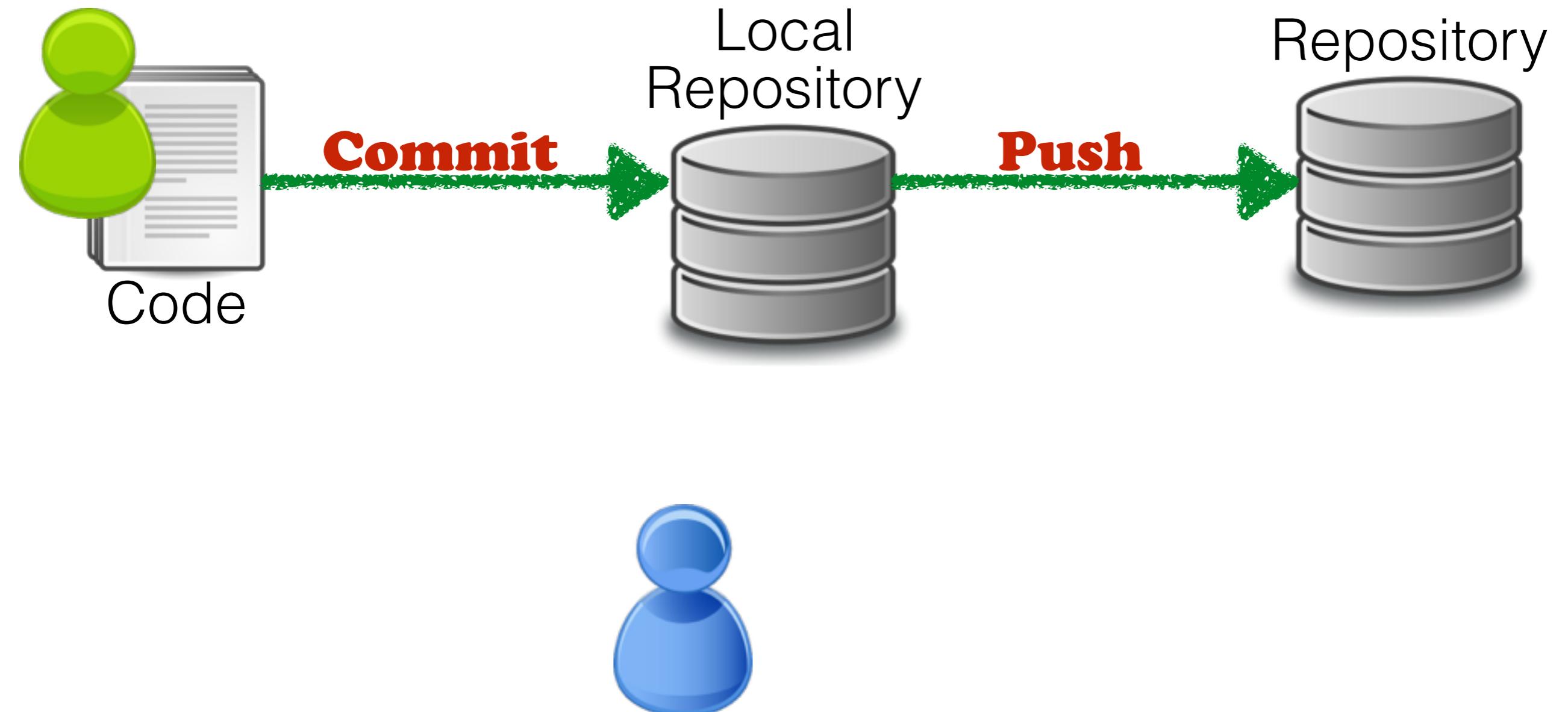
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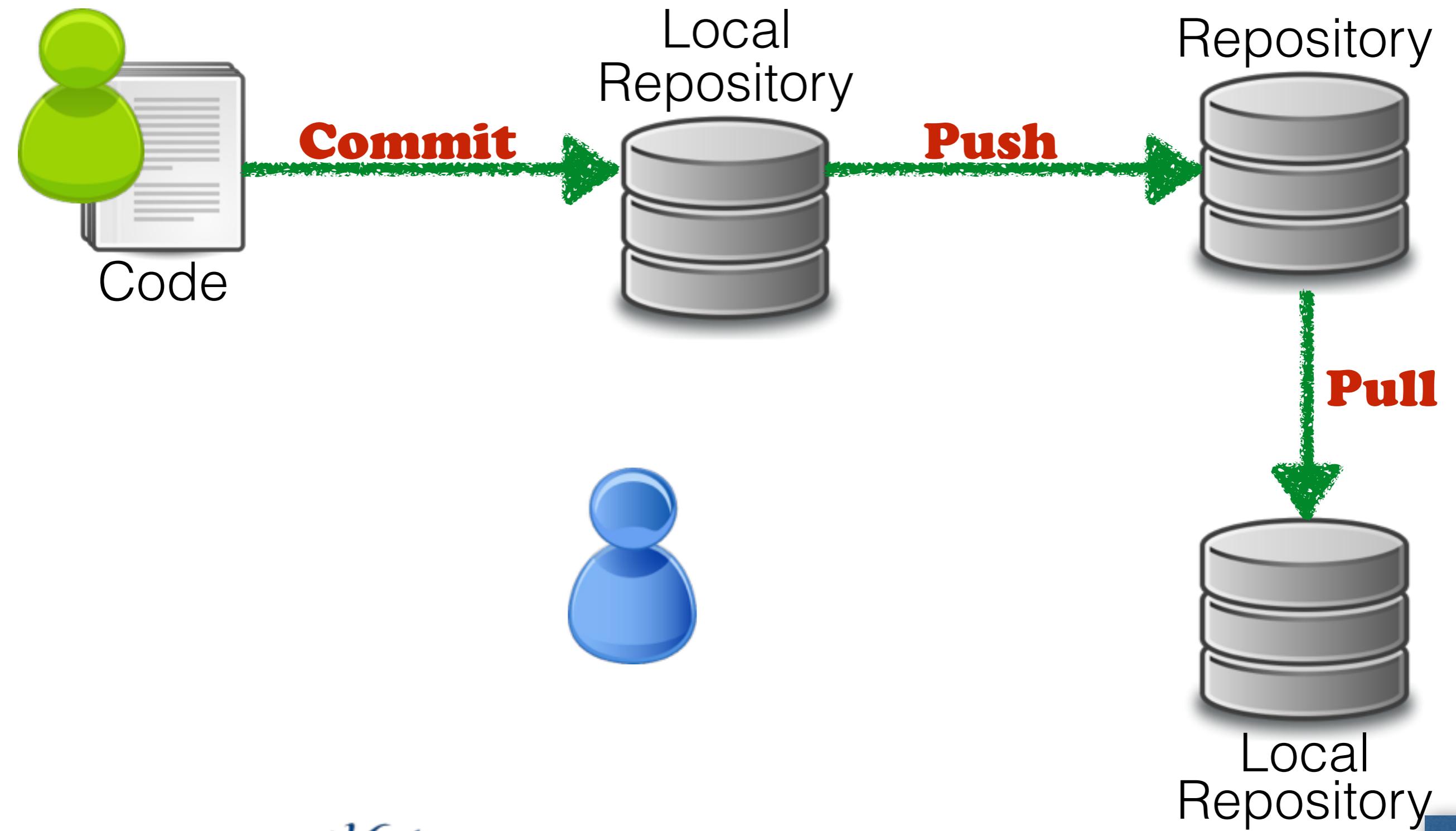
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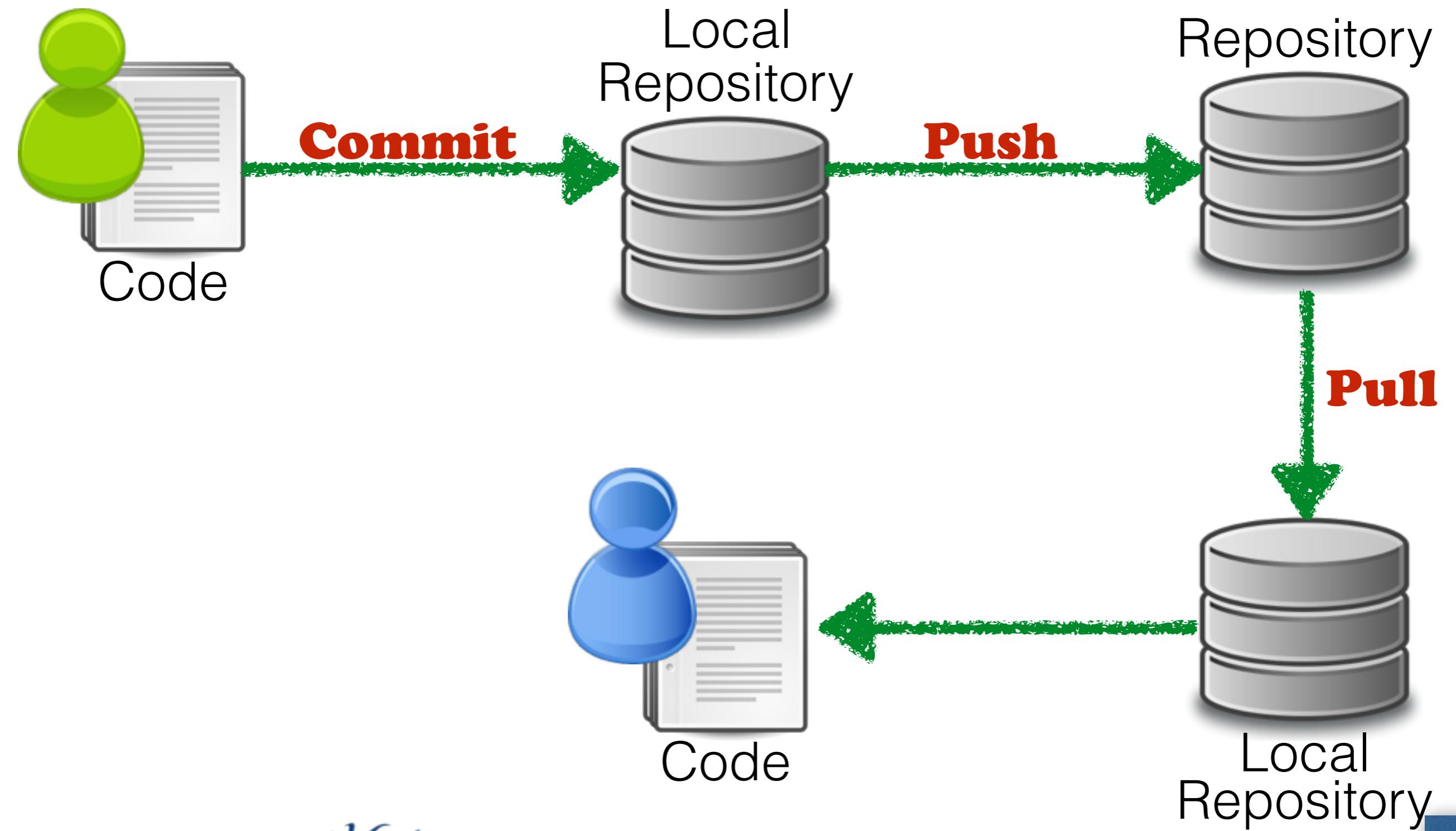
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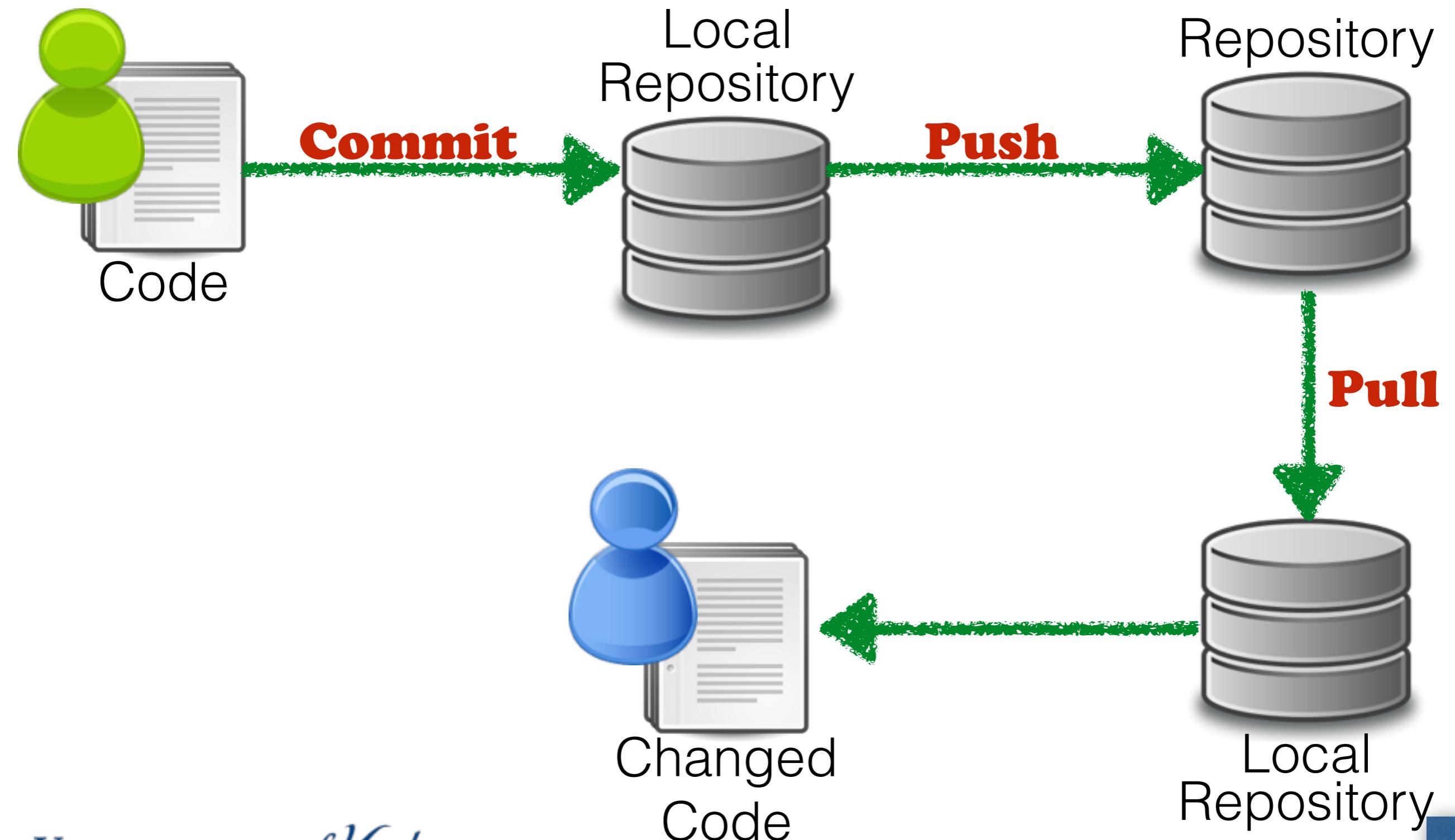
