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Advanced Power Control - Lua Scripting

On its own, a power switch isn't very smart. Add custom functionality using the built-in simple [Lua](#) scripting language. It's really simple. No programming experience is required. Give it a try!

Hardware Requirements

This page describes the Lua based scripting language used in DLI products with WiFi. If you're using a product without the WiFi option, [look here for the BASIC scripting reference](#).

Entering Scripts

First, review this website for [a quick overview of the Lua language](#). Log in as admin and use the scripting feature. Click the Scripting link on the left. Review these sample scripts to start:

Example - [Turn lights \(relays\) on and off on a weekday schedule](#). Now includes an alternate event driven example.

Example - [Switch an outlet on and off daily](#). Now includes an alternate event driven example.

Example - [Turn on a sign during workdays - excluding holidays](#).

We have some [additional sample custom scripts here](#).

```
--[[ This is a sample/test set of scripts for DLI controllers.
```

```
The scripting implementation has changed, and is no longer compatible
with the older BASIC implementation. The most important changes are:
```

- Now Lua-based.
- No more line numbers, blocks of code identified by functions.
- Most of ON, OFF, etc. are kept as legacy functions, which can be called like e.g ON(2345), ON("2345") or ON "2345", your choice.

```
Execution is still based on threads. Now threads are more visible and
manageable. Try starting some and you'll see them appearing in the
list.
]]--
```

```
function turn_outlets_on()
  ON(1)
  ON(2)
  ON(3)
  ON(4)
  ON(5)
```

```

    ON(6)
    ON(7)
    ON(8)
end

function turn_outlets_off()
    OFF(12345678)
end

-- Hope this looks familiar so far.
-- Indentation is useful but not mandatory:
function toggle_stuff_and_log()
    LOG "One"
    ON(1)
    OFF(1)
    LOG "Two"
    ON(2)
    OFF(2)
    LOG "Done"
end

function do_some_lua_stuff()
    for i=1,8 do
        if i>4 then OFF(i) else ON(i) end
    end
end

function test_display()
    DISPLAY "\1Percent %%\v"
    DISPLAY "\2Backslash \\ \v"

    -- These power displays only apply to the EPCR5 and EPCR6
    DISPLAY "\1a\v" -- current Bus A
    DISPLAY "\2%A\v" -- voltage Bus A
    DISPLAY "\1b\v" -- current Bus B
    DISPLAY "\2%B\v" -- voltage Bus B

    DISPLAY "\1o\v" -- Outlets state in the form "12456" (ON are displayed)
    DISPLAY "\1O\v" -- Outlets state in the form "+-+---"

    DISPLAY "\1n\v" -- Serial number
    DISPLAY "\2%f\v" -- Firmware version

    DISPLAY "\f" -- Clear screen, first line intentionally blank
    DISPLAY "\2d\v" -- System time/date

    DISPLAY "\1M\v" -- MAC address of the power controller
    DISPLAY "\2i\v" -- IP address of the power controller

    DISPLAY "\1m\v" -- IP network mask
    DISPLAY "\2g\v" -- IP gateway
end

--[[ Some additional scripts that may be of use. wait_until is used and required for many of these.
- The wait_until function is built-in, but shown here for reference and as an example
- local functions and variables must be declared before they are used
- local functions will not be displayed in the selection web UI box and cannot be used externally
- Firmware version 1.7.x introduced a new event system which can be used instead of the wait_until function and has more capabilities.
]]--

-- Swap the state of outlets 7 and 8
function flip_flop_7_8()
    if(outlet[7].state == on) then
        outlet[7].off()
        outlet[8].on()
    else
        outlet[7].on()
        outlet[8].off()
    end
end

-- Cycle an outlet daily at 1:00am
function cycle_outlet_daily()
    while true do
        wait_until({hour=1,min=0})
        outlet[2].cycle()
        delay(60) -- prevent it from running more than once in the same minute
    end
end

-- Cycle an outlet Sunday mornings at 2:00am
-- In the wait_until function, listed below, wday - the day of the week, Sunday = 1
function cycle_outlet_weekly()
    while true do
        wait_until({wday=1,hour=2,min=0})
        outlet[2].cycle()
    end
end

