

WORKSHOP 1

Company Event and Training Registration Management System

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BITM S1G1

The background features abstract blue watercolor splashes on the left side, transitioning into a white background with scattered gold dots and faint circular patterns. A gold wireframe geometric shape, resembling a complex polyhedron, is positioned on the left, partially overlapping the blue watercolor. The text 'Chapter 1' is written in a dark blue serif font, centered horizontally above the main title.

Chapter 1

INTRODUCTION

Project Background

The Company events and training registration management system is designed to manage the registration process of various types of company events such as internal training, seminars, and workshop. This system provide efficiency to collect events details, tutors' information and staff information. The purpose of creating a system for registration is to build a platform for people easy to search and apply events.

Project Statement

Many organizers still rely on manual methods such as using paper-based registrations and email, to distribute event information. This may lead to mistakes and inefficiencies because the time required to distribute event information is longer. And mistakes are not allowed since it may result in confusion among tutors and staffs and will even affect the event's reputation.

Objectives

- To study the problem that is faced by the company for managing the registration of educational events and training.
- To develop and design company events and training registration management system.
- I.To generate report for company events and training registration management system that was created for this project.

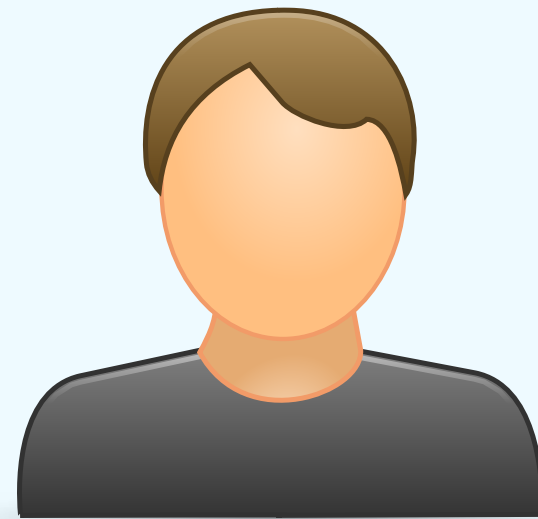
Project Significance

- Reducing the risk of miscommunication
- Improving event management efficiency
- Reach company's strategic goals

Target users



Admin



Tutor



Staff

Scopes

Sign up

Admin, tutors and staff can register their own information by using user ID, username, age, gender, phone number and password.

Login

Admin, tutors and staff can login by entering the correct username and password.

Add/ Delete/ Update

Admin able to add, delete, and update tutor, staff and events information. Tutors can add and update events and their own information in the system, while staff can only update their own information.

Display table

Admin able to display all the records in the system. Tutors can view their events, tutors list, staff list and list of attendees that registered for their event. staffs are only able to display the events list to registration.



Chapter 2

SYSTEM ANALYSIS



Problem Description

As we know there are many companies still using manual methods to record the registration of the events such as seminars, workshop and internal training. A lot of time will be spent on managing the process of registration. Some mistakes might happen when using manual method, such as missing documents, since they mostly use paperwork to record and cause inefficiency.

