# Symmetric Techniques for Advanced Protocols: What \*are\* They?

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Inria, Paris

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# Trendy topics

MPC-friendly?
Arithmetization-Oriented?
Verification efficiency?
Algebraic attacks?

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Algebraic attacks?

Symmetric crypto for the blockchain...

... for neural networks???

The conclusion of today: **symmetric cryptography** has always had to deal with specific **implementation criteria**, but the **new ones** are indeed a bit **stranger than before**.

## Outline

- 1 What is the Purpose of a Symmetric Primitive
- 2 "Advanced" Protocols
- **3** Symmetric Primitives for Advanced Protocols
- 4 Conclusion

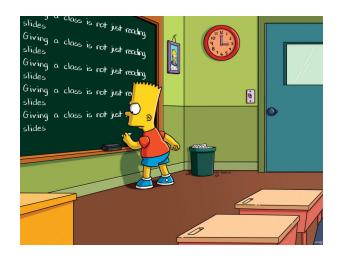
### Plan of this Section

- 1 What is the Purpose of a Symmetric Primitive
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  - Let's look at primitives we all know
  - A Small Cog in a Big Machine
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## Why do we need symmetric primitives?



#### What is "efficient" varies

- What are the operations that we can use?
- What are the associated **costs**?

How to get the best security for a given price?

#### What is "secure" varies

- Should the primitive work in many context?
- Do we care about nonce-misuse?

How do we define the **security** that the primitive must provide?

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Modularity vs. Single use

Do we care about nonce-misuse?

Robustness vs. "not our problem"

How do we define the **security** that the primitive must provide?

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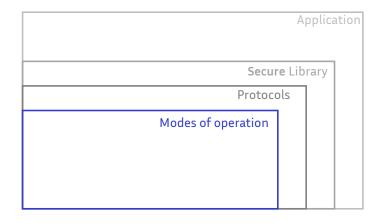
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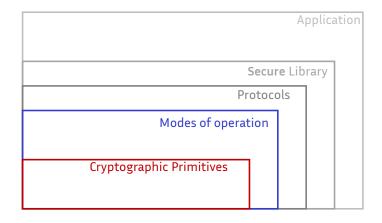
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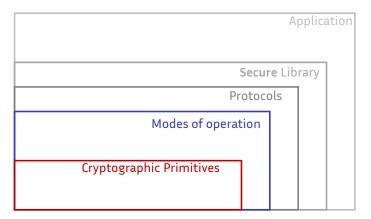




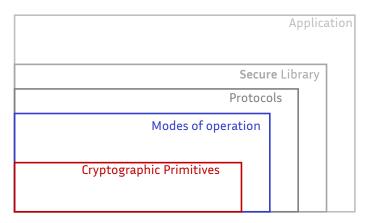






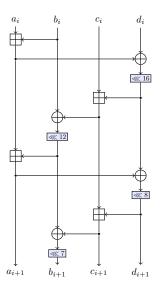


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 efficient AEAD for packets of a few tens to a few billion bytes.



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- AES-GCM; Chacha-poly1305.

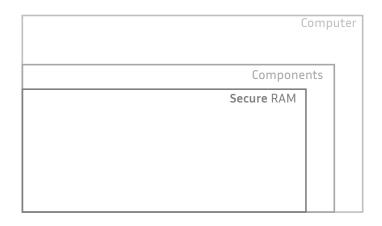
## What Chacha looks like

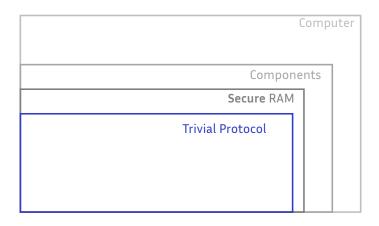


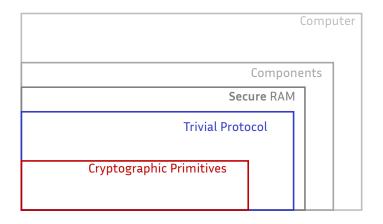
- Addition / Rotation / XOR
- 256-bit key
- 512-bit state
- Defined over 32-bit words

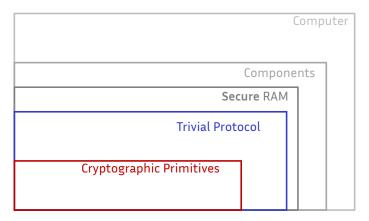
Computer

Computer		uter
	Components	

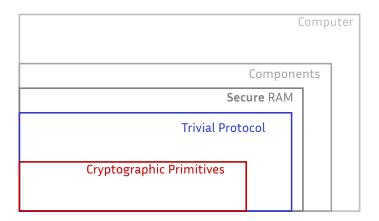






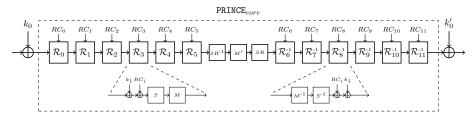


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- PRINCE? QARMA? not so clear at this stage.

