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## Work Experience

Ada Support Inc., Full-Stack Web Developer

Sep 2018-Current

- Python, React/Redux, MongoDB
  - Acted as lead developer on several projects; coordinated with other developers & project stakeholders to meet project requirements
  - Mentored junior & intern developers
  - Interviewed candidates; reviewed candidates' code challenge submissions
- Chalk.com, Full-Stack Web Developer

Jan-Apr 2017, Sep-Dec 2017

- Ruby on Rails, React
  - Led the implementation of a new feature facilitating online communication between teachers, parents, and students; this included integration of new feature across several distinct pages, which required close collaboration with the UX team
  - Worked with a medium-sized code base with Ruby on Rails and React
  - Assisted in selecting and interviewing internship candidates
- Hubnest, Inc., Full-Stack Web Developer PHP, Javascript, MySQL, HTML, CSS

May-Aug 2015, Jan-Apr 2016

- Wrote dynamic, responsive, & cross-platform web pages
- Built several content management systems for clients to meet their business needs
- In-depth familiarity with custom Wordpress theme development
- Made design decisions for relational databases

## Education

Bachelor of Computer Science, Honours, University of Waterloo

2013-2018

## **Projects**

• Expense Tracker<sup>1</sup>

Android app budgeting app that allows users to log expenses to a Google Sheet

• 3D Procedurally Generated Nature Environment<sup>2</sup>

Combined techniques of procedural generation (e.g. Perlin Noise, Lindenmeyer systems) with principles of computer graphics to create an immersive, organic 3D environment with first-person camera controls implemented in C++ with OpenGL

<sup>&</sup>lt;sup>1</sup>https://github.com/lozog/expense-tracker

<sup>&</sup>lt;sup>2</sup>https://lozog.github.io/2016-12-14-3d-nature-environment/