Problem Decomposition

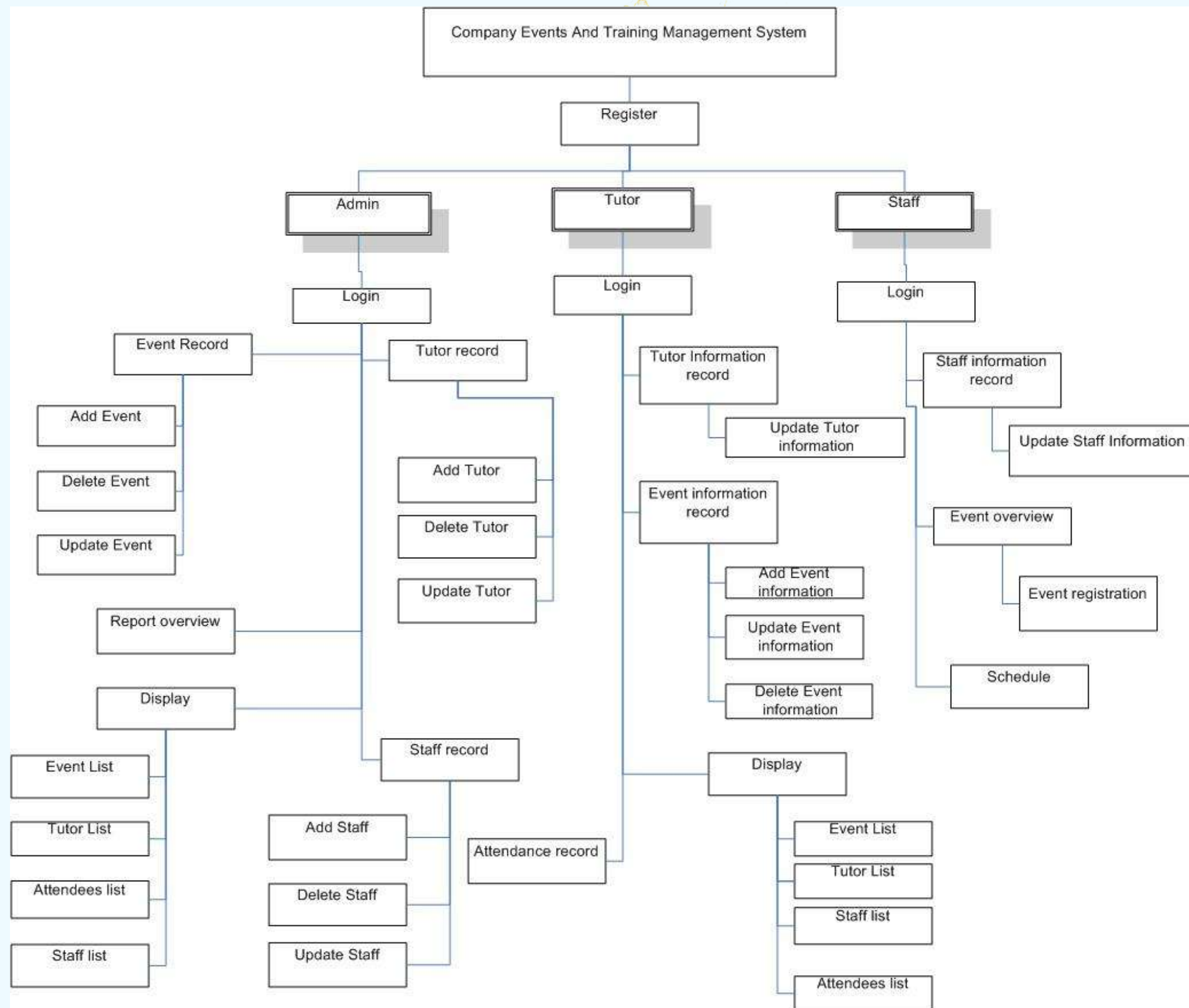
- Admin able to manage all information of admin, tutor, staffs and events by add, delete and update.
- Tutor and staff can only manage their own information.
- Admin and tutor able to view total number of staffs who attend the events that provide by company easily that have record by system.




Project Significance

- 1 Reducing the risk of miscommunication
- 2 Improving event management efficiency
- 3 Reach company's strategic goals