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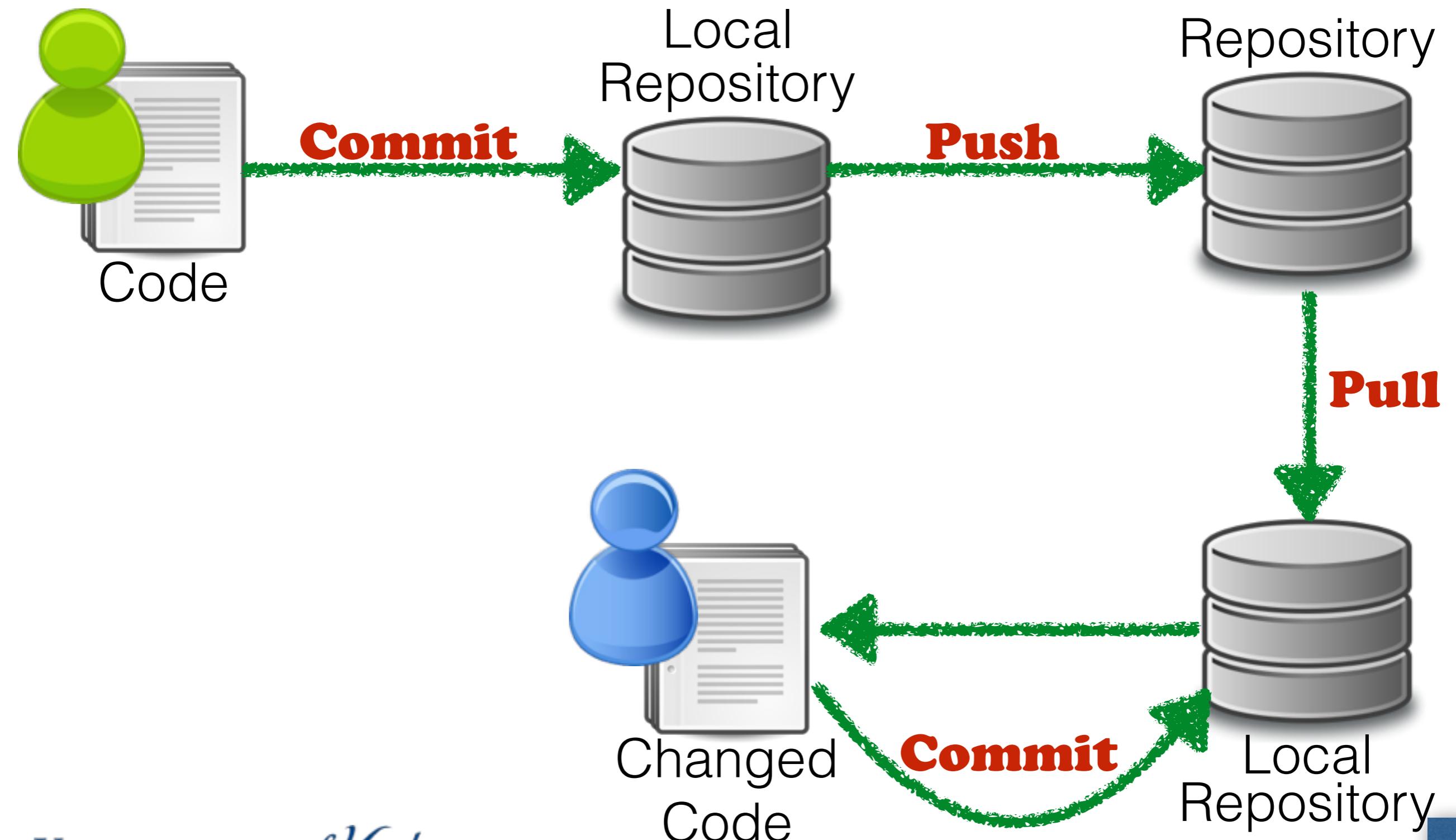
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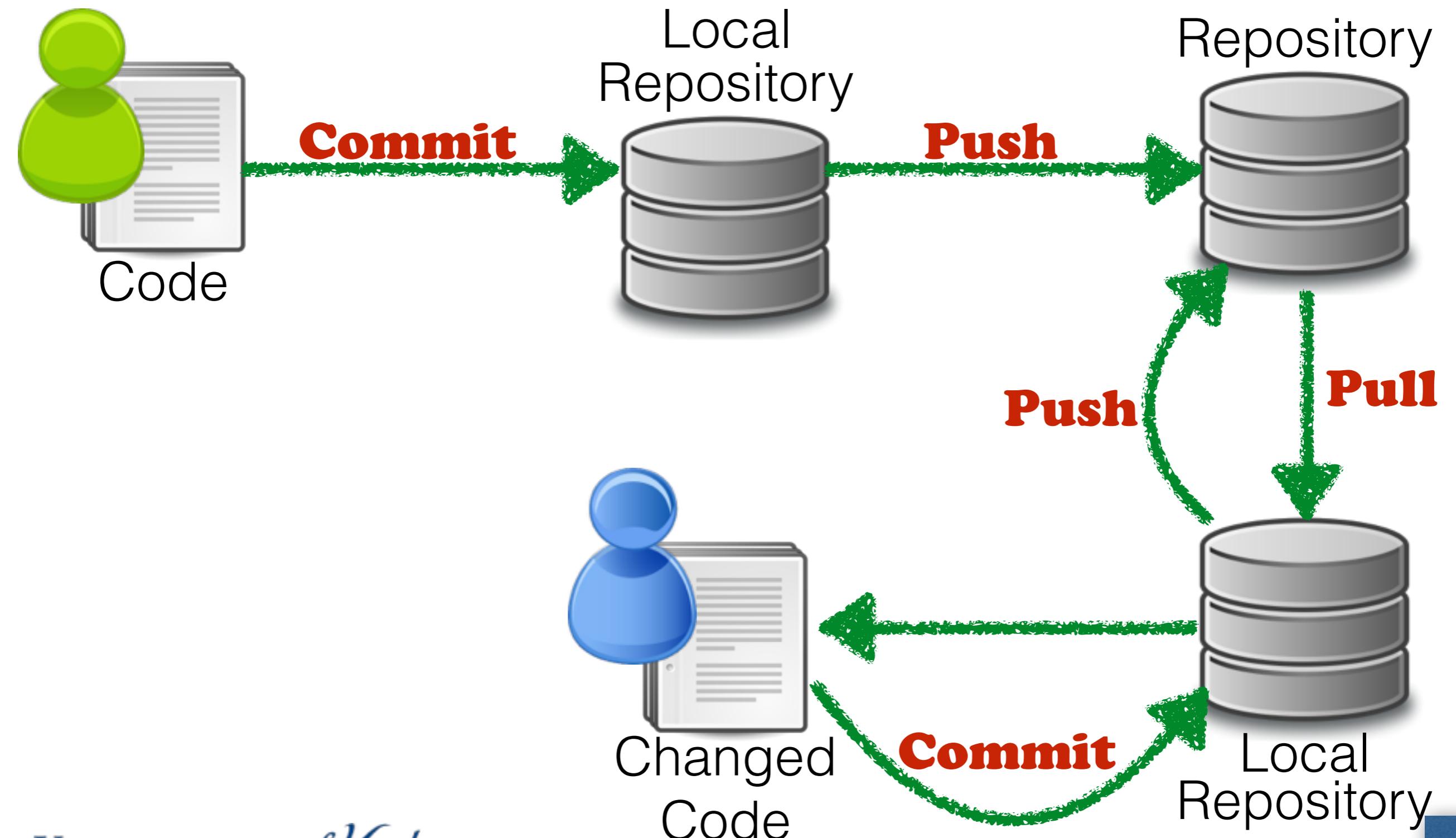
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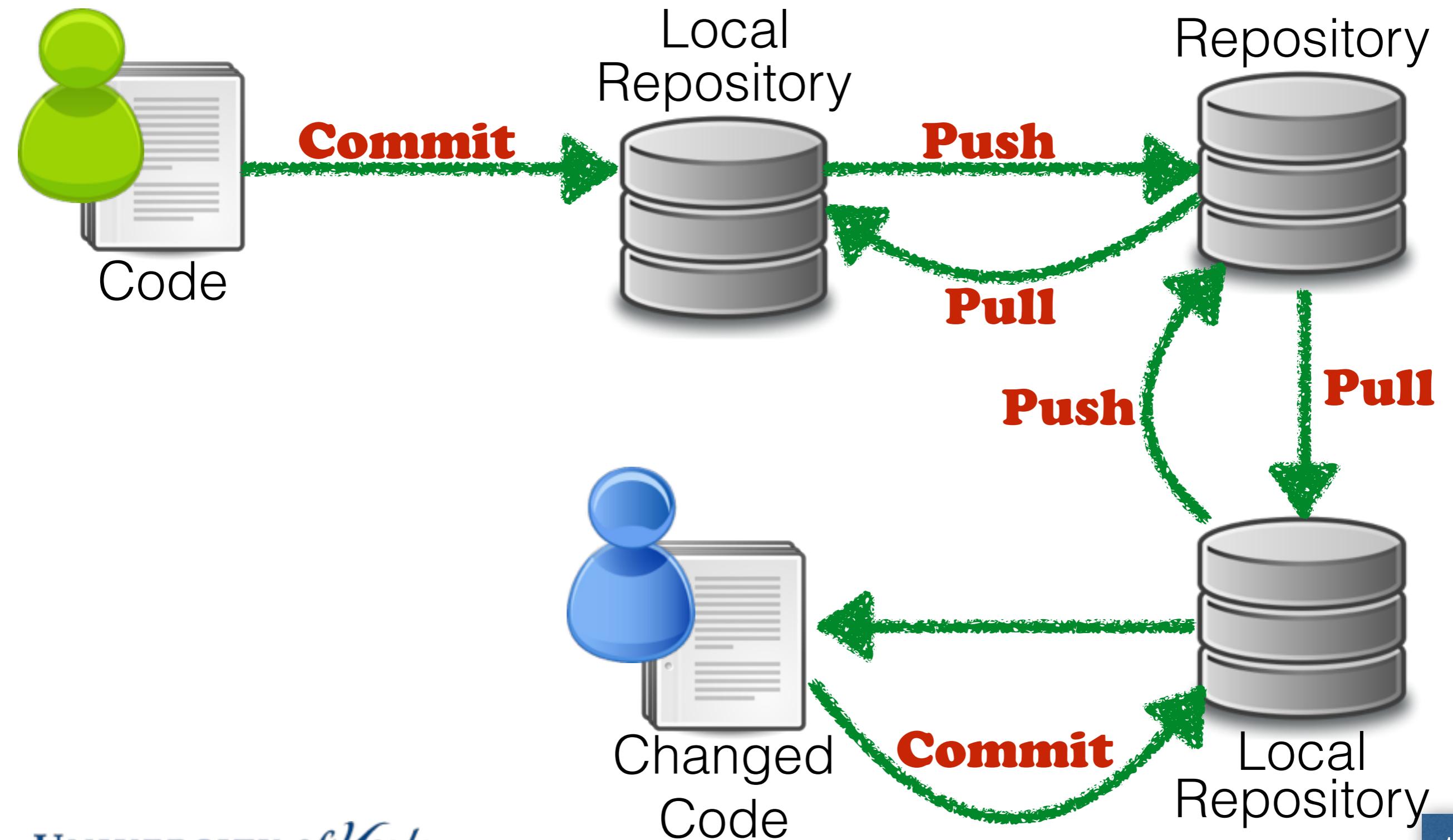
