

Algorithms for patent data

When efficiency (and brain) matters

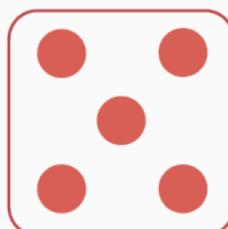
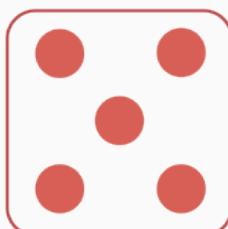
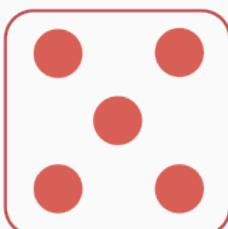
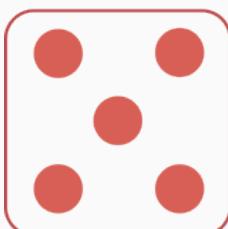
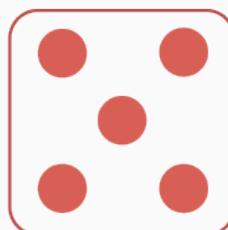
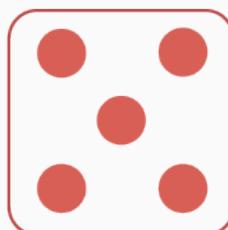
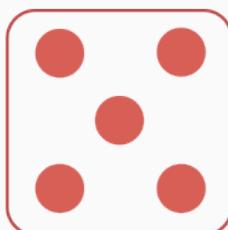
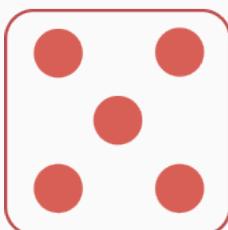
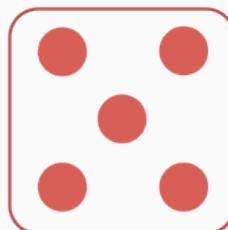
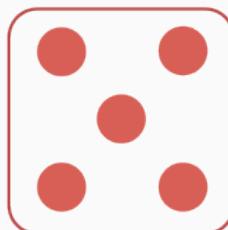
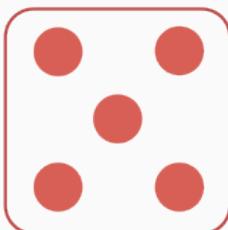
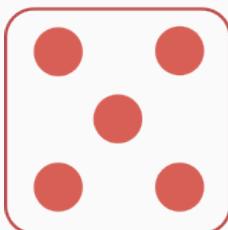
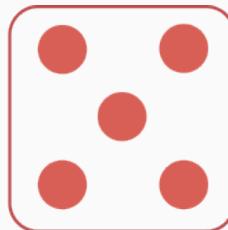
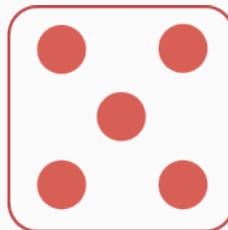
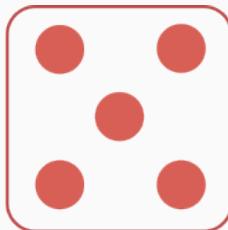
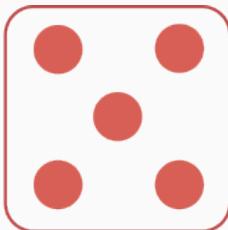
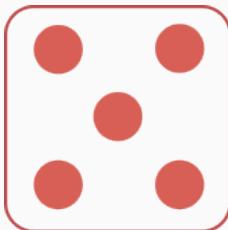
LAURENT R. BERGÉ

BxSE, University of Bordeaux

2025-06-19 REGIS summer school

Why care about algorithms?

Can you count how many dots there is?

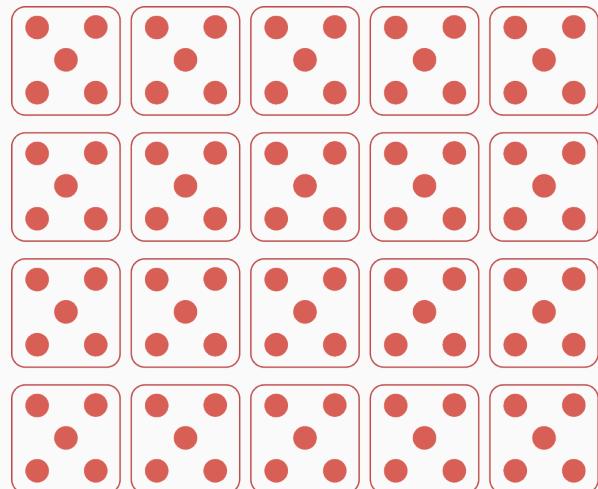


Two algorithms: Same results, different speeds

Algo 1: One step

1. count each dots 1 by 1

- $1 + 1 + 1 + \dots = 100$
- $\approx 40\text{s}$



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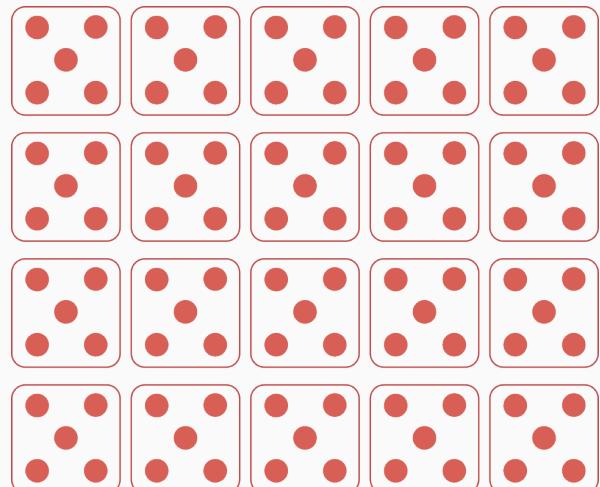
Algo 2: Three steps

1. count the number of dots per square

2. count the number of squares

3. multiply

- $5 \times 20 = 100$
- $\approx 6\text{s}$



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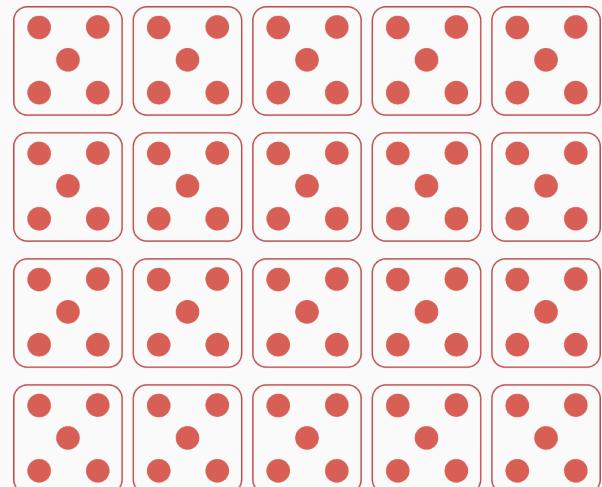
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Everybody chooses Algo 2

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When you use your **brain**:

