



LUCAS R. MENDES

Information Systems Master Student



(+351) 913020399



lrmn14@gmail.com



[Website Portfolio](#)



Bragança, Portugal



22 Years old



Brazilian

PROFILE

Programming is what I love and solving problems is part of my life, always looking for quality and efficiency.

I am looking for new challenges and professional aspirations, I seek to become a better and more productive person every day, I have focus and willingness to learn new technologies and meet new people.

I easily adapt to new groups and challenges, I am very flexible with any kind of projects and frameworks, I am a good communicator and a great listener. I seek to assist the group in what I know and achieve the proposed objectives.

LANGUAGES

- Portuguese : Fluent
- English : Professional
- French : Intermediate

INTERESTS

- Mobile & Web
- Data Science
- IoT
- Industry 4.0

HOBBIES

- Volleyball, Chess, Basketball
- Online Games

EDUCATION

POLYTECHNIC INSTITUTE OF BRAGANÇA | (2020 - 2021) | Bragança, Portugal

MASTERS DEGREE – INFORMATION SYSTEMS

Can Apply your knowledge and your capacities of understanding and solving problems in a unfamiliar and new situations, in any context, including multidisciplinary, even if not related with your own area.

FEDERAL UNIVERSITY OF TECHNOLOGY PARANÁ | (2017-2020) | Ponta Grossa, Brazil

BACHELOR – COMPUTER SCIENCE

Has knowledge in analysis, modelling and specification of computer solutions. Can implement, test and validate mobile and web systems. Also may research and production of theoretical knowledge in the field of computing.

WORK EXPERIENCE

JUNIOR SCIENTIFIC RESEARCHER - WEB DEVELOPEMENT & DATA ANALYSIS

POLYTECHNIC INSTITUTE OF BRAGANÇA | Jul 2020 - Currently

Development of an web system that provides interfaces for data analysis and data management for a database of pathogens. Application of Data Science techniques in the system.

JUNIOR SCIENTIFIC RESEARCHER - WEB DEVELOPMENT

FEDERAL UNIVERSITY OF TECHNOLOGY PARANÁ | Aug 2017 To Aug 2019

Development of an automatic web system that converts mathematical markup symbol languages (MathML) into plain text. Providing more accessibility for users who navigate the web using screen readers.

PERSONAL SKILLS

Problem Solver

Communication

Team Working

Good Listener

PROFESSIONAL SKILLS

JavaScript (ReactJS & NodeJS)

Python (Pandas, Keras, TensorFlow)

Mobile (ReactNative)

Database (MySQL, MongoDB)

Cloud (Firebase)

API Rest

PORTFOLIO & OPEN-SOURCE CONTRIBUTIONS



QR Code Portfolio

GitHub: github.com/LRMENDES

Portfolio: LRMENDES.github.io

Linkedin: [Linkedin Profile](#)