```

```

        delay(60) -- prevent it from running more than once in the same minute
    end
end

-- toggle outlet 5 every 15 minutes past the hour
-- This example uses an event driven approach
function outlet_5_toggle_schedule()
    for i,t,data in event.stream(event.local_time({min=15})) do
        if outlet[5].state == on then
            outlet[5].off()
        else
            outlet[5].on()
        end
        log.notice("Outlet 5 was toggled")
    end
end

-- returns true if it's a weekend day
local function weekend(day_of_week)
    return day_of_week==7 or day_of_week==1
end

-- returns true if it's a weekday day
local function weekday(day_of_week)
    return day_of_week<7 and day_of_week>1
end

-- Turn on switches 1-5 on weekday mornings
function turn_on_lights_weekdays()
    while true do
        wait_until({wday=weekday,hour=8,min=0})
        for i=1,5 do
            outlet[i].on()
        end
        delay(120) -- prevent it from running more than once in the same minute
    end
end

-- Turn off switches 1-5 on weekday evenings
function turn_off_lights_weekday_evenings()
    while true do
        wait_until({wday=weekday,hour=17,min=30})
        for i=1,5 do
            outlet[i].off()
        end
        delay(120) -- prevent it from running more than once in the same minute
    end
end

-- Combine the minutes and hours to get total minutes
local function get_minutes(hours, minutes)
    return (hours*60)+minutes
end

-- Checks to see if a time is between two others
local function is_time_between(start_h, start_m, stop_h, stop_m, test_h, test_m)
    -- add 24 hours if endhours < starthours
    if (stop_h < start_h) then
        local stop_h_org=stop_h
        stop_h = stop_h + 24
        if (test_h <= stop_h_org) then -- if endhours has increased the current hour should also increase
            test_h = test_h + 24
        end
    end
    -- The minutes within the day
    local start_t_val = get_minutes(start_h, start_m)
    local stop_t_val = get_minutes(stop_h, stop_m)
    local cur_t_val = get_minutes(test_h, test_m)
    return (cur_t_val >= start_t_val and cur_t_val < stop_t_val) -- cur_t_val < stop_t_val prevents including the last minute
end

-- Check to see if now is between start and end time
local function is_now_between(start_h,start_m,stop_h,stop_m)
    local time = os.date("*t")
    return is_time_between(start_h, start_m, stop_h, stop_m, time.hour, time.min)
end

-- Schedule the switch on between 8:30am and 5:15pm and monitor in between.
-- The limitation here is that this schedule cannot be overridden unless this script is stopped.
function schedule_switch_one()
    while true do
        if (is_now_between(8,30,17,15)) then
            if(outlet[1].state == off) then
                outlet[1].on()
            end
        else

```

```

        if(outlet[1].state == on) then
            outlet[1].off()
        end
    end
    delay(1) -- Don't be a CPU hog or it will get killed by the system
end

-- Here we use wait_until to turn outlet 4 off at midnight.
function turn_off_light_at_midnight()
    wait_until({hour=0,min=0})
    OFF(4)
end

-- Here's an example function with loops. wait_until sleeps until a specified time
-- *** NOTE: You don't need to add this function to use it. It is built-in to the scripting server.
-- * wait_until parameters *
-- day - the day of the month, starting with 1
-- month - the month, January = 1
-- year - the year, with century
-- wday - the day of the week, Sunday = 1
-- yday - the day of the year, January 1 = 1
-- hour - the hour
-- min - the minute
-- sec - the second
-- ** It is not advised to perform exact matches on seconds since delays of internal
-- operations may be greater than 1 second.
-- *****
function wait_until(conditions)
    repeat
        local ok=true
        local date=os.date("t")
        for k,v in pairs(conditions) do
            if type(v)=="function" then
                ok=v(date[k])
            else
                ok=date[k]==v
            end
            if not ok then
                break
            end
        end
        if not ok then
            delay(1)
        end
    until ok
end

-- EPCR5 - EPCR7 only
-- Log some meter readings to the system log
function log_meter_readings()
    LOG("Old style of logging")
    LOG(string.format("Bus A voltage: %g, bus A current: %g",meter.buses[1].voltage,meter.buses[1].current))
    LOG(string.format("Bus B voltage: %g, bus B current: %g",meter.buses[2].voltage,meter.buses[2].current))

    log.info("This is the new format for logging")

    if(meter.buses[1].voltage > 95 and meter.buses[1].voltage < 130) then
        log.notice("Bus A voltage: %g, bus A current: %g",meter.buses[1].voltage,meter.buses[1].current)
    else
        log.warning("Warning! Bus A voltage: %g, bus A current: %g",meter.buses[1].voltage,meter.buses[1].current)
    end

    if(meter.buses[2].voltage > 100) then
        log.info("Bus B voltage: %g, bus B current: %g",meter.buses[2].voltage,meter.buses[2].current)
    else
        log.warning("Low Voltage Warning - Bus B voltage: %g, bus B current: %g",meter.buses[2].voltage,meter.buses[2].current)
    end

    if(meter.buses[2].voltage > 120) then
        log.notice("Bus B voltage: %g, bus B current: %g",meter.buses[2].voltage,meter.buses[2].current)
    else
        log.warning("Bus B voltage: %g, bus B current: %g",meter.buses[2].voltage,meter.buses[2].current)
    end
end

-- Reverse cycle - Cycle a switch on, then off
-- Remember that the "ON" speed between switches is limited by the "On sequence delay" in the Setup page
-- This function can be called from the autoping page and the switch(es) will be passed.
function reverse_cycle(selected_relays)
    count = #selected_relays
    for i = 1, count do
        outlet[selected_relays[i]].on()
    end
end

```

```
    delay(15)  -- Time "on" delay in seconds
    for i = 1, count do
        outlet[selected_relays[i]].off()
    end
end
```

Have a smart script or unique way to use your switch? Let us know!

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