=> you choose algo 2

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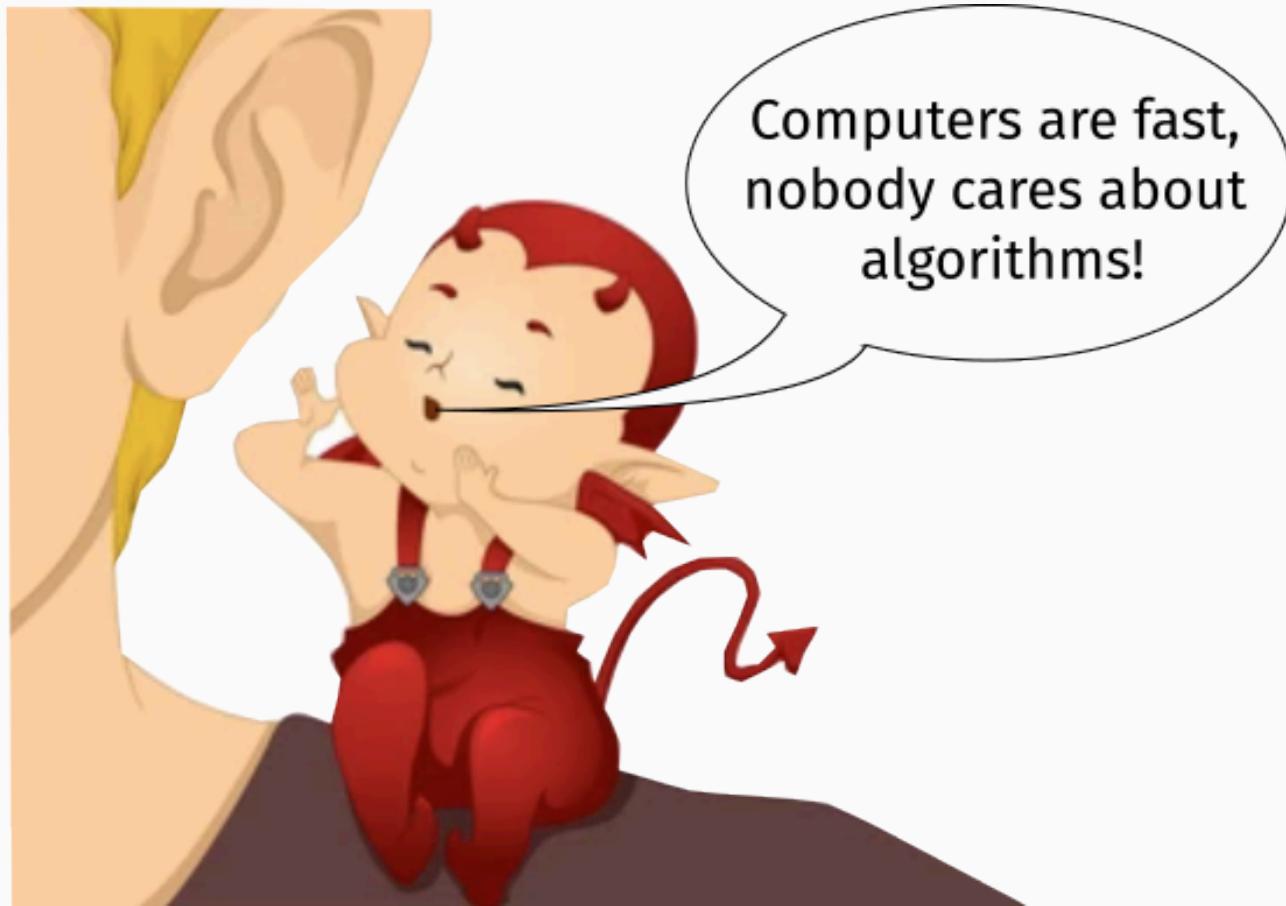
When you use your **computer**:

=> **why do you use algo 1?**

Algo 2: Three steps

1. count the number of dots per square
2. count the number of squares
3. multiply
 - $5 \times 20 = 100$
 - $\approx 6\text{s}$

In the meantime...



Why algorithms matter in empirical research

Typical research workflow

Before review

- find an idea (read stuff, think)
- develop a research design
- find the data
- clean the data
- produce desc stats, econometrics and graphs
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- add more variables, more data
- get new results
- hope it works

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bold pink = highly time consuming!
affected by algorithms!

Research: Theory vs Practice

Theory

research design → clean data → get results → done

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Theory

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Reality



How to be more productive?

Cut the time **cleaning the data** and **getting the results**



How to be more productive?

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That's the point of good algorithms!

Why algorithms matter for innovation studies?

Data sets are large + the size explodes when we use text:

MAG (publications) 400 GB (200 GB for the abstracts)

Patstat full data set about 300 GB (includes lots of texts)

OECD REGPAT 6 GB (processed patent data)

USPTO dozens of GB

Algorithmic efficiency

A tale of two examples

Example 1: Text similarity measures

Arts, S., Cassiman, B., Gomez, J. C.

Text matching to measure patent similarity.

2018, **Strategic Management Journal** 39(1): 62-84.

Question

Can we use the **text** contained in **patent titles and abstracts** to assess **similarity** between them?

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Can we use the **text** contained in **patent titles and abstracts** to assess **similarity** between them?

Simple measure: Jaccard measure

i, j : patents W_i : set of words in abstract/title of patent i

$$\text{sim}_{i,j} = \frac{\text{size}(W_i \cap W_j)}{\text{size}(W_i \cup W_j)}$$

Practice!

patent number	title
1	regis is a super cool summer school
2	the regis summer school rocks
3	I will go on vacations this summer

Similarity of patents 1 and 2

title 1: **regis** is a super cool **summer school**

title 2: the **regis summer school** rocks

3 words in common

9 different words in total

$$\text{sim}_{12} = \frac{3}{9} = 0.33$$

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Let's code this up!

Similarity between two sentences

```
sim_single = function(x, y){  
  words_x = strsplit(x, " ")[[1]]  
  words_y = strsplit(y, " ")[[1]]  
  
  sim = length(intersect(words_x, words_y)) / length(union(words_x, words_y))  
  
  return(sim)  
}
```

NOTE 1: This code is just an example in **R**. There are many ways to do this.

NOTE 2: There is no text cleaning.

Pariwise similarity for a vector of sentences

```
jaccard_algo_1 = function(x){  
  # in: vector of text  
  # out: data.frame with i,j, jaccard measure  
  
  n = length(x)  
  base_pairs = expand.grid(words_i = x, words_j = x, stringsAsFactors = FALSE)  
  
  pairs_id = expand.grid(i = 1:n, j = 1:n)  
  
  base_pairs = within(base_pairs, {  
    i = pairs_id$i  
    j = pairs_id$j  
  })  
  
  base_pairs = subset(base_pairs, i != j)  
  
  n_pairs = nrow(base_pairs)  
  sim = numeric(n_pairs)  
  for(index in 1:n_pairs){  
    sim[index] = sim_single(base_pairs$words_i[index], base_pairs$words_j[index])  
  }  
  
  base_pairs$jaccard = sim  
  
  return(base_pairs)  
}
```

Q: What do you think of the previous code?

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A: It is perfectly valid....

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Before trying to understand why, let's see another algorithm!

Pairwise text similarity: New algorithm

1. notice that $\text{size}(W_i \cup W_j) = \text{size}(W_i) + \text{size}(W_j) - \text{size}(W_i \cap W_j)$

2.

3.

4.

5.

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3. create `base_word_j` a copy of `base_word_i` where you replaced `i` with `j`

base_word_i		base_word_j	
i	word	j	word
1	regis	1	regis
1	is	1	is
:	:	:	:
3	summer	3	summer

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4. merge the two tables by `word` and drop the pairs with the same IDs

base_words_ij		
word	i	j
regis	1	2
regis	2	1
:	:	:
summer	3	2

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5. count, for each $i \times j$ pair, the number of words:

tadam you have the numerator for all pairs!