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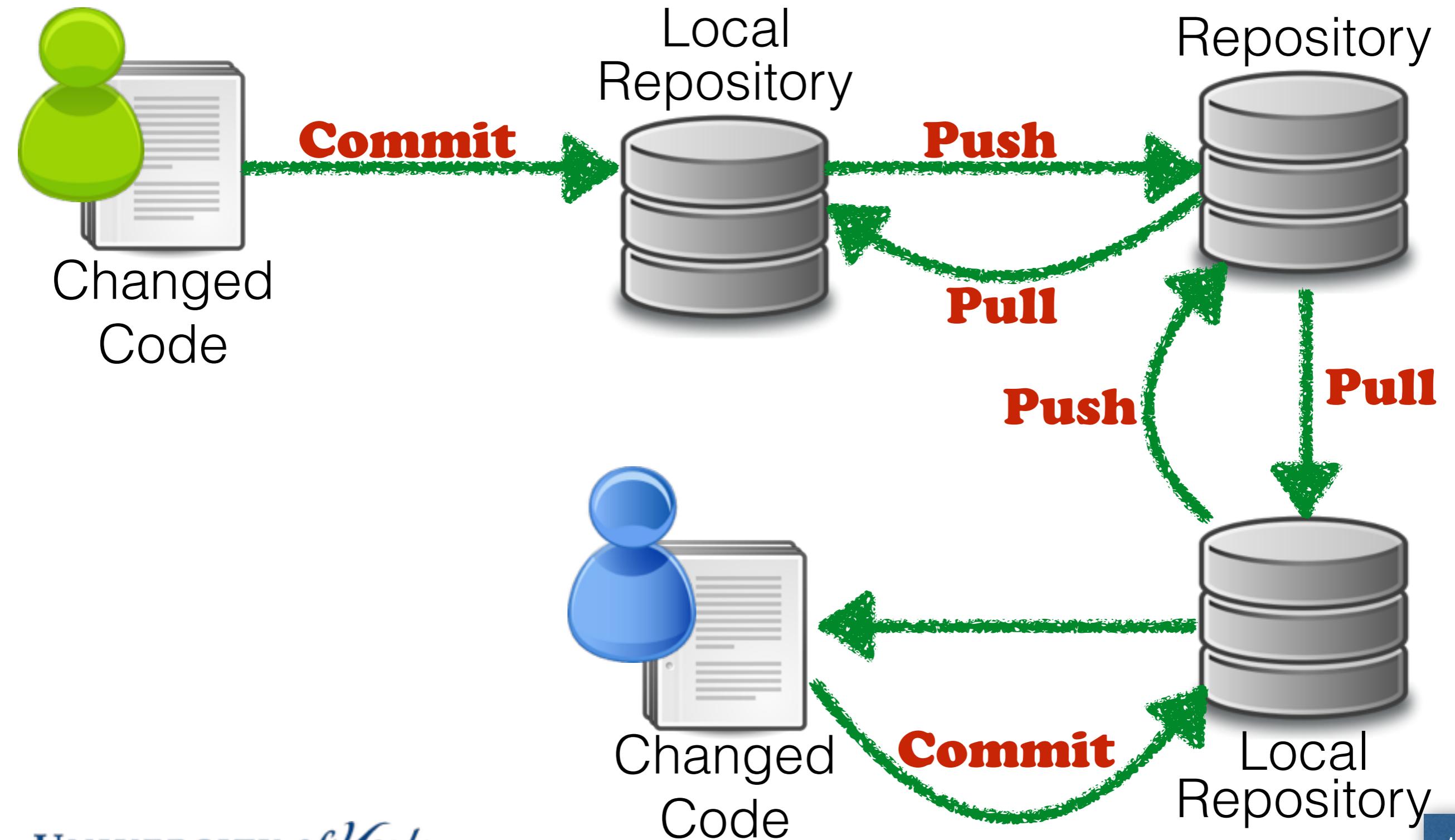
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# Git Software

- Windows:
  - **Git-bash** (command line) - free
  - **SourceTree** - free
- Mac OS:
  - **Terminal** - free
  - **SourceTree** - free
- Linux:
