On sampling from a log-concave density using kinetic Langevin diffusions

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Joint work with



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- ► How to measure the approximation error ?
- ▶ How many iterations shall I run to reach a given precision level ?

Let $d(\cdot, \cdot)$ be a metric between probability distributions, and $\varepsilon > 0$ be a precision level. Define the mixing time

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► Wasserstein distance (w.r.t the Euclidean norm ||.||)

$$\mathscr{C}(\mu,\nu) = \{ \text{distributions on } \mathbb{R}^d \times \mathbb{R}^d \text{ with marginals } \mu \text{ and } \nu \}$$

$$W_{q}(\mu, \nu) = \inf_{\gamma \in \mathscr{C}(\mu, \nu)} \mathbb{E}_{(X, Y) \sim \gamma} [\|X - Y\|^{q}]$$



Geometric ergodicity

▶ A sampling sequence (θ_k) is called geometrically ergodic if there exists C>0 and $\rho\in(0,1)$ such that

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Focus on log-concave distributions

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► Log-concave distributions: a convenient framework for quantitative results.

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- Assume that $f: \mathbb{R}^d \mapsto \mathbb{R}$ is a convex map, which has a unique minimizer θ^* .
- ▶ Goal: to approximate θ^* with an optimization algorithm (e.g. gradient descent).
- Most quantitative results (e.g. Boyd and Vandenberghe 2004) established for (strongly-)convex functions.

Quantitative results for sampling

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- Focus on sampling algorithms based on time discretizations of diffusion processes.
- Overdamped Langevin diffusion

$$\mathrm{d}\boldsymbol{X}_t = -\nabla f(\boldsymbol{X}_t)dt + \sqrt{2}\mathrm{d}\boldsymbol{W}_t.$$

Kinetic Langevin diffusion

- ▶ Damping parameter $\gamma \ge 0$, a.k.a friction.
- ▶ Langevin SDE for $t \ge 0$:

$$d \begin{bmatrix} \boldsymbol{X}_t \\ \boldsymbol{V}_t \end{bmatrix} = \begin{bmatrix} \boldsymbol{V}_t \\ -\nabla f(\boldsymbol{X}_t) \end{bmatrix} dt + \begin{bmatrix} \boldsymbol{0}_d \\ -\gamma \boldsymbol{V}_t dt + \sqrt{2\gamma} d\boldsymbol{W}_t \end{bmatrix}.$$

- ► Langevin dynamics = Hamiltonian dynamics with momentum refreshment continuously induced by a Brownian Motion $(\mathbf{W}_t)_{t\geq 0}$.
- ▶ Invariant measure on \mathbb{R}^{2d}

$$\pi_* = \pi \otimes \mathcal{N}_d(\mathbf{0}_d, \mathbf{I}_d)$$



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- Explicit bounds on the contraction and discretization errors, for total variation, Kullback Leibler, Wasserstein distances.
- ▶ How does the mixing time scale with the dimension p, the precision level ε , and the condition number $\kappa = M/m$?

Results for the Wasserstein distance

Mixing times for W_2 (Durmus and Moulines 2017, Cheng et al. 2017, Durmus et al. 2018, Dalalyan and Karagulyan 2019)

$\tilde{\mathcal{O}}$	C_1	C_2
LMC	$\kappa(p/\varepsilon^2)$	$\kappa^{3/2}(p/\varepsilon)$
KLMC	$\kappa^2(p^{1/2}/\varepsilon)$	-

lacktriangleright Recall: $\kappa = M/m$ is the condition number of the Hessian

$$(C_1)$$
: $mI_p \preccurlyeq \nabla^2 f \preccurlyeq MI_p$

 (C_2) : $\nabla^2 f$ is Lipschitz for the spectral norm

Our work

- Several objectives, in the continuation of Cheng et al. 2017
- ▶ A mixing rate for the Kinetic Langevin diffusion for any $\gamma > 0$.
- ▶ Sharper mixing times for KLMC by optimizing with respect to $\gamma > 0$.
- ▶ To reduce the discretization error under (C_2) : Lipschitz smoothness of the Hessian matrix.

Results for the Wasserstein distance

 \blacktriangleright Mixing times for W_2 (previous works & Dalalyan and R-D 2020)

Õ	C_1	C_2
LMC	$\kappa(p/\varepsilon^2)$	$\kappa^{3/2}(p/\varepsilon)$
KLMC	$\kappa^{3/2}(p^{1/2}/\varepsilon)$	$\kappa^{5/4} (p/\varepsilon)^{1/2}$

▶ Recall: $\kappa = M/m$ is the condition number of the Hessian $(C_n)_{n=1}^{\infty} = \sqrt{\nabla^2 f_n} + MI$

 (C_1) : $mI_p \preccurlyeq \nabla^2 f \preccurlyeq MI_p$

 (C_2) : $\nabla^2 f$ is Lipschitz for the spectral norm

Typical result

- Let ν_k the distribution of KLMC after k iterates.
- ▶ Theorem: Assume that $m \cdot \mathbf{I}_d \preccurlyeq \nabla^2 f \preccurlyeq M \cdot \mathbf{I}_d$, then $\forall \gamma \geq \sqrt{m+L}$, and $h \leq m/(4\gamma L)$, we have

$$W_2(\nu_k, \pi) \leq \underbrace{\sqrt{2} \Big(1 - \frac{3mh}{4\gamma}\Big)^k W_2(\nu_0, \pi)}_{\text{contraction error}} + \underbrace{\frac{Mh\sqrt{2p}}{m}}_{\text{discretization error}}$$

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Thank you!