# Luke Jones

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#### **EDUCATION**

# University of California, Davis, CA

Degree: BS/MS Computer Engineering

Expected BS: June 2024
Expected MS: June 2025
GPA: 3.9

## **PROJECTS**

## **Autonomous Companion** — Senior Design

**IANUARY 2024 - PRESENT** 

We are using Tensorflow, PyTorch, Jetson Nano, Intel Realsense Camera, and an RC car to build a companion that follows a person and changes behavior based on different poses. We are implementing this with object and pose detection machine learning computer vision models.

# **Path Tracking**

SEPTEMBER 2023

Used a YOLO object detection model to track the path traveled of people in a video.

## **Educational Game**

DECEMBER 2022

Created an educational game to help students analyze a logic problem in a middle school math class.

github.com/lpjones/Frog

## **Maze Solver**

NOVEMBER 2023

Created a maze solver with a display that can use either the dijkstra or A-star algorithm

## **WORK EXPERIENCE**

## IHSS — Health Care Provider

JANUARY 2022 - PRESENT

In-home care for a client with disabilities.

#### **SKILLS**

Languages: C/C++, Python, Verilog, Assembly Tools & IDE: Git, Visual Studio Code, Quartus

Operating Systems: Windows, Mac, Linux

Machine Learning: Tensorflow, PyTorch, OpenCV,

CUDA, Sklearn

## **RELEVANT COURSEWORK**

Turned serial programs parallel using Cilk to increase runtime performance

Trained object detection models using CUDA, Sklearn, TensorFlow, and PyTorch

Built a simple Linux command line shell

Math: Calculus, Differential Equations, Linear Algebra

## **RELEVANT CLASSES**

Performance Engineering

**Operating Systems** 

Applied Machine Learning

Applied Linear Algebra

Computer Architecture

Algorithm Design and Analysis

Data Structures

**Object Oriented Programming** 

Computer Networks

#### **HOBBIES**

VR/AR, Weight lifting, Math, Video and Board games