### What PRINCE looks like



- 4-bit S-box optimized for hardware
- 2 different matrices
- FX construction
- $\blacksquare$  " $\alpha$ -reflexion"
- inverse rounds used in the second half

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there are many different "big machines", and

■ this has a huge influence on what the primitive looks like.

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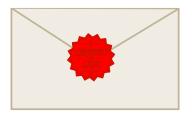
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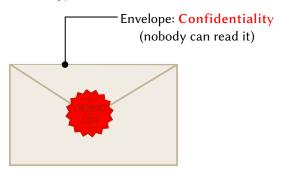
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## Usually, we secure data (at rest or in transit).



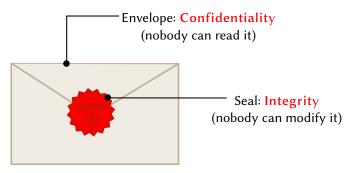
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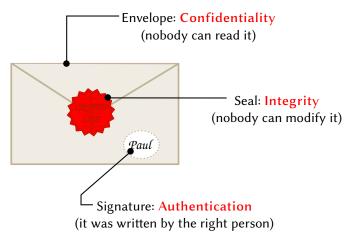
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## **Securing Computation**

More and more protocols intend to secure computations.

```
FHE Fully Homomorphic Encryption

MPC Multi Party Computations
```

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General Introduction

Different Protocols for Different Goals

One Approach to Rule Them All (?): Arithmetization

### FHE

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Allow a third party to perform some operations on encrypted ciphertext that correspond to meaningful operations on the corresponding plaintext.

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Alice Bob
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#### An example of (not F)HE

XOR-ing a constant to a ciphertext obtained using a stream cipher XORs the same constant in the plaintext:

$$C \oplus t = (P \oplus K) \oplus t = (P \oplus t) \oplus K$$

General Introduction

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#### **Applications**

- Masking (the side-channel attack counter-measure)
- MPC-in-the-head paradigm (e.g. for Picnic signatures)
- ...

General Introduction

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## Zero-Knowledge

## Principle

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#### A generic goal

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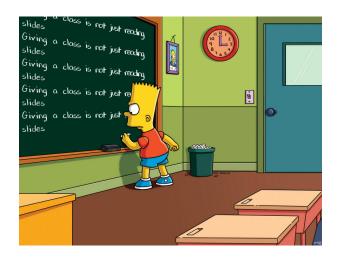
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- BLOCKCHAIN!!1!

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## Arithmetization: General Principle



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One Approach to Rule Them All (?): Arithmetization

## A Basic Example of Arithmetization

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Verifying if  $y = c(ax + b)^{10} + x$  in R1CS

1 
$$t_0 = ax$$

$$t_1 = t_0 + b$$

4 
$$t_3 = t_2 \times t_2$$

5 
$$t_4 = t_3 \times t_3$$

$$t_6 = ct_5$$

$$y = t_6 + x$$

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- How to turn a computation into an arithmetic circuit depends on the operations allowed
- Its cost is also arithmetization-dependent—though low degree is usually welcome!

# A not basic at all example of arithmetization

The cost of each operation depends on the arithmetization!  $\mbox{Plonk} \neq \mbox{R1CS}$ 

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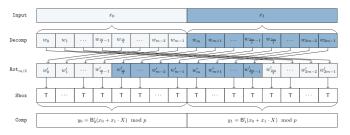
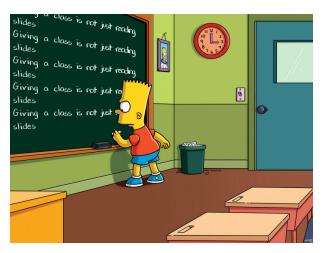


Figure 3: The Bar layer  $\mathsf{B}':\mathbb{F}_{p^n}\to\mathbb{F}_{p^n}$  for n=2 in detail, including the decomposition, the rotation, the S-box, and the composition.

