Critique on RushTracker - team Random Engineers

from team r1

content critique

- compelling reason, none of us are affiliated but we all understand your purpose
- just based on the concepts, it's not clear what the purpose of an 'action' is

format critique

- documentation comes out overwhelming
  - should separate stuff into sections
  - bullets for goals would be nice
- design challenges should be easier to read
  - solution vs alternative, pros/cons
- workflow diagram is cluttered & overwhelming. the events/rushees blend in together, try to separate them
- wireframe for rushee view and brother account page is hard to read, using a ruler with paper diagrams helps

MVP

- UI
  - clear and reasonable
  - presentation looks cool, serves the purpose and goals well