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Distance function definition
% Team 20 - Avalanche Detection
% Nov 12th, Algorithm demo
% Louis Rosenblum, Cayden Seiler, Khristian Jones

Initialization

```
close all;
clear all;
```

Sensor placement

```
s0 = [0 0];
s1 = [100 0];
s2 = [0 100];
s3 = [100 100];
```

Grid design

```
% data structure of all x,y locations for grid points
grid = cell(100,100);

for i = 1:100
    for j = 1:100
    grid{i,j} = [ (10*i-5) (10*j+995)];

    end
end
```

Distance function usage example

```
dist1 = distance(s0,s1);
```

```
dist1 = distance(s0, grid{30,80});
```

Avalanche condition generation

```
% Two random intergers from 1-100 for grid indexes
randx = randi(100,1,1);
randy = randi(100,1,1);

% Generate random signal to noise ratio (1 to 100, with 1 being the
most noise)
signal_to_noise_ratio = randi(30,1,1)

origin_point = {randx,randy};
origin = grid{randx, randy};

% Temp in celsius, -40 C to 10 C
tempc = randi([-40 10],1,1);

% Speed of sound in m/s
speed_of_sound = 331.3 * sqrt(1 + (tempc / 273.15));

signal_to_noise_ratio =
28
```

Calculate distance to sensors

```
d0 = distance(s0,origin);
d1 = distance(s1,origin);
d2 = distance(s2,origin);
d3 = distance(s3,origin);

% Calculate difference in distance from sensors 1-3 to reference sensor 0
delta1 = d1 - d0;
delta2 = d2 - d0;
delta3 = d3 - d0;

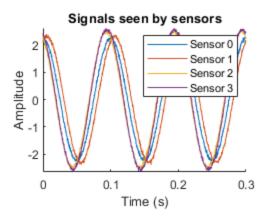
% Calculate amplitude decay

decay0 = 100000000/(4*pi*d0^2);
decay1 = 100000000/(4*pi*d1^2);
decay2 = 100000000/(4*pi*d2^2);
decay3 = 100000000/(4*pi*d3^2);
```

Signal Generation

```
%figure();
t = 0:1/3413:0.3;
% Generate original avalanche signal
```

```
signal0 = decay0 .* cos(10*2*pi.*t);
% Shift each signal to match distance travelled to each sensor
wavelength = speed of sound/10;
shift1 = delta1/wavelength;
shift2 = delta2/wavelength;
shift3 = delta3/wavelength;
% Generate signals received by each sensor
signal1 = decay1 .* cos(10*2*pi.*(t-shift1/10));
signal2 = decay2 .* cos(10*2*pi.*(t-shift2/10));
signal3 = decay3 .* cos(10*2*pi.*(t-shift3/10));
signal0_orig = signal0;
signal1 orig = signal1;
signal2_orig = signal2;
signal3_orig = signal3;
% Add gaussian noise
signal0 = awgn(signal0,signal_to_noise_ratio);
signal1 = awgn(signal1,signal_to_noise_ratio);
signal2 = awgn(signal2,signal_to_noise_ratio);
signal3 = awgn(signal3,signal_to_noise_ratio);
% Plot signals received by sensors
figure()
subplot(2,4,[1 2]), hold on
plot(t,signal0);
plot(t,signal1);
plot(t,signal2);
plot(t,signal3);
legend('Sensor 0', 'Sensor 1', 'Sensor 2', 'Sensor 3');
title("Signals seen by sensors");
xlabel("Time (s)");
ylabel("Amplitude");
amplitude = max(signal0(:));
noise0 = signal0 - signal0_orig;
noise1 = signal1 - signal1_orig;
noise2 = signal2 - signal2 orig;
noise3 = signal3 - signal3_orig;
```



