How to install Torcs

Mac/Unix

- Download Torcs + 2010 Patch (ready to use) from :
  https://www.dropbox.com/s/61zjqb7d0icry50/Torcs.app.7z?dl=0

Windows

- Download Torcs + 2010 patch (ready to use) from:
  https://www.dropbox.com/s/gpb5qijmlroln5d/torcs%20win.7z?dl=0
- Unzip the package in a new directory on your computer.
- Run wtorcs.exe as administrator.
- Launch Torcs and test the game (meaning racing and not just launching the game).

If above mentioned does not work:

- Download Torcs 1.3.1 from http://sourceforge.net/projects/torcs/files/all-in-one/
- Install Torcs 1.3.1 on your computer.
- Launch Torcs and test the game.
- Download Championship 2010 1.2 patch from http://sourceforge.net/projects/cig/files/
- Unzip the package in a new directory on your computer.
- Open this directory.
- Download dll files.zip from https://www.dropbox.com/s/0erkfaljb5i59z8/dll%20files.7z?dl=0
- Unzip the package and copy all .dll files to the directory where you unzipped the patch.
- Copy everything from the directory where you put the patch to the Torcs main directory.
- Say yes to: overwrite existing files.
- Restart your computer.
- Run wtorcs.exe as administrator.
- Launch Torcs and test the game (meaning racing and not just launching the game).

  If you still have problems with the installation, contact your TA.

Linux

- Install all dependencies mentioned here:
  http://torcs.sourceforge.net/index.php?artid=3&name=Sections&op=viewarticle#dependencies
- Download and install Torcs 1.3.1 by following the steps mentioned under "For Linux and FreeBSD from "all-in-one" Source Package" in the following link:
  http://torcs.sourceforge.net/index.php?artid=3&name=Sections&op=viewarticle
- Download the patch manual from:
  http://sourceforge.net/projects/cig/files/Championship%202010%20Manual/1.1/
- Go to 3.1 and follow the steps for installing the patch (2010 patch).

  If you still have problems with the installation, we suggest to use virtualbox for Linux and run a Windows virtual machine.