Trajectory of Alternating Direction Method of Multipliers and Adaptive Acceleration

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Alternating Direction Method of Multipliers (ADMM)

Constrained and composite optimisation problem:

$$\min_{x \in \mathbb{R}^n, y \in \mathbb{R}^m} R(x) + J(y)$$
 such that $Ax + By = b$ (\mathcal{P})

under basic assumptions

- R, J are proper, convex, lower semi-continuous functions.
- A : $\mathbb{R}^n \to \mathbb{R}^p$ and B : $\mathbb{R}^m \to \mathbb{R}^p$ are injective linear operators.
- $ri(dom(R) \cap dom(J)) \neq \emptyset$ and the set of minimizers is non-empty.

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Question: How should one accelerate the convergence of ADMM?

Given a fixed point sequence
$$z_{k+1}=\mathcal{F}(z_k)$$
, accelerate by
$$\bar{z}_k=z_k+\alpha_k(z_k-z_{k-1}),\quad \alpha_k>0,$$

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Inertial is well-studied for algorithms such as gradient descent and Forward-Backward.

Improves the objective convergence rate from $\mathcal{O}(k^{-1})$ to $\mathcal{O}(k^{-2})$.

[Heavy-Ball/Nesterov accelerated gradient/FISTA]

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The performance of inertial-ADMM in general is less clear.

Our contributions

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Based on this trajectory analysis:

- 2. We obtain insight into when inertial will work and fail.
 - 3. We develop an acceleration scheme with local acceleration rates.

Augmented Lagrangian: For $\gamma > 0$ and Lagrangian multiplier $\psi \in \mathbb{R}^p$

$$\mathcal{L}(\mathbf{x}, \mathbf{y}, \psi) \stackrel{\text{\tiny def.}}{=} R(\mathbf{x}) + J(\mathbf{y}) + \langle \psi, A\mathbf{x} + B\mathbf{y} - \mathbf{b} \rangle + \frac{\gamma}{2} ||A\mathbf{x} + B\mathbf{y} - \mathbf{b}||_2^2.$$

The ADMM iterations:

$$\begin{aligned} x_k &= \operatorname{argmin}_{x \in \mathbb{R}^n} R(x) + \frac{\gamma}{2} \|Ax + By_{k-1} - b + \frac{1}{\gamma} \psi_{k-1} \|^2, \\ y_k &= \operatorname{argmin}_{y \in \mathbb{R}^m} J(y) + \frac{\gamma}{2} \|Ax_k + By - b + \frac{1}{\gamma} \psi_{k-1} \|^2, \\ \psi_k &= \psi_{k-1} + \gamma (Ax_k + By_k - b). \end{aligned}$$

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Define $z_k \stackrel{\text{\tiny def.}}{=} \psi_{k-1} + \gamma A x_k$.

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Then, $z_k = \mathcal{F}(z_{k-1})$ for some fixed point operator \mathcal{F}^{\dagger} .

[†] Due to the equivalence between ADMM and Douglas-Rachford splitting [Gabay '83].

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We will analyse the behaviour of $\{z_k\}_k$.

R is partly smooth at x relative to a set $\mathcal{M} \ni x$ if $\partial R(x) \neq \emptyset$ and

Smoothness:

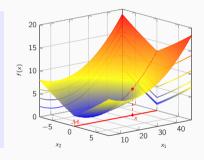
 \mathcal{M} is a C^2 -manifold, $R|_{\mathcal{M}}$ is C^2 near x.

Sharpness:

Tangent space $\mathcal{T}_{\mathcal{M}}(x)$ is $\operatorname{par}\left(\partial R(x)\right)^{\perp}$.

Continuity:

 ∂R is continuous along $\mathcal M$ near x.



par(C): sub-space parallel to C, where C is a non-empty convex set.

 $\mathrm{PSF}_{x}(\mathcal{M}_{x})$: function that is partly smooth at x relative to \mathcal{M}_{x} .

Examples: $\ell_1, \ell_{1,2}, \ell_{\infty}$ -norm, nuclear norm, total variation.