Noise analysis

```
zero = zeros(1,1024);
noise_avg = [ ];
% Generate 100 unique sets of white noise
for k = 1:100
    % One noise signal for each sensor
    noise0 = awgn(zero,signal_to_noise_ratio);
    noise1 = awgn(zero,signal_to_noise_ratio);
    noise2 = awgn(zero,signal_to_noise_ratio);
    noise3 = awgn(zero,signal_to_noise_ratio);
    % Sum noise signals
    noise = noise0 + noise1 + noise2 + noise3;
    % Detect magnitude of 10hz frequency from fft
    noise_fft = fft(noise);
    P2 = abs(noise_fft/1024);
    P1 = P2(1:1024/2+1);
    P1(2:end-1) = 2*P1(2:end-1);
    val = P1(4);
    noise_avg = [noise_avg val];
end
```

```
% Calculate average magnitude and standard deviation
deviation = std(noise_avg);
average = mean(noise_avg);
```

Algorithm execution

```
% Pass sensor locations, filtered sensor data, grid layout, speed of
% sound, and noise sampling into the geolocation algorithm

[guess, height] =
    algorithm(s0,s1,s2,s3,signal0,signal1,signal2,signal3,grid,speed_of_sound,deviati

T_score_of_detection =
    583.0232

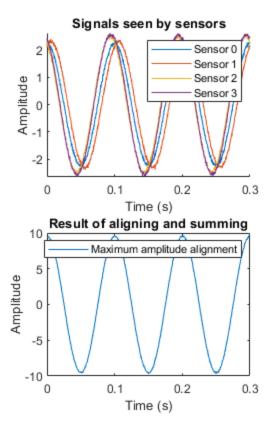
The system is 100

percent confident a 10hz infrasound signal is present

T_score_of_geolocation =
    1.4895

The system is 93.1800

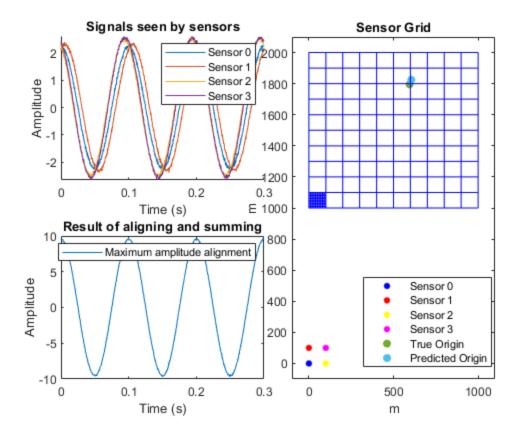
percent confident it has correctly predicted the origin location
```



Plot

```
% Sensors
subplot(2,4,[3 4 7 8]);
gscatter(0,0,'Sensor 0', 'b'),hold on
gscatter(0,100,'Sensor 1', 'r');
gscatter(100,0,'Sensor 2', 'y');
gscatter(100,100,'Sensor 3', 'm');
xlim([-100 1100]),ylim([-100 2100]);
% True and predicted origin
scatter([origin(1)],[origin(2)],'filled');
scatter([guess(1)],[guess(2)],'filled');
legend('Sensor 0', 'Sensor 1', 'Sensor 2', 'Sensor 3', 'True
Origin', 'Predicted Origin');
title("Sensor Grid");
% Grid points
x1 = [];
y1 = [];
% One square filled to 100x100 resolution
for x = 1:10
    for y = 1:10
```

```
z = grid\{x,y\};
        k1 = [(z(1) - 5) (z(1) +5) (z(1) +5) (z(1) -5) (z(1) -5)];
        k2 = [(z(2) + 5) (z(2) +5) (z(2) -5) (z(2) -5) (z(2) +5)];
        x1 = [x1 k1];
        y1 = [y1 k2];
    end
    plot(x1,y1,'b','HandleVisibility', 'off'), hold on;
    x1 = [];
    y1 = [];
end
% 10x10 resolution
for x = 1:10
    for y = 1:10
        z = grid\{x*10,y*10\};
        k1 = [(z(1) - 50) (z(1) +50) (z(1) +50) (z(1) -50) (z(1) -50)]
 - 45;
        k2 = [(z(2) + 50) (z(2) + 50) (z(2) -50) (z(2) -50) (z(2) +50)]
 - 45;
        x1 = [x1 k1];
        y1 = [y1 k2];
    end
    plot(x1,y1,'b','HandleVisibility','off'),xlabel("m"),ylabel("m")
    x1 = [];
    y1 = [];
end
hold off;
```



