

# PictsManager

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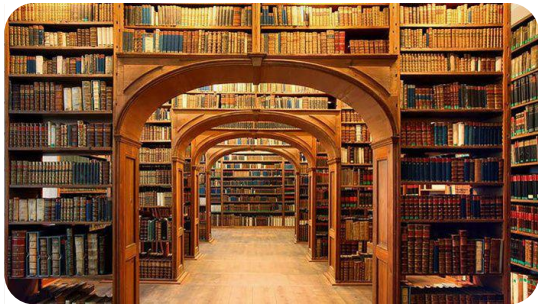
Kick-off

T8 - Application Development

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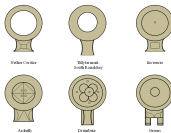
T-DEV-800

# Working with pictures

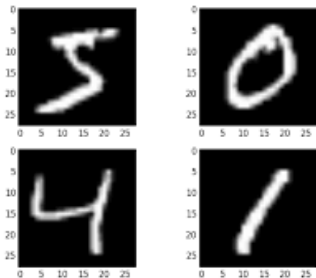


Huge amount of Data,  
most of it is not relevant.

Plus people like to share them,  
which implies many challenges...



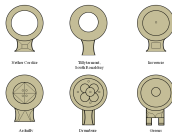
# Data compression



Pixel by pixel storage may be inefficient.

Machine learning algorithms can help for:

- reducing the number of colors,
- factorizing storage.



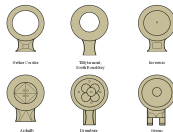
# Building a database

NUMBER.				TABLE.						
2	3	0	8	3	6	2	2	9	3	9
●	●	○	●	●	●	●	●	●	●	●
○	●	○	●	●	●	○	○	●	●	●
○	○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	●	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○	○

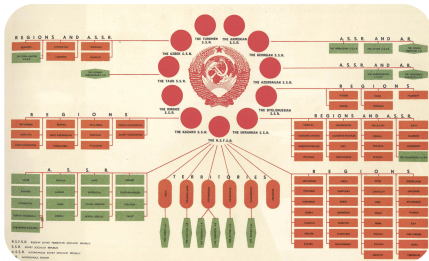
Choosing a storage system involves many parameters.

Some systems make research very efficient, other are good at aggregating data sources.

Select the system that minimizes complexity.

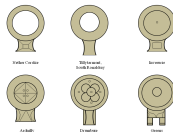


# Roles and permissions

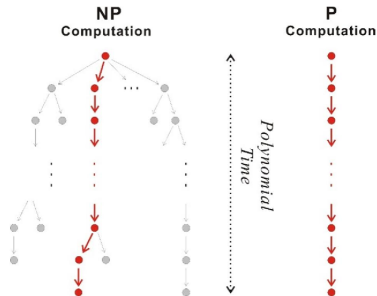


As far as resources are concerned, unnecessary duplication is a plague.

A system based on views could avoid this, but requires handling of permissions.

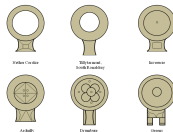


# Complexity assessment

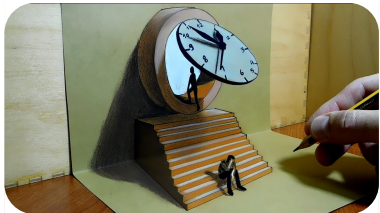


Depending on chosen algorithm,  
queries can be efficient or exhaustive.

Focus on complexity rather than implementation.



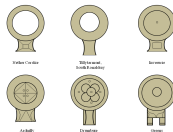
# Back to the project



Implement a data gallery with functionalities.

Delegate as much effort as possible to your back.

Consider security, space and time efficiency as a whole.



# Any questions

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