

Mastering Observability with OS Tools



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Who Am I

• Hi餤 I'm Luca Raveri, Software Engineer and AWS Solutions Architect



- Backend Development
- Cloud Architectures
- Observability

★ Venice, Italy





Talentware

- Mission: Helping companies build, retain, and grow talent through a skill-based approach.
- Tech Stack: Full-stack JavaScript, AWS, and an internal Data Science team.







Do you really know your system?





Problem Description

- We run a complex software system in production.
- With limited testing, some bugs still make it to release.
- Metrics show anomalies but don't reveal the root cause.
- Logs are massive and hard to analyze.
- Troubleshooting takes days and often requires downtime.



What are Monitoring and Observability?

- Monitoring: Continuous measurement of a system's health to detect anomalies, performance issues, or downtime.
- Observability: The ability to understand the internal state of a complex system by examining the data it produces (logs, metrics, traces).

Key difference:

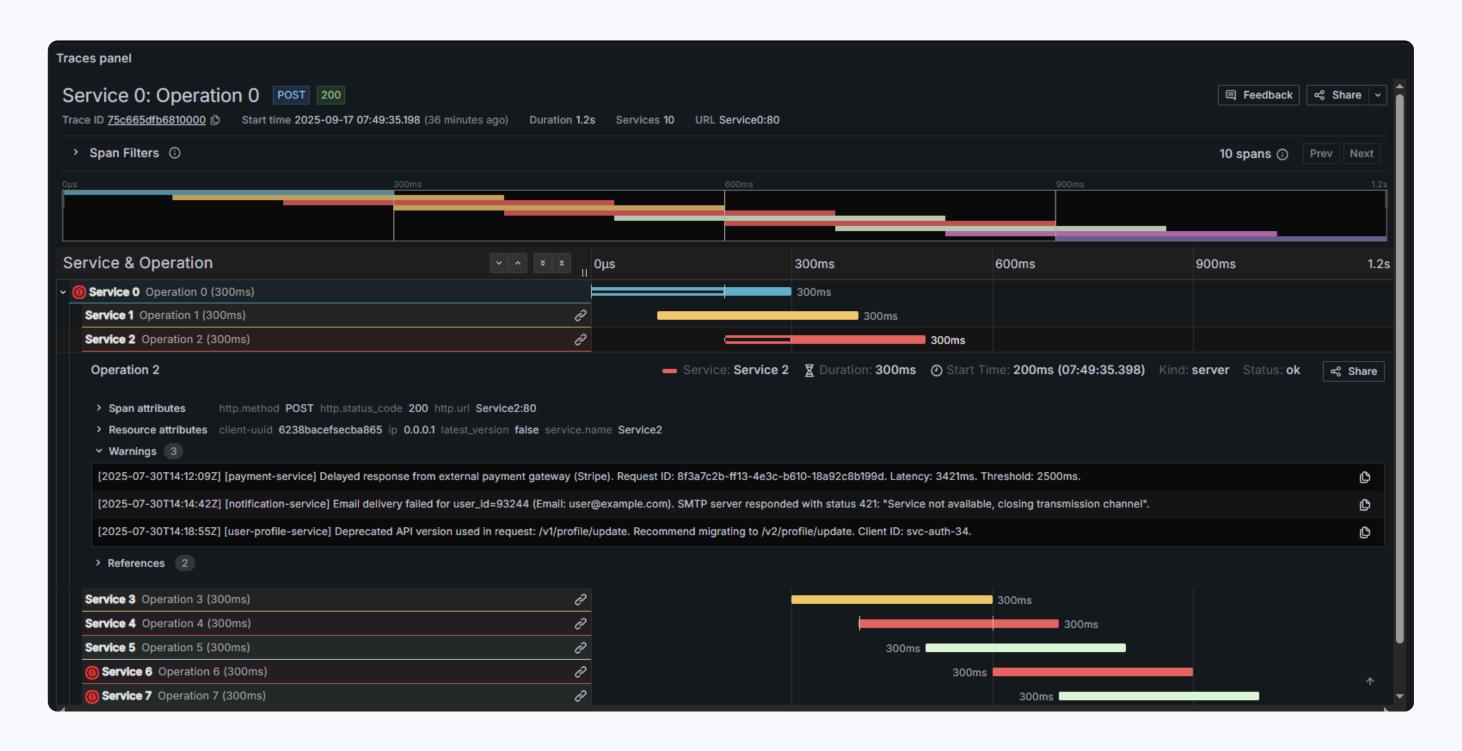
- Monitoring tells you that something is wrong.
- Observability helps you understand why it is wrong.



