

## Notes Sprint 4

### ## Sprint retrospective

- Musts are essentially completed
- Separate branches better in order to test features
- Yellow in task assignments (YELLOW)
- Yellow in task weight distribution (YELLOW)
- Yellow in task completion requirements (include some requirements in the issues)
- Commit messages are sometimes non descriptive
- USE GIT AMMEND TO FIX CHECKSTYLE ISSUES(it deletes the previous commit and re-pushes it to the branch)
- Commits are too large
- Methods should be verbs(YELLOW)
- Mend JavaDocs to include more information(YELLOW)
- Testing (YELLOW)
- Feature branches(Some people are not good)
- Merge to main more often
- Code reviews are good(GREEN)
- Pipelines are not actually good(RED)
- Better branching
- GAME NEED Ability TO SELECT WHICH LOBBY YOU ARE JOINING

### ## The issue assignments

Mao does emojis

Stefan does the Admin-Panel

Ivan takes the Jokers

Borislav mends the front-end;(lobby and prompt)

TrimmedGame need to be refactored