

**Play Game—NEEDS TO CHANGE!!!!!!!!!!**

1. Player indicates the desire to play a game
2. System asks Player to enter an unsolved puzzle
3. Player enters the unsolved puzzle
4. System displays the unsolved puzzle
5. Player tells system to Play the Game (solve the puzzle)
6. System solves the puzzle and displays the results
7. System stops once the puzzle is completely solved
8. System displays the completely solved puzzle