Error calculation

```
d_1 = distance(s0,origin);
d_2 = distance(s0,guess);

geolocation_percent_error = sqrt((d_2 - d_1)^2)/d_1 * 100;

fprintf('\n');
fprintf('\n');
fprintf("The actual error of the origin prediction is")
disp(geolocation_percent_error);
fprintf("percent")
fprintf('\n');
fprintf('\n');
The actual error of the origin prediction is 1.6722

percent
```

Prediction algorithm definition

```
function [predict, amp] =
 algorithm(s0,s1,s2,s3,signal_0,signal_1,signal_2,signal_3,grid,speed,deviation1,a
   amp = 0;
   amplitude = 0;
   predict = {1,1};
   data = [];
   % Iterate through all grid points
   for i = 1:100
        for k = 1:100
            % Calculate distance from current grid point to each
 sensor
            distance0 = distance(s0,grid{i,k});
            distance1 = distance(s1,grid{i,k});
            distance2 = distance(s2,grid{i,k});
            distance3 = distance(s3,grid{i,k});
            % Determine difference in distance to reach sensor 1-3
 compared
            % to reference sensor 0
            delta_1 = distance1 - distance0;
            delta_2 = distance2 - distance0;
            delta_3 = distance3 - distance0;
            % Calculate wavelength from speed of sound
            wave_length = speed/10;
            % Calculate phase shifts from wavelength
            shift 1 = delta 1/wave length;
            shift_2 = delta_2/wave_length;
            shift 3 = delta 3/wave length;
            % Boost amplitude according to distance travelled
            decay_0 = (4*pi*distance0^2)/100000000;
            decay_1 = (4*pi*distance1^2)/100000000;
            decay_2 = (4*pi*distance2^2)/100000000;
            decay_3 = (4*pi*distance3^2)/100000000;
            % Shift signals 1-3 accordingly, in attempt to match
 signal 0
            signal0_shift = signal_0;
            signal1_shift = circshift(signal_1,round(-
shift_1*1024/3));
            signal2_shift = circshift(signal_2,round(-
shift_2*1024/3));
            signal3_shift = circshift(signal_3,round(-
shift 3*1024/3));
```

```
% Sum all four signals
           beamformed = signal0_shift + signal1_shift + signal2_shift
+ signal3 shift;
           % Calculate root mean square ampltitude
           amplitude = mean(sqrt(beamformed.^2));
           data = [data amplitude];
           % Highest amplitude result survives as the prediction
until
           % another point produces one higher
           if amplitude > amp
               amp = amplitude;
               predict = grid{i,k};
               beamformed_plot_final = beamformed;
           end
       end
   end
   % Plot the beamformed signal
   t = 0:1/3413:0.3;
   subplot(2,4,[5 6]);
   plot(t,beamformed_plot_final);
   title("Result of aligning and summing");
   xlabel("Time (s)");
   ylabel("Amplitude");
   legend('Maximum amplitude alignment');
   % Analyze magnitude of 10hz frequency inside signal from fft
   x1 = fft(beamformed);
   P2 = abs(x1/1024);
   P1 = P2(1:1024/2+1);
   P1(2:end-1) = 2*P1(2:end-1);
   amp 10 = P1(4);
   % Calculate probability of signal detection
       T_score_of_detection = (amp_10 - average1)/(deviation1)
       prob = tcdf(T_score_of_detection,99) * 100;
       fprintf('The system is ');
       disp(prob);
       disp('percent confident a 10hz infrasound signal is present');
   % Calculate geolocation accuracy probability
   data_mean = mean(data);
   data std = std(data);
   T_score_of_geolocation = (amp - data_mean)/data_std
   prob = tcdf(T_score_of_geolocation,9999) * 100;
```

```
fprintf('The system is ');
  disp(prob);
  disp('percent confident it has correctly predicted the origin location');
end
```

Distance function definition

```
function dist = distance(p1,p2)
    a = p2(1);
    b = p2(2);
    dist = sqrt(abs((p2(1) - p1(1))^2 + (p2(2)-p1(2))^2));
end
```

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