

## Use Case I2: Detailed Description

Use Case Name: Manage a Mission

Scenario: S1: Clear Memory

Brief Description: With the System Running, the User Stops a mission on the iButton device.

Actors: User

Related Use Cases: N/A

Stakeholders: Users who want to stop a mission on the iButton for the purpose of starting another mission, or recording the data of the current stopped mission.

Preconditions: The System is running, the iButton is connected to the receptor or another reading device. The iButton receptor or other reading device is connected to the computer.

Postconditions: The Mission on the iButton is stopped.

### Flow of Events

User	System
1. Request the current iButton mission stopped	
	2. Stops the mission
	3. Indicates to the User the iButton mission is stopped.

### Exception Conditions

2a. If the Mission Cannot be stopped in the iButton, then the system indicates the error to the user with a possible reason (One Wire Network issues, One Wire Device issues).