  - Git Cola - free
  - GitK - free
  - Terminal - free
- Or Eclipse:
  - EGit - free

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- ✓ More features than SVN
- Can be difficult
  - Yes, more difficult than SVN (but after a while it is going to be your best friend in group projects)

# Practical

- Let's try Git
- 1st part: single-user exercises that you will do on your machines
- 2nd part: collaboration, conflicts and some other features which I will demo on my computer
- 3rd part: setup a VCS for your team (optional)

# Part 1

- Navigate to this practical's git repo: <https://github.com/louismrose/VersionControlLecture>
- Follow the instructions under Part 1

# Part 2

- Collaboration through GUI (SourceTree). I will:
  - Create a repo on BitBucket
  - Clone it locally
  - Create files, stage them and commit
  - Invite a collaborator
  - Work together
  - Create and resolve conflicts
  - Branch and merge

# Part 3 (optional)

- Having a VCS for your team project is not a requirement
- ... however, I encourage you to do or at least give it a try
- If you are thinking of having one then spent the remaining time on:
  - Choosing which is the best for your needs
  - Experiment with different GUIs and choose which fits you best (or reject them all and use terminal)
  - If you pick Git, then create a repository online (Github or Bitbucket are good services)
  - Add the files you have so far created for your project
  - Try to collaborate
  - If conflicts appear don't panic - try to resolve them