

An Introduction to MODS: The Metadata Object Description Schema

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Background: Why create metadata?

- Discover resources
- Identify resources
- Locate resources
- Bring resources together
- Distinguish between/among similar and dissimilar resources
- Record rights information
- Ensure long-term access & preservation

Approaches and Issues need to be considered

- Level of description
- Who will create metadata
- Controlled vocabularies, Authority controls...
- Presentation to users
- Are you going to share it?
 - Interoperability
 - Rights information

MODS Overview

- Metadata Object Description Schema
- Descriptive Metadata Standard
- An XML schema designed to encode descriptive metadata for digital objects
- Developed at LC; Network Development and MARC Standards Office (version 3.3)
- Originally designed for library use; may be used for other applications
- Derived from MARC

MODS Development

- XML increasingly used for markup for the web
- Investigating XML for MARC element set
- Need for descriptive metadata in XML;
 - something simpler than MARC (with natural language element names instead of numerical field names)
 - more interoperable than qualified DC (but rich enough for complex digital objects)

What is needed?

- A standard for metadata content analogous to AACR2
- A standardized framework for holding and exchanging metadata: analogous to the MARC record

MODS features and Advantages

- Tags are language-based, not numeric (eg.100)
- Elements are semantically parallel to MARC
- Doesn't assume use of any particular rules
- Element descriptions can be reused
- Use of XML schema allows for flexibility;
- Richer than Dublin Core
 - (not too rich as UNTL Metadata, though)
- Hierarchical;
 - (supports rich description and works well UNTL)

MODS Elements

- 1. Title Info
- 2. Name
- 3. Type of resource
- 4. Genre
- 5. Origin Information
- 6. Language
- 7. Physical description
- 8. Abstract
- 9. Table of contents
- 10. Target audience

MODS Elements

- 10. Target audience
- 11. Note
- 12. Subject
- 13. Classification
- 14. Related item
- 15. Identifier
- 16. Location
- 17. Access conditions
- 18. Part
- 19. Extension
- 20. Record Info

Crosswalks

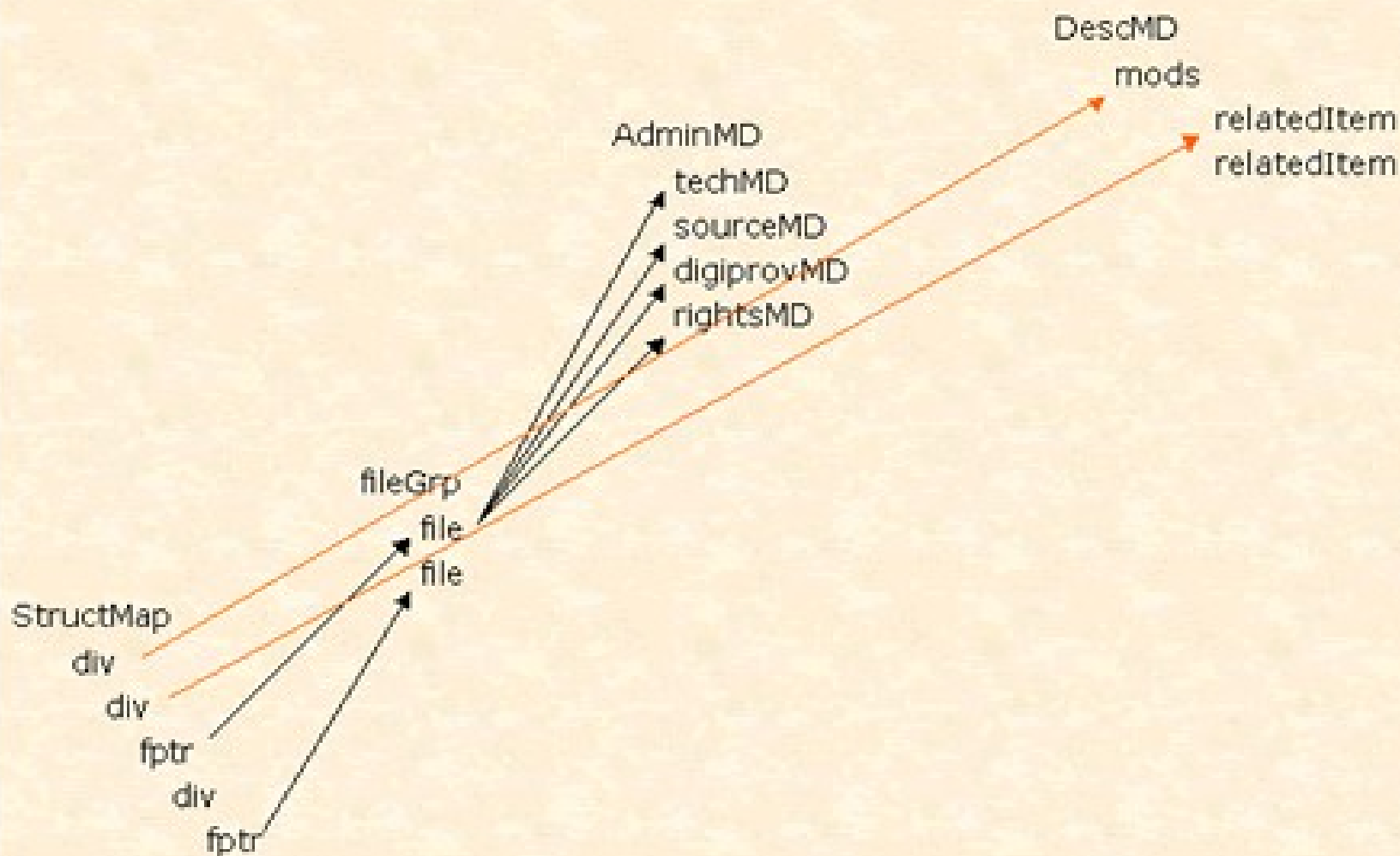
Issues in converting existing records to MODS:

- Multiple elements are indicated for a single MODS element
- Conversions without some loss of data could be difficult
 - MARC to MODS
 - MODS to MARC
 - Dublin Core (simple) to MODS
 - UNTL to MODS

Linking in METS Documents (XML ID/IDREF links)



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But will MODS catch on?

- Backed by Library of Congress
- Interest from Libraries' community
 - 25 implementers
- There are more established competitors out there,
 - Dublin Core, UNTL Metadata, etc.
- It might be difficult for MODS to make big impact today (for all communities). However, MODS offers exciting possibilities for the digital library!

Useful addresses

MODS

- <http://www.loc.gov/standards/mods/>

METS

- <http://www.loc.gov/standards/mets/>

UNTL to MODS

- <http://www.library.unt.edu/digitalprojects/assets/files/metadata/mapping/UNTL-MODS.pdf>



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Thank you!