Pairwise text similarity: New algorithm

6. in `base_word_i`, count, for each i , the number of words, you obtain $\text{size}(W_i)$
- 7.
- 8.
- 9.
- 10.

Pairwise text similarity: New algorithm

6. in `base_word_i`, count, for each i , the number of words, you obtain $\text{size}(W_i)$
7. merge that to the previous data set, you end up with

i	j	numerator	size_i	size_j
1	2	3	5	7
1	3	1	7	7
2	3	1	7	5
:	:	:	:	:

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8. create the **denominator** as: $\text{denom} = \text{size}_i + \text{size}_j - \text{numerator}$
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9. compute the jaccard measure as: $\text{numerator}/\text{denominator}$
10. don't forget to add the pairs having 0 similarity (if needed)

New algorithm: code

```
jaccard_algo_2 = function(x){  
  # in: x, text vector  
  # out: data frame with i, j, jaccard  
  
  library(data.table)  
  
  # we split the sentences into words  
  n = length(x)  
  x_split = strsplit(x, "\\s+")  
  n_all = lengths(x_split)  
  
  # we create the id x word data set  
  base_word_i = data.table(i = rep(1:n, n_all), word =  
  unlist(x_split))  
  setkey(base_word_i, word)  
  base_word_i = unique(base_word_i)  
  
  base_word_j = setNames(base_word_i, c("j", "word"))  
  
  # word, i, j data set  
  base_word_ij = merge(base_word_i, base_word_j,  
    allow.cartesian = TRUE)  
  
  # continued on the right...  
  
  # we get the numerator  
  base_sim = base_word_ij[, .(numerator = .N), by = .  
(i, j)]  
  
  # we add the two sizes  
  base_size_i = base_word_i[, .(size_i = .N), by = i]  
  
  base_sim = merge(base_sim, base_size_i, by = "i")  
  base_sim = merge(base_sim, base_size_i[, .(j = i,  
  size_j = size_i)], by = "j")  
  
  # compute the denom and the measure  
  base_sim[, denom := size_i + size_j - numerator]  
  base_sim[, jaccard := numerator / denom]  
  
  # final step: adding numerator = 0  
  res = as.data.table(expand.grid(i = 1:n, j = 1:n))  
  res = res[i != j]  
  res = merge(res, base_sim[, .(i, j, jaccard)], by =  
  c("i", "j"), all.x = TRUE)  
  res[is.na(jaccard), jaccard := 0]  
  
  return(res)  
}
```

Application

Let's test the two algorithms

Data set

The abstracts of 200 publications: 40k pairs.

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```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

base_1 = jaccard_algo_1(abstracts)
#> Elapsed:      5s 546ms 444us

base_2 = jaccard_algo_2(abstracts)
#> Elapsed:      76ms 544us

all(sort(base_1$jaccard) == sort(base_2$jaccard))
# [1] TRUE

=> Algo 2 is 72 times faster
```

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all(sort(base_1$jaccard) == sort(base_2$jaccard))
# [1] TRUE

=> Algo 2 is 72 times faster
```

Same results, different speeds!

Question

Q: Why is algo 2 faster despite having more steps?

Let's try to understand why!

How a computer works 101

How does a computer work?

Magic!

How does a computer work?

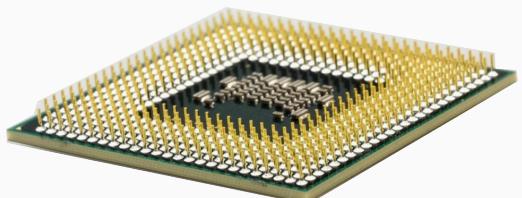
Magic! Nope, physics!

It's just electrons moving!

Never forget the hardware!

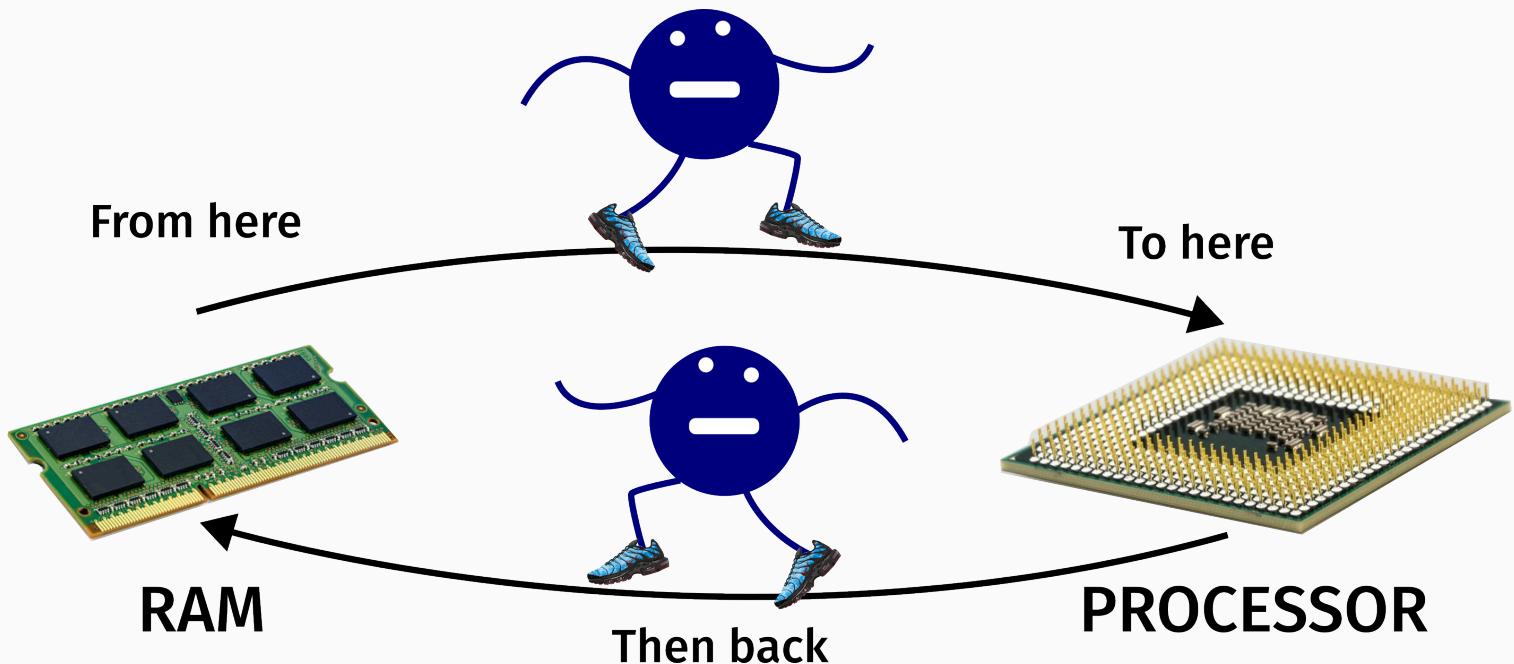


RAM



PROCESSOR

An electron's journey



**Let's put ourselves in the shoes of an
electron's family**

The problem

You are the parent of a family of 10 electrons.