The Three Pillars Of Observability

- Metrics: Numeric measurements over time (e.g., CPU usage, latency, error rates)
 → What is happening
- Logs: Discrete, timestamped records of events (e.g., errors, transactions, system messages) → Why is happening
- Traces: Detailed records that track the flow of a request through a system, showing how components interact \rightarrow Where is happening

What is a Trace





https://play.grafana.org

Key Benefits of Observability

Lower MTTD (Mean Time to Detect)

Problems are identified quickly, often before users notice.

• Lower MTTR (Mean Time to Resolve)

Root causes are found and fixed faster, reducing downtime and impact.



Other Advantages

Dev Experience

Faster debugging, maintainable code

Performance

Understand current metrics and detect bottlenecks

Business

Control costs, track features, ensure compliance, make data-driven decisions

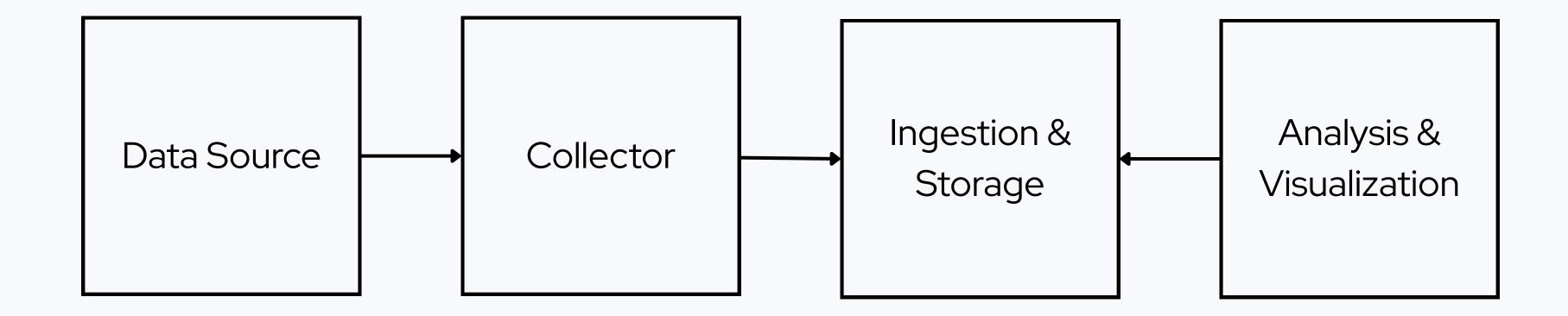


Demo Time!





