Gameplay

Score Counter

Back to Level select or Play Menu

Brings up Pause Menu

Water and other Obstacles
- Must start over

End goal = completion of Level
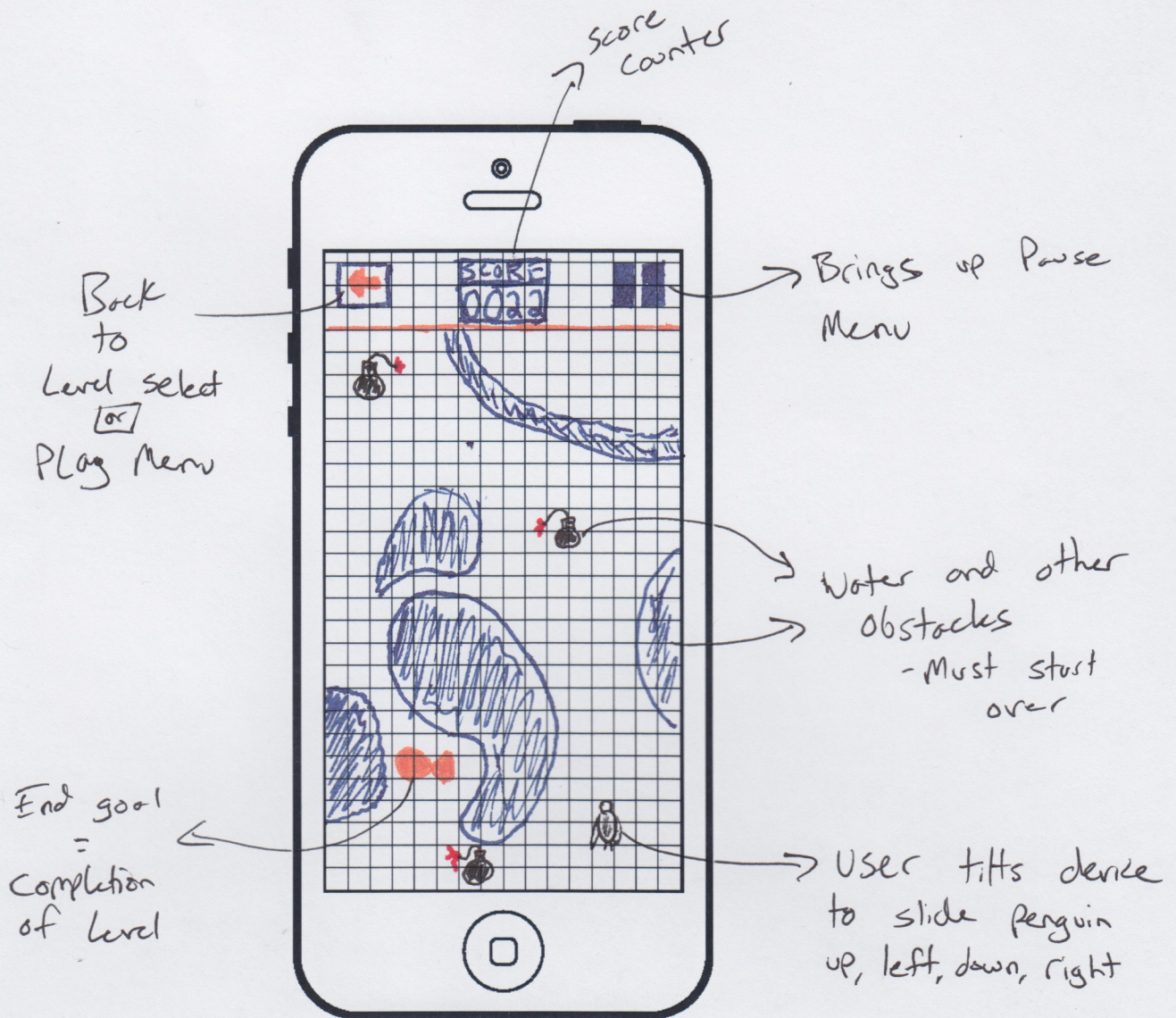
User tilts device to slide penguin up, left, down, right

Notes:
- Score for Endless is # Maps conquered, for Level Select = time
- Pause stops game and presents overlayed Pause Menu

Endless = 1 life   Story = Unlimited retrys