

EE4717/IM4717 Web Application Design

Web Server Configuration

Lecturer :

Associate Professor CHONG Yong Kim

E-mail: eykchong@ntu.edu.sg

Tel: 67904535



A PDF file is available for printing purpose.

No re-distribution and upload of the teaching slides, supplementary materials and recorded multimedia presentations to any publicly accessible media platform and websites.

Copyright Notice

- The contents found in the course material are mostly extracted from the recommended textbooks and internet websites for the purpose of teaching.
- Most teaching materials in the slides are copyrighted by the respective publishers or the original authors, for which they are acknowledged.
- The course material other than those copyrighted by respective publishers and original authors is copyrighted by the instructor.
- You should use this material strictly for your own study only.
- No distribution of this teaching material is allowed without permission.

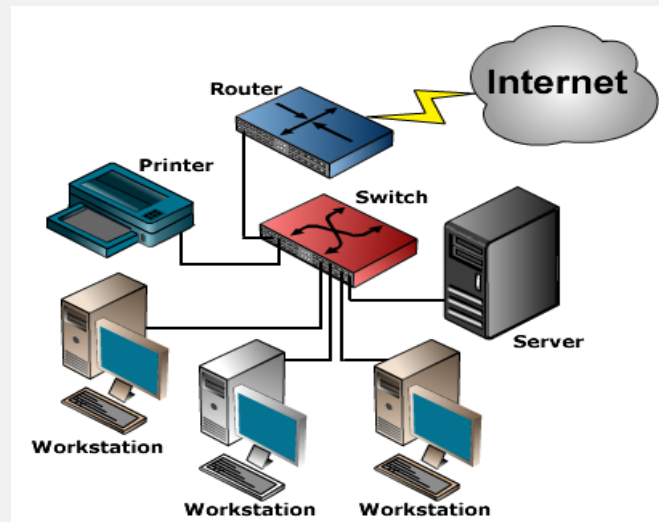
Background: The Internet and WWW

➤ Internet

- Interconnected network of computer networks.
- Network: two or more computers connected together for the purpose of communicating and sharing resources.

➤ WWW stands for World Wide Web

- A graphical user interface to information stored on some of the computers connected to the Internet.



The Client/Server Model

➤ Client

- requests some type of service (such as a file or database access) from the server.

➤ Server

- fulfills the request and transmits the results to the client over a network.

➤ The Internet Client/Server Model

- Client: Web Browser
- Server: Web Server

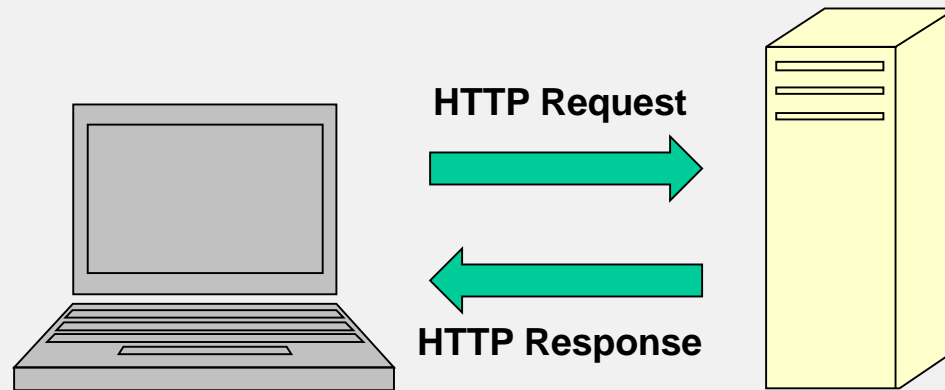


Internet Protocols

- There is no *single* protocol that makes the Internet and Web work. A number of protocols with specific functions are needed.
- Common Internet Protocols: **TCP/IP**
 - Transmission Control Protocol (TCP)
 - Internet Protocol (IP)
- Specialized Protocols:
 - File Transfer: FTP, SFTP
 - E-mail: SMTP, POP3, IMAP
 - Websites: HTTP (Hypertext Transfer Protocol)

HTTP - Hypertext Transfer Protocol

- A set of rules for exchanging files such as text, graphic images, sound, video, and other multimedia files on the Web.



