***CS 383 Team LEG***

**Features**

* Invisible Walls
* Background
  + Floor
  + Illusion of movement
    - Box Moving Forward
* Character Development
  + Movement Controls
    - Jump – Hotkey: Space Bar
    - Left - Hotkey:
    - Right - Hotkey:
    - Duck – Hotkey:
      * Short and Fat
    - Tall and Thin Hotkey:
  + Block
    - Later: Character Selection

***Later***

* + Health
  + Score Multiplier interactions
* Obstacle Development
  + Images
  + Purpose
* Music Insertion
* Main Menu
  + Track Selection
  + Help menu
  + Play
  + Exit
  + Options

Later

* + - Sound
    - Hotkey assignment
    - Difficulty
      * Dr. BC Mode
        + Invincible
* HUD
  + Display
    - Score Multiplier
    - Score

**Coding Standard**

**Commenting Standard**

// (Author, Args, Purpose/returns)

**Naming Standard**

* charKitty()
  + NOT
    - Char\_Kitty()

**Note: Global Variables at the top.**

* Detailed naming standard soooo
  + For movement i.e. speed
    - characterSpeed
      * Not speed

**Assignment**

***Jaidin***

1. Music
   1. Pre-Loaded

***Aaron***

1. Background
   1. Floor
   2. Illusion of movement
      1. Box Moving Forward

***Lenin***

1. Obstacle Development
   1. Images
   2. Purpose

***Jeff***

1. HUD
2. Invisible Walls

***Irven***

1. Main Menu
   1. Options
      1. Sound
      2. Hotkey assignment
   2. Track Selection
   3. Help menu
   4. Play
   5. Exit

***Yiqing***

* Character Development
  + Movement Controls
    - Jump – Hotkey: Space Bar
    - Left - Hotkey:
    - Right - Hotkey:
    - Duck – Hotkey:
      * Short and Fat
    - Tall and Thin Hotkey:
  + Block
    - Later: Character Selection

***Later***

* + Health
  + Score Multiplier interactions