### bool empty\_set(Rect R, Disk D)

## Description:

The function detects the intersection of a rectangle and a circle.

### Input parameters:

The function receives two parameters:

- $\bullet$  **R** is the rectangle, the element of class **Rect** with characteristics:
  - x0, y0 are coordinates of the bottom left corner;
  - x1, y1 are coordinates of the top right corner.

To access these characteristics using the methods get\_x0(), get\_y0(), get\_x1(), get\_y1(), implemented in the class Rect.

- **D** is the circle, the element of class **Disk** with characteristics:
  - **c1**, **c2** is the center of the circle;
  - **r** is the radius of the circle.

To access these characteristics using the methods  $\mathbf{get\_c1}()$ ,  $\mathbf{get\_c2}()$ ,  $\mathbf{get\_r}()$ , implemented in the class  $\mathbf{Disk}$ .

### Output parameters:

- The function returns the boolean value of the parameter **empty**.
  - -empty = true the rectangle and circle do not intersect;
  - -empty = false the rectangle and circle have an intersection.

### Algorithm

First of all, we check the condition: the center of the circle is inside the rectangle.

If this condition is satisfied, the figure intersect.

Else we consider four half-planes formed by the rectangle:

- left half-plane (c1 < x0);
- right half-plane (c1 > x1);
- top half-plane (c2 > y1);
- bottom half-plane (c2 < y0).

In the equation of the circle, we substitute the equations of the boundaries of each half-plane and find the discriminants of the obtained square equations.

A circle does not intersect with a straight line if the equation has no solutions, i.e. the discriminant is negative. We check the intersection of the circle with the half-plane boundary. If there is no intersection, then the parameter empty = true. In case there is an intersection, we also check the intersection of the circle with the straight lines passing through the sides of the rectangle orthogonal to the half-plane boundary. In the case of an intersection, the parameter empty = false.

#### Rect intersection (Rect R, Disk D)

#### Description:

The function approximates the area of intersection of the rectangle and the circle with orthogonal lines. Based on the intersection points of these lines, we construct a rectangle with a minimum area, which contains the intersection area of the rectangle and the circle.

## Input parameters:

The function receives two parameters:

- R is the rectangle, the element of class **Rect** with characteristics:
  - **x0**, **y0** are coordinates of the bottom left corner;

- x1, y1 are coordinates of the top right corner.

To access these characteristics using the methods  $get_x0()$ ,  $get_y0()$ ,  $get_x1()$ ,  $get_y1()$ , implemented in the class Rect.

- **D** is the circle, the element of class **Disk** with characteristics:
  - **c1**, **c2** is the center of the circle;
  - $-\mathbf{r}$  is the radius of the circle.

To access these characteristics using the methods get\_c1(), get\_c2(), get\_r(), implemented in the class Disk.

Note: The rectangle and the circle must intersect.

### Output parameters:

• The function returns new rectangle **newR** (the element of class **Rect**) with a minimum area, which contains the intersection area of the rectangle **R** and the circle **D**.

The rectangle is formed as a result of the intersection of orthogonal lines that approximate the intersection area of the rectangle and the circle.

### Algorithm

### Preprocessing

We define two variables (t1, t2) for the potential intersection points of the orthogonal line and the circle. We consider four half-planes formed by the rectangle:

- left half-plane (c1 < x0);
- right half-plane (c1 > x1);
- top half-plane (c2 > y1);
- bottom half-plane (c2 < y0).

In the equation of the circle, we substitute the equations of the boundaries of each half-plane and find the discriminants (dx0, dx1, dy0, dx1) of the obtained square equations.

#### Approximation

We need to consider the following cases:

- the center of the circle is inside the rectangle:
  - If the center of the disk inside the rectangle we define the characteristics of rectangle **newR** as:

```
x0 = \max\{x0, c1 - r\};

x1 = \min\{x1, c1 + r\};

y0 = \max\{y0, c2 - r\};

y1 = \min\{y1, c2 + r\};
```

- the center of the circle lies in one of the half-planes and the circle and the rectangle have only one point of the intersection (discriminant is equal 0):
  - If the center of the circle lies in one of the half-planes and the circle and the rectangle have only one point of the intersection (discriminant is equal 0) we define the characteristics of rectangle **newR** as the point:

```
(x0, c2) – for left the half-plane;

(x1, c2) – for the right half-plane;

(c1, y1) – for top half-plane;

(c1, y0) – for bottom half-plane.
```

• the center of the circle lies in one of the half-planes and intersects the boundary of the half-plane at two points (discriminant is greater 0):

- If the center of the circle lies in one of the half-planes and intersects the boundary of the half-plane at two points (discriminant is greater 0) we consider half-plane corresponding to center of circle and solve the problem of finding local extremum of a function (circle) in a bounded domain  $(x0 \le x \le x1, y0 \le y \le y1)$ .

Note: We consider the procedure in more detail using an example of the bottom half-plane.

# The bottom half-plane

For the bottom half-plane we need consider the top half of the circle.

First, we find the points of intersection of the circle and the border of the half-plane. If the points lie on the side of rectangle, then we redefine x0 and x1 as:

```
x0 = \max\{x0, t1\};

x1 = \min\{x0, t2\}.
```

If boundary point (c1, c2+r) of the circle is inside the rectangle we can redefine y1 = c2+r, else we need to find the points of intersection (in our code t1, t2) of the circle with the sides orthogonal to the boundary of the half-plane and redefine y1 as:

```
y1 = \min\{y1, \max\{t1, t2\}\}.
```

**Note:**  $x1 = \min\{x1, \max\{t1, t2\}\}\$  for the left half-plane;  $x0 = \max\{x0, \min\{t1, t2\}\}\$  for right half-plane;  $y0 = \max\{y0, \min\{t1, t2\}\}\$  for top half-plane;  $y1 = \min\{y1, \max\{t1, t2\}\}\$  for bottom half-plane.

### Output:

After we have updated all the characteristics, we form the required rectangle **newR**.