Structure Chart

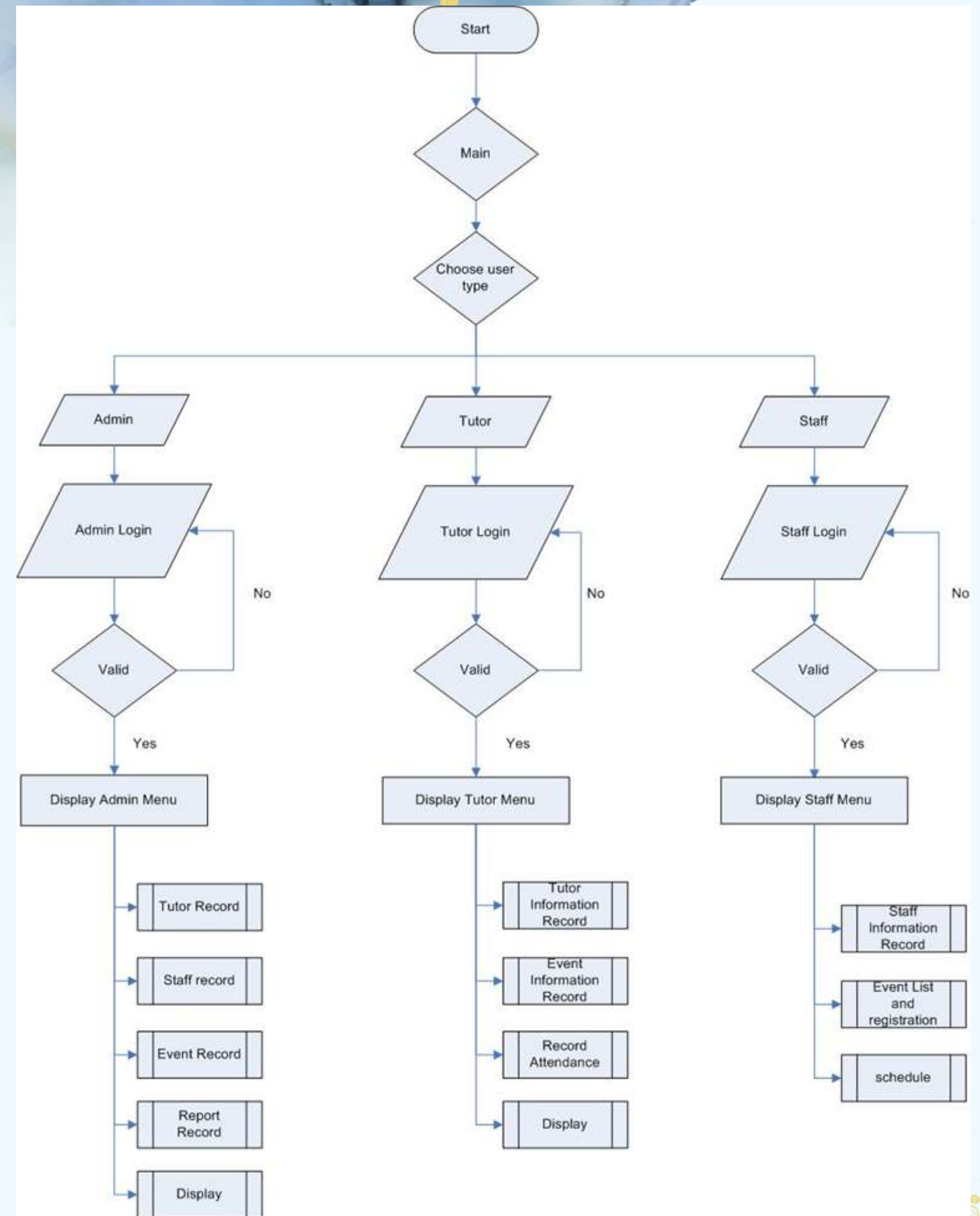


The background features a light blue and white watercolor wash. In the top left, there is a large, irregular blue and white splash. In the top right, several gold-colored, textured circular shapes of varying sizes are scattered. In the bottom right, there is a blue watercolor splash and a series of horizontal, wavy gold lines.

Chapter 3

System Design

Flow Chart



Admin	
PK	<u>Admin_ID</u>
	Admin_Name
	Admin_Age
	Admin_gender
	Admin_Tel
	Admin_Password

Events	
PK	<u>Events_ID</u>
	Events_Name
	Events_Date
	Events_Time
	Events_Venue
	Events_capacity
FK	Tutor_Name

Tutor	
PK	<u>Tutor_ID</u>
	Tutor_Name
	Tutor_age
	Tutor_gender
	Tutor_Tel
	Tutor_Password

Employee	
PK	<u>Staff_ID</u>
	Staff_Name
	Staff_age
	Staff_gender
	Staff_Tel
	Staff_Password

EventsRegistration	
PK,FK	<u>Events_ID</u>
PK,FK	Staff_ID
	Attendance

add

include

register

Entity Relation Diagram (ERD)

Data Dictionary

Admin

Attribute name	Data type and size	Range	Not null?	Default value	Unique?	PK or FK	FK reference table
Admin_ID	INT (11)		Yes		Yes	PK	
Admin_Name	VARCHAR2 (50)		Yes				
Admin_Age	INT(3)		Yes				
Admin_Gender	VARCHAR2 (7)		Yes				
Admin_Tel	VARCHAR2 (20)		Yes				
Admin_Password	VARCHAR2 (20)		Yes		Yes		

