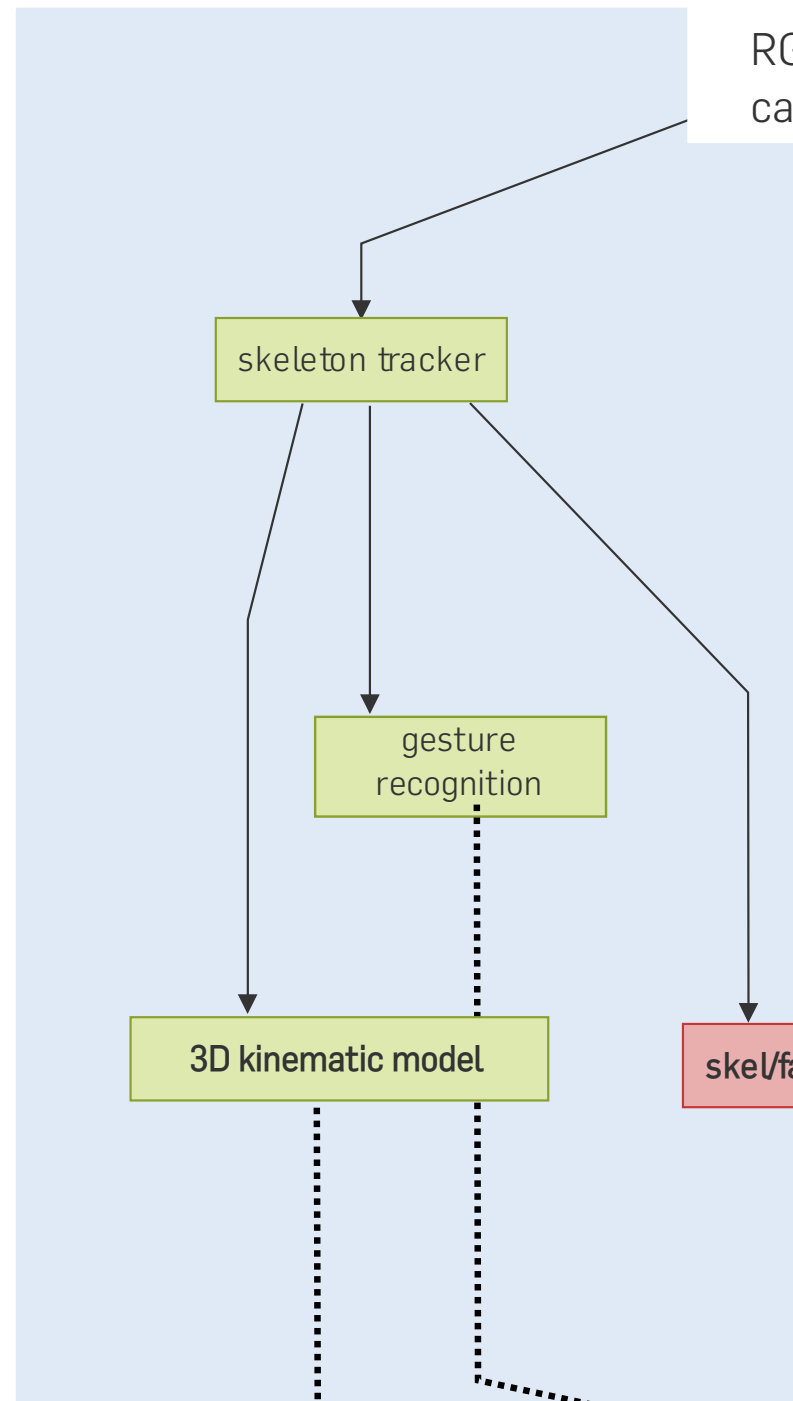