Partial smoothness

If $R \in \mathrm{PSF}_{x^*}(\mathcal{M}^R_{x^*})$ and $J \in \mathrm{PSF}_{y^*}(\mathcal{M}^J_{y^*})$, then under **non-degeneracy** conditions around x^* and y^* :

Manifold identification and local linearisation [Liang, Fadili & Peyré '16]:

There exists $K \in \mathbb{N}$ and a matrix $M_{\text{\tiny ADMM}}$ such that for all $k \geqslant K$,

- $lack x_k \in \mathcal{M}^R_{x^\star}$ and $y_k \in \mathcal{M}^J_{y^\star}$

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Manifold identification and local linearisation [Liang, Fadili & Peyré '16]:

There exists $K \in \mathbb{N}$ and a matrix M_{ADMM} such that for all $k \geqslant K$,

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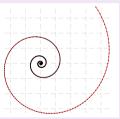
The behaviour of z_k is eventually **regular**.

Partial smoothness and sequence trajectory

Let
$$v_k \stackrel{\text{\tiny def.}}{=} z_k - z_{k-1}$$
 and $\theta_k = \angle(v_k, v_{k-1})$.

Two non-smooth terms

R and J are locally polyhedral around x^* and y^* .



Spiral trajectory:

$$\cos(\theta_k) = \cos(\alpha) + \mathcal{O}(\eta^{2k})$$

with η < 1, α > 0.

M_{ADMM} has **complex** eigenvalues

At least one smooth term

A is a full rank square matrix and R is locally C^2 around x^* .



Straight line trajectory:

 $cos(\theta_k) \rightarrow 1$ when

$$\gamma > \|(\mathsf{A}^{\top}\mathsf{A})^{-\frac{1}{2}}\nabla^{2}\mathsf{R}(\mathsf{x}^{\star})(\mathsf{A}^{\top}\mathsf{A})^{-\frac{1}{2}}\|.$$

M_{ADMM} has all **real** eigenvalues

Partial smoothness and sequence trajectory

One inertial-ADMM iteration:

$$\begin{split} & x_k = \operatorname{argmin}_{x \in \mathbb{R}^n} R(x) + \frac{\gamma}{2} \|Ax - \frac{1}{\gamma} (\overline{z}_{k-1} - 2\psi_{k-1})\|^2, \\ & z_k = \psi_{k-1} + \gamma A x_k, \\ & \overline{z}_k = z_k + a_k (z_k - z_{k-1}), \\ & y_k = \operatorname{argmin}_{y \in \mathbb{R}^m} J(y) + \frac{\gamma}{2} \|By + \frac{1}{\gamma} (\overline{z}_k - \gamma b)\|^2, \\ & \psi_k = \overline{z}_k + \gamma (By_k - b). \end{split}$$

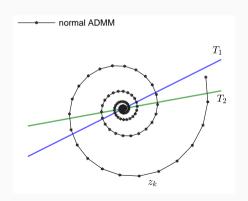
Intuition: inertial-ADMM accelerates if z_k is moving along a straight path...

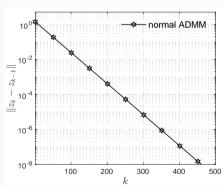
Failure of inertial-ADMM

Find $z \in T_1 \cap T_2$. Solve using ADMM

$$\min_{x,y} \iota_{T_1}(x) + \iota_{T_2}(y)$$
 such that $x - y = 0$.

Consider $\mathbf{z_k} \stackrel{\text{\tiny def.}}{=} \psi_{k-1} + \gamma \mathbf{x_k}$. Standard ADMM:



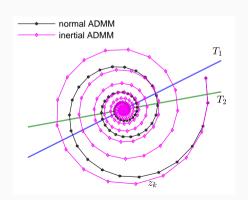


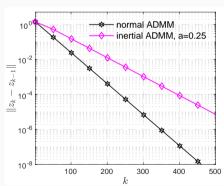
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Consider $z_k \stackrel{\text{def.}}{=} \psi_{k-1} + \gamma x_k$. Inertial-ADMM with a = 0.25:

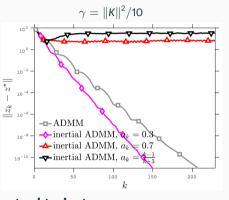


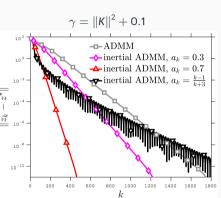


Failure of inertial-ADMM

LASSO example:

$$\min_{x,y \in \mathbb{R}^n} \mu \|x\|_1 + \frac{1}{2} \|Ky - f\|_2^2$$
 such that $x - y = 0$.





