RDS, Aurora & ElastiCache

Amazon RDS Overview

- RDS stands for Relational Database Service
- It's a managed DB service for databases that use SQL as a query language
- It allows you to create databases in the cloud that are managed by AWS, including:
 - PostgreSQL
 - MySQL
 - o MariaDB
 - Oracle
 - Microsoft SQL Server
 - o IBM DB2
 - Aurora (AWS Proprietary database)

Advantage over using RDS versus deploying DB on EC2

- RDS is a managed service, which provides:
 - Automated provisioning and OS patching
 - o Continuous backups and restore to specific timestamp (Point in Time Restore)
 - Monitoring dashboards
 - Read replicas for improved read performance
 - Multi-AZ setup for Disaster Recovery (DR)
 - Maintenance windows for upgrades
 - Scaling capability (both vertical and horizontal)
 - Storage backed by EBS
- BUT you can't SSH into your instances

RDS – Storage Auto Scaling

- Helps you increase storage on your RDS DB instance dynamically
- When RDS detects you are running out of free database storage, it scales automatically
- · Avoid manually scaling your database storage
- You have to set Maximum Storage Threshold (maximum limit for DB storage)
- Automatically modifies storage if:
 - Free storage is less than 10% of allocated storage
 - Low-storage condition lasts at least 5 minutes
 - 6 hours have passed since the last modification
- Useful for applications with unpredictable workloads
- Supports all RDS database engines

Architecture Explanation (example)

Users send requests to an **Application**, which performs **read/write** operations on **Amazon RDS**. Amazon RDS automatically scales the **underlying storage layer** as needed, based on usage thresholds.

RDS Read Replicas for Read Scalability

- Up to 15 Read Replicas
- Can be deployed within an AZ, across AZs, or cross-region
- Replication is asynchronous (ASYNC) reads are eventually consistent
- Replicas can be **promoted** to become their own standalone database
- Applications must update the connection string to use read replicas

Architecture Explanation (example)

The **Application** performs:

- Writes only on the main RDS instance
- Reads on any of the RDS read replicas

Replication between the main RDS instance and its replicas happens asynchronously, enabling the system to **scale** read operations horizontally.

RDS Read Replicas – Use Cases

- You have a production database that is taking on normal load
- You want to run a reporting application to perform some analytics
- You create a **Read Replica** to handle the new workload
- The **production application** remains unaffected
- · Read replicas are used only for SELECT (read-only) operations
 - Not suitable for INSERT, UPDATE, or DELETE

Architecture Explanation (example)

- The Production Application performs writes and reads on the main RDS instance.
- The Reporting Application performs reads on the RDS Read Replica.
- Asynchronous replication ensures the replica gets updates from the main DB.

RDS Read Replicas - Network Cost

- In AWS, there is a network cost when data is transferred between Availability Zones (AZs)
- For RDS Read Replicas within the same region, this fee does not apply

Replication Cost Comparison

- Same Region, Different AZs (e.g. us-east-1a → us-east-1b):
 - ASYNC replication
 - No network cost (Free)
- Cross-Region (e.g. us-east-1a → eu-west-1b):
 - ASYNC replication
 - Network cost applies (\$\$\$)

Visual Summary (example)

- Replicating between AZs within the same region is cost-free.
- Replicating across regions introduces additional charges.

RDS Multi AZ (Disaster Recovery)

- Uses synchronous (SYNC) replication
- A single DNS name is used automatic application failover to standby instance
- Increases availability
- Provides automatic failover in case of:
 - o Availability Zone (AZ) failure
 - Network failure
 - Instance failure
 - o Storage failure
- No manual intervention required in applications
- Not used for scaling

Note: Read Replicas can be set up as Multi-AZ for Disaster Recovery (DR)

Architecture Explanation (example)

- The Application uses one DNS name to access the DB.
- Writes and reads go to the primary RDS instance (AZ A).
- A standby RDS instance (AZ B) receives data via synchronous replication.
- In case of failure, DNS automatically redirects to the standby.