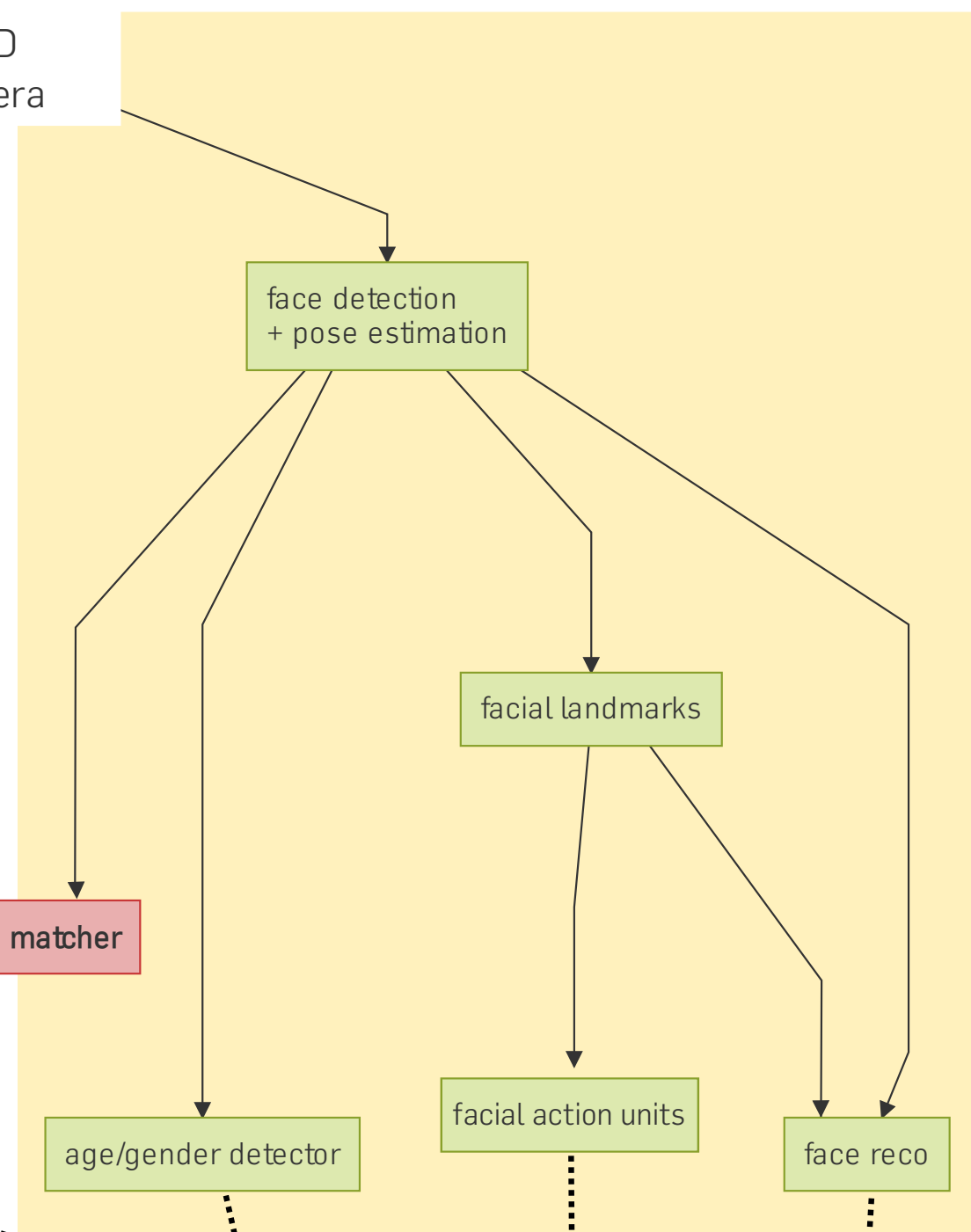