Eventual trajectory:

- Straight line when $\gamma > ||K||^2$
- M_{ADMM} may have complex leading eigenvalue if $\gamma \leqslant ||K||^2$.

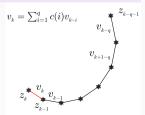
Goal: Given past points $\{z_{k-j}\}_{j=0}^q$, predict z_{k+1} .

Idea: Define $v_j \stackrel{\text{\tiny def.}}{=} z_j - z_{j-1}$,

S.1) Fit the past directions v_{k-1}, \ldots, v_{k-q} to the latest direction v_k :

$$c_k \stackrel{\text{\tiny def.}}{=} \operatorname{argmin}_{c \in \mathbb{R}^q} \| \mathsf{V}_{k-1} c - \mathsf{v}_k \|^2,$$

where $V_{k-1} = [v_{k-1}, \dots, v_{k-q}] \in \mathbb{R}^{n \times q}$.



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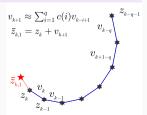
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S.2) If $V_k c_k \approx v_{k+1}$, then $\bar{z}_{k,1} \stackrel{\text{\tiny def.}}{=} z_k + V_k c_k \approx z_{k+1}$.



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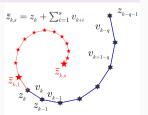
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Repeat s times to predict z_{k+s} .



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Define:
$$H(c_k) \stackrel{\text{def.}}{=} \left[c_k \left| \frac{\operatorname{Id}_{q-1}}{O_{1,q-1}} \right| \right]$$
 and $\mathcal{E}_{s,q,k} = V_k \left(\sum_{j=1}^s H(c_k)^j \right)_{(:,1)}$.

The s-step extrapolation is $\bar{z}_{k,s} = z_k + \mathcal{E}_{s,q,k}$.

A³DMM

Initial: Let
$$s\geqslant 1, q\geqslant 1, \bar{q}=q+1$$
. Let $\bar{z}_0=z_0\in\mathbb{R}^p$ and $V_0=O_{p\times q}$. Repeat: For $k\geqslant 1$
$$y_k=\operatorname{argmin}_{y\in\mathbb{R}^m}J(y)+\frac{\gamma}{2}\|By+\frac{1}{\gamma}\left(\bar{z}_{k-1}-\gamma b\right)\|^2$$

$$\psi_k=\bar{z}_{k-1}+\gamma(By_k-b)$$

$$x_k=\operatorname{argmin}_{x\in\mathbb{R}^n}R(x)+\frac{\gamma}{2}\|Ax-\frac{1}{\gamma}\left(\bar{z}_{k-1}-2\psi_k\right)\|^2$$

$$z_k=\psi_k+\gamma Ax_k$$

$$v_k=z_k-z_{k-1}\quad\text{and}\quad V_k=\begin{bmatrix}v_k,V_k(:,1:q-1)\end{bmatrix}$$
 If $\operatorname{mod}(k,\bar{q})=0$: Compute coefficients c_k and let $C_k\stackrel{\text{def}}{=}H(c_k)$ If $\rho(C_k)<1$: $\bar{z}_k=z_k+a_k\mathcal{E}_{s,q,k}$; else: $\bar{z}_k=z_k$. If $\operatorname{mod}(k,\bar{q})\neq 0$: $\bar{z}_k=z_k$.

Remarks

Global convergence is guaranteed for appropriate choice of a_k .

Local acceleration depends on $\varepsilon_k \stackrel{\text{\tiny def.}}{=} \min_c \|V_{k-1}c - v_k\|$.

- If M_{ADMM} is diagonalisable, then $\varepsilon_k = \mathcal{O}(|\lambda_{\bar{q}}|^k)$ where $\lambda_{\bar{q}}$ is the \bar{q}^{th} largest eigenvalue.
- Guaranteed local acceleration for q = 2 if R and J are polyhedral.

Related to vector extrapolation techniques from the 1960's.

[Aitken '27, Wynn '62, Andersen '65...]