They all go to the university and you want to buy, for each of them:

- a table
- a desk
- a lamp

The problem

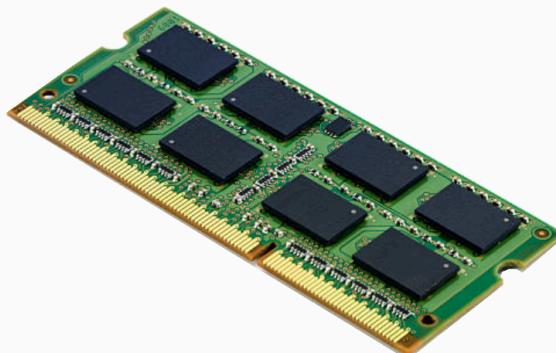
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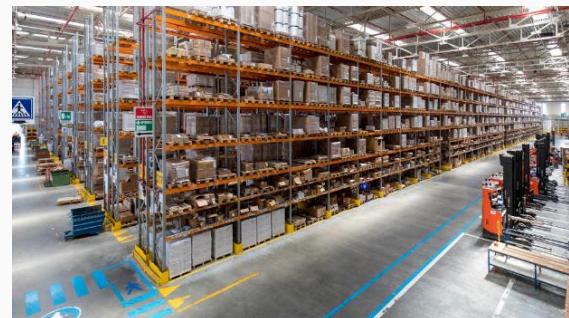
You buy all this at IKEA the **RAM**

RAM



=

Warehouse



Q: How do you plan your shopping?

Two shopping algorithms

Algo E1: Child-wise

For children 1

1. pick one table
2. pick one chair
3. pick one lamp

For children 2

1. pick one table
2. pick one chair
3. pick one lamp

... etc ...

For children 10

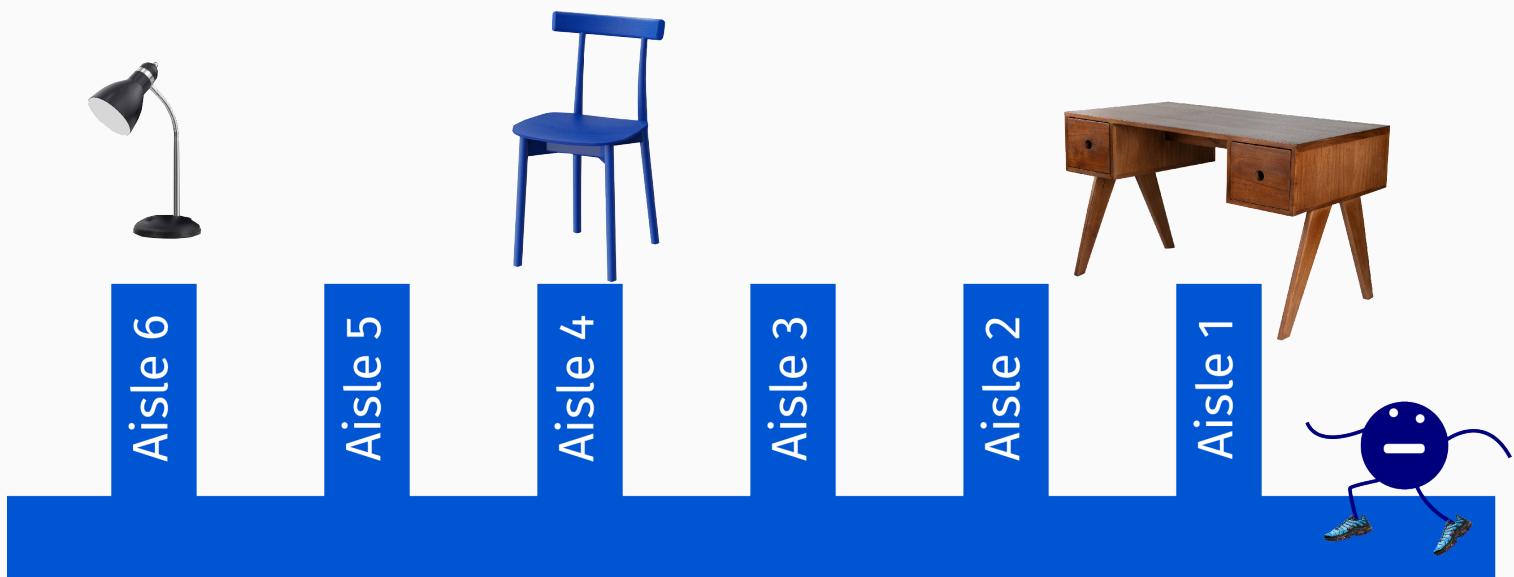
1. pick one table
2. pick one chair
3. pick one lamp

Algo E2: Item-wise

1. pick 10 tables
2. pick 10 chairs
3. pick 10 lamps

Let's shop!

With your finger: Apply the two algorithms



RAM's warehouse

Conclusion

Algo E2 minimizes the distance travelled by the electron. Hence it is faster.

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Back to the text-similarity example

Solution 1

1. loop on each publication pair:
 - compute the text similarity for the pair

=> identical to Algo E1

Solution 2

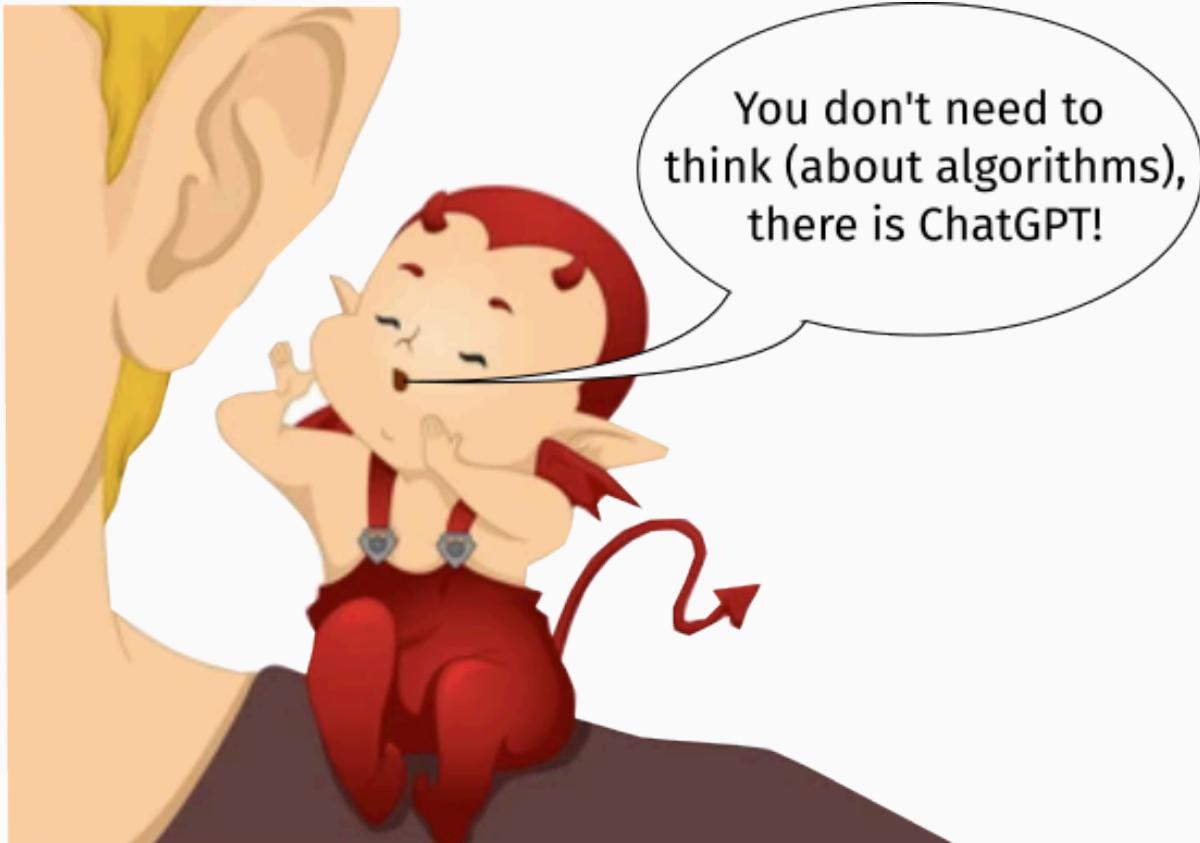
1. decompose the measure into simple components
2. compute each component on the full table
3. compute the text similarity from the components

=> identical to Algo E2

Takeaway

Rule 1: Shop efficiently in the RAM's warehouse!