Tutor

Attribute name	Data type and size	Range	Not null?	Default value	Unique?	PK or FK	FK reference table
Tutor_ID	INT (11)				Yes	PK	
Tutor_Name	VARCHAR2 (50)		Yes				
Tutor_Age	INT(3)		Yes				
Tutor_Gender	VARCHAR2 (7)		Yes				
Tutor_Tel	VARCHAR2 (20)		Yes				
Tutor_Password	VARCHAR2 (20)		Yes		Yes		

Events


Attribute name	Data type and size	Range	Not null?	Default value	Unique?	PK or FK	FK reference table
Events_ID	INT(11)				Yes	PK	
Events_Name	VARCHAR2 (50)		Yes				
Events_Date	VARCHAR2 (20)		Yes				
Events_Time	VARCHAR2 (20)		Yes				
Events_Venue	VARCHAR2 (100)		Yes				
Events_capacity	INT (11)		Yes				
Tutor_ID	INT(11)		Yes			FK	Tutor

Staff

Attribute name	Data type and size	Range	Not null ?	Default value	Unique ?	PK or FK	FK reference table
Staff_ID	INT (11)				Yes	PK	
Staff_Name	VARCHAR 2 (50)		Yes				
Staff_Age	INT (3)		Yes				
Staff_Gender	VARCHAR 2 (7)		Yes				
Staff_Tel	VARCHAR 2 (20)		Yes				
Staff_Password	VARCHAR 2 (20)		Yes		Yes		

EventsRegistration

Attribute name	Data type and size	Range	Not null?	Default value	Unique?	PK or FK	FK reference table
Events_ID	INT(11)					PK,FK	Events
Staff ID	INT(11)					PK,FK	Staff
Attendance	INT(3)		Yes				



Chapter 4

System Implementation

Selection

```
MainMenu()

system("cls");
char user;
cout << "\t\t===== " << endl;
cout << "\t\t| Welcome to Company Events and Training Registration Management System |" << endl;
cout << "\t\t===== " << endl;
cout << "\t\t|1. Admin |" << endl;
cout << "\t\t|2. Tutor |" << endl;
cout << "\t\t|3. Staff |" << endl;
cout << "\t\t|4. Exit |" << endl;
cout << "\t\t===== " << endl <<
cout << "\t\tChoice: ";
cin >> user;

switch (user)
{
case '1':
    AdminMainMenu();
    break;
case '2':
    TutorMainMenu();
    break;
case '3':
    StaffMainMenu();
    break;
case '4':
    cout << "Exiting..." << endl;
    exit(0);
default:
    cout << endl << "Please enter a number between 1 - 4 to continue."<<endl;
    system("pause");
    system("cls");
```

Array

```
Class::Register(string user)

alphaCount=0, numCount=0;
ng checkkey;
em("cls");
ignore();
<< "\t\t===== " << endl;
<< "\t\t                Welcome " + user + "                " << endl;
<< "\t\t===== " << endl;
<< "\t\tPlease insert following information to register: " << endl;
<< "\t\t1.Name          : ";
ine(cin, Name);

<< "\t\t2.Age           : ";
ine(cin, age);

<< "\t\t3.Gender        : ";
ine(cin, gender);

<< "\t\t4.Contact numbers : ";
ine(cin, Tel);
<< "\t\t5.Password (Your password should contain letter and number) : ";
ine(cin, Password);
t char* passwordArray = Password.c_str();
(int i = 0; i < Password.length(); i++)

if (isalpha(passwordArray[i]))
{
    ++alphaCount;
}
else if(isdigit(passwordArray[i])) {
    ++numCount;
}

e (alphaCount >= 1 && numCount >= 1) {
```

Pointer

```
public:
    int userID;
    int qstate = 0;
    MYSQL* conn = nullptr;
    MYSQL_ROW row = nullptr;
    MYSQL_RES* res = nullptr;
```

Function

```
void AdminMainMenu();
void TutorMainMenu();
void StaffMainMenu();
void MainMenu();
void AdminMenu();
void StaffMenu();
void record(string);
void userMenu(string);
void TutorMenu();
void tutorrecord();
void Staffrecord();
void eventrecord(string);
void display(string);
void eventdisplay();
void report();
```