Let's Build an Observability System





LGTM Stack

Loki



Database for logs

Grafana



Visualization tool

Tempo



Database for traces

Mimir



Database for metrics

Open Source: Pros & Cons

Advantages

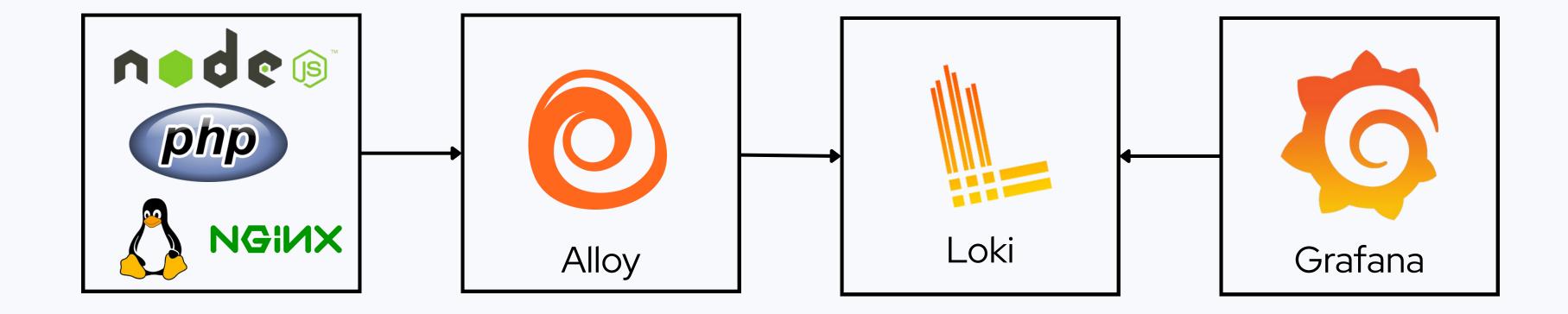
- No license costs
- High flexibility and customization
- Strong community support
- Avoid vendor lock-in

Disadvantages

- Higher setup and maintenance effort
- Steeper learning curve
- Limited official support
- Integrations may require extra work



Let's build an Observability System





Let's Start Logging

- Use a logger instead of native functions
- Apply log levels and timestamps
- Format logs (JSON)
- Never log secrets and PII
- Set retention policies (e.g., logrotate)



Logging Strategies

- Capture boundaries: log what enters and leaves the system
- Centralize: handle logs in a single, consistent layer if possible
- Correlate: attach a unique ID to every request/transaction
- Balance: more logs mean more insights, but also more overhead (tip: use log levels)



```
console.log(`Customer ${customerName} purchased ${itemsPurchased} items`);
```

```
logger.info('Customer purchase', {
  customerId: customer.id,
  customerName: customer.name,
  itemsPurchased: customer.itemsPurchased,
  totalAmount: customer.totalAmount,
});
```