In the meantime...



ChatGPT: The prompt

Prompt

I am using R, and I have a vector of three sentences, as follows:

```
x = c(  
  "regis is a super cool summer school",  
  "the regis summer school rocks",  
  "I will go on vacations this summer"  
)
```

I would like to compute a the similarity between each of the elements of the vector. The similarity measure would be equal to the number of words in common divided by the total number of words across the two sentences.

Can you write a function that takes that vector as input and, as output, returns a data.frame with three variables: "i", "j", the indexes of the pairs being compared, and "sim" the similarity measure? Thanks.

ChatGPT: The result

```
jaccard_algo_chatgpt <- function(sentences) {  
  # Tokenize sentences into lowercase word sets  
  word_sets <- lapply(sentences, function(s) {  
    words <- tolower(s)  
    words <- unlist(strsplit(words, "\\\\s+"))  
    return(unique(words))  
  })  
  
  # Prepare result container  
  results <- data.frame(i = integer(), j = integer(), sim = numeric())  
  
  n <- length(sentences)  
  
  for (i in 1:(n - 1)) {  
    for (j in (i + 1):n) {  
      words_i <- word_sets[[i]]  
      words_j <- word_sets[[j]]  
  
      common <- intersect(words_i, words_j)  
      total <- union(words_i, words_j)  
  
      sim <- length(common) / length(total)  
  
      results <- rbind(results, data.frame(i = i, j = j, sim = sim))  
    }  
  }  
  
  return(results)  
}
```

Benchmark: ChatGPT algo

```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

res_brain = jaccard_algo_2(abstracts)
#> Elapsed:         91ms 512us

res_gpt = jaccard_algo_chatgpt(abstracts)
#> Elapsed:      9s 626ms 168us

=> ChatGPT's algo is ≈ 100 times slower
```

Benchmark: ChatGPT algo

```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

res_brain = jaccard_algo_2(abstracts)
#> Elapsed:         91ms 512us

res_gpt = jaccard_algo_chatgpt(abstracts)
#> Elapsed:      9s 626ms 168us

=> ChatGPT's algo is ≈ 100 times slower
```

Not great: let's make ChatGPT try harder!

ChatGPT: New prompt

Continuing the first prompt

Can you make the algorithm faster?

ChatGPT: New result

```
jaccard_algo_chatgpt_faster <- function(sentences) {  
  # Preprocess: convert to lowercase and split into unique word sets  
  word_sets <- lapply(sentences, function(s) {  
    unique(strsplit(tolower(s), "\\\\s+")[[1]])  
  })  
  
  n <- length(sentences)  
  n_pairs <- choose(n, 2)  
  
  # Preallocate result list  
  results <- vector("list", n_pairs)  
  idx <- 1  
  
  for (i in 1:(n - 1)) {  
    words_i <- word_sets[[i]]  
    for (j in (i + 1):n) {  
      words_j <- word_sets[[j]]  
  
      common <- intersect(words_i, words_j)  
      total <- union(words_i, words_j)  
      sim <- length(common) / length(total)  
  
      results[[idx]] <- c(i, j, sim)  
      idx <- idx + 1  
    }  
  }  
  
  # Convert to data.frame  
  results_df <- as.data.frame(do.call(rbind, results))  
  names(results_df) <- c("i", "j", "sim")  
  
  # Convert column types  
  results_df$i <- as.integer(results_df$i)  
  results_df$j <- as.integer(results_df$j)  
  results_df$sim <- as.numeric(results_df$sim)  
  
  return(results_df)  
}
```

Benchmark: New ChatGPT algo

```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

res_brain = jaccard_algo_2(abstracts)
#> Elapsed:      78ms 544us

res_gpt = jaccard_algo_chatgpt_faster(abstracts)
#> Elapsed:      472ms 554us

=> Algo 2 is ≈ 6 times faster than ChatGPT's. But does it scale?
```

Benchmark: New ChatGPT algo

```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

res_brain = jaccard_algo_2(abstracts)
#> Elapsed:           78ms 544us
```

```
res_gpt = jaccard_algo_chatgpt_faster(abstracts)
#> Elapsed:           472ms 554us
```

=> Algo 2 is ≈ 6 times faster than ChatGPT's. But does it scale?

```
# does it scale? Let's check with 400 abstracts
double_abstracts = c(abstracts, abstracts)
```

```
res_brain = jaccard_algo_2(double_abstracts)
#> Elapsed:           96ms 456us
```

```
res_gpt = jaccard_algo_chatgpt_faster(double_abstracts)
#> Elapsed:           1s 952ms 263us
```

=> Algo 2 now is 20 times faster: it does scale.

ChatGPT: Give all you got!

Accepting ChatGPT's suggestion

ChatGPT: Let me know if you want an even faster implementation using a package like `data.table`.

Me : Yes, can you make a faster one with data table?

ChatGPT's fastest code

```
jaccard_algo_chatgpt_fastest <- function(sentences) {  
  
  library(data.table)  
  
  n <- length(sentences)  
  
  # Tokenize each sentence into a list of unique lowercase words  
  tokens <- lapply(sentences, function(s) {  
    unique(strsplit(tolower(s), "\\\\s+"))[[1]]  
  })  
  
  # Create all unique pairs of sentence indices  
  pairs <- CJ(i = 1:n, j = 1:n)[i < j]  
  
  # Compute similarity for each pair  
  pairs[, sim := mapply(function(i, j) {  
    words_i <- tokens[[i]]  
    words_j <- tokens[[j]]  
    length(intersect(words_i, words_j)) / length(intersection(words_i, words_j))  
  }, i, j)]  
  
  return(pairs[])
}
```

Benchmark: Fastest ChatGPT algo

```
# 200 abstracts
abstracts = readLines("./_DATA/pub-abstracts.txt")

res_brain = jaccard_algo_2(abstracts)
#> Elapsed:      77ms 378us

res_gpt = jaccard_algo_chatgpt_fastest(abstracts)
#> Error in .set_ops_arg_check(x, y, all, .seqn = TRUE) :
#>   x and y must both be data.tables

=> ChatGPT's algo errors
```

Brain vs ChatGPT: Conclusion

Contrary to what AI enthusiasts want you to believe:

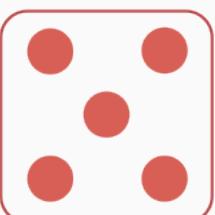
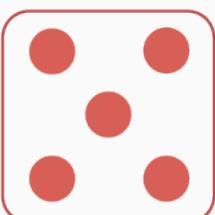
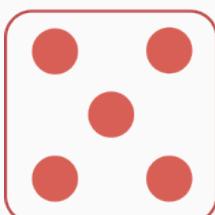
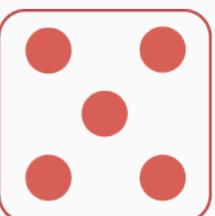
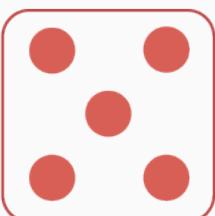
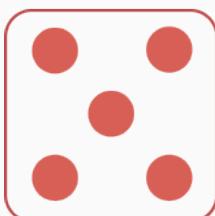
Learning and thinking is still useful!