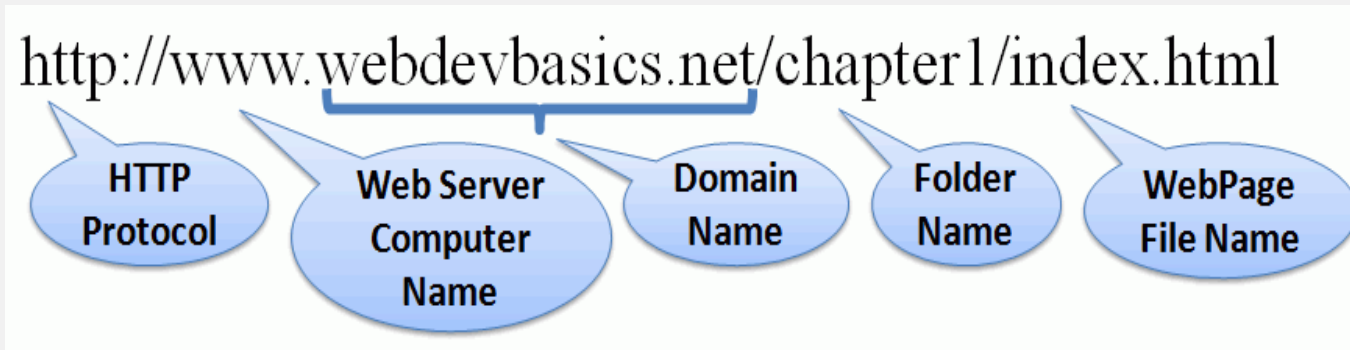
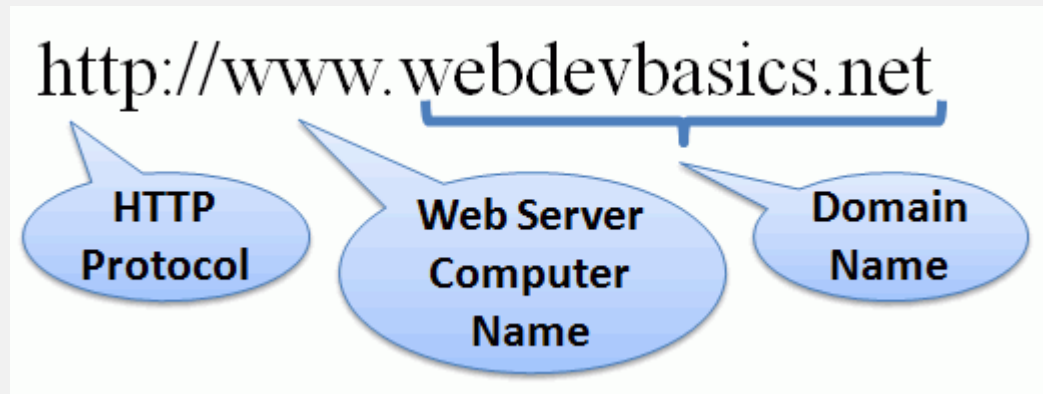
- Web browsers send HTTP requests for web pages and their associated files.
- Web servers send HTTP responses back to the web browsers.

IP Address

- Each device connected to the Internet has a unique numeric IP address.
 - ✧ *Check the IP address assigned to your computer*
- An IP address may correspond to a domain name which locates an organization or other entity on the Internet.
- Try typing the following into your web browser:
 - Browser: <http://www.ntu.edu.sg>
 - IP Address: 155.69.7.173
- Finding the IP address of web servers:
 - ✧ For Windows: open the command prompt window (Try it!)
 - ✧ For Mac : open the Terminal window (Try it!)
 - ✧ Type in the window: `ping <servername>`.
Example: ping www.ntu.edu.sg
Note that you can see the IP address of the NTU webserver.

URL - Uniform Resource Locator

- Represents the address of a resource on the Internet.



Setting up of Web Server for this course

- Every student is given a virtual machine. It runs in the VirtualBox.
- Steps to set up the virtual machine:
 1. Install VirtualBox: The lab computer has already been installed with VirtualBox. To install VirtualBox on your own computer, please watch [this](#) video (this is not compulsory).
 2. Import a pre-configured virtual machine: Watch [this](#) video.
 3. Export your virtual machine: Watch [this](#) video.
 4. Configure your web account: Watch [this](#) video.
 - To access individual web folders: eg. `Run -> \\192.168.56.2\f32ee`
 5. Trying out a few test pages: Watch [this](#) video.
- For students who **wish** to have the virtual machine running on their own computers. Please watch the following videos :
 - Windows user: you have seen how this is done through the above steps.
 - Mac user : Watch [this](#) video on YouTube. Then follow step 2.
 - Linux user : Watch [this](#) video on YouTube. Then follow step 2.
- Note that you are still **required** to use the virtual machine on the lab computer for the purpose of progress assessment and project demo.