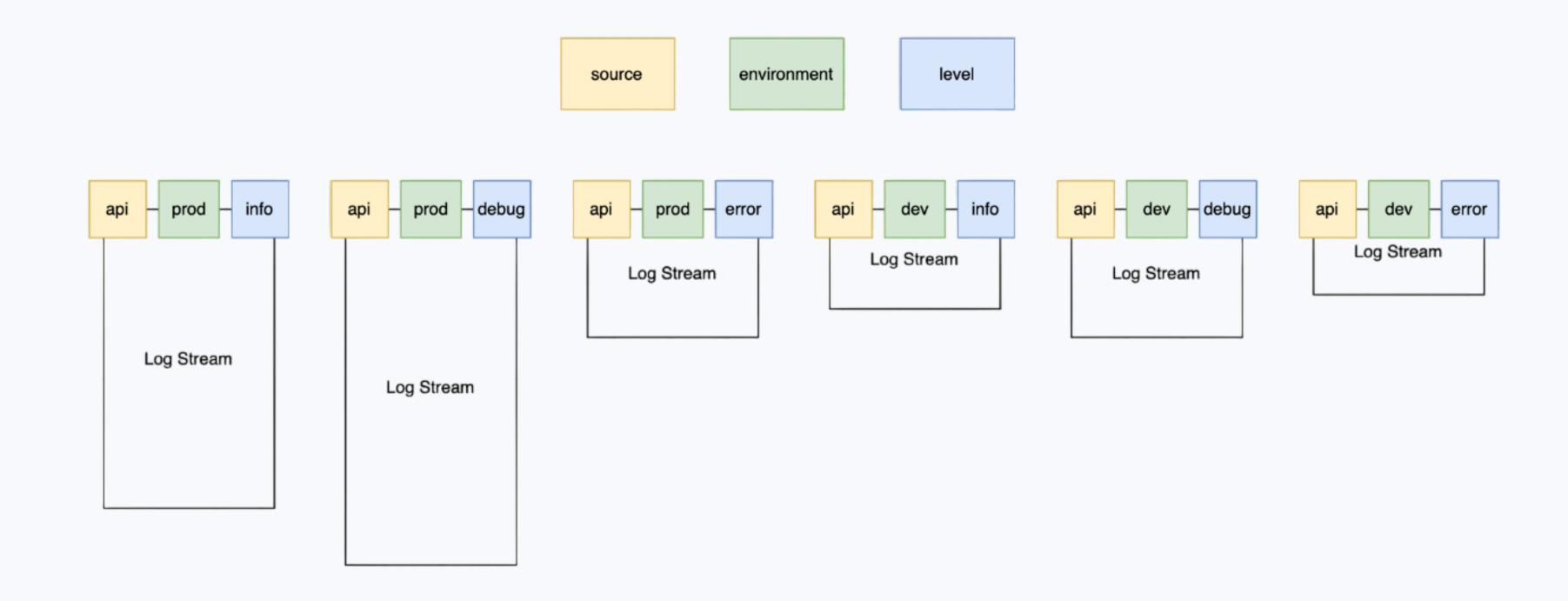


What is Loki

"Loki is a horizontally scalable, highly available, multi-tenant log aggregation system inspired by Prometheus. It is designed to be very cost effective and easy to operate. It does not index the contents of the logs, but rather a set of labels for each log stream."



How Loki Works





How to Send Logs to Loki

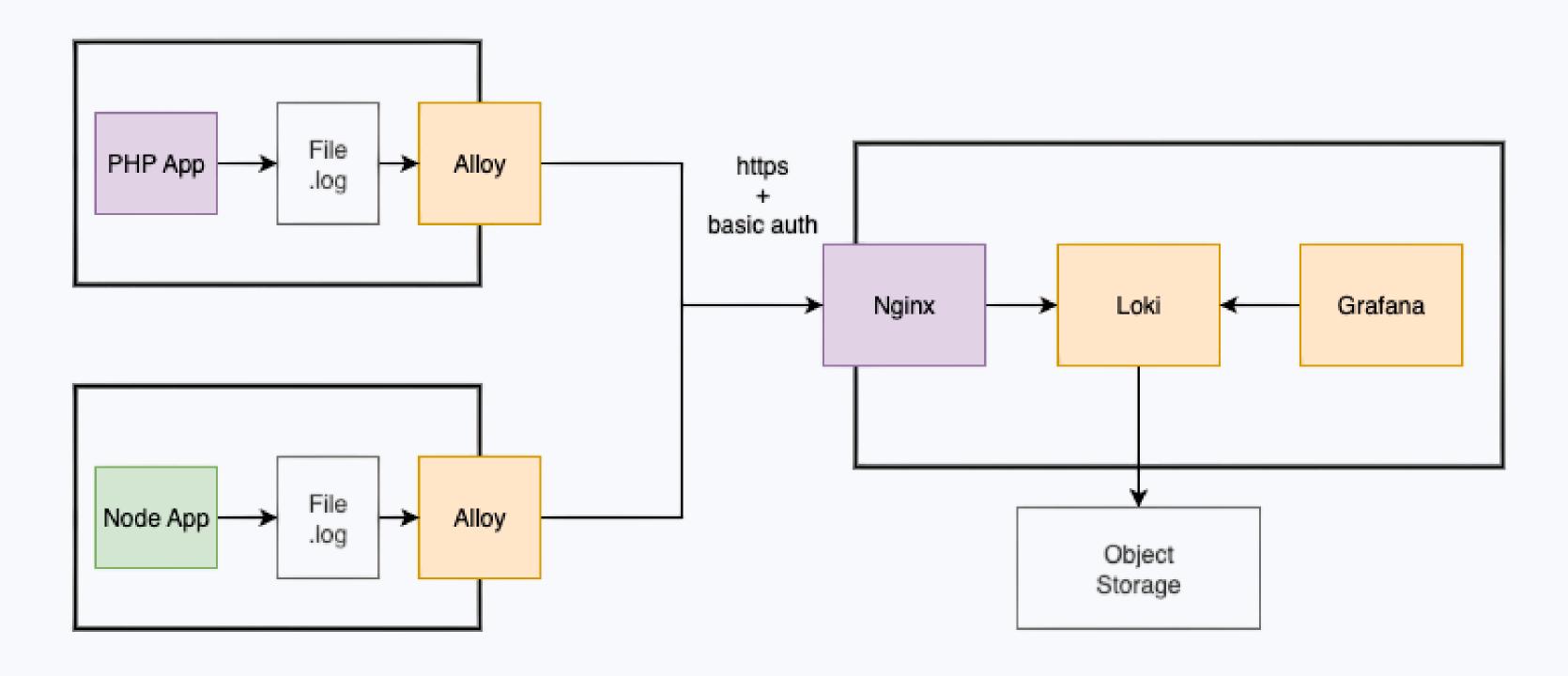
Grafana Alloy is a collector that automatically reads your log files and pushes them to Loki. It can:

