

Conception du projet UML - JAVA

Diagramme de Cas d'Utilisation

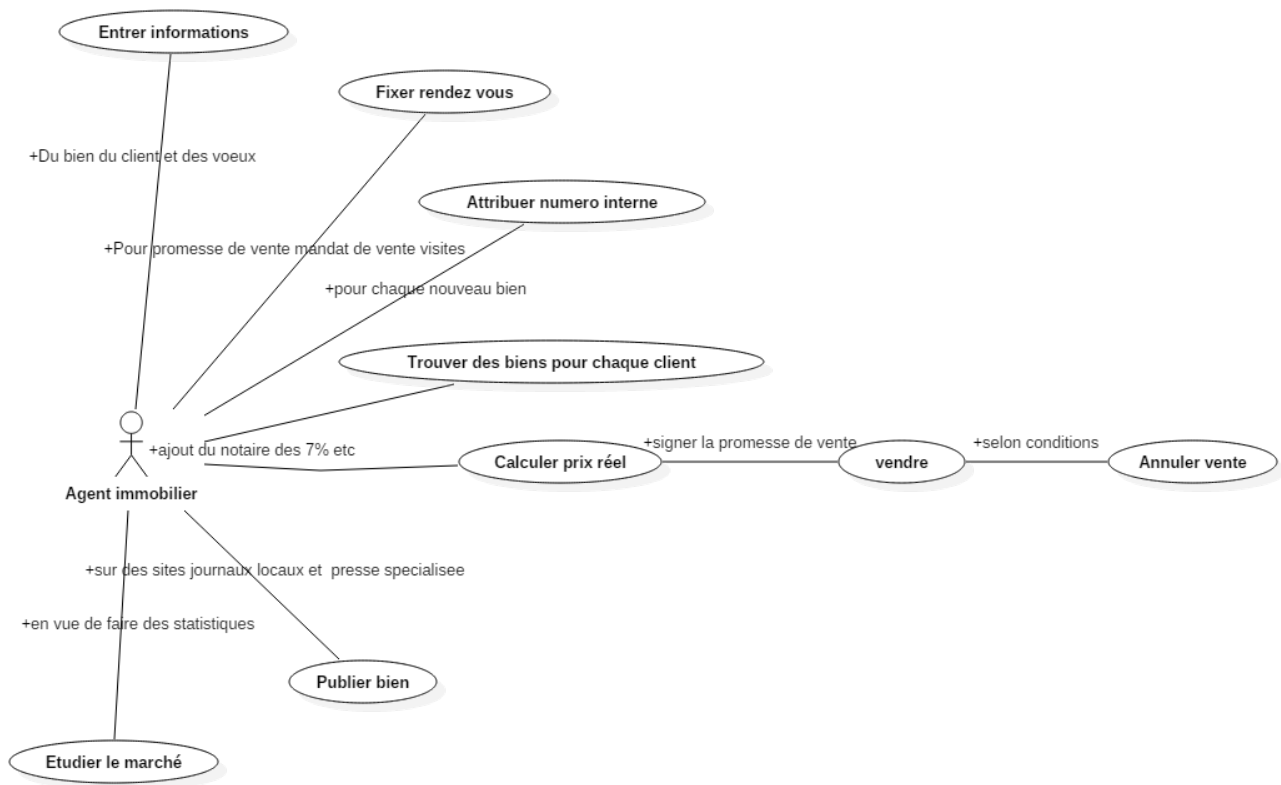