RDS - From Single-AZ to Multi-AZ

- Zero downtime operation (no need to stop the database)
- You simply click on "modify" for the database in the AWS Console
- The following steps happen internally:
 - A **snapshot** of the database is taken
 - A new DB is **restored from the snapshot** in a different Availability Zone (AZ)
 - Synchronous replication is established between the two databases

Architecture Explanation (example)

- The RDS DB instance (M) creates a DB snapshot
- The snapshot is used to restore a new standby DB (S) in another AZ
- SYNC replication begins between the two, enabling Multi-AZ high availability

RDS Custom

- Managed Oracle and Microsoft SQL Server databases with OS and database customization
- RDS automates:
 - Setup
 - Operation
 - Scaling of the database in AWS
- RDS Custom gives you access to the underlying database and OS, so you can:
 - Configure settings
 - Install patches
 - Enable native features
 - Access the underlying EC2 instance using SSH or SSM Session Manager
- You must deactivate Automation Mode to perform customizations (It's recommended to take a DB snapshot beforehand)

RDS vs RDS Custom

- RDS: AWS manages the entire DB and OS
- RDS Custom: You get full admin access to the OS and DB

Amazon Aurora

- Aurora is a **proprietary technology** from AWS (not open source)
- PostgreSQL and MySQL are both supported as Aurora DB engines (you can use the same drivers as for Postgres or MySQL)
- Aurora is AWS cloud optimized and claims:
 - **5x performance** over MySQL on RDS
 - 3x performance over Postgres on RDS
- Aurora storage automatically grows in increments of 10 GB, up to 128 TB
- Supports up to 15 read replicas, with sub-10 ms replication lag
- Instantaneous failover built-in High Availability (HA)
- Aurora is 20% more expensive than standard RDS, but it's more efficient

Aurora High Availability and Read Scaling

- 6 copies of your data are stored across 3 Availability Zones (AZs):
 - 4 out of 6 copies are required for writes
 - o 3 out of 6 copies are required for reads
 - Self-healing via peer-to-peer replication
 - Storage is striped across hundreds of volumes
- One Aurora instance handles writes (master)
- Automated failover for the master occurs in under 30 seconds
- The system supports:
 - 1 master + up to 15 Aurora Read Replicas for read operations
- Includes support for Cross Region Replication

Architecture Explanation (example)

- Master and read replicas are spread across AZ1, AZ2, and AZ3
- All instances use a **shared storage volume**, which supports:
 - Replication
 - Self-healing
 - Auto-expansion
- Writes go to the master, while all other instances serve reads

Aurora DB Cluster

- Writer Endpoint: points to the master instance (used for write operations)
- Reader Endpoint: provides connection load balancing across all read replicas
- The Aurora cluster consists of:
 - 1 master (M) instance for writes

- o Multiple read replicas (R) for reads
- All instances share the same **storage volume**
- The shared storage:
 - o Is auto-expanding from 10 GB up to 128 TB
 - Supports concurrent reads from all replicas
 - Allows auto scaling of read replicas based on demand

Features of Aurora

- Automatic fail-over
- Backup and Recovery
- · Isolation and security
- Industry compliance
- Push-button scaling
- · Automated Patching with Zero Downtime
- Advanced Monitoring
- Routine Maintenance
- Backtrack: restore data at any point in time without using backups

Aurora Replicas – Auto Scaling

- Writer Endpoint: used for all write operations, pointing to the master Aurora instance
- Reader Endpoint: used by the client to perform read operations
- When read traffic increases, Aurora automatically scales the number of read replicas
 - Triggered by CPU usage or other metrics
 - New replicas are added to handle the load via the **Endpoint Extended**
- All instances (writer and readers) share a common storage volume, which:
 - Is auto-expanding
 - Provides low-latency access to all replicas
- This architecture ensures high availability, load balancing, and elastic read capacity

Aurora – Custom Endpoints

- You can define a subset of Aurora instances as a Custom Endpoint
- Useful to run analytical queries on specific replicas without affecting others
- Once Custom Endpoints are defined, the Reader Endpoint is typically not used

Example Use Case

- Writer Endpoint: handles all write operations (points to the master)
- Reader Endpoint: handles general read traffic
- Custom Endpoint: used by the client to direct analytical queries to selected replicas (e.g., larger instance types like db.r5.2xlarge)

Benefits

- Query isolation: analytical workloads do not affect normal read operations
- Instance targeting: route traffic based on instance type or workload

• Better resource utilization and load separation

All instances share the same **storage volume** and benefit from Aurora's **auto-scaling and replication**.