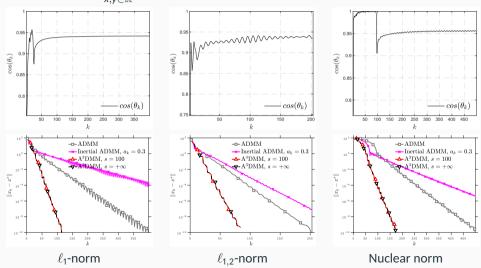
Remarks

Implementation:

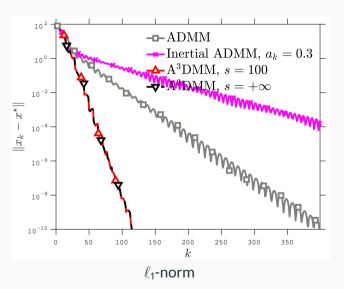
- Typically set $q \leq 10$.
- Extra memory cost of $p \times (q+1)$ (storing V_k).
- Extra computation cost of q^2p every (q+2) iterations.
- One could also extrapolate $\{x_k, y_k\}$ simultaneously. But this would require extra storage of past directions.

Experiment: 2 non-smooth terms

Basis pursuit type problem with $\Omega \stackrel{\text{def.}}{=} \{x \in \mathbb{R}^n \; ; \; Kx = f\}$: $\min_{x,y \in \mathbb{R}^n} R(x) + \iota_{\Omega}(y) \quad \text{such that} \quad x - y = 0.$



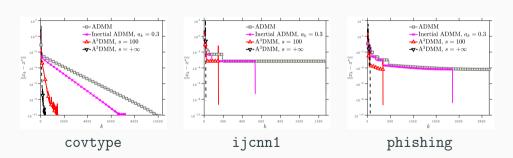
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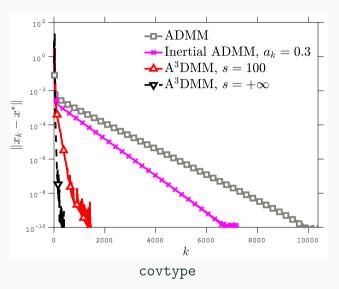
Inertial ADMM is **slower** than ADMM as eventual trajectory is a spiral.

Consider the LASSO problem

$$\min_{x,y\in\mathbb{R}^n} R(x) + \frac{1}{2} ||Ky - f||^2 \quad \text{such that} \quad x - y = 0.$$



Experiment: LASSO

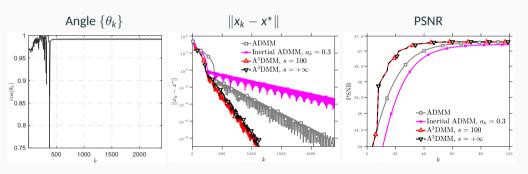


Inertial ADMM does accelerate, but A³DMM is significantly faster.

Experiment: Total variation based image inpainting

Let $\Omega \stackrel{\text{\tiny def.}}{=} \{x \in \mathbb{R}^{n \times n} ; \ P_{\mathcal{D}}(x) = f\}$, $P_{\mathcal{D}}$ randomly sets 50% pixels to zero and consider

$$\min_{\mathbf{x} \in \mathbb{R}^{n \times n}} \|\mathbf{y}\|_1 + \iota_{\Omega}(\mathbf{x}) \quad \text{such that} \quad \nabla x - \mathbf{y} = \mathbf{0}.$$



- Both functions are polyhedral, trajectory is a spiral.
- Inertial ADMM is **slower** than ADMM.

Experiment: Total variation based image inpainting



Original image



Corrupted image



ADMM, PSNR = 26.6935



 A^3 DMM s = 100, PSNR = 27.1668



Inertial ADMM, PSNR = 26.3203



 A^{3} DMM $s = +\infty$, PSNR = 27.1667

Summary of contributions

Trajectory of ADMM For sequence $\{z_k\}_{k\in\mathbb{N}}$

- When both R and J are locally polyhedral around the fixed point, $\{z_k\}_{k\in\mathbb{N}}$ eventually moves along a spiral.
- When at least one of R or J is smooth, the trajectory of $\{z_k\}_{k\in\mathbb{N}}$ depends on γ and can be either a spiral or a **straight line**.

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An adaptive acceleration for ADMM

- The different trajectory behaviour of ADMM can lead to the **failure** of the inertial technique.
- We propose an acceleration strategy based on the idea of following the sequence trajectory.

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Poster: East Exhibition Hall B+C #115!

