

Control Countdown Clock–Initializer Countdown Clock

Main Success Scenario

1. Flight Controller Instructs the System to set a countdown time
2. System requests Flight Controller to enter a time
3. Flight Controller enter a new countdown time
4. System sets the new time
5. System displays the new countdown time to all observers

Alternate Scenarios:

- 3a. If the Flight Controller Enters a Negative Countdown time, then the System Indicates an error: instructing the Flight Controller to reenter a non-negative time
- 3b. If the Flight Controller Enters a non-numeric time, then the System Indicates an error: instructing the Flight Controller to reenter an all numeric value