Even for coding!

Example 2: Econometrics

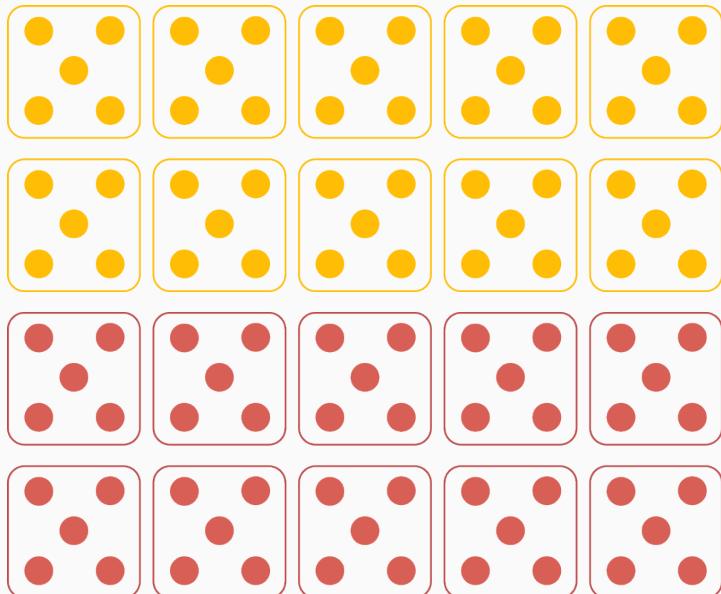
Can you count how many red dots there is?

Task: Count the red dots



Never do more than what you need

Task: Count the red dots

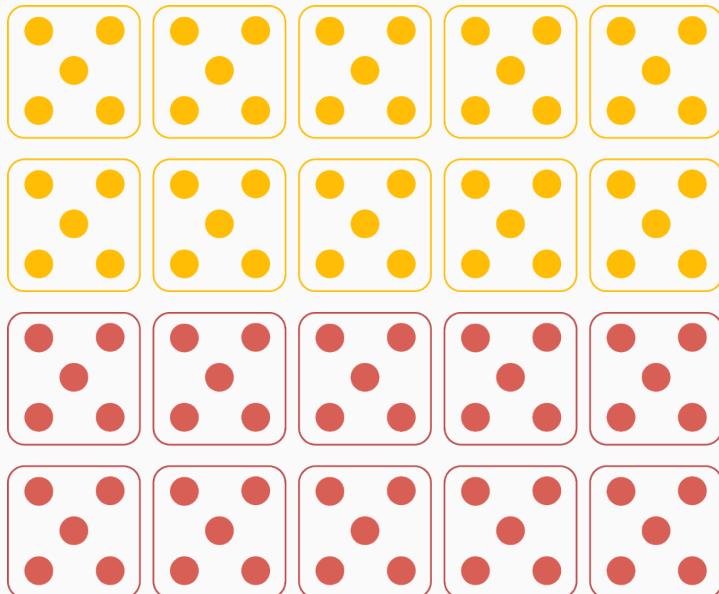


When you use your **brain**:

=> you only count the red dots

Never do more than what you need

Task: Count the red dots



When you use your **brain**:

=> you only count the red dots

When you use your **computer**:

=> why do you also count the yellow dots?

Back in 2020 (when twitter was cool)

- PhD student asking on twitter:[★]
 - ▶ “I’m using Imai and Song weighted fixed-effects estimator.”
 - ▶ “My estimations take forever.”
 - ▶ “Help!”

[★]: I tried but couldn’t find the tweet! If by chance you find it, please send it to me!!!

In the meantime...



ChatGPT solution to the econometrics problem

The prompt

Prompt

I am using the function wfe from the wfe package in R. Here is an example of how I use it:

```
# start example code
library(wfe)
library(fixest)
library(data.table)

# example data set
data(base_did, package = "fixest")
set.seed(0)
base_example = as.data.table(base_did)
id_first = sample(108, 20) ; id_last = sample(108, 20)
base_example = base_example[!(id %in% id_first & period <= 3) & !(id %in% id_last & period >= 7)]
base_example[, treat_post := treat*post]

wfe_v1 = wfe(y ~ treat_post + x1, data = base_example, treat = "treat_post",
              unit.index = "id", time.index = "period", method = "unit",
              qoi = "ate", hetero.se = TRUE, auto.se = TRUE)
# end of example code
```

I find this function slow, especially for large data sets. Can you optimize it, and make it run faster?

ChatGPT: Solution 1

1. Use `fixest` as a faster alternative

If your estimation can be approximated via high-dimensional fixed effects and clustered SEs,

`fixest::feols()` is extremely fast and memory-efficient. Example:

```
r
Copier Modifier

library(fixest)

# Approximate wfe with two-way fixed effects
fixest_model = feols(y ~ treat_post + x1 | id + period, data = base_example, cluster = ~id)
```

This won't be identical to `wfe()` (which weights by treatment timing and accounts for dynamic timing of treatment effects), but it gives a similar ATE interpretation under parallel trends.

ChatGPT: Solution 1

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```

This won't be identical to `wfe()` (which weights by treatment timing and accounts for dynamic timing of treatment effects), but it gives a similar ATE interpretation under parallel trends.

LOL, I'm fixest's author!

ChatGPT: Solution 1

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If your estimation can be approximated via high-dimensional fixed effects and clustered SEs,