- Apply static labels to all logs from a file
- Extract dynamic labels from log content
- Perform transformations on log data





Hosting Loki





How to Query Logs

```
{source="grafana-demo", environment=~"${environment}", level=~"${level}"}
|~ "${data}"
| json
| msg =~ ".*${message}.*"
| payload_requestId =~ ".*${requestId}.*"
```



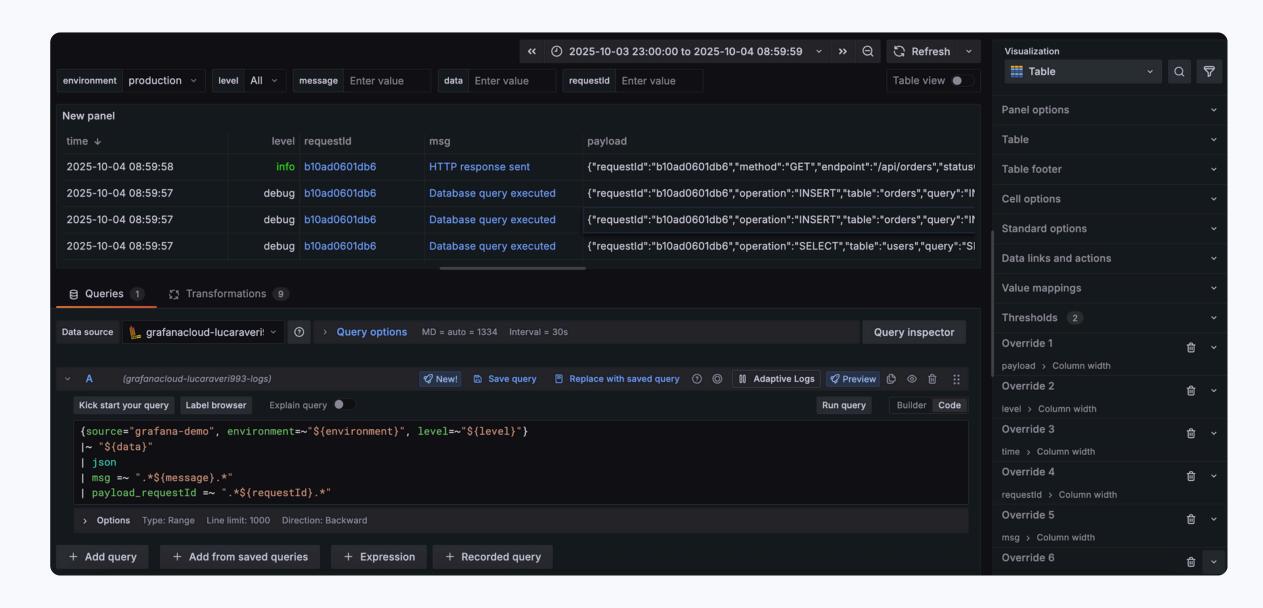
```
{job="apache_error_log", environment=~"${environment}", source=~"${source}"}
|~ "${data}"
| regexp "\\[(?P<timestamp>[^\\]]+)\\].*\\[php7:(?P<level>[^\\]]+)\\].*PHP (?P<type>[^:]+): (?P<message>.*?) in (?
P<file>[A-Z]:\\\\[^\"]+?)(?::(?P<line>\\d+)| on line (?P<line_alt>\\d+))"
| line_format "{{ printf `{\"timestamp\":\"%s\", \"level\":\"%s\", \"type\":\"%s\", \"message\":\"%s\",
\"file\":\"%s\", \"line\":\"%s\"}` .timestamp .level .type .message .file (or .line .line_alt) }}"
| message =~ ".*${message}.*"
| file =~ ".*${file}.*"
| message != ""
```