Aurora Serverless

- Automated database instantiation and auto-scaling based on actual usage
- · Ideal for:
 - Infrequent
 - Intermittent
 - Unpredictable workloads
- No need for capacity planning
- Pay-per-second billing model potentially more cost-effective

Architecture Explanation (diagram)

- The client connects to a Proxy Fleet managed by Aurora
- The proxy dynamically routes requests to Aurora instances
- Aurora instances automatically scale in/out based on demand
- All instances share the same underlying storage volume

Global Aurora

Aurora Cross Region Read Replicas

- Useful for disaster recovery
- Simple to implement

Aurora Global Database (recommended)

- 1 Primary Region (supports read/write)
- Up to 5 secondary regions (read-only), with replication lag < 1 second
- Up to 16 read replicas per secondary region
- Helps reduce latency for global applications
- Disaster recovery: another region can be promoted with RTO < 1 minute
- Cross-region replication is typically < 1 second

Architecture Explanation (diagram)

- The **Primary Region** (e.g., us-east-1) handles full read/write operations
- One or more **Secondary Regions** (e.g., eu-west-1) receive replicated data
- Applications in secondary regions perform read-only operations
- Data is continuously replicated from the primary to the secondary

Aurora Machine Learning

- Enables you to add ML-based predictions to your applications via SQL
- Provides a simple, optimized, and secure integration between Aurora and AWS ML services

Supported Services

- Amazon SageMaker: use with any ML model
- Amazon Comprehend: for sentiment analysis

Key Points

• You don't need prior ML experience

- Queries are written in standard SQL
- Aurora handles the **invocation of ML models** and returns predictions

Use Cases

- Fraud detection
- Ads targeting
- Sentiment analysis
- Product recommendations

Architecture Overview (diagram)

- The application sends a **SQL query** to Aurora (e.g. "what to recommend?")
- Aurora sends relevant data to the ML service (e.g. user profile, shopping history)
- Aurora receives and returns **predictions** as part of the query results

Babelfish for Aurora PostgreSQL

- Babelfish allows Aurora PostgreSQL to understand commands written for Microsoft SQL Server (e.g., T-SQL)
- Enables MS SQL Server-based applications to run on Aurora PostgreSQL with minimal or no code changes
- Applications can continue using the same MS SQL Server client drivers
- Useful for migrating existing SQL Server databases to Aurora PostgreSQL using:
 - AWS SCT (Schema Conversion Tool)
 - AWS DMS (Database Migration Service)

Key Benefits

- Reduces effort and complexity in migration
- Applications can interact using T-SQL or PL/pgSQL, depending on the driver
- Facilitates faster adoption of Aurora PostgreSQL for teams used to SQL Server

Architecture Overview (diagram)

- SQL Server apps send T-SQL queries via their original drivers
- Babelfish intercepts and processes T-SQL within Aurora PostgreSQL
- PostgreSQL apps continue using PL/pgSQL natively
- This enables a smooth transition with support for both SQL dialects

RDS Backups

Automated Backups

- Daily full backup of the database (during the backup window)
- Transaction logs are backed up by RDS every 5 minutes
- This enables **point-in-time restore** (from the oldest backup to 5 minutes ago)
- Retention period: 1 to 35 days
 - Set to 0 to disable automated backups

Manual DB Snapshots

- Manually triggered by the user
- Backup is retained as long as you want

Cost Optimization Tip

- If an RDS instance is stopped, you still pay for storage
- If you plan to stop it for a long time, snapshot and restore instead

Aurora Backups

Automated Backups

- Retention period: 1 to 35 days (cannot be disabled)
- Supports point-in-time recovery within that timeframe

Manual DB Snapshots

- Manually triggered by the user
- Backup is retained as long as you want

RDS & Aurora Restore Options

• Restoring a RDS / Aurora backup or a snapshot creates a new database

Restoring MySQL RDS database from S3

- Create a backup of your on-premises database
- Store it on Amazon S3 (object storage)
- · Restore the backup file onto a new RDS instance running MySQL

Restoring MySQL Aurora cluster from S3

- Create a backup of your on-premises database using Percona XtraBackup
- Store the backup file on Amazon S3
- Restore the backup file onto a new Aurora cluster running MySQL

