

## **Play Game**

*Main Success Scenario:*

1. Player commands System to play the game
  - (a) Solve the puzzle
2. System solves the puzzle
3. System displays the solved parts of the puzzle solution “while solving”
4. System stops once the puzzle is completely solved
5. System displays the completely solved puzzle

*Alternate Scenarios:*

- 2a, 3a. If the puzzle cannot be solved, then the System indicates to the Player of such