How to Visualize Logs

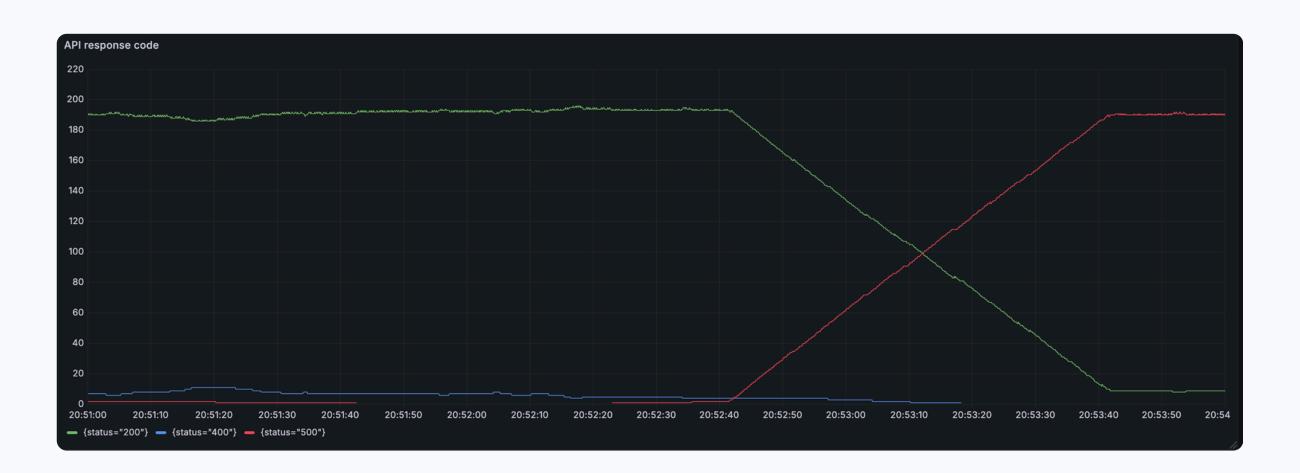
- 1. Write the query
- 2. Apply transformations
- 3. Create variables
- 4. Add overrides





Alerting Strategies

- Single error detection
 Trigger when a critical error appears in a log line.
- Error rate spikes (RED method)
 Alert when the rate of errors suddenly increases, signaling a systemic issue.





Results

- Strong team adoption and enthusiasm.
- Significantly improved MTTD and reduced MTTR from 2 days to 2 hours, enhancing service quality.
- Handled 1 GB/day with 2-week retention (14 GB total), running smoothly on a €6/month instance.

Thank you!

Questions?



Demo Repository



