

Object

```
graph BT; BombSite --> StaticObject; StaticObject --> Object;
```

The diagram illustrates a class hierarchy with three levels. At the top is the 'Object' class. Below it is the 'StaticObject' class, which inherits from 'Object' as indicated by an upward-pointing arrow. At the bottom is the 'BombSite' class, which inherits from 'StaticObject' as indicated by another upward-pointing arrow. All three classes are enclosed in rectangular boxes with thick black borders.

StaticObject

BombSite