

Chapter 1

1. ① 可行解的集合 ② 最优的准则 ③ 寻找的解法.

Mathematical Optimization :

$$\begin{aligned} & \text{minimize} && f_0(x) \\ & \text{subject to} && f_i(x) \leq b_i, \quad i = 1, \dots, m \end{aligned}$$

Optimization Variable : the vector $x = (x_1, \dots, x_n)$

Objective function 最优准则: $f_0: \mathbb{R}^n \rightarrow \mathbb{R}$

Inequality Constraints 不等式约束: $f_i: \mathbb{R}^n \rightarrow \mathbb{R}$

Optimal : $x^* \Leftrightarrow \forall z \in \overset{\text{可行解集}}{\text{feasible set}} \left\{ \begin{aligned} & f_i(z) \leq b_i, \quad i = 1, \dots, m \\ & f_0(z) \geq f_0(x^*) \end{aligned} \right\}$



2. Linear Program : if the objective function f_0 and constraint functions are all linear, i.e., $f_i(\alpha x + \beta y) = \alpha f_i(x) + \beta f_i(y)$ for all $x, y \in \mathbb{R}^n$ and $\alpha, \beta \in \mathbb{R}$

Non-linear Program : if one of the above conditions is not linear

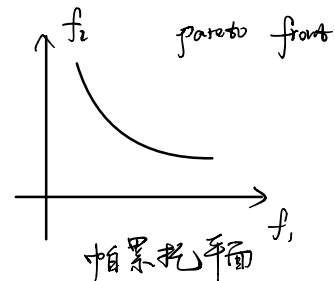
Convex Program: if the objective and constraint functions are convex, which means $f_i(\alpha x + \beta y) \leq \alpha f_i(x) + \beta f_i(y)$ for all $x, y \in \mathbb{R}^n$, $\alpha, \beta \in \mathbb{R}$ with $\alpha + \beta = 1$, $\alpha \geq 0$, $\beta \geq 0$

The convex program is more general than linear program

光滑/非光滑: 但不是个本质上的差别, 而 convex/non-convex 则是一个本质上的差别.
 ↳ 每个点都是可微的.

连续/离散: 针对可行域  / 
 ↳ 一般为 non-convex

单目标/多目标: multiple objective functions



Convex Optimization 研究求解较难的问题, 并非研究例如求 $f_0(x)$ 有难度的问题, 例如 $f_0(x)$ 代表一个人的头发有多少.

3. History

17世纪

Newton Raphson

$$f(x) = 0 \Rightarrow \min f(x)^2$$

19世纪

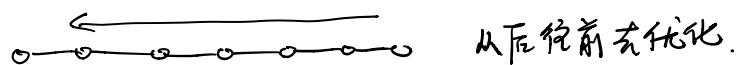
Gauss Siedel Jacobi

$$\begin{cases} f_1(x) = 0 \\ \vdots \\ f_N(x) = 0 \end{cases} \Rightarrow \min \sum_{i=1}^N f_i^2(x)$$

18世纪

Lagrange

1940 Bellman Dynamic Programming



1944 Von Neuman Game Theory

↓
1950 Nash

1939 Kantorovich Linear Programming

↓
1947 Dantzig 单纯形法.

1979 Khachiyan Poly.

1984 Karmarkar 内点法

1990s Non linear

Chapter 2 Convex Sets

1. Affine Sets 仿射集 (凸集的特例)

$$x_1 \neq x_2, x_1, x_2 \in \mathbb{R}^n, \theta \in \mathbb{R}$$

直线

$$y = \theta x_1 + (1-\theta)x_2$$

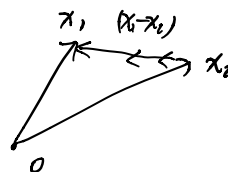
line

$$= x_2 + \theta(x_1 - x_2)$$

线段

line segment

$$\text{Add } \theta \in [0, 1]$$



仿射集: 若 $\forall x_1, x_2 \in C$, 则连接 x_1 与 x_2 的直线也在集合 C 内.

Affine Set

If for any $x_1, x_2 \in C$ and $\theta \in \mathbb{R}$, we have $\theta x_1 + (1-\theta)x_2 \in C$

(e.g., line is affine set, line segment is not an affine set.)

More generalized: If C is an affine set,

$$x_1, \dots, x_k \in C, \theta_1 + \dots + \theta_k = 1, \theta_i \in \mathbb{R}.$$

仿射组合: $\theta_1 x_1 + \theta_2 x_2 + \dots + \theta_k x_k$, then $\theta_1 x_1 + \dots + \theta_k x_k \in C$

proof: $k=3, x_1, x_2, x_3 \in C, \theta_1 + \theta_2 + \theta_3 = 1, \theta_1, \theta_2, \theta_3 \in \mathbb{R}$

$$\frac{\theta_1}{\theta_1 + \theta_2} x_1 + \frac{\theta_2}{\theta_1 + \theta_2} x_2 \in C$$

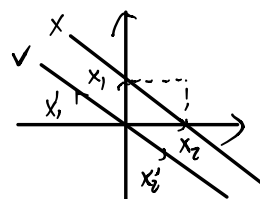
$$(\theta_1 + \theta_2) \left[\frac{\theta_1}{\theta_1 + \theta_2} x_1 + \frac{\theta_2}{\theta_1 + \theta_2} x_2 \right] + (1 - \theta_1 - \theta_2) x_3 \in C$$

$$\theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 \in C$$

□

对于一般的 affine set, $\forall x_1, x_2 \in C, \alpha x_1 + \beta x_2 \in C$ 仅当 $\alpha + \beta = 1$ 时成立, 对于哪些 affine set, $\alpha, \beta \in \mathbb{R}$ 时, 该条件也成立呢?

(引出子空间)



If C is an affine set and $x_0 \in C$, then the set

$$V = C - x_0 = \{x - x_0 \mid x \in C\} \text{ is a } \text{subspace}$$

proof: in the book.

相当于把任意的 affine set 拓展成为一个性质更好的 set.

$\begin{cases} 0 \in V \\ \text{对加法 数域封闭} \end{cases}$

线性方程组的解是一个 Affine set.

Affine Hull 仿射包: 任意集合 C , 构造尽可能小的仿射集.

$$\text{aff } C = \{ \theta_1 x_1 + \dots + \theta_k x_k \mid x_1, \dots, x_k \in C, \theta_1 + \dots + \theta_k = 1 \}$$

2. Convex Set 凸集 (任意仿射集也是凸集)

凸集: 当任意两点之间的线段仍在 C 内.