Diagramme de classe

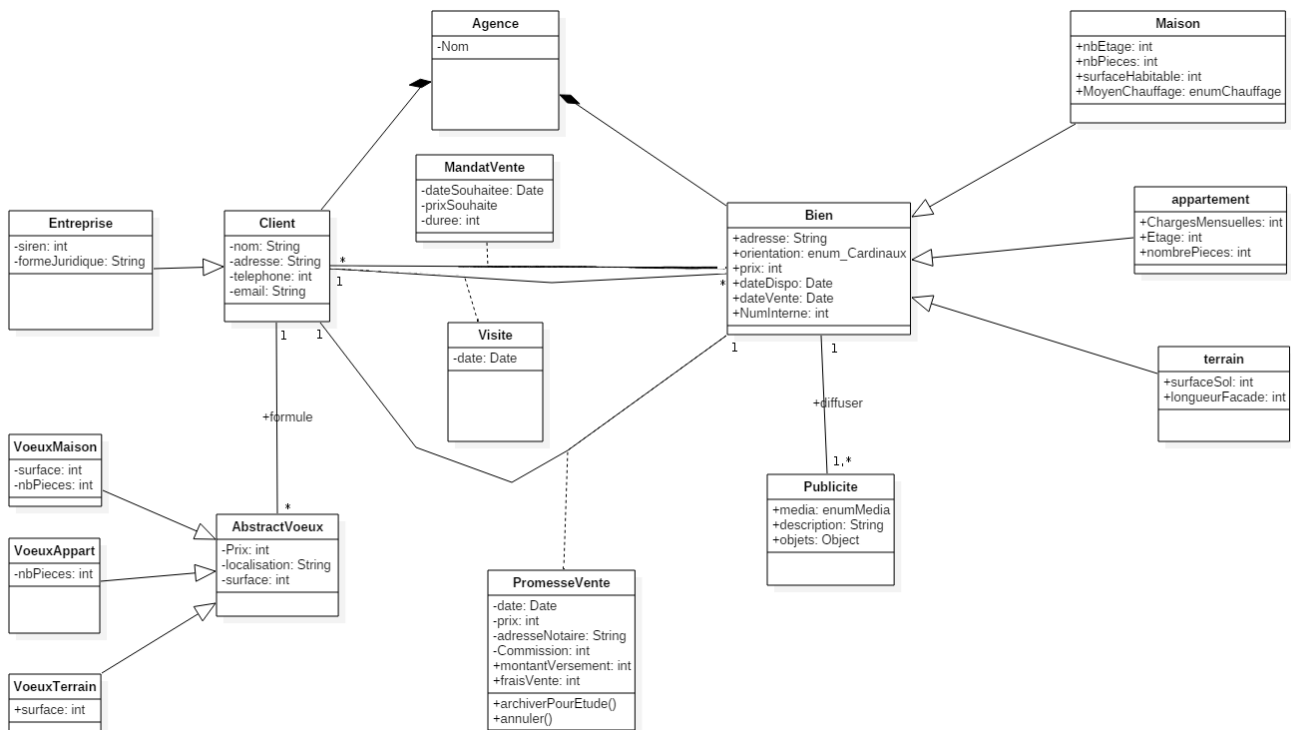
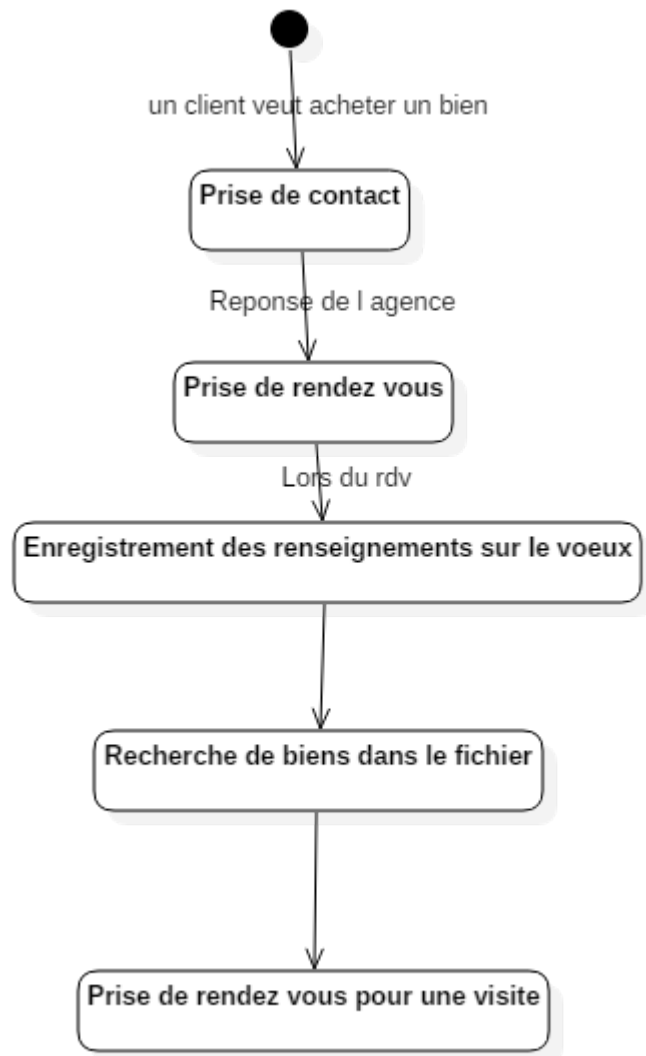