`fixest::feols()` is extremely fast and memory-efficient. Example:

```
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ChatGPT: All solutions

Summary

Optimization	Action
Faster Estimation	Use <code>fixest::feols()</code> with high-dimensional FE
Preprocessing	Drop never-treated or always-treated units
Avoid slow SE	Set <code>hetero.se = FALSE</code> , <code>auto.se = FALSE</code>
Parallelize	Use <code>future.apply</code> or <code>furrr</code> if looping
Alternative	Use <code>did</code> or <code>fixest::sunab()</code> for DiD/event-study

ChatGPT: All solutions

Summary

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Alternative	Use <code>did</code> or <code>fixest::sunab()</code> for DiD/event-study

Summary in lay terms

Don't use the `wfe` method. All suggestions are off.

ChatGPT solution to the econometrics problem

Informal summary

You ask for an apple, ChatGPT gives you an orange and arguments that the orange tastes like apple.

Back in 2020 (when twitter was cool)

- PhD student asking on twitter:[★]
 - “I’m using Imai and Song weighted fixed-effects estimator.”
 - “My estimations take forever.”
 - “Help!”
-

[★]: I tried but couldn’t find the tweet! If by chance you find it, please send it to me!!!

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- PhD student asking on twitter:[★]
 - “I’m using Imai and Song weighted fixed-effects estimator.”
 - “My estimations take forever.”
 - “Help!”
- I had just landed an AP job (this job!), I had some spare time:
 -
 -

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 -

[★]: I tried but couldn’t find the tweet! If by chance you find it, please send it to me!!!

[☆]: Maybe I’m bragging here ;-) but it was definitely less than 1h.

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 - “I’m using Imai and Song weighted fixed-effects estimator.”
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 - “Help!”
- I had just landed an AP job (this job!), I had some spare time:
 - I got interested
 - 20 min later:[☆] same estimation running at least 10 times faster

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 - "I'm using Imai and Song weighted fixed-effects estimator."
 - "My estimations take forever."
 - "Help!"
- I had just landed an AP job (this job!), I had some spare time:
 - I got interested
 - 20 min later:[☆] same estimation running at least 10 times faster

What was the problem?

[★]: I tried but couldn't find the tweet! If by chance you find it, please send it to me!!!

[☆]: Maybe I'm bragging here ;-) but it was definitely less than 1h.

The method

Imai, K. and Song, I

When should we use unit fixed-effects regression models for causal inference with longitudinal data?

2019, **American Journal of Political Science** 63(2): 467-490

Theorem 1 (Within-Unit Matching Estimator as a Weighted Unit Fixed Effects Estimator). Any within-unit matching estimator $\hat{\beta}$ defined by a matched set \mathcal{M}_{it} equals the weighted linear fixed effects estimator, which can be computed as

$$\hat{\beta}_{WFE} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^N \sum_{t=1}^T W_{it} \left\{ (Y_{it} - \bar{Y}_i^*) - \beta(X_{it} - \bar{X}_i^*) \right\}^2, \quad (24)$$

where $\bar{X}_i^* = \sum_{t=1}^T W_{it} X_{it} / \sum_{t=1}^T W_{it}$, $\bar{Y}_i^* = \sum_{t=1}^T W_{it} Y_{it} / \sum_{t=1}^T W_{it}$, and the weights are given by

$$W_{it} = D_{it} \sum_{i'=1}^N \sum_{t'=1}^T w_{it'}^{i't'}, \quad \text{where}$$

$$w_{it'}^{i't'} = \begin{cases} 1 & \text{if } (i, t) = (i', t') \\ 1/|\mathcal{M}_{i't'}| & \text{if } (i, t) \in \mathcal{M}_{i't'} \\ 0 & \text{otherwise.} \end{cases} \quad (25)$$

It's a weighted OLS estimation, the key is the weights.

The code implementing the weights

- <https://github.com/insongkim/wfe/blob/master/src/wfe.c>
- function `GenWeightsUnit`, coded in **c**, ≈ 200 lines, does many things

```
void GenWeightsUnit(int *unit_index, int *time_index, int *tr, int *C_it,
    int *len_data, /* total number of rows in the data */
    int *len_u_index,
    int *len_t_index,
    int *att,
    int *verbose, /* 1 if extra print is needed */
    double *weight) {
    int i, j;
    /* Rprintf("u_index: %d t_index: %d, len_data: %d\n", *len_u_index,
    *len_t_index, *len_data); */

    int** exist = intMatrix(*len_t_index, *len_u_index);
    is_index_exist(unit_index, time_index, len_u_index, len_t_index,
    len_data, exist);

    /*#pragma omp parallel for */
    for (i = 0 ; i < *len_u_index ; i++) {

        if(verbose && *len_t_index>10) {
            int percent = *len_u_index/10;
            if (i % percent == 0){
                /* Rprintf("%d th year calculated\n", (j+1)); */
                Rprintf(".");
                RFlushConsole();
            }
        }

        for (j = 0 ; j < *len_t_index ; j++) {
            double w_it[*len_t_index];

            // initialize all elements in w_it to 0
            memset(w_it, 0, sizeof(double)*(*len_t_index));

            int c_it = 0;
            int t_it = 0;

            // initialize c_it and t_it
            int k;
            for (k = 0 ; k < *len_data ; k++) {
                if (unit_index[k] == (i+1) && time_index[k] == (j+1) ) {
                    c_it = C_it[k];
                    t_it = tr[k];
                    /* Rprintf(" t_it: %d\n", t_it); */
                    /* Rprintf("0 unit: %d\n", i+1); */
                }
            }
            /* Rprintf("time index exist for unit %d and time %d: %d\n",
            i+1, j+1, is_time_index_exist(unit_index, time_index, i+1,
            j+1, *len_data )); */

            /* if (is_time_index_exist(unit_index, time_index, i+1, j+1,
            *len_data)) {
                if (exist[j][i]) {
                    if (t_it == 1) { /* ifTRUE(sub[,treat]) == 1 */
                        // count control
                        double count_control = 0;
                        int k = 0;
                        for (k = 0 ; k < *len_data ; k++) {
                            if (unit_index[k] == (i+1) && tr[k] == 0)
                                count_control++;
                        }

                        if (count_control > 0) {
                            double v_it = 1 / count_control;
                            /* Rprintf("1 time: %d\n", j+1); */
                            /* Rprintf("%f,1 number of control: %f\n", count_control); */
                            /* Rprintf("%f" v_it: %f\n", v_it); */
                            w_it[j] = 1;

                            for (k = 0 ; k < *len_data ; k++) {
                                if (unit_index[k] == (i+1) && tr[k] == 0) {
                                    int t_index = time_index[k] - 1;
                                    /* Rprintf("%d opposite treatment index: %d\n", t_index+1); */
                                    w_it[t_index] = v_it;
                                }
                            }
                        }
                    }
                }
            }
        }

        /* PdoubleArray(w_it, *len_t_index); */
        if (*ate == 1) {
            int k = 0;
            for (k = 0 ; k < *len_t_index ; k++)
                weight[k*(*len_u_index)+i] = weight[k*(*len_u_index)+i] +
                (w_it[k] * c_it);
        }
        else if (*att == 1) {
            int k = 0;
            for (k = 0 ; k < *len_t_index ; k++)
                weight[k*(*len_u_index)+i] = weight[k*(*len_u_index)+i] +
                (w_it[k] * c_it * t_it);
        }
    }
}

FreeintMatrix(exist, *len_t_index);
}
```

New version

LB's implementation:

- tailored to the task
- coded in **R**, ≈ 20 lines, does a single thing

```
unit_weights = function(index){  
  # index: data.frame with two columns: unit and treatment indicator (treat x post)  
  
  # for easy aggregations  
  library(data.table)  
  
  res = as.data.table(index)  
  names(res) = c("unit", "treatment")  
  
  # we compute the weights as in Theorem 1 (p. 427)  
  res[, n_treated := sum(treatment), by = unit]  
  res[, n_not_treated := sum(1 - treatment), by = unit]  
  res[, m_size := treatment * n_not_treated + (1 - treatment) * n_treated]  
  res[, w := 1 + treatment * (m_size / n_treated) +  
      (1 - treatment) * (m_size / n_not_treated)]  
  res[is.na(w), w := 0]  
  
  # we return the weights  
  res$w  
}
```

Side to side comparison

```
library(wfe)
library(fixest)
library(data.table)

# example data set
data(base_did, package = "fixest")
set.seed(0)
base_example = as.data.table(base_did)
id_first = sample(108, 20) ; id_last = sample(108, 20)
base_example = base_example[!(id %in% id_first & period <= 3) & !(id %in% id_last &
period >= 7)]
base_example[, treat_post := treat*post]