Aurora Database Cloning

- Create a new Aurora DB Cluster from an existing one
- Faster than snapshot & restore
- Uses copy-on-write protocol
 - Initially, the new DB cluster uses the same data volume as the original DB cluster (fast and efficient
 — no copying is needed)
 - When updates are made to the new DB cluster data, then additional storage is allocated and data is copied to be separated
- Very fast & cost-effective
- Useful to create a "staging" database from a "production" database without impacting the production database

RDS & Aurora Security

- At-rest encryption:
 - Database master & replicas encryption using AWS KMS must be defined at launch time
 - If the master is not encrypted, the read replicas cannot be encrypted
 - To encrypt an un-encrypted database, go through a DB snapshot & restore as encrypted
- In-flight encryption: TLS-ready by default, use the AWS TLS root certificates client-side
- IAM Authentication: IAM roles to connect to your database (instead of username/password)
- Security Groups: Control network access to your RDS / Aurora DB

- No SSH available except on RDS Custom
- Audit Logs can be enabled and sent to CloudWatch Logs for longer retention

Amazon RDS Proxy

- Fully managed database proxy for RDS
- Allows apps to pool and share DB connections established with the database
- **Improves database efficiency** by reducing the stress on database resources (e.g., CPU, RAM) and minimizes open connections (and timeouts)
- Serverless, autoscaling, highly available (multi-AZ)
- Reduces RDS & Aurora failover time by up to 66%
- Supports:
 - o RDS: MySQL, PostgreSQL, MariaDB, MS SQL Server
 - o Aurora: MySQL, PostgreSQL
- No code changes required for most apps
- Enforces IAM Authentication for DB, securely storing credentials in AWS Secrets Manager
- RDS Proxy is never publicly accessible (must be accessed from within a VPC)

Amazon ElastiCache Overview

- The same way RDS is to get managed Relational Databases...
- ElastiCache is to get managed Redis or Memcached
- Caches are in-memory databases with really high performance, low latency
- Helps reduce load off of databases for read intensive workloads
- Helps make your application stateless
- AWS takes care of OS maintenance / patching, optimizations, setup, configuration, monitoring, failure recovery and backups
- Using ElastiCache involves heavy application code changes

ElastiCache Solution Architecture – DB Cache

- Applications queries ElastiCache, if not available, get from RDS and store in ElastiCache.
- Helps relieve load in RDS
- Cache must have an invalidation strategy to make sure only the most current data is used in there.

Diagram Flow

- 1. Application queries ElastiCache:
 - If **cache hit** → return result from ElastiCache.
 - If **cache miss** → fetch from RDS, then:
 - Write result to ElastiCache.
 - Return result to application.

ElastiCache Solution Architecture – User Session Store

- User logs into any instance of the application.
- The application writes the session data into ElastiCache.
- The user accesses another instance of the application.
- That instance retrieves the session data from ElastiCache, allowing the user to remain logged in.

Flow Summary

- 1. **Write session** → User logs in → session data saved in ElastiCache.
- 2. **Retrieve session** → User accesses another app instance → session fetched from ElastiCache.

ElastiCache – Redis vs Memcached

Redis

- Multi-AZ with Auto-Failover
- Read Replicas to scale reads and ensure high availability
- Data Durability using AOF persistence
- Backup and restore features
- Supports **Sets** and **Sorted Sets**

Memcached

- Multi-node for partitioning of data (sharding)
- No high availability (no replication)
- Non-persistent
- Backup and restore (serverless)
- Multi-threaded architecture

ElastiCache – Cache Security

- ElastiCache supports IAM Authentication for Redis
- IAM policies on ElastiCache are only used for AWS API-level security

Redis AUTH

- You can set a "password/token" when you create a Redis cluster
- This provides an extra level of security for your cache (in addition to security groups)
- Supports SSL in-flight encryption

Memcached

• Supports SASL-based authentication (advanced)

Patterns for ElastiCache

- Lazy Loading: all the read data is cached; data can become stale in cache.
- Write Through: adds or updates data in the cache when written to a DB (no stale data).
- **Session Store**: stores temporary session data in a cache (using TTL features).

Quote: There are only two hard things in Computer Science: cache invalidation and naming things

ElastiCache - Redis Use Case

- Gaming Leaderboards are computationally complex
- Redis Sorted Sets guarantee both uniqueness and element ordering
- Each time a new element is added, it's ranked in real time, then added in the correct order