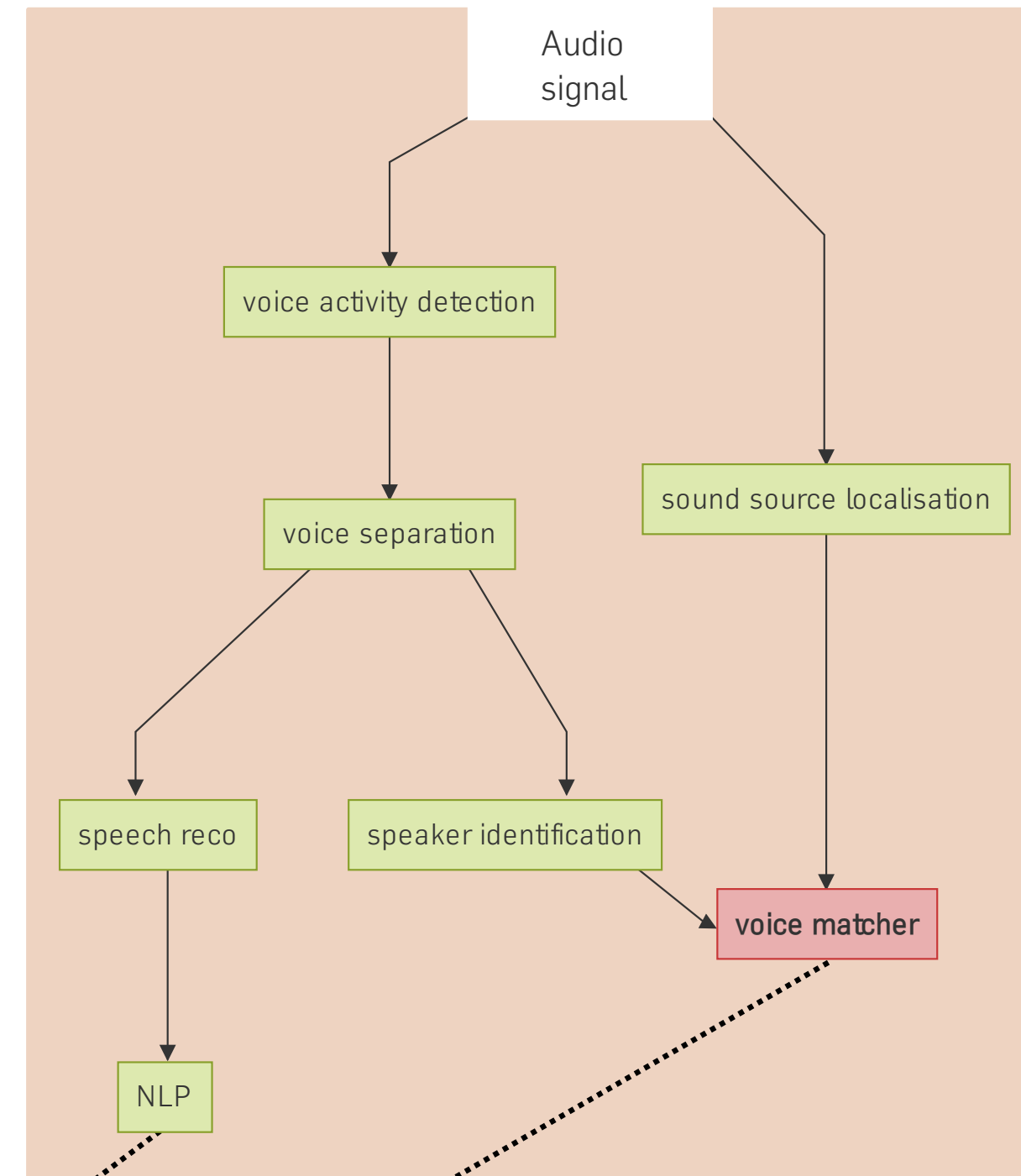
Skeleton



Face analysis



Voice



human representation

human aware decision making