# wfe V1 vs V2
microbenchmark(
  wfe_v1 = wfe(y ~ treat_post + x1, data = base_example, treat = "treat_post",
    unit.index = "id", time.index = "period", method = "unit",
    qoi = "ate", hetero.se = TRUE, auto.se = TRUE),
  wfe_v2 = feols(y ~ treat_post + x1 | id, base_example,
    weights = unit_weights(base_example[, .(id, treat_post)])),
  times = 4)
#> Unit: milliseconds
#>      expr      min       lq     mean   median       uq      max neval
#>  wfe_v1 119.9691 122.8909 125.53608 126.92805 128.18125 128.3191      4
#>  wfe_v2  10.4454  11.3273  11.79133  12.21255  12.25535  12.2948      4
```

Understanding the speed difference

Q: V2 is about 10 times faster than V1. Why?

Understanding the speed difference

Q: V2 is about 10 times faster than V1. Why?

- V1 is *more general* (i.e. it does more than just *Theorem 1*).
To handle the generality, it loops through the full data set for each unit¹
- V2 is tailored for *Theorem 1* and takes advantage of all possible simplifications associated to this data structure. Getting the simplifications required a bit of **conceptual thinking**

¹: the electrons are tired fetching the data!

Takeaway

Rule 2: Never do more than what you need!

How to make fast algorithms? Summing up

How to make fast algorithms?

Rule 0.a: Open your eyes

You cannot fix a problem that you do not see!

So open the box! Do not accept existing code without criticism.

You can improve existing algorithms, and **you should**.

How to make fast algorithms?

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So open the box! Do not accept existing code without criticism.

You can improve existing algorithms, and **you should**.

Rule 0.b: Do not trust AI

Do not take AI answers as definitive answers!

This is tempting, but don't!

AI models use an **authoritative tone that makes you feel dumb and meek**.

It's part of their game because they want a monopoly on "thinking", and you win market power by discouraging competitors (you).

Never forget that you're smart, so use your brain!★

★: even when the problem is difficult.

How to make fast algorithms?

Continued

Rule 1: Shop efficiently in the RAM's warehouse

- vectorize as much as possible (i.e. shop in the same aisle)
- try to avoid row based algorithms
- **think conceptually** to find a RAM efficient solution

How to make fast algorithms?

Continued

Rule 1: Shop efficiently in the RAM's warehouse

- vectorize as much as possible (i.e. shop in the same aisle)
- try to avoid row based algorithms
- **think conceptually** to find a RAM efficient solution

Rule 2: Never do more than what you need

- always try to **tailor the algorithm to the problem at hand**, not the general case
- always **think conceptually first**, only then start to code
- low level languages (like C, C++, Rust, Julia) do not compensate inefficient algorithms

Thank you for your attention!



Bonus: Productivity tips

Bonus 1: The future of typesetting

The future of typesetting

1. take Latex
- 2.
- 3.
- 4.
- 5.

The future of typesetting

1. take Latex
2. remove all the problems with it
- 3.
- 4.
- 5.

The future of typesetting

1. take Latex
2. remove all the problems with it
3. keep the best of it
- 4.
- 5.

The future of typesetting

1. take Latex
2. remove all the problems with it
3. keep the best of it
4. improve it
- 5.

The future of typesetting

1. take Latex
2. remove all the problems with it
3. keep the best of it
4. improve it
5. you end up with typst!

typst[★] may be the best thing that happened to typesetting in decades ever

★: <https://typst.app/> + VSCode extension [tinymist](#)

OK what's the fuss?

`typst` key features (among other):

- instant compile time
- compilation issues are flagged on the spot
- great documentation
- it's a proper programming language (variables/functions-loops/conditions)
- anything you have in mind can be done

In 5-6 years time, it will completely supersede Latex.

We just need to wait for the current editors to retire 😊

OK what's the fuss?

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In 5-6 years time, it will completely supersede Latex.

We just need to wait for the current editors to retire 😊

Catch the train to the future now!

Bonus 2: Reproducibility made easy

The context

Typical research project

- takes years
- thousands of lines of code
- dozens and dozens of files
- it's a hot mess

Problem

You found a problem in a variable: you clean it differently now:

=> *many results should be changed downstream*

What do you do?

Solutions to the problem

Solution 1

You run **all** the existing code

Problems:

- P1: you need to track the specific order in which the code needs to be run
- P2: can be very slow if code takes a while to run

Solution 2

You run only the code that explicitly depends on your changes.

Problems:

- P1: you need to track the specific order in which the code needs to be run
- P3: you need to precisely map the code dependencies

rmake

rmake: New R-package to handle all this:

- automatic dependency detection (files/functions)
- detects when code is changed (ignore comments) and automatically updates what needs to be updated – **and nothing more**
- **you★ don't need to care about anything! It's all automatic!**

★: almost

rmake

rmake: New R-package to handle all this:

- automatic dependency detection (files/functions)
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How does it work?

- the code is divided into **independent** code chunks
- you declare a chunk with a starting **=** in a header comment:[☆]
`#### = This is a chunk ####`
- file dependencies are **statically deduced** from I/O functions

[★]: almost

[☆]: header comment = comment ending with four hashes

rmake example

```
####  
#### = main data set ####  
####  
  
set.seed(1)  
  
n = 100  
base = data.frame(x = rnorm(n))  
base$y = 2 + 0.5 * base$x + rnorm(n)  
  
saveRDS(base, "rmake-example/_DATA/data-example.rds")  
  
####  
#### = OLS estimation ####  
####  
  
base = readRDS("rmake-example/_DATA/data-example.rds")  
  
library(fixest)  
  
est = feols(y ~ x, base)  
etable(est, export = "rmake-example/images/EST_yx.png")
```

- 2 chunks
- any change in the data creation leads to change in the estimation
- run `rmake()` and everything is taken care of

rmake example

1. Create file with the previous code, run `rmake`:

```
rmake::rmake()  
#> The following chunks need to be run:  
#> file           chunk      new code fun input output indirect  
#> rmake-example.R main data set    X  
#> rmake-example.R OLS estimation   X  
> Proceed (y, yes; anything else: no)? y  
#> rmake-example.R@01: main data set ... < 0.1s  
#> rmake-example.R@02: OLS estimation ... 3.2s  
rmake::rmake()  
#> All code chunks are up to date.
```

rmake example

1. Create file with the previous code, run `rmake`:

```
rmake::rmake()  
#> The following chunks need to be run:  
#> file      chunk      new code fun input output indirect  
#> rmake-example.R main data set    X  
#> rmake-example.R OLS estimation   X  
> Proceed (y, yes; anything else: no)? y  
#> rmake-example.R@01: main data set ... < 0.1s  
#> rmake-example.R@02: OLS estimation ... 3.2s  
rmake::rmake()  
#> All code chunks are up to date.
```

2. Modify code in “main data set”, then run `rmake`:

```
rmake::rmake()  
#> The following chunks need to be run:  
#> file      chunk      new code fun input output indirect  
#> rmake-example.R main data set    X  
#> rmake-example.R OLS estimation   X  
#> Previous run-time for 2 existing chunks: 3.2s  
> Proceed (y, yes; anything else: no)? y  
#> rmake-example.R@01: main data set ... < 0.1s  
#> rmake-example.R@02: OLS estimation ... 1.6s
```

rmake

Available on Github:

<https://github.com/lrberge/rmake>

```
remotes::install_github("https://github.com/lrberge/rmake")
```

Bonus 3: New R console

I created a new R console for Windows (later it will be ported to linux/MacOs)

sircon: Simple R console

<https://github.com/lrberge/sircon>

Although it's still in development, it currently works, and will be improved!

Thanks for your attention!

Have fun!