Use Case 1: Monitor Pre-Launch

Scenrio: Monitor Delivery System-Monitor Rocket

Scope: LaunchSimulator Level: Flight Controler Goal Primary Actor: Flight Controller

Related Use Cases: None Stakeholders & Interrests:

• Flight Controller: Wants to monitor the Rocket during Pre-Launch for Pre-Launch Validity (coninue, hold or abort)

- Engineer/Technicians: Wants to monitor the Rocket during Pre-Launch to aprise the Flight Controller to the condition of Pre-Launch
- Astronaut: Wants to monitor the Rocket during Pre-Launch

Pre-Conditions: The Countdown has started and in Pre-Launch

Post-Conditions: The Countdown at 0, the System transitioned to Initiate Launch

Main Success Scenorio:

Flight Controller	System
	1. Reports the current velocity of the
	Rocket
	2. Requests the State of the Current
	Stage
	3. Returns the State of the Current
	Stage
	4. Repeats 2 & 3 for all Stages in the
	Rocket
	5. Repeats 1-4 for the duration of the
	Countdown
	6. For the Last Stage, reports the
	State of the Capsule
	7. Reports Countdown at 0
8. Initiate Launch	
	9. Transitions to Initiate Launch

Alternative Flows:

- 1a. During the entire Countdown, the System reports any velocity during Pre-Launch as anomalous. Flight Controller determines course of action (hold, abort or not abort).
- 3a. During the entire Countdown, If the System reports any anomalous data related to any of the Stages, then the Flight Controller determines the course of action (hold, abort or not abort). item[6a.]Durring the entire

Countdown, if the System reports any anomoulous Capsule data, then the Flight Controller determines the course of action (hold, abort, not abort)

Special Requirements

• The System returns several data points for each Stage (which makes up the Stage State). This data needs documentation in related Use Case scenarios

Technology & Variations List:

- Different Rockets will have different number of Stages
- The Capsule differs based on mission

Frequency of Occurrence: Dependant upon frequency of Launch

Open Issues:

• Is this writeup truthfully neccessary?