```
def compute innovations(self, z raw, Q raw):
   Given lines extracted from the scanner data, tries to associate each one
    to the closest map entry measured by Mahalanobis distance.
   Inputs:
       z_raw: np.array[2,I] - I lines extracted from scanner data in
                                    columns representing (alpha, r) in the scanner frame.
        Q_raw: np.array[I,2,2] - I covariance matrices corresponding
                                    to each (alpha, r) column of z raw.
    Outputs:
       vs: np.array[M,2I] - M innovation vectors of size 2I
                                 (predicted map measurement - scanner measurement).
    ######## Code starts here ########
    # TODO: Compute vs (with shape [M x I x 2]).
                                    # Num of particles. M.
        = self.M
    n lin = self.map_lines.shape[1] # Num of known lines on map. J.
                                    # Num of scanned lines. I.
   n mea = z raw.shape[1]
    z raw = z_raw.T
                                         # shape(n mea, 2)
                                         # shape(n mea, 2, 2)
    # Q raw
   hs = self.compute_predicted_measurements().transpose(0, 2, 1) # shape(n, n lin, 2)
    z_{mat} = z_{raw}[None, None, :, :] # shape(1, 1, n_mea, 2)
h_mat = hs[:, :, None, :] # shape(n, n_lin, 1, 2)
   h mat = hs[:, :, None, :]
    # Vectorized angle diff()
    z alp, h alp = z mat[..., 0], h mat[..., 0] # shape(n, n lin, n mea)
    z = 10, h = 10 = z = 10 % (2.*np.pi), h = 10 % (2.*np.pi)
   diff = z alp - h alp
    idx = np.abs(diff) > np.pi
    sign = 2. * (diff[idx] < 0.) - 1.
   diff[idx] += sign * 2. * np.pi
   v alp = diff
    # Reconstruct v
   v r = z mat[..., 1] - h mat[..., 1]
    v mat = np.stack((v alp, v r), axis=3)
   v fat = v mat[..., None]
                                            # shape(n, n_lin, n_mea, 2, 1)
    Q_inv = np.linalg.inv(Q_raw)
O_inv = O_inv[V]
                                            # shape( n_mea, 2, 2)
    Q inv = Q inv[None, None, :, :, :] # shape(1, 1, n mea, 2, 2) # PEP20
    d_mat = np.matmul(v_fat.transpose(0, 1, 2, 4, 3), Q_inv)
    d_mat = np.matmul(d_mat, v_fat) # shape(n, n_lin, n_mea, 1, 1)
    d_mat = d_mat.reshape((n,n_lin,n_mea)) # shape(n, n_lin, n_mea)
    # For each particle, for each scanned line, this returns the index
    # of the best known line.
    d argmin = np.argmin(d mat, axis=1)
                                                         # shape(n, n mea)
   d_argmin = d_argmin[:, None, :, None]
                                                         # shape(n, 1, n_mea, 1)
   vs = np.take_along_axis(v_mat, d_argmin, axis=1)  # shape(n, 1, n_mea, 2)
vs = vs.reshape((n, n_mea, 2))  # shape(n, n_mea, 2)
    ######## Code ends here ########
    # Reshape [M x I x 2] array to [M x 2I]
    return vs.reshape((self.M,-1)) # [M x 2I]
```