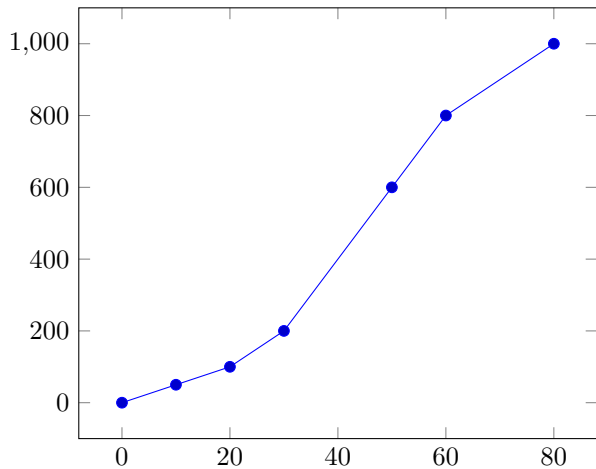


Discarding unbounded coords



Jumps at unbounded coords

