LAN LU

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ED	UCA'	TIO	N

Southern University of Science and Technology, Shenzhen, China

Sep.2018 - Present

Bachelor in Computer Science and Engineering (CSE), expected June 2022

GPA: 3.91/4.00 Rank: 1/153

EXPERIENCE

Research Assistant, Southern University of Scienceand Technology

Sep.2020 - Present

Worked on **similarity search** for large-scale datasets supervised by

Prof. Bo Tang and Prof. Xiao Yan

Teaching Assistant, Southern University of Science and Technology

Jan..2021 - Jun.2021

Assisted in teaching the course Java programming

RESEARCH PROJECT

Efficient Maximum Inner Product Similarity Search

Nov.2020 - Mar. 2021

Research Project

Supervisor: Prof. Bo Tang and Prof. Xiao Yan

To speed up the large-scale maximum inner product similarity search, we propose a CPU-GPU hybrid system which achieves both short query processing time and high result quality. Compared with FAISS, this system has significantly shorter query processing time at the same recall.

- Provide norm-based pruning according to Cauchy-Schwarzinequality
- Implement residue-based pruning from RQ technique
- · Realize and prove hash-based pruning

Efficient Similarity Search based on Graphs

Mar. 2021 - Present

Research Project

Supervisor: Prof. Bo Tang and Prof. Xiao Yan

To further speed up the large-scale similarity search on GPU, we are looking for the design which describes similarity relationships between items with proximity graphs to avoid unnecesary computing. This project is currently ongoing and status will be updated monthly.

NOTABLE COURSE PROJECT

Pintos - Enhance A Simple Operating System Framework

Mar.2021 - Present

Pintos is a simple operating system framework for the 80x86 architecture. We need

to practice on it by strengthening its support in thread-level.

- Implement some fundamental system calls and an efficient alarm clock
- Implement the priority scheduling with priority donation and multilevel feedback queue scheduling.
- Test Pintos with GDB

Influence Maximization and Reversi for AI

Sep.2020 - Dec.2020

Individual Course Project n code

Influence Maximization is the problem of finding a small subset of nodes in a social network that could maximize the spread of influence.

Reversi is a classical game with two players online for competing. Player with more pieces on the board will be the winner.

• Rank top 10% in the performance contest in my class

Canteen Defense for OOAD - A Tower Defense Game

Sep.2020 - Dec.2020

Group Course Project

n code

Canteen Defense is a unity-based tower defense game. Scripts for it realized design patterns including prototype pattern, observer pattern and singleton pattern.

HONORS AND AWARDS

1 st Prize, Scholarship for Outstanding Student(5%)	Sep.2020
1 st Prize, Scholarship for Outstanding Student Bronze Medal, China Collegiate Programming Contest, Xiamen Site Scholarship for Outstanding Fresher	Sep. 2019 Oct .2019 Sep.2018
EXTRA ACTIVITIES	
Minister of College Student Union	2019 - 2020
Participating in Model United Nations Conferences: • NHSMUN, FDUIMUN, CSCMUN	2016 -
Practicing the saxophone and Chinese Guzhen	2018 2008 - Present