source: Skyscraper: Fast Hashing on Big Primes, https://eprint.iacr.org/2025/058.pdf

## "Arithmetization-Oriented"? Evaluation vs. Verification

(the term was coined in [AAB<sup>+</sup>20])



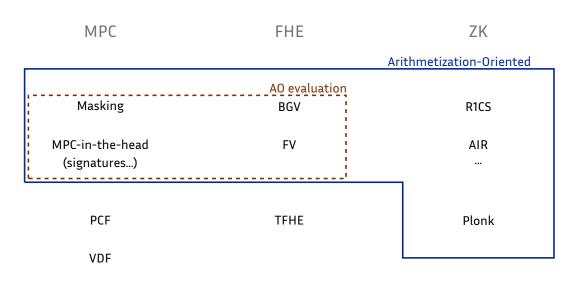
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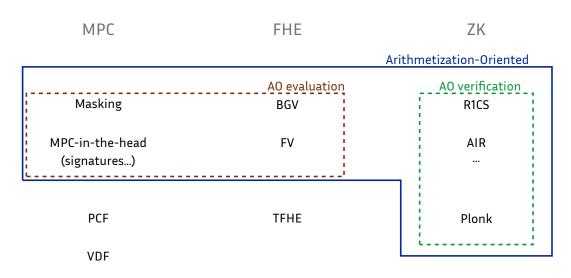
## Symmetric Techniques for Advanced Protocols

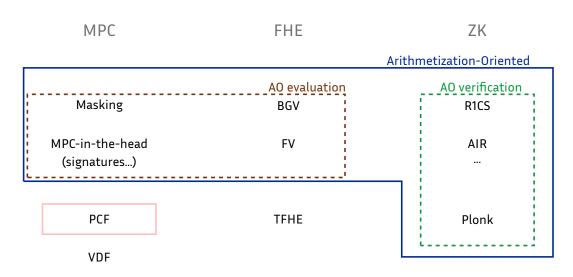
MPC FHE ZK

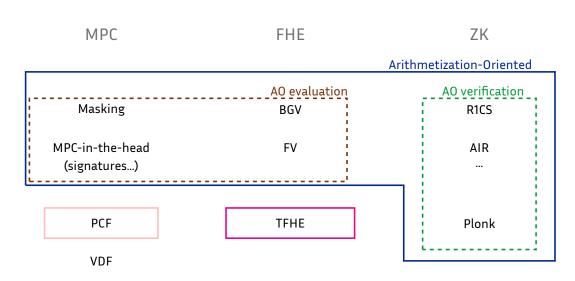
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Masking	BGV	R1CS
MPC-in-the-head (signatures)	FV	AIR 
PCF	TFHE	Plonk
VDF		

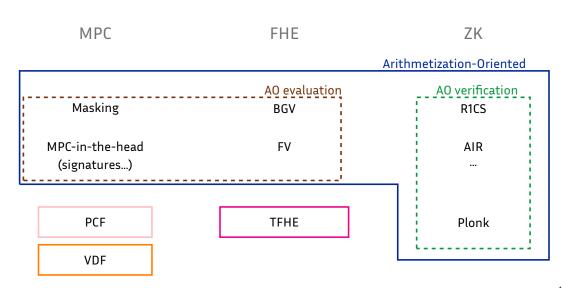
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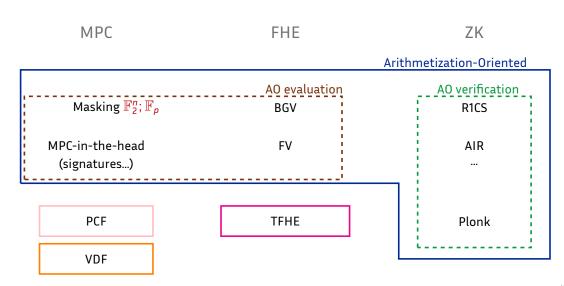


