You are required to create a program using VS2019 and c++ to mimic the behavior of a cup of dice.

The solution should include a method which take the number of faces as a parameter and returns the dice result.

The main line of the program should ask the user how many sides on the dice and then roll the dice 10 times displaying the results.

Points to remember dice never roll a zero, each time I use the program I should get different results (almost always)