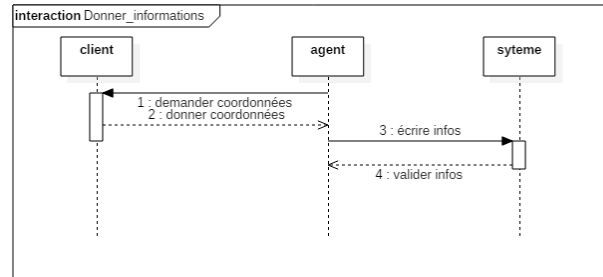
Diagramme d'activité

Enregistrement d'un acheteur potentiel

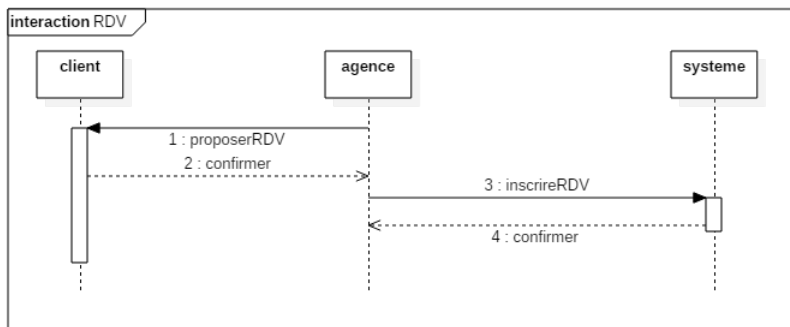


Diagrammes de séquence

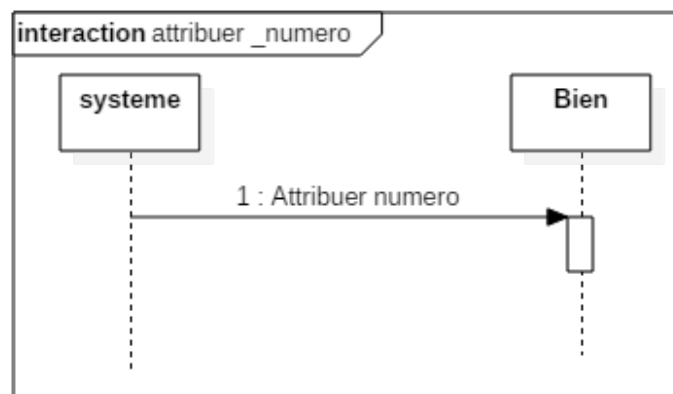
Donner informations



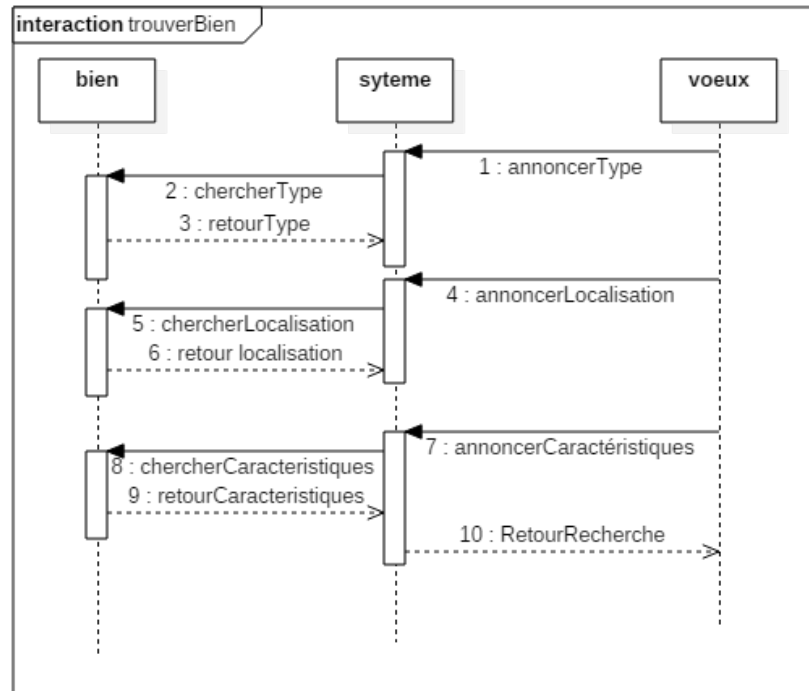
Prendre RDV