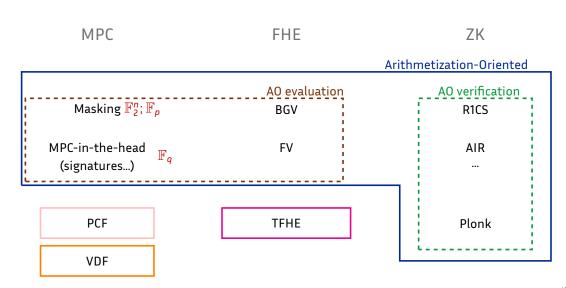


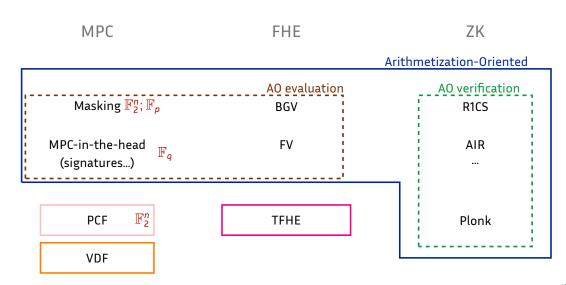


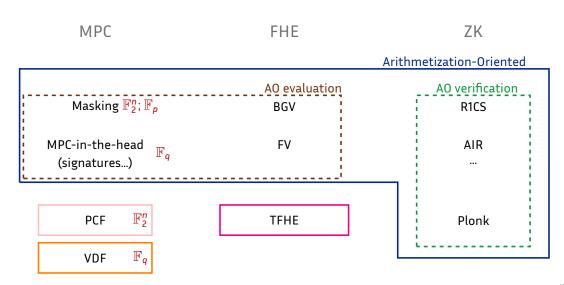


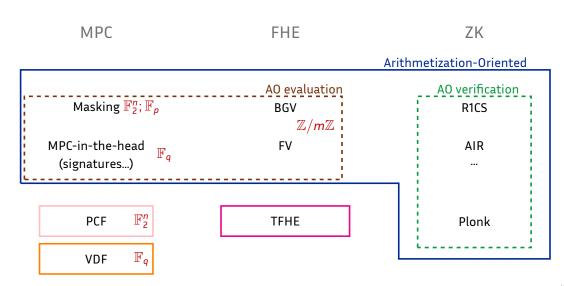


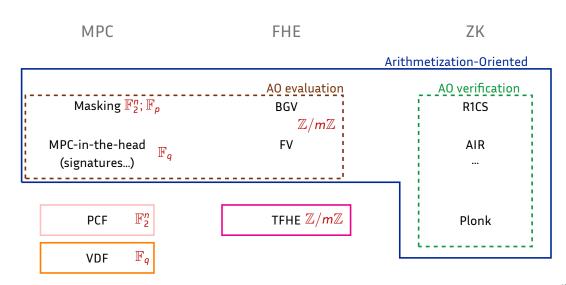


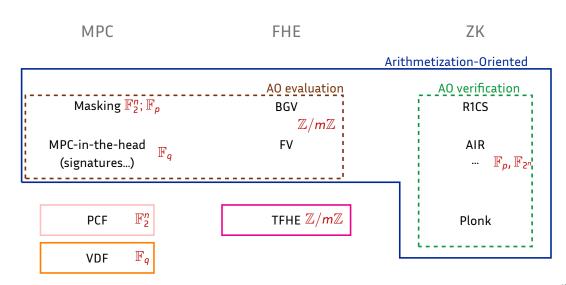












General Introduction
Different Protocols for Different Goals
One Approach to Rule Them All (?): Arithmetization

## A Crucial Change?

 $\mathbb{F}_q$  and  $\mathbb{F}_2^n$  are not the same!

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## My Personal Opinion

■ Indeed.

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■ However good design approaches are inherently good design approaches

Working over  $\mathbb{F}_q$  (especially if low degree arithmetizations are needed) introduces new challenges, but solutions will rely on tried and true methods.

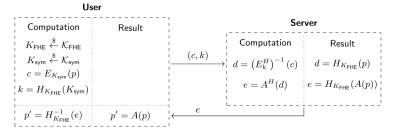
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  - FHE: Stream ciphers for transciphering
  - MPC: low multiplicative depth, and PCF
  - ZK: Hash function with AO verification
- 4 Conclusion

## Transciphering



**Fig. 1:** The principle of transciphering, where E is a symmetric cipher (with secret key  $K_{\mathsf{sym}}$  sampled from the space  $K_{\mathsf{sym}}$ ), H is a fully homomorphic cipher (with private key  $K_{\mathsf{FHE}}$  sampled from the space  $K_{\mathsf{FHE}}$ ),  $E^H$  is a homomorphic evaluation of E, A corresponds to some arbitrary operations, and  $A^H$  to their homomorphic evaluation.

source: Transistor: a TFHE-friendly Stream Cipher https://eprint.iacr.org/2025/282

Operates on  $\mathbb{Z}/m\mathbb{Z}$ , where m can be anything, though: more efficient if m is smaller.