Calculation

```
else if (pillhan == 2)
{
    ofstream file("Monthly_percentage_of_attendance.txt");
    int month = 1;

    file << "===== " << endl;
    file << "Monthly percentage of attendance" << endl;
    file << "===== " << endl;

    file << setw(10) << "Month" << setw(25) << "Total organized events" << setw(25) << "Overall capacity" << setw(25) << "Numbers of attendees" << setw(25) << "Percentage of attendance" << endl;
    do
    {
        double TotalCapacity = C.Total_capacity(to_string(month));
        double TotalEvent = C.Total_eventPM(to_string(month));
        double TotalAttend = C.Total_attend(to_string(month));
        double ave = (TotalAttend / TotalCapacity) * 100;
        if (isnan(ave)) {
            ave = 0;
        }

        stringstream tempStream;
        tempStream << fixed << setprecision(2) << ave;
        file << setw(3) << month << setw(25) << TotalEvent << setw(25) << TotalCapacity << setw(25) << TotalAttend << setw(25) << tempStream.str() << endl;
        month++;
    } while (month <= 12);
    cout << "Report generated successfully." << endl;
    system("pause");
    file.close();
    report();
}
```


control

Error Handling

```
if (T_record == 1)
{
    cin.ignore(256, '\n');
    char add = C.add(user);
    while (add == 'y' || add == 'Y')
    {
        add = C.add(user);
    }
    if (add == 'n' || add == 'N')
    {
        system("cls");
        cout << "\n\tPress enter to back to " + user + " record menu....." << endl;
        cout << "=====";
        cin.get();
        record(user);
    }
}

else if (T_record == 2)
{
    char cont;
    do {
        char back = C.deleteData(user);
        if (back == 'Q' || back == 'q')
        {
            record(user);
        }
        else if (back == 'T' || back == 't')
        {
            back = C.deleteData(user);
        }

        cout << "\n\nDo you want to delete other " + user + "? (Y/N):";
        cin >> cont;
    } while (cont == 'y' || cont == 'Y');
    system("cls");
    cout << "\n\tPress enter to back to " + user + " record menu....." << endl;
    cout << "=====";
    cin.get();
    record(user);
}
```

```
if (!C.qstate)
{
    cout << "===== Event list =====<< endl;
    cout << " " << endl;
    cout << "===== " << endl;
    cout << setw(11) << "Event ID" << setw(30) << "Name" << setw(15) << "Date" << setw(20) << "Time" << setw(30) << "Venue" << setw(15) << "Capacity" << setw(30) << "Tutor name" << endl;
    C.res = mysql_store_result(C.conn);
    while (C.res = mysql_fetch_row(C.res))
    {
        cout << setw(11) << C.res[0] << setw(30) << C.res[1] << setw(15) << C.res[2] << setw(20) << C.res[3] << setw(30) << C.res[4] << setw(15) << C.res[5] << setw(30) << C.res[6] << endl;
    }
}

cout << "\nEnter event ID to register or '8' to back to Employee Menu:";
cin >> reg;

if (reg == 8)
{
    EmployeeMenu();
}

else {
    string check_query = "SELECT * FROM eventregistration WHERE events_ID = " + to_string(reg) + " AND Employee_ID = " + to_string(C.userID);
    const char* check_query_cstr = check_query.c_str();
    C.qstate = mysql_query(C.conn, check_query_cstr);
    if (C.qstate == 0)
    {
        C.res = mysql_store_result(C.conn);
        if (C.res != null_ptr && mysql_num_rows(C.res) > 0)
        {
            cin.ignore();
            cout << "\n\nYou are already registered for this event. Please choose another event.\n";
            cout << "\nPress enter to select another event." << endl;
            cin.get();
            eventdisplay();
            return;
        }
    }
    else
    {

```


CONCLUSION

In conclusion, the Company Events Registration Management System is a user-friendly system that is programmed for people to simplify managing the process of registering company events. This system can reduce time taken on collecting data of events and information of staffs. Hence, Admin and tutor can oversee details of company events and list of staffs easily to make an accurate arrangement.



DEMONSTRATION



THANK YOU