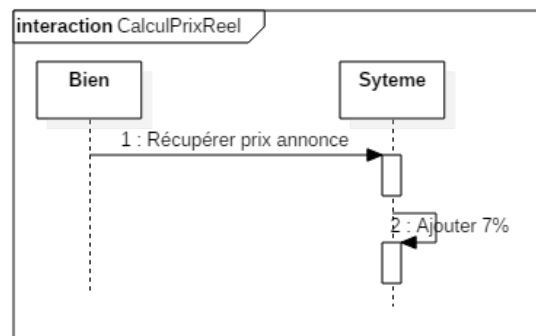
Attribuer numéro à un bien



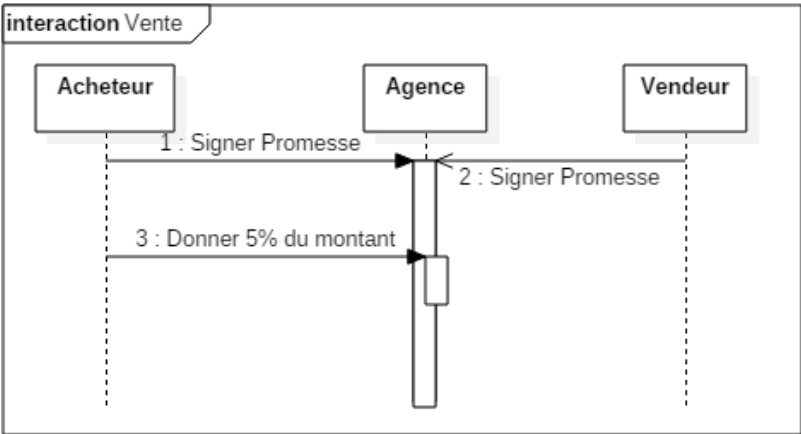
Trouver un bien correspondant à un acheteur potentiel



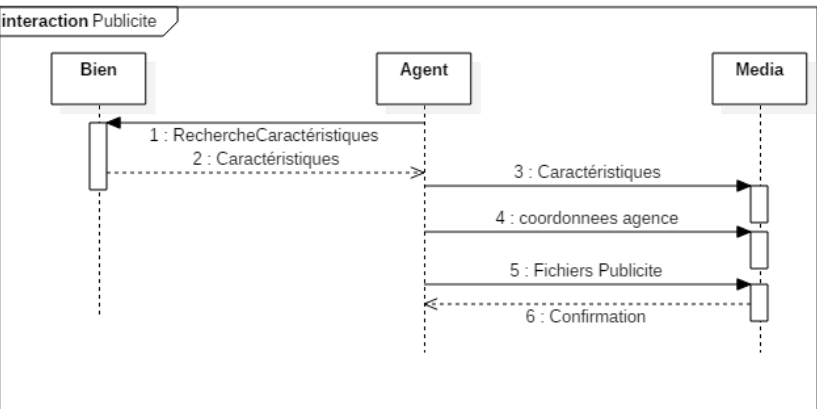
Calculer prix réel



Signer Promesse de
vente



Promouvoir un bien



Etudier le marché

