

Start New Game*Main Success Scenario:*

1. Player indicates the desire to start a new game
2. System asks Player to enter an unsolved puzzle
3. Player enters an unsolved puzzle via:
 - (a) Text File
 - (b) Direct User Input
4. System displays the unsolved puzzle

Alternative Scenarios:

- 3aa. If the Unsolved Puzzle Text File cannot be opened, then the System indicates that to the Player