SST-SystemC Interoperability Toolkit (sstscit)

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Abstract

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1 Introduction

A toolkit to provide interoperability between Structural Simulation Toolkit (SST 8) (with SST Elements 8) and SystemC 2.3 (with Transaction-Level Modeling Library (TLM 2)).

This collection of header files provides methods to transmit and receive signals between SST components and SystemC modules. The toolkit provides a black box interface that can be interfaced with both SST and SystemC via their internal communication transports.

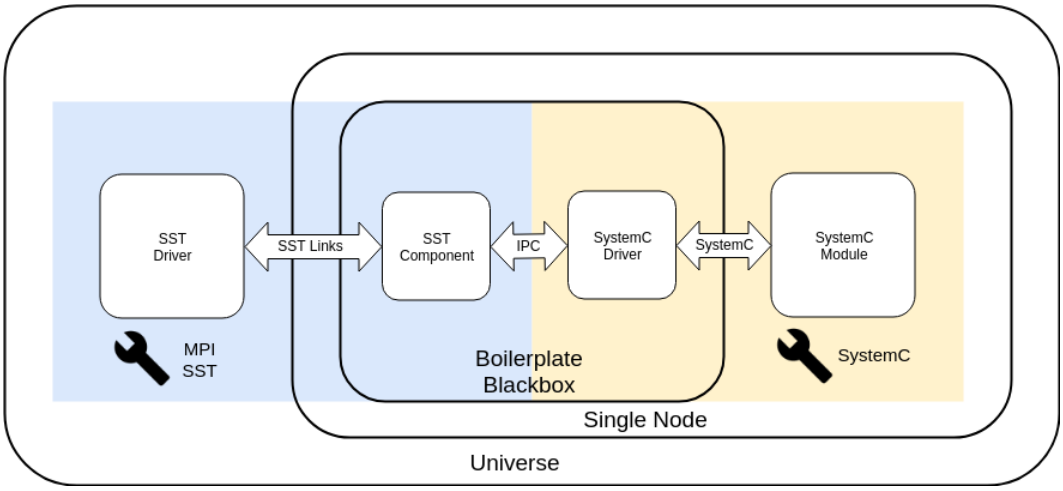

Figure 1: Architecture of sstscit

2 Black Box Interface

The black box interface consists of:

1. A SystemC driver
2. An SST component

Each SystemC modules must have their corresponding driver file to interoperate within the black box interface. It is possible to interoperate multiple SystemC modules with a single driver file. However, the additional communication lines must be accounted for in the corresponding black box SST component.

2.1 Communication

2.1.1 Inter-Black Box Communication

The two components inside the black box interface are spawned in the same node and therefore communicate via interprocess communication (IPC) transports. The following is a list of supported IPC transports:

1. Unix domain sockets (IPC sockets)
2. ZeroMQ

2.1.2 SST-Black Box Communication

An SST model can interface the black box via standard SST links.

The following snippets demonstrate an SST link transmitting a unidirectional signal from the SST environment to the black box interface.

```
// parent_sst.cpp

// register a string event in the class declaration
SST_ELI_DOCUMENT_PORTS(
    { "demo_din", "Demo model data in", { "sst.Interfaces.StringEvent" }},
    ...
)

// initialize the link in the class declaration
SST::Link *demo_din;

// set up the SST link in the constructor
demo_din = configureLink("demo_din");

// trigger the event in the clocked function
demo_din->send(new SST::Interfaces::StringEvent(...));
```

```
// blackboxes/demo.cpp

// register the same string event in the class declaration
SST_ELI_DOCUMENT_PORTS(
    { "demo_din", "Demo model data in", { "sst.Interfaces.StringEvent" }},
    ...
)

// initialize the same link in the class declaration
SST::Link *demo_din;

// set up the SST link in the constructor with an event handler
demo_din = configureLink(
    "demo_din",
    new SST::Event::Handler<demo>(this, &demo::handle_event)
);

// receive and parse the event in the event handler
void demo::handle_event(SST::Event *ev) {
    auto *se = dynamic_cast<SST::Interfaces::StringEvent *>(ev);
    if (se) {
```

```
        std::string _data_in = se->getString();
        ...
    }
    delete ev;
}
```

2.1.3 SystemC-Black Box Communication

A SystemC module can be interfaced by a standard source file inclusion.