#### Operations allowed

Linear Combinations  $\sum_i \alpha_i x_i$ , where the  $\alpha_i$  are constant while  $x_i$  is input/key dependent.

- Costs almost nothing in terms of time/communication complexity...
- But noise increases

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\* S-box sounds \*

If the ring size is even, it is better if it is nega-cyclic ( $S(x+2^{n-1})=-S(x)$ )

## Elisabeth-4 [CHMS22]; $q = 2^4$

Uses a constant key register on which index-dependent non-linear functions are applied.

Can be linearized [GBJR23]

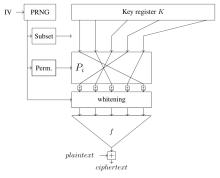


Fig. 1: The group filter permutator design

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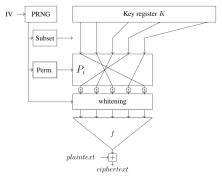


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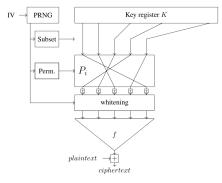


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Transistor [BBB<sup>+</sup>25];  $q = 2^4 + 1$ 

SNOW-like round structure

See you at Anne's invited talk :D

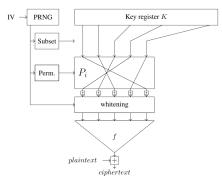


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## BGV/FV: corresponding stream ciphers

·ASTA q = 2 or large prime
Use very few rounds with a low degree.

Rely on large, randomly generated, nonce-dependent matrices.

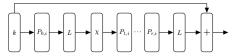


Figure 2: Generation of i-th block of Dasta.

#### source:

Dasta – Alternative Linear Layer for Rasta

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Basically Trivium!

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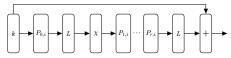


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HERA [CHK<sup>+</sup>21] *q* large prime
A block cipher in a kind of
CTR-mode variant.

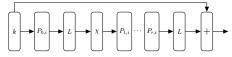


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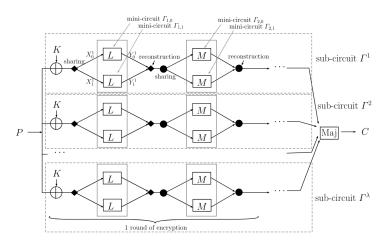
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# Trojan Resilience



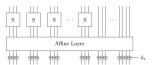
source: MOE: Multiplication Operated Encryption with Trojan Resilience https://tosc.iacr.org/index.php/ToSC/article/view/8834

LowMC [ARS+15] q = 2

SPN with partial layer of quadratic S-boxes.

Rely on large, randomly generated matrices.

Only one encryption/key; broken anyway



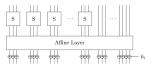
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Generalized Feistel network with low degree round function.

Optimized specifically for hardware masking.

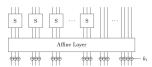


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MOE [BFL<sup>+</sup>21]  $q=2^{128}, m=2^{128}$ Dedicated structure with linear operations in  $\mathbb{F}_q$  and  $\mathbb{Z}/q\mathbb{Z}$ . Intended for hardware trojan resilience.

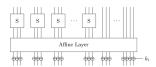


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VDLPN [BCG<sup>+</sup>20]

$$f_k(x) = \bigoplus_{i=1}^D \bigoplus_{j=1}^W \bigwedge_{\ell=1}^i (x_{i,j,\ell} \oplus k_{i,j,\ell}),$$

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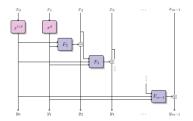
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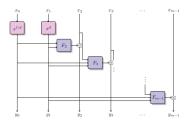
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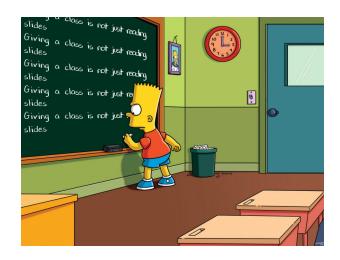
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Anemoi  $[BBC^+23]q = 2^n$  or large prime Uses the "Flystel", a high degree S-box CCZ-equivalent to a function of low degree.



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### Arithmetization-Oriented Verification: CCZ-equivalence?



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Coffee Break!

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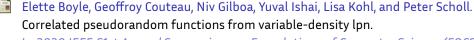
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