



Who went and how

- Hi, my name is Sasha ; I specialize in web application development. I've been interested in programming since I was 12. I started with website development, freelancing from the age of 17.
- Quite sociable, very capable guy, really learning fast. As a teenager, participated in a semi-professional cs:go league, was in the role of captain
- I am fond of artificial intelligence, machine learning, automation of everyday life. I read a lot of technical literature, look through conferences and work out in practice. Here it is necessary to tell a little more about my feature. I believe that the fastest way, but also the most difficult way of learning is learning by practice, so. I spend most of my time practicing and consolidating ready-made skills

In general, I like to coding and live by it

- I have been doing 3D and 2D graphics for more than 6 years
 - o Blender, 3D Max, Maya
 - Substance Painter, Mixer/Bridge
 - o Marvelous Designer
 - o Photoshop, Figma, Illustrator

Skills and experience

- .NET, C#, ASP NET, EntityFramework, Dapper
 - I have been writing in c# for more than 3 years. There are a lot of web applications written in ASP, a
 lot of experience working with MSDI and AutoFac IoT containers. I also own AutoMapper, Moq,
 Benchmark.NET
- JS/TS, Node.js, React
 - As I wrote earlier, I have been doing frontend development since childhood, I started doing
 Node.js and react in depth a year ago. Have little experience writing client-side in Angular, Vue
- Docker, Redis, RabbitMQ, PostgreSQL, SQLite, ElasticStack
 - I've been in deploy for about a year, I feel very comfortable in unix, windows. Set up integration of microservice and narrowly focused corporate applications
- System Design, OOP, SOLID, Design Patterns, DDD, CQRS
 - Developed and designed systems with Clean Architecture and DDD application. I have also designed and have experience working with microservice architecture, I am familiar with most design patterns

Secondary study

- I have loved **cpp** very much since I was 16, and I am still fond of low-level languages. Recently I started to study **Rust**. He wrote mini utilities for unix systems, **high-performance** parsers, **voice assistants**
- I love games insanely, from the side of the idea. I love making games. I work a lot in UE4, recently switched to UE5
- CPP(11, 14, 17),
 - boost
 - o SDL2
- · vcpkg, conan
- Cmake

Work experience

Energosfera

C#, ASP NET

2021 - For Now

- Independent project management
- Successful application development on .NET, 1C
- Development of services and a monolithic web application on ASP.NET Core
- Integration of solutions for working with commercial equipment
- Participation in the planning of architectural solutions
- Code analysis and refactoring

Pet projects

- 1. <u>Garther</u> an open project on a production-ready forum engine on a microservice architecture using the DDD, 12FA approach
- 2. Otto Microservice weather checker web application on docker with a web interface on React, according to the 12FA approach
- 3. <u>Sharee</u> a commercial web server for exchanging local changes for an internal relational database with its own authorization on tokens and the interface on RazorPages
- 4. <u>AlercroyBot</u> my open source template project for telegram bot with quick command settings when launching the application with documentation

Educations

- Quantorium 2011 2016
 - o Graduated from the school of additional education in the IT, Hi Tech division
- Secondary Special Education 2018 2023
 - o Graduated with